

# Alan Liu

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## Education

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**University of Maryland, College Park (UMD)**  
Honors Global Communities (HGC) Honors Program

- B.S. Computer Science
- B.S. Mathematics

**GPA: 4.0/4.0**  
Expected: **May 2025**

## Skills

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**Languages:** C/C++, Java, Javascript, R, LaTeX, MATLAB

**Software:** Eclipse, Git, Google Office Apps, Microsoft Office Apps, Adobe Creative Cloud

## Projects

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[Data Science for Globalization](#) (R)

**August 2022 – Present**

Programmer, Data Analyst

- Identified, manipulated, illustrated global data in R for over 200 countries and thousands of data entries using **ggplot** and **gganimate** visual libraries.
- Analyzed and depicted trends of leading global concerns for up to 4 variables at once.

[JARVA](#) (C++)

**March 2022 – May 2022**

Project Manager, Backend Programmer

- Optimized a 2D system of polygon collisions and polygon physics to efficiently run for hundreds of objects at once (60 times per second) in creating a time-based arena shooter game.
- Organized objectives and managed 4-member team with **GitHub** for efficient project workflow.

[Terraria Replica](#) (Java)

**September 2021 – January 2022**

Project Manager, Frontend Programmer

- Applied knowledge of expandable programming and memory to recreate and optimize the popular 2D game *Terraria* using the **Slick-2D** graphics library and **Perlin Noise** generation.
- Implemented collision detection between hundreds of objects through self-constructed physics engine and separate program states.

Train Trouble (Java, JavaScript)

**October 2020 – March 2021**

Full Stack Developer

- Established engine for executable program file using the **Slick-2D** graphics library for regional, state, and national programming competition (1<sup>st</sup> place in Maryland State competition).
- Designed 2-D puzzle game around user input, data storage, and time-based leaderboards.

## Work Experience

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CAVA

**June 2022 – August 2022**

Prep Cook

- Organized, directed, and completed kitchen orders to maintain an efficient customer service and preparation tasks in a fast-paced work environment.