## Freescale MQX RTOS Example Guide watchdog lite example

This document explains the watchdog\_lite example, what to expect from the example and a brief introduction to the API.

## The example

The watchdog\_lite example code is used to demonstrate how to use a software watchdog for a task. It creates a soft watchdog for the task which restarts it in a loop. The loop time is increased each time until the watchdog timer expires.

## Running the example

The user only needs to do compilation of MQX libraries, ksdk library and the example without any further step.

In <MQX folder>\rtos\mqx\config\mcu\<board>\mqx sdk config.h please set

#define MQX USE SW WATCHDOGS

If the platform supports floating point, you have to disable floating point:

#define MQXCFG ENABLE FP

0

And rebuild MQX library.

Start HyperTerminal on the PC (Start menu->Programs->Accessories->Communications).

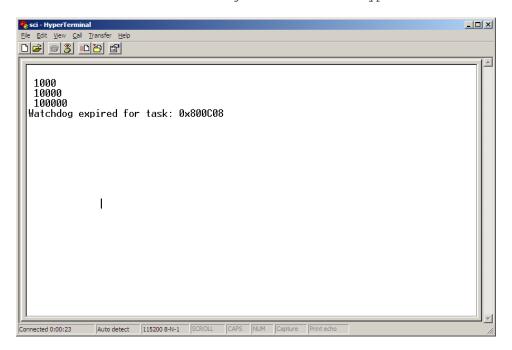
Make a connection to the serial port that is connected to the board (usually will be  ${\tt COM1}$ ).



Set it for 115200 baud, no parity, 8 bits and click OK.

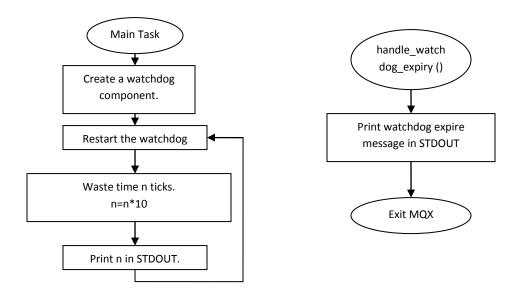


There can be seen the following result in the HyperTerminal:



## Explanation of the example

The application demo creates only one main task. The flow of the task is described in the next figure.



The main task first initializes a MQX\_TICK\_STRUCT using the following line:

time init ticks(&ticks, 10);

The value 10 is used to initialize struct ticks, and the struct ticks will be used to restart the watchdog later in the main loop.

Then the main task creates a watchdog component using the following line:

By this a software watchdog is created for the task and the handler for watchdog expiry is assigned. When the watchdog is not restarted in time, the watchdog will expire and handle\_watchdog\_expiry() will be called automatically.

Then main task enters a loop, in the loop it first restarts the watchdog with the parameter ticks which was initialized in previous steps. And then it wastes some time - the time will be increased 10 times every loop. Then it stops the watchdog and prints the elapsed time and continues with the next loop.

When the value exceeds the watchdog expiration period, handle\_watchdog\_expiry will be called, and watchdog expiry message along with the task number will be printed to STDOUT.