La Linea is game inspired by animated series created by the Italian cartoonist Osvaldo Cavandoli.

How to play:

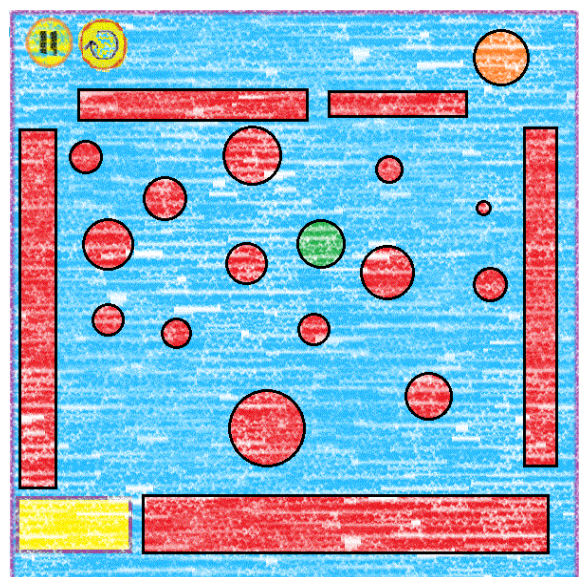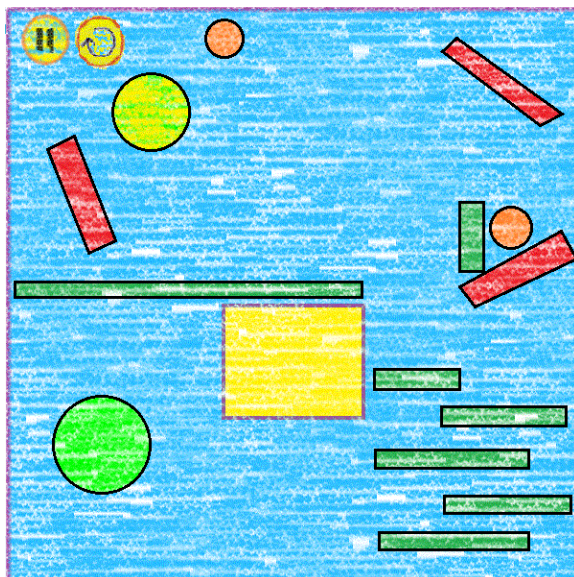Click on „Play" button and select level.

Then draw a line into a yellow area in such a way that the line will continue outside of the area and collect the orange blocks. Orange blocks can be static or motile.

There are some barrier blocks:

-dark green one absorb the line

-red one rebound the line

-light green one teleport the line into the yellow ball

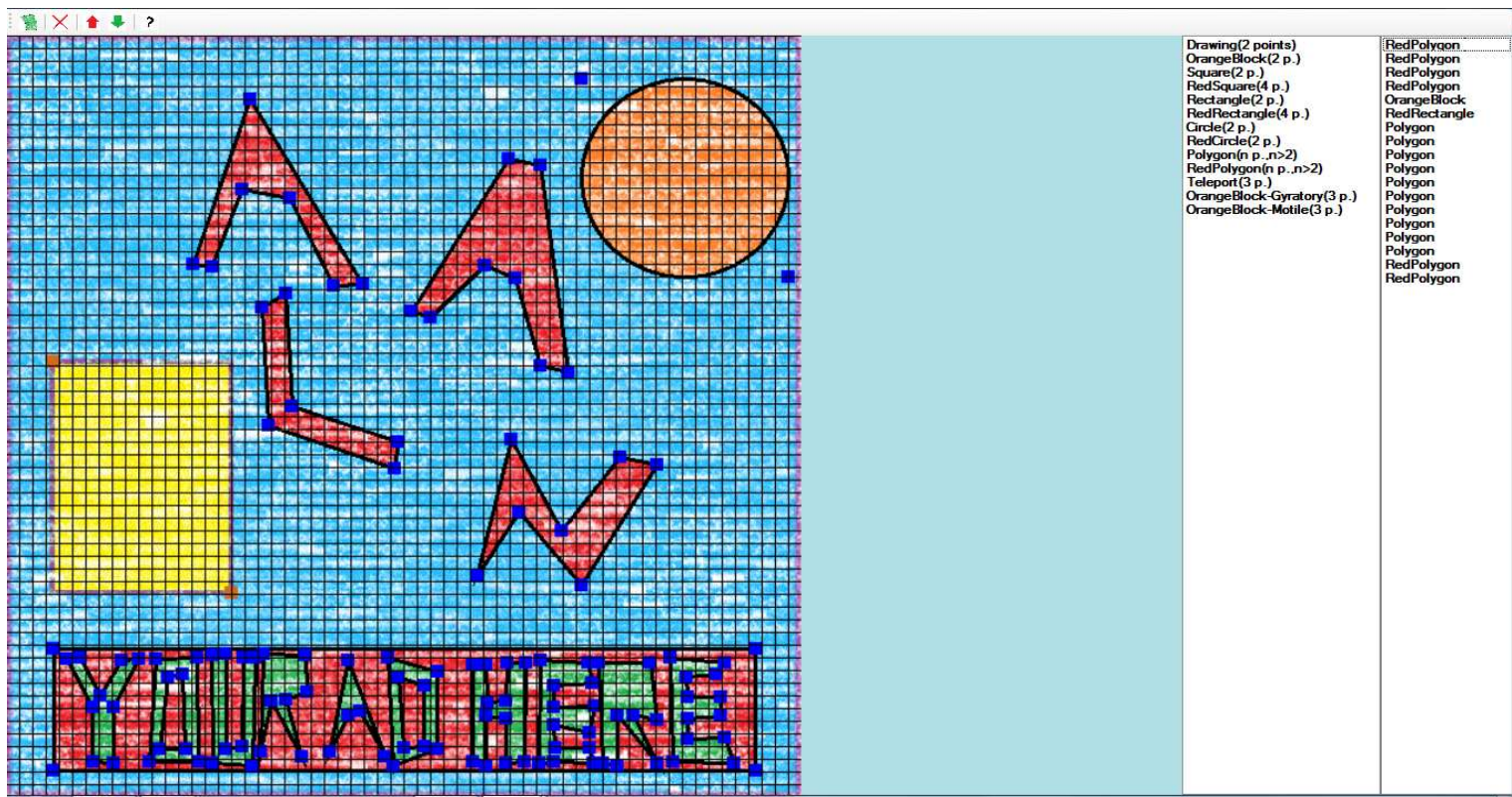You can pause the game (by button in left upper corner).

There will appear orange rectangle with four buttons(„Replay level", „Continue", „Select level", „Help").

If you want to go back to menu click on „Pause" button, in pause on „Select level" button and then on „Go to Menu" button.

There are 21 levels. Sometimes you need just clever hand, another time you need good idea to pass the level. Maybe you need also a little luck.

You can also create your own levels by level editor. Click on „Level Editor"
button in menu to open it.

Select block from left listbox and draw points into the blue area
(count is in bracket)(polygon must be drawn in a clockwise direction).
You can move points of block. If you want delete block select block from right
listbox which you want to delete and click on „DeleteBlock" button. If you want
to save(open) level click on „SaveLevel"(„LoadLevel") button.

Enjoy my game!
Alan