# **ALAN HUYNH**

EMERGING COMPUTER ENGINEER

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# WORK EXPERIENCE

## **Data Intern**

# City of Long Beach

July 2019 - Present

- Implemented a development LAMP stack (DKAN) for an Open Data Portal tailored to the City
- Containerized Open Data Portal to a Docker image and in the works to deploy internet facing on Azure
- Working on the ETL process for the Open Data Portal using Talend
- Created a couple of dashboards for data visualization in Python's framework Plotly Dash
- Led the research process for smart cities and open data initiatives

# **Student Software Developer**

# **UC Irvine MIND**

September 2018 – June 2019

- Deployed a Shiny server with LDAP authentication and reverse proxy through Apache for researchers to utilize available dashboards
- Developed a Shiny dashboard to give a clinical summary of patient data pulled from REDCap API in R
- Debugged and implemented new features to custom WordPress plugins in PHP

# Student IT Technician

# **UC Irvine Social Sciences**

April 2017 – Present

- Provided technical support through phone and in person for faculty and staff under the school of Social Sciences
- Troubleshooted and documented hardware and software issues

#### Service Desk Intern

## Port of Long Beach

June 2016 - August 2016

- Provided technical support for staff at the Port of Long Beach Administrative Offices
- Gathered and documented work orders, phone calls, and AV equipment

# **EDUCATION**

University of California, Irvine

**B.S.** Computer Engineering

Graduation: Spring 2020

GPA: 3.27

# **TECHINICAL SKILL**

Proficient:

Java

Python

**ANSIC** 

Prior Experience:

JavaScript Docker

HTML/CSS Assembly

R/Shiny SQL

# **PROJECTS**

#### LA Hacks 2018

#### Blackjack Counter

- Collaboratively developed a Python application in 36 hours that implements OpenCV to analyze a single-player versus dealer game of blackjack to show advantages

#### **Senior Design**

### 3D Reconstruction

- Worked in a team of four to develop post-processing 3D reconstruction in Python with OpenCV