## Syntax and Semantics of Nano2

## Expression syntax:

```
e := n | x | e1 + e2 | let x = e1 in e2 | \x -> e | e1 e2
Operational semantics:
           E, x \Rightarrow E, E[x]
[Var]
                                        if x in dom(E)
[Add]
           E, n1 + n2 => E, n where n == n1 + n2
                 E, e1 => E', e1'
[Add-L]
           E, e1 + e2 => E', e1' + e2
                 E, e2 => E', e2'
[Add-R]
           E, n1 + e2 => E', n1 + e2'
[Let]
           E, let x = v in e2 \Rightarrow E[x->v], e2
                           E, e1 => E', e1'
[Let-Def] -----
           E, let x = e1 in e2 \Rightarrow E', let x = e1' in e2
           E, \x -> e => E, \x -> e>
[Abs]
[App]
           E, \langle E1, \backslash x \rightarrow e \rangle v \Rightarrow E1[x \rightarrow v], e
              E, e1 => E', e1'
[App-L]
           E, e1 e2 => E', e1' e2
             E, e \Rightarrow E', e'
[App-R]
           E, v e \Rightarrow E', v e'
```

## Syntax of types:

```
T ::= Int | T1 -> T2 | a
S ::= T \mid forall a . S
Typing rules:
[T-Num] G \mid -n :: Int
        G |- e1 :: Int G |- e2 :: Int
[T-Add]
             G |- e1 + e2 :: Int
[T-Var] G \mid -x :: S
                   if x:S in G
         G, x:T1 |- e :: T2
[T-Abs]
        G \mid - \x -> e :: T1 -> T2
        G |- e1 :: T1 -> T2 G |- e2 :: T1
        _____
[T-App]
                G |- e1 e2 :: T2
        G |- e1 :: S G, x:S |- e2 :: T
[T-Let]
           G \mid - let x = e1 in e2 :: T
        G |- e :: forall a . S
[T-Inst] -----
         G |- e :: [a / T] S
             G |- e :: S
[T-Gen]
        ----- if not (a in FTV(G))
        G \mid -e :: forall a . S
```

Here  $n \in \mathbb{N}$  is natural number,  $v \in \text{Val}$  is a value,  $x \in \text{Var}$  is a variable,  $e \in \text{Expr}$  is an expression,  $E \in \text{Var} \to \text{Val}$  is an environment,  $a \in \text{TVar}$  is a type variable,  $T \in \text{Type}$  is a type,  $S \in \text{Poly}$  is a type scheme (a poly-type),  $G \in \text{Var} \to \text{Poly}$  is a type environment (a context).