**Unit 3 Status Report**

Date: May 12, 2017 To: Mr. Peck From: Alanna, Anvitha, Jessica

Subject: StatusReport, 5/08 Mon ­ 5/12 Fri

Accomplishments: {What progress have you made on your assigned tasks?} Alanna ­ Finished most of the GoodWordOnBoardFinder class, which confirms that a user

entered or computer found word is actually on the board. Jessica ­ Coded a Binary Search to return the Word Status of prefix in BinarySearch Lexicon class Anvitha ­ Finished LexiconFirstPlayer class, went through and understood the BoardFirstAutoPlayer class, and helped Jessica with the TrieLexicon class

Problems/Risks: {What problems occurred or what risks exist that may affect the delivery schedule of the product?} Not being able to test out our own respective tasks is difficult because each of our parts aren’t finalized.

Next Steps: {What will you be doing during the next week?} Alanna ­ Fixing the bugs in the GoodWordOnBoardFinder class by making sure the class

passes all the JUnit tests and that running the application through BoggleMain works smoothly. Jessica ­ Figure out TrieLexicon class and code its compressed version Anvitha ­ Finishing the BoardFirstAutoPlayer class and making sure Alanna’s code for GoodWordOnBoardFinder works properly with the code from LexiconFirstPlayer class where it calls the cellsForWord method from that class