

Path Planning with Robot Dynamics using Mathematical Programming

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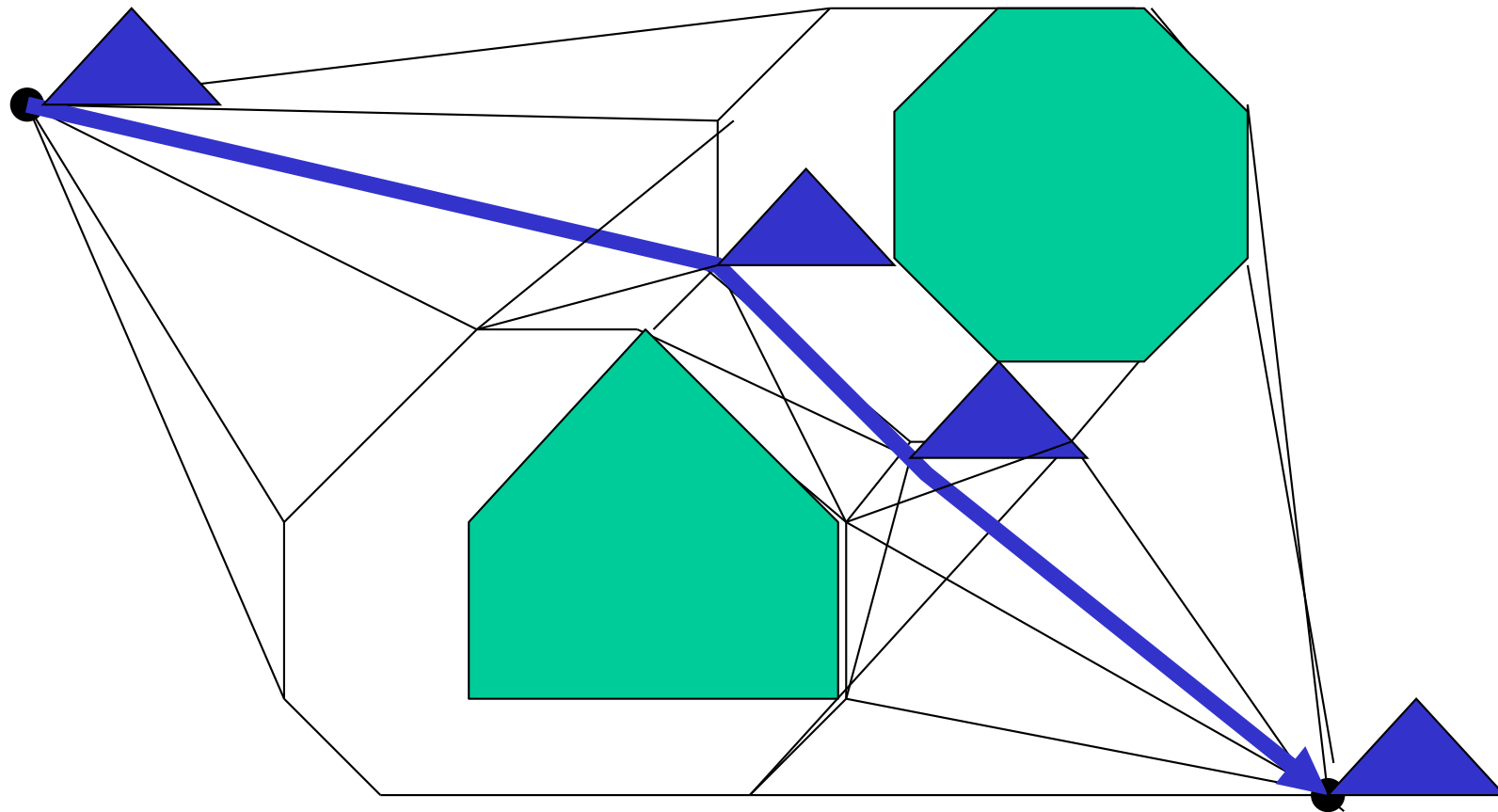
December 1st, 2017

Reference

T. Schouwenaars, B. De Moor, E. Feron, and J. How, “MIXED INTEGER PROGRAMMING FOR MULTI-VEHICLE PATH PLANNING,” ECC2001.

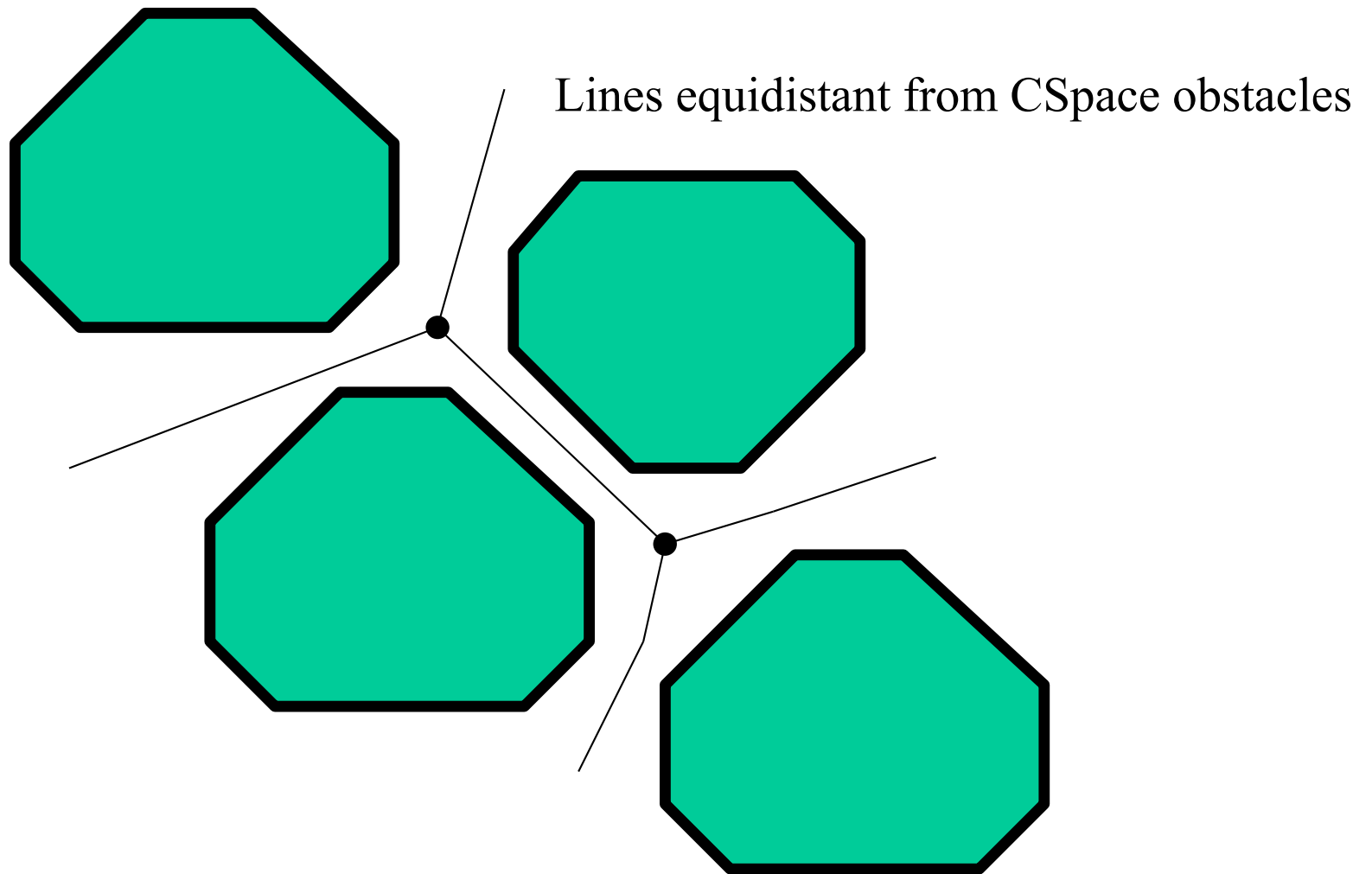
Shortest Path Using A Visibility Graph

Start
position



Goal
position 3

Robust Paths Using A Voronoi Diagrams



Linear Programming

Can we formulate kino-dynamic path planning as an LP?

In part, we can incorporate:

- robot dynamics,
- time (arrival) constraints,
- vehicle actuation limits, and
- provide a minimum fuel solution.


Obstacle avoidance requires a little more:

Mixed Integer/Linear Programming

Objectives of Path Planning Problem

From a start state (position and velocity) get to a target state.

LP Constraints
and Objective
function

- 
1. At a fixed time T ? Or by T ?
 2. Minimizing fuel burn ?
 3. As quickly as possible ?
 4. Respecting maximum fuel flow constraints ?
 5. Respecting maximum velocity ?
 6. Respecting a mission velocity profile ?
 7. Avoiding static obstacles ?
 8. Avoiding other moving vehicles?
 9. Computing paths in real time ?

Robot Control and State

$$\ddot{S} = \frac{F}{M}$$

Linearized as:

$$S_i = (x_i, y_i, z_i, \dot{x}_i, \dot{y}_i, \dot{z}_i)^T$$

$$U_i = (u_{xi}, u_{yi})^T$$

$$\dot{S} = A_c S + B_c u$$



Spacecraft with Mass M

Consider A Fixed Arrival Time (FAT)

Arrival at T , must reach goal state $\mathbf{s}(G)$. Implement the following constraints:

$$\min J = \int_0^{\infty} f(|\mathbf{u}|) dt$$

$$|\mathbf{u}| \leq \mathbf{u}_{\max}$$

Maximum fuel flow constraint

$$|\dot{\mathbf{s}}(t)| \leq \dot{\mathbf{s}}_{\max}(t)$$

Predefined maximum speed profile

$$\mathbf{s}(T) - \mathbf{s}(G) = 0 \text{ and } \dot{\mathbf{s}}(T) = 0$$

Termination constraint

$$\dot{\mathbf{s}} = \mathbf{A}_c \mathbf{s} + \mathbf{B}_c \mathbf{u}$$

Equation of motion constraint

Discretizing A Fixed Arrival Time

Use the linearization $f(|\mathbf{u}|) \approx r^T |\mathbf{u}|$

$$\min J = \min \sum_{i=0}^{N-1} r^T |\mathbf{u}_i| \Delta t \quad N = \frac{T}{\Delta t}$$

To use $|\mathbf{u}_i|$ in linear equations, assume $\frac{\partial J}{\partial u_{ik}} > 0$

$$|u_{ik}| \geq u_{ik}$$

$$|u_{ik}| \geq -u_{ik}$$

(Time step i , vector element k .)

Linear Dynamics with FAT

$$\mathbf{s}_{i+1} = A_d \mathbf{s}_i + B_d \mathbf{u}_i \qquad \mathbf{s}_N = \mathbf{s}_g$$

With force proportional to fuel flow:

$$\begin{pmatrix} x_{i+1} \\ y_{i+1} \\ \dot{x}_{i+1} \\ \dot{y}_{i+1} \end{pmatrix} = \begin{pmatrix} 1 & 0 & \Delta t & 0 \\ 0 & 1 & 0 & \Delta t \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_i \\ y_i \\ \dot{x}_i \\ \dot{y}_i \end{pmatrix} + \begin{pmatrix} 0.5\Delta t^2 / m & 0 \\ 0 & 0.5\Delta t^2 / m \\ \Delta t / m & 0 \\ 0 & \Delta t / m \end{pmatrix} \begin{pmatrix} F_{i,x} \\ F_{i,y} \end{pmatrix}$$

Receding Horizon

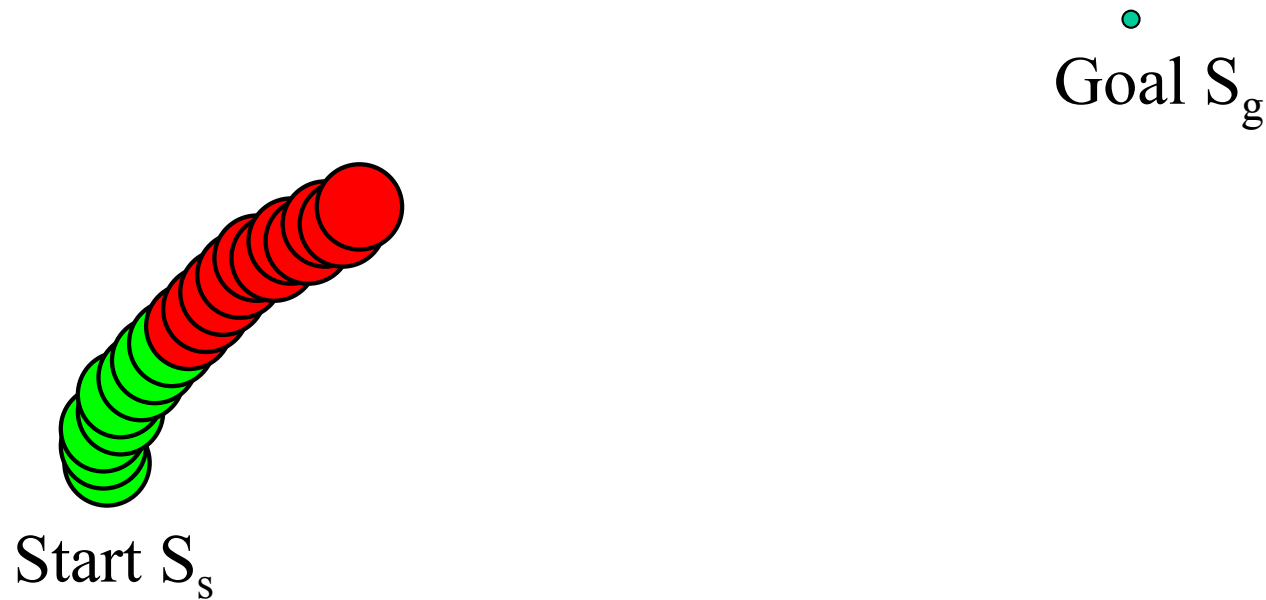


Receding Horizon



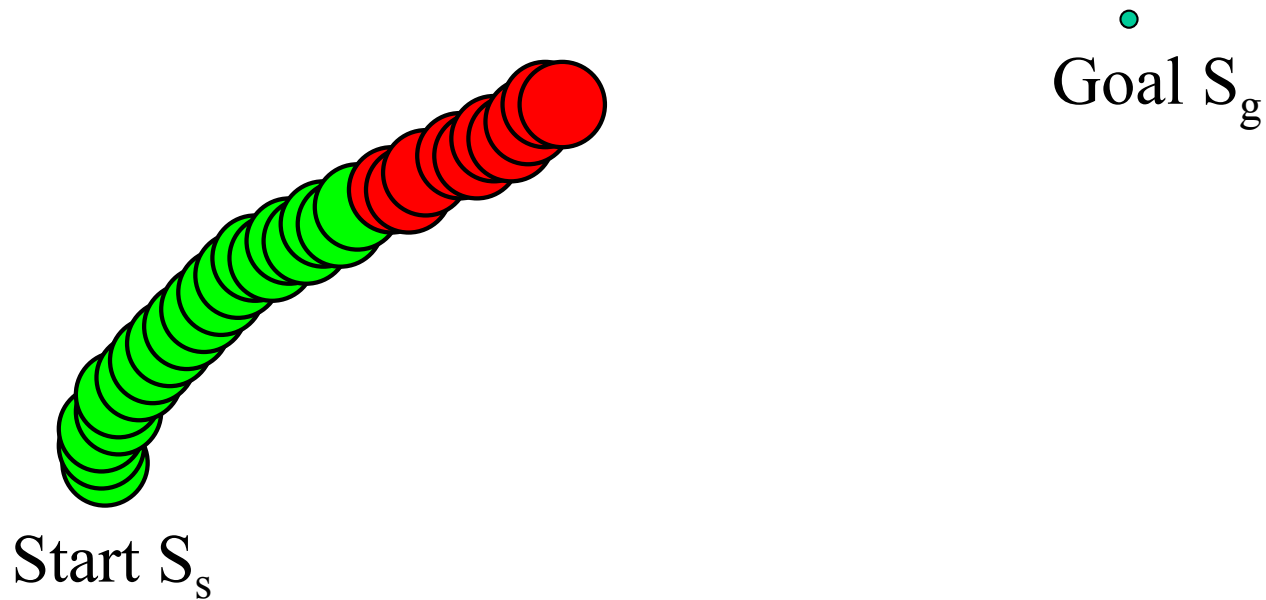
Look ahead T_{hor} and plan with mixed fuel-distance cost function

Receding Horizon



After T_{replan} steps ($1 \leq T_{\text{replan}} \leq T_{\text{hor}}$) plan again to a horizon of T_{hor} .

Receding Horizon



Repeat until goal reached.

Weighted Cost Functions With A Finite Receding Horizon

$$\min J = \underbrace{\min q^T |\mathbf{s}_N - \mathbf{s}_g|}_{\text{Estimate of remaining cost}} + \sum_{i=0}^{N-1} r^T |\mathbf{u}_i| \Delta t$$

$$N = \frac{T_{hor}}{\Delta t}$$

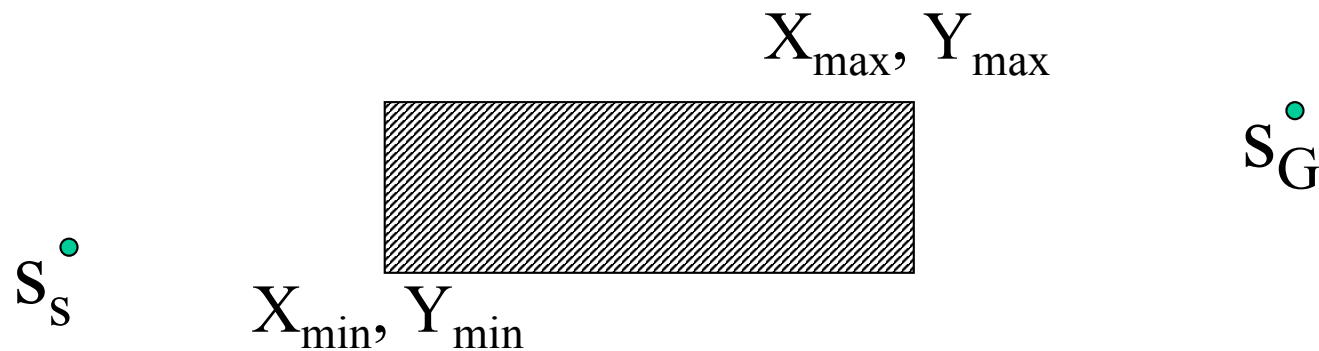
The Multi-Vehicle Case

$$\min J = \min \sum_{p=1}^v \left(q_p^T |\mathbf{s}_{pN} - \mathbf{s}_{pg}| + \sum_{i=0}^{N-1} r_p^T |\mathbf{u}_{pi}| \Delta t \right)$$

With dynamics

$$\mathbf{s}_{p,i+1} = A_{pd} \mathbf{s}_{pi} + B_{pd} \mathbf{u}_{pi}$$

Avoiding Static Obstacles



$$\forall i \in [1 \dots N]:$$

$$\text{Not LP !} \left\{ \begin{array}{l} x_i \leq x_{\min} \\ \text{or } x_i \geq x_{\max} \\ \text{or } y_i \leq y_{\min} \\ \text{or } y_i \geq y_{\max} \end{array} \right.$$

Reformulation as a MILP

$$\forall i \in [1 \dots N]:$$

$$x_i \leq x_{\min} + Mt_{i1}$$

$$\text{and } -x_i \leq -x_{\max} + Mt_{i2}$$

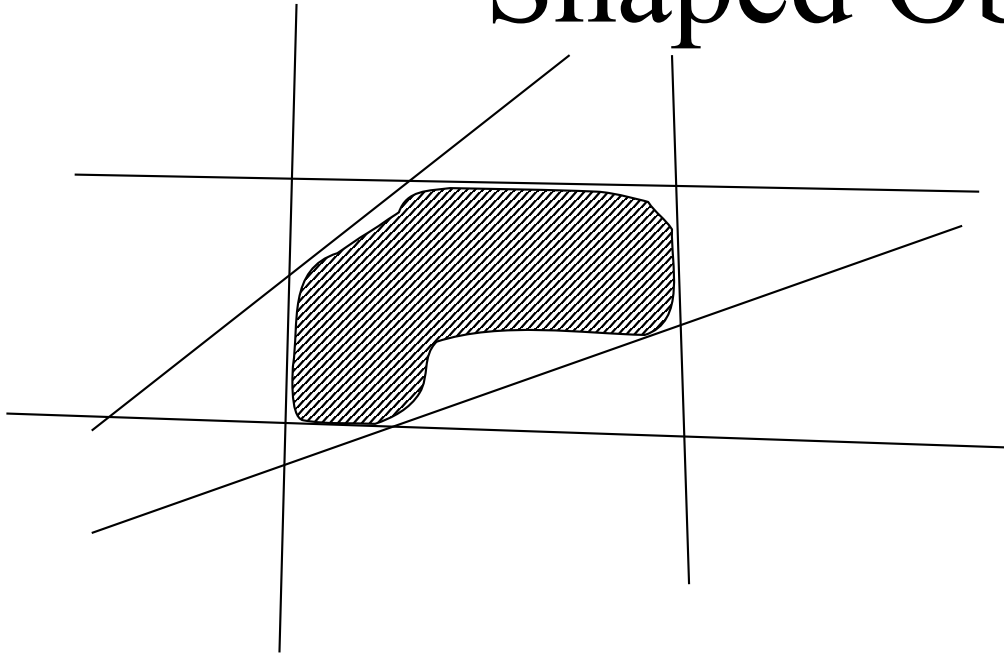
$$\text{and } y_i \leq y_{\min} + Mt_{i3}$$

$$\text{and } -y_i \leq -y_{\max} + Mt_{i4}$$

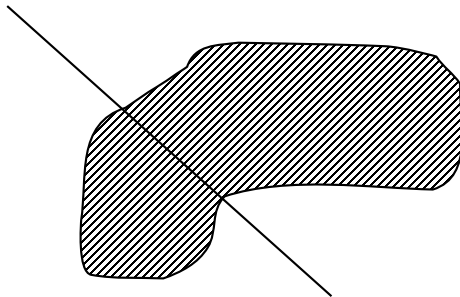
$$\text{and } \sum_{k=1}^4 t_{ik} \leq 3$$

$$\text{with } t_{ik} \in [0,1]$$

Encoding Arbitrarily Shaped Obstacles



- **Describe obstacle as a convex shape using N constraints. Exactly 1 of them must be applied (as before).**
- **Concave shapes can be dealt with by chopping them into multiple convex objects.**
- **Trivially extend to 3D using convex polyhedra instead of convex polygons.**



Moving Obstacles and Multiple Vehicles

- Moving obstacles with predefined motion (fixed).
 - Index all obstacles at each time step.
- Multi non-colliding vehicles.
 - Keep all vehicle pairs a minimum distance apart in x,y, or z

$$\forall i \in [1...N]:$$

$$\forall p, q \mid q > p:$$

$$\left| x_{pi} - x_{qi} \right| \geq d_x \text{ or}$$

$$\left| y_{pi} - y_{qi} \right| \geq d_y$$

$$\forall i \in [1...N]:$$

$$\forall p, q \mid q > p:$$

$$x_{pi} - x_{qi} \geq d_x \text{ or}$$

$$x_{qi} - x_{pi} \geq d_x \text{ or}$$

$$y_{pi} - y_{qi} \geq d_y \text{ or}$$

$$y_{qi} - y_{pi} \geq d_y$$

Encoding Multi-Vehicle Collision Avoidance as a MILP

$$\forall i \in [1 \dots N]:$$

$$\forall p, q \mid q > p:$$

$$x_{pi} - x_{qi} \geq d_x - Mb_{pqi1} \text{ and}$$

$$x_{qi} - x_{pi} \geq d_x - Mb_{pqi2} \text{ and}$$

$$y_{pi} - y_{qi} \geq d_y - Mb_{pqi3} \text{ and}$$

$$y_{qi} - y_{pi} \geq d_y - Mb_{pqi4} \text{ and}$$

$$\sum_{k=1}^4 b_{pqik} \leq 3$$

Tradeoffs:

Receding Horizon vs. Fixed Arrival Time

- Advantage of Receding Horizon:
 - Lower computational cost due to significantly less variables and constraints.
- Advantage of Fixed Arrival time:
 - The cost function does not include distance so it it's solutions are purely optimal in fuel

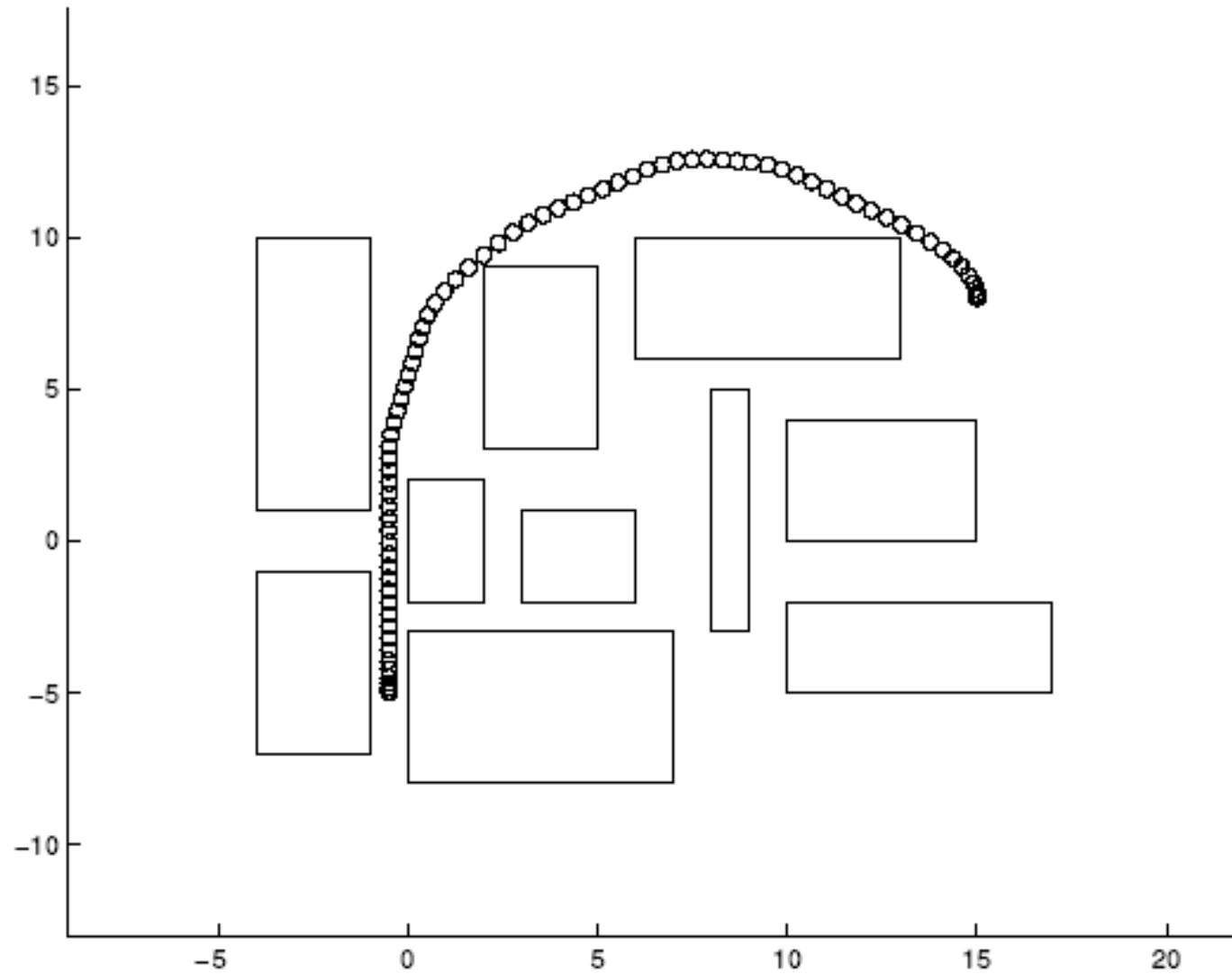
Empirical Performance Data

$T_{hor}(s)$	$T_{arr}(s)$	E_{tot}	$T_{comp}(s)$	$T_{it}(s)$
3.0	9.2	35.7	129	1.40
3.5	9.0	34.1	267	2.97
4.0	8.4	31.6	441	5.25
4.5	8.2	30.4	728	8.88
5.0	8.2	30.4	1213	14.79

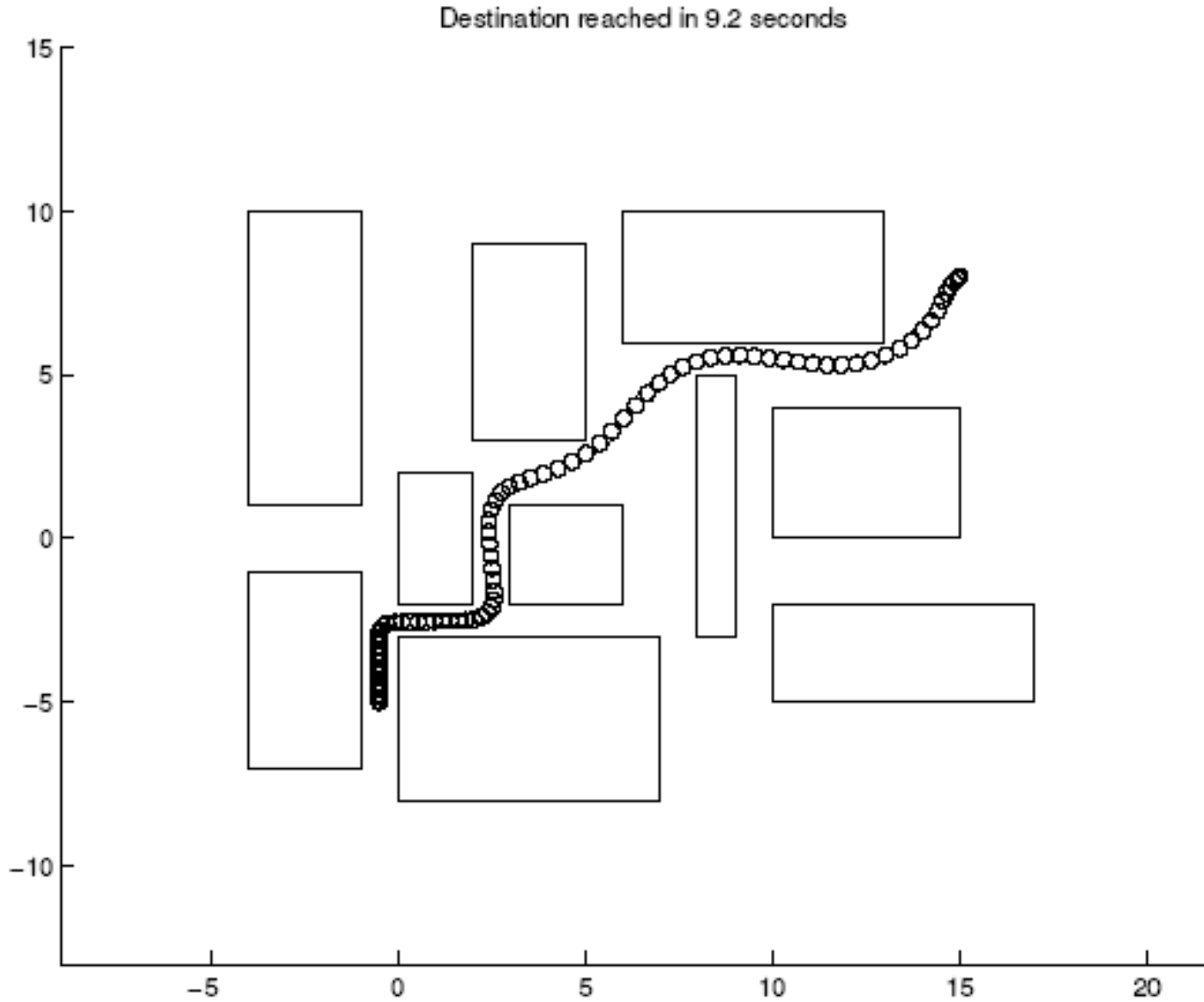
$T_{arr}(s)$	E_{tot}	$T_{comp}(s)$
9.2	17.4	613
9.0	17.8	442
8.4	19.2	193
8.2	20.0	189
8	21.2	162

$$\text{FAT } T_{\text{arr}} = 8\text{s}$$

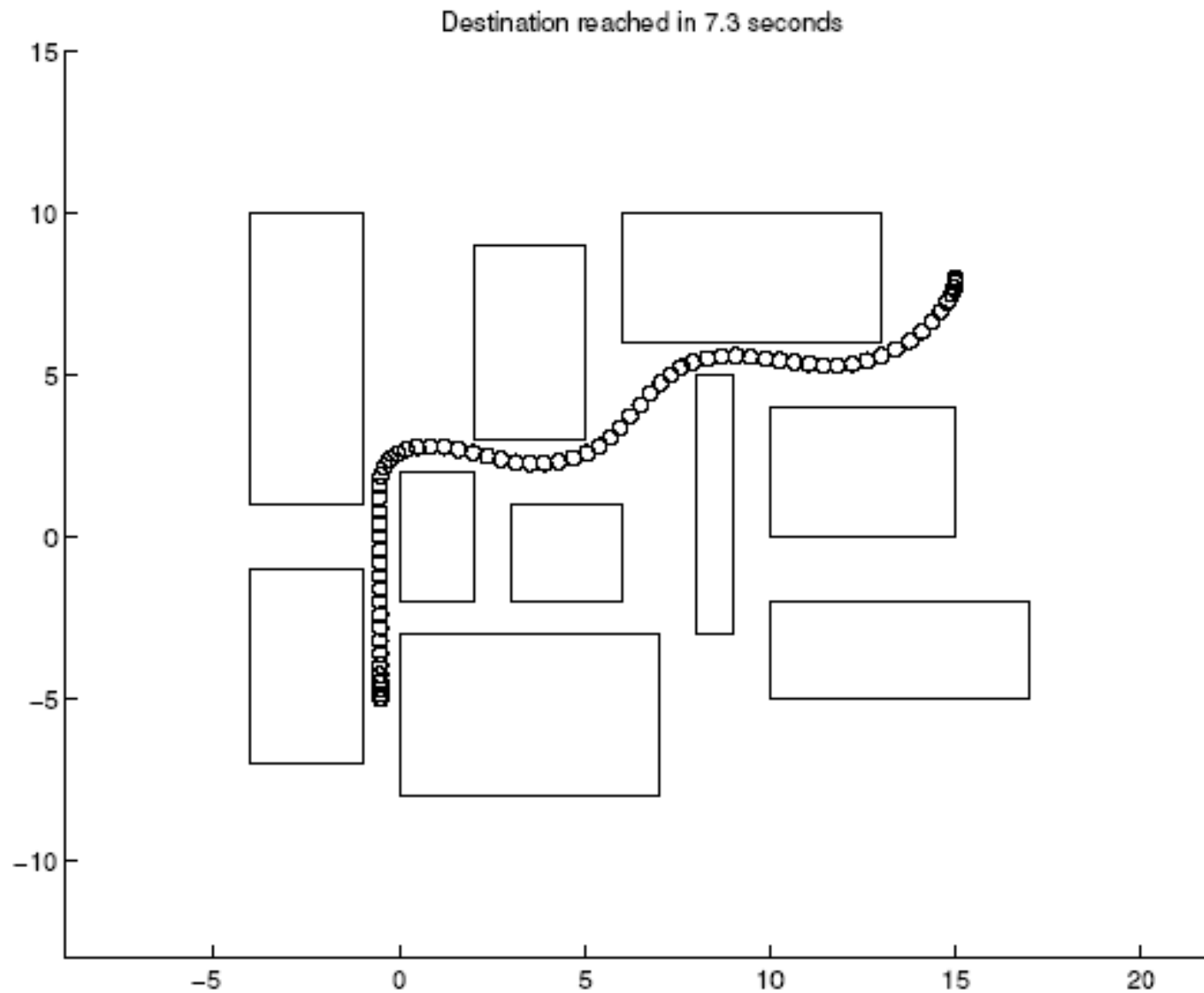
Destination reached in 8 seconds



Receding Horizon $T_{\text{hor}}=3\text{s}$



FAT $T_{\min}=7.3$



Spacecraft Dynamics

Given a thrust w we can accelerate a spacecraft at $a=w/M$.

Starting from a position $s(0)$ and velocity $ds/dt(0)$

Rendezvous at time T at position $s(T)$. The spacecraft must be stationary at the rendezvous position at time T , hence:

$ds/dt(T)=0$ and $s(T)=0$ (for notational convenience make the target position be zero).

If thrust intensity is proportional to fuel flow and we want to seek a minimum (fuel) cost path our objective function would be:

$$Z = \int_0^T |u| dt.$$

Additional Constraints

$|u| \leq u_{\max}$ Upper limit on available thrust (Maximum fuel flow).

$|ds/dt(t)| \leq ds_{\max(t)}$ Upper limit on speed.

$|s(t)| \geq s_{\min}$ Lower limit on distance from goal.

Advanced Activity and Path Planning using Mathematical Programs

Add:

- Time-evolved Goals (QSPs): Sulu.
- Hybrid Actions (PDDL+): Kongming.
- Uncertainty and Risk Constraints: pSulu.