

GetMatch

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Objetivos

- Com a nossa aplicação pretendemos criar uma maneira onde os utilizadores consigam organizar jogos com vários participantes de forma mais eficiente, organizada e simples.
- Descobrir campos onde pode praticar a modalidade desejada.
- Disponibilizamos uma lista de jogos com varias modalidades que pode praticar num dos campos disponíveis na app.

Diagrama de Classes

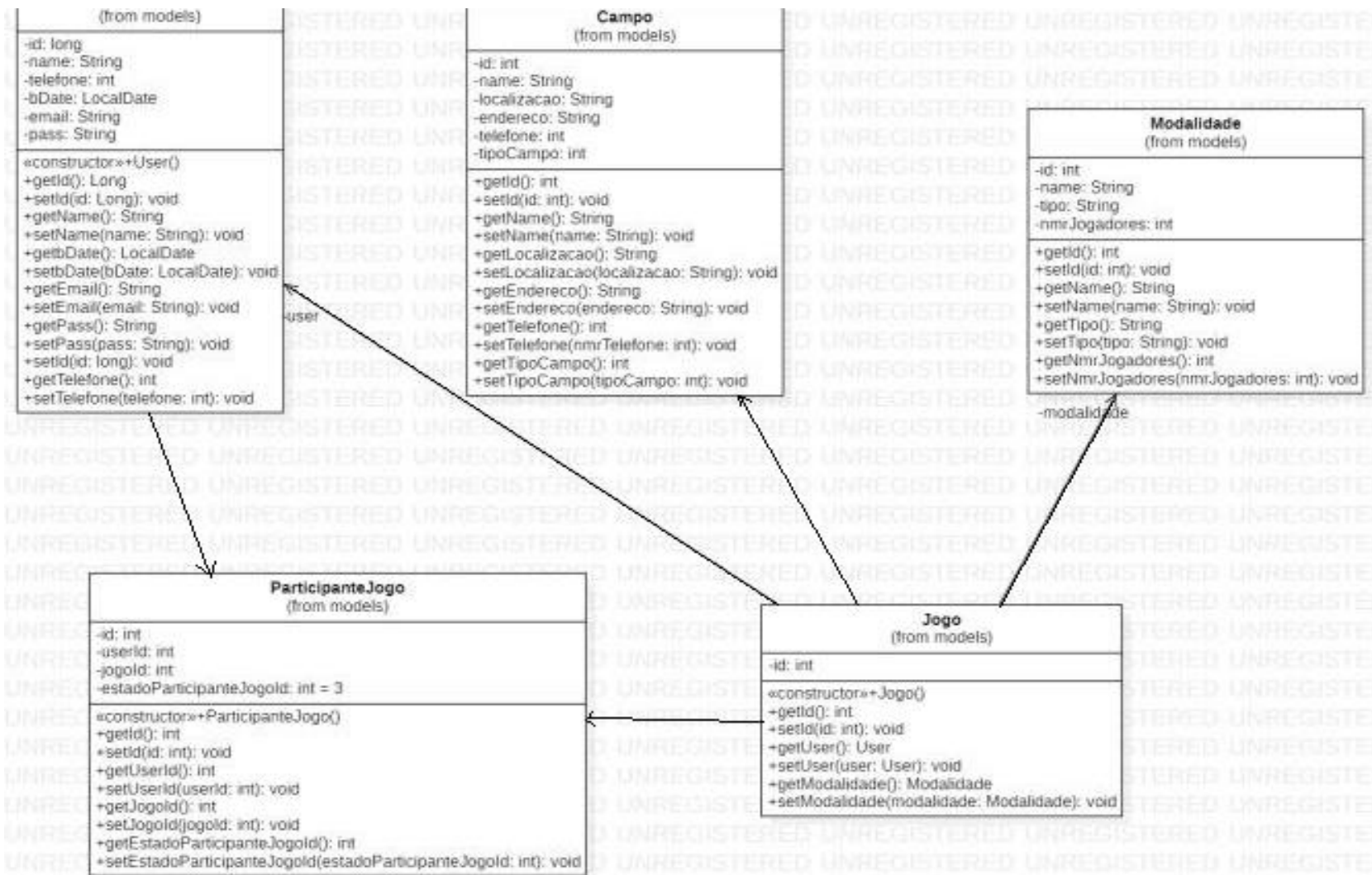
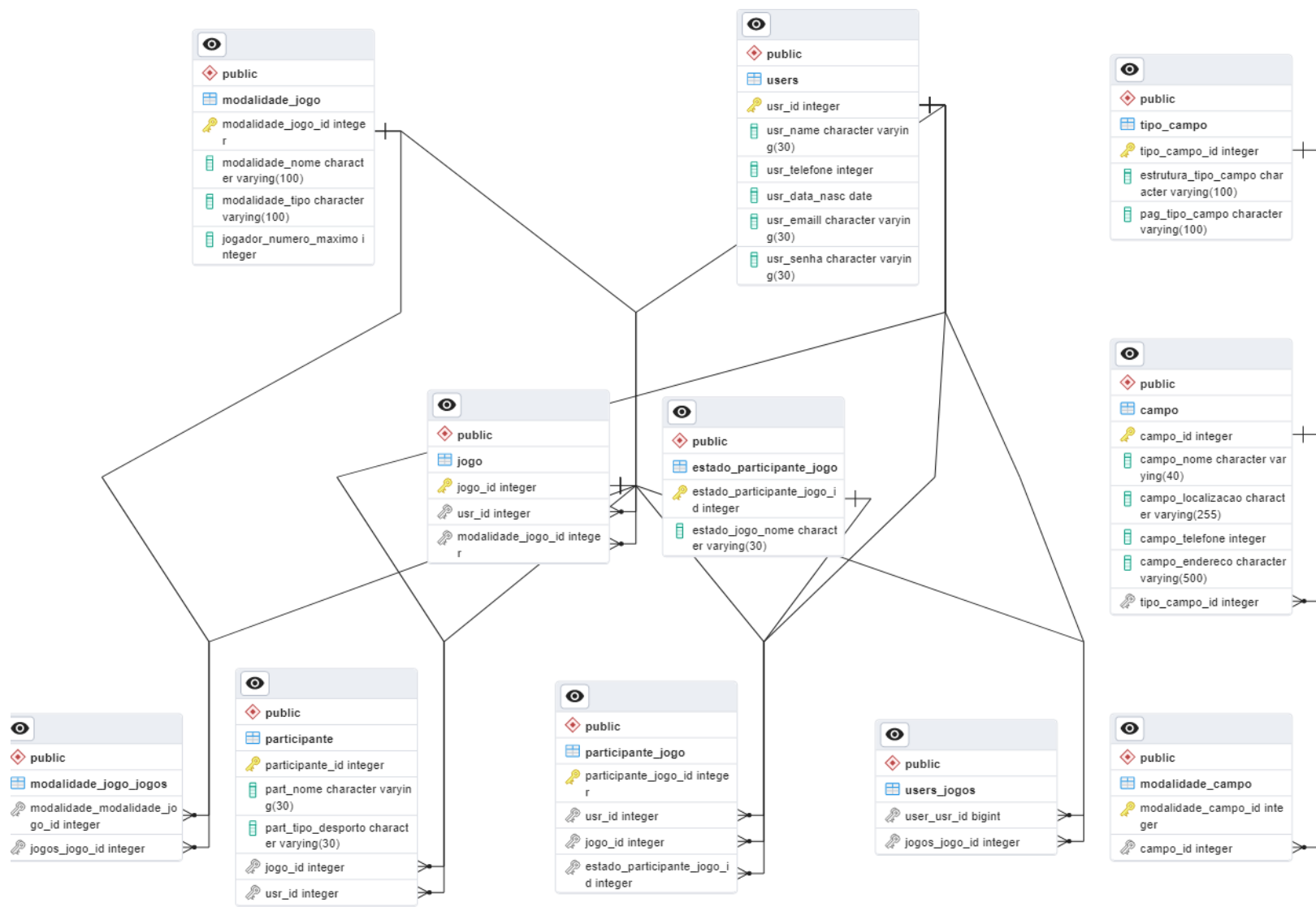
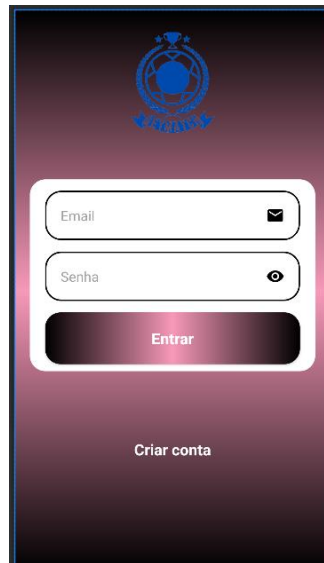


Diagrama Entidade Relacionamento



Aplicação

Login

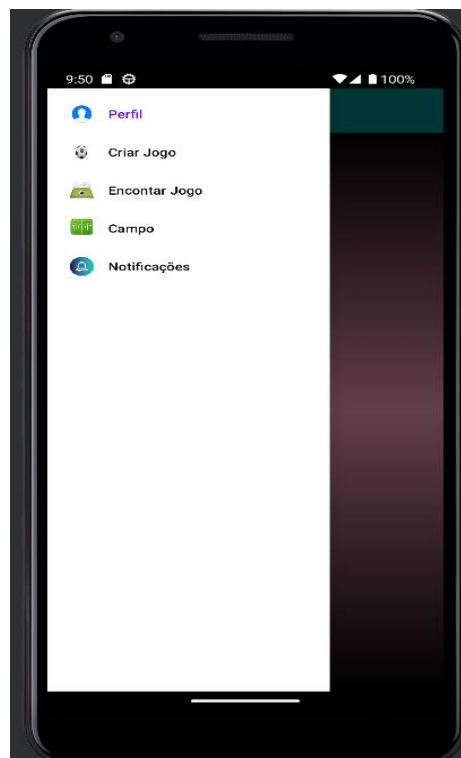
A mobile app login screen with a dark purple gradient background. At the top center is a blue circular logo with a crown and the word 'POLÍCIA' below it. Below the logo are two white input fields: 'Email' with an envelope icon and 'Senha' with an eye icon. A large, rounded 'Entrar' button is below the fields. At the bottom, there is a link that says 'Criar conta'.

Cadastro

A mobile app registration screen with a dark purple gradient background. At the top, the text 'Cadastre-se' is displayed. Below it are five white input fields: 'Nome', 'Email' (with an envelope icon), 'Senha' (with an eye icon), 'Data de nascimento' (with a calendar icon), and 'Telefone' (with a phone icon). A large, rounded 'Cadastrar' button is at the bottom.

Tela principal

Menu

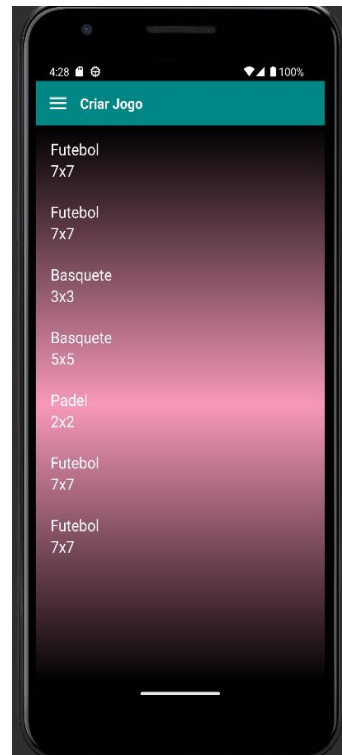


Perfil



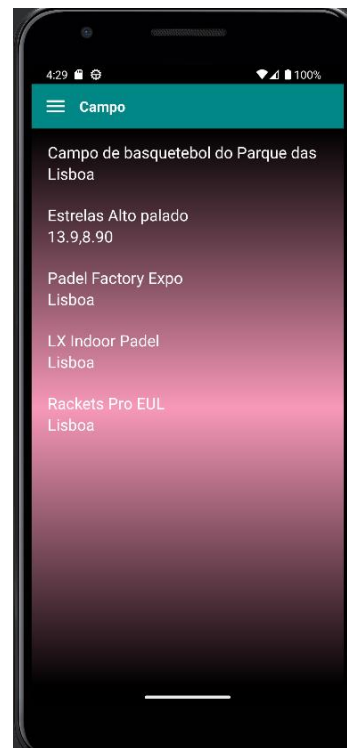
Jogos

Lista de Jogos



Campos

Lista dos campos



Campo específico no mapa



Poster

