

# Alan Guedes — C.V.

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## Shorbio

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I am a Computer Scientist (Ph.D. & Postdoc) interested in Machine Learning (ML) methods for the next generation of immersive systems and graph-based data. My career can be seen threefold. In research, I worked on research Multimedia & ML projects, contributed to communities (Springer, [ACM SIGMM](#) and [SBC WebMedia](#)](<http://webmedia.org.br>)), and have been awarded research funding. In teaching, I co-supervised students, acted as a lecturer on under- and post-graduate courses, and organized workshops to promote student interest in public engagement. Last, I added value to the industry through open source and standards in TV forums ([ITU-T SG16](#) and [BR TV Forum](#)).

## Experiences

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### Work.....

#### UCL, LASP Lab

*Postdoc Researcher on ML project*

2021–today

Highlights: ACM SIGMM committees and workshop organizer; co-supervised undergrad students.

- SpheryStream project funded by EPSRC to Improve 360-video streaming with profile-based methods

#### PUC-Rio, TeleMidia Lab

*Postdoc Researcher on ML & Multimedia projects*

2017–2020

Highlights: project PI; team leader; standards contributions; SBC WebMedia committees and workshop organizer (students for social impact); co-supervised under/postgrad students; postgraduate lecturer assistant.

- [VideoMR](#) project, funded by Microsoft & RNP to detect inappropriate content in video scenes;
- AML (Anti-Money Laundry) project, funded by BTG Bank, to detect financial transactions risk and anomaly detection;
- [GT-RAP](#) project, funded by RNP, to develop a blockchain-based system for academic certificates.

#### Dynavideo, TV Division

*Software engineer*

2012–2013

Highlights: multiple awarded social impact projects.

- [Brasil4D](#) project, funded by World Bank, to transmit interactive TV content with social features to low-income families. Its results were published in a [public report](#)

### Education.....

#### PUC-Rio

*Ph.D. in Informatics. Thesis on [Multimodal-multiuser support in multimedia scene descriptions](#)* 2013–2017

Highlights: thesis concepts used in SBTVD standard; industry committees.

- [PUC-Rio Ginga](#), funded by PUC-Rio Software Licenses, to develop a reference implementation for TV manufacturers;
- SBTVD Conformance Test Suite project, funded by Brazilian Ministry of Science and Technology, to be used by TV manufacturers

#### UFPA

*MSc. in Informatics. Thesis on [Multi-device support in TV app stores](#)*

2010–2012

Highlights: thesis concepts used in the awarded Brasil4D project; undergraduate lecturer; project leader

- [GingaStore](#), funded by RNP, to design a broadband system to deliver TV applications;
- [Art TVDI](#), funded by RNP, to design agile methods for TV applications development;

#### UFPA

*BSc. in Computer Science. Final report on [Component-based architecture for TV middleware](#)* 2005–2009

- [Ginga CDN](#), funded by RNP, to develop reusable TV middleware components.
- Tutor on Analysis and design of Algorithms;
- Part-Time software developer at Dynavideo [TV Division](#) to prototype TV software in ST boards.

## Research

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### Publications.....

[Google Scholar](#) shows 40+ published papers, 100+ citations, h-index 6. See below recent and some selected publications.

<i>Elsevier Book Chapter</i>	2022
<i>ACM Multimedia Systems.</i>	2022
<i>Springer Journal on Multimedia Tools and Applications.</i>	2016, 2020
<i>IEEE Symposium on Multimedia (ISM).</i>	2020
<i>SBC WebMedia</i>	2020, 2020, 2020, 2021, 2021, 2021
<i>ACM Symposium on Document Engineering.</i>	2019
<i>IEEE Multimedia Signal Processing.</i>	2019

## Committees

### ACM, Special Interest Group on Multimedia

<i>Reviewer and chairing</i>	2020-today
- Multimedia conference: reviewer (2022), area chair (2022), reproducibility chair (2023)	
- Multimedia Systems (ACM MM): MMVE review (2021, 2022, 2023) and demo chair (2022)	
- Immersive Experiences (ACM IMX) conference: reviewer (2022) and area chair (2022)	
- QoMex conference (ACM QoMEX): reviewer (2023)	

### BR Computing Society (SBC), Web&Multimedia Committee

<i>Steering Committee</i>	2021-today
<i>Reviewer and chairing</i>	2017-today
- <a href="#">WebMedia</a> conference reviewer (2017-today), chair of Undergrad workshop (2018), chair of Demos Workshop (2019-2022), and chair of Social Impact Workshop (2019-2022)	

### Springer

<i>Reviewer</i>	2022-today
- Journal of Multimedia Tools and Applications: reviewer (2022, 2023)	
- Iberoamerican Conference on TV Applications and Usability: reviewer (2020, 2021, 2022)	

### Brazilian TV Forum (SBTVD)

<i>Academic member at <a href="#">Technical Module</a> contributing to <a href="#">TV middleware standards</a></i>	2017-2021
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### International Telecommunication Union (ITU)

<i>Academic member at <a href="#">SG-16/Q13</a> contributing to <a href="#">IPTV middleware standards</a></i>	2017-2021
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## Teaching

### UCL

<i>Co-supervise undergrad engineering projects.</i>	2022-today
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### SBC WebMedia

<i>Organizer of students workshop to promote Social Impact research.</i>	2018-2022
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### PUC-Rio

<i>Invited Lecture on ML for Multimedia to postgrad students (30+)</i>	2019
<i>Lecturer on TV development to undergrad students (30+).</i>	2013

### Japan International Cooperation Agency

<i>Lecturer and course design on TV development to South American countries professionals (30+)</i>	2012
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### RNP ESR

<i>Lecturer on Linux Administration to IT professionals (30+)</i>	2011
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### UFPB

<i>Lecturer and course design on Programming Introduction (C language) to undergrad students (15+)</i>	2010
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## Funding & Awards

### Microsoft&RNP

<i>Approved as PI in <a href="#">VideoMR</a> project</i>	2019
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### ACM

<i>SIGMM Travel Award for MMSys</i>	2022
<i>SIGHI Gary Marsden Travel Award for IMX</i>	2022
<i>SIGWeb Travel Award for DocEng</i>	2019

## Multiple TV associations

*FRIDA Innovative TV technological solutions award for Brasil4D project* 2014

*SET Conference award on Best TV interactivity solution for Brasil4D project* 2013

*PremioTV on Innovation and Creativity for Brasil4D project* 2013

## ITU

*IPTV Application Challenge User-friendliness for GingaStore project* 2012

## Skills

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**Academic:** Execute research agenda. Scientific and standard writing.

**Teaching:** Course design. Presentation skills.

**Programing:** Python, TensorFlow, Bash, C++, Lua, Java, JavaScript, Latex, Docker.

**Social:** Good and empathic communication. Positive, make-it-happen, teamwork, lead-by-example attitudes.

**Languages:** Portuguese (mother tongue), English (fluent), and Spanish (fluent).

**Training:** .....

## UCL

*Data Protection for Researchers; Fundamentals in Research Funding.* 2022-2023

## Nature

*Interpreting Scientific Results; Focus on Peer Review.* 2022-2023

## ITU

*ITU-T A.1: Working Methods of ITU-T Study Groups* 2023

## References

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- Laura Toni, l.toni@ucl.ac.uk. Postdoc supervisor at UCL.
- Simone DJ Barbosa, simone@inf.puc-rio.br. Ph.D. supervisor at PUC-Rio.
- Marcelo Moreno, moreno@ice.ufjf.br. ITU SG-16/Q13 and SBTVD collaborator.
- Roberto Azevedo, roberto.azevedo@disneyresearch.com. TeleMidia collaborator.