Large Scale Machine Learning

Quiz, 5 questions

1 point

1.
Suppose you are training a logistic regression classifier using stochastic gradient descent. You find that the cost (say, $cost(\theta, (x^{(i)}, y^{(i)}))$, averaged over the last 500 examples), plotted as a function of the number of iterations, is slowly increasing over time. Which of the following changes are likely to help?

- Try averaging the cost over a larger number of examples (say 1000 examples instead of 500) in the plot.
- This is not an issue, as we expect this to occur with stochastic gradient descent.
- Try using a larger learning rate α.
- Try using a smaller learning rate α.

1 point

2.
Which of the following statements about stochastic gradient

descent are true? Check all that apply.

- Before running stochastic gradient descent, you should randomly shuffle (reorder) the training set.
- You can use the method of numerical gradient checking to verify that your stochastic gradient descent implementation is bug-free. (One step of stochastic gradient descent computes the partial derivative $\frac{\partial}{\partial \theta_j} cost(\theta, (x^{(i)}, y^{(i)}))$.)
- In order to make sure stochastic gradient descent is converging, we typically compute $J_{\text{train}}(\theta)$ after each iteration (and plot it) in order to make sure that the cost function is generally decreasing.
- Suppose you are using stochastic gradient descent to train a linear regression classifier. The cost function $J(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_\theta(x^{(i)}) - y^{(i)})^2$ is guaranteed to decrease after every iteration of the stochastic gradient descent algorithm.

1 point

3.
Which of the following statements about online learning are true? Check all that apply.

- One of the advantages of online learning is that there is no need to pick a learning rate α.
- When using online learning, in each step we get a new example (x, y), perform one step of (essentially stochastic gradient descent) learning on that example, and then discard that example and move on to the next.
- One of the disadvantages of online learning is that it requires a large amount of computer memory/disk space to store all the training examples we have seen.
- In the approach to online learning discussed in the lecture video, we repeatedly get a single training example, take one step of stochastic gradient descent using that example, and then move on to the next example.

1 point

4.
Assuming that you have a very large training set, which of the following algorithms do you think can be parallelized using map-reduce and splitting the training set across different machines? Check all that apply.

- [ ] Linear regression trained using stochastic gradient descent.
- [ ] Logistic regression trained using stochastic gradient descent.
- [x] Logistic regression trained using batch gradient descent.
- [x] Computing the average of all the features in your training set $\mu = \frac{1}{m}\sum_{i=1}^{m} x^{(i)}$ (say in order to perform mean normalization).

1 point

5.
Which of the following statements about map-reduce are true? Check all that apply.

- [x] When using map-reduce with gradient descent, we usually use a single machine that accumulates the gradients from each of the map-reduce machines, in order to compute the parameter update for that iteration.
- [ ] Because of network latency and other overhead associated with map-reduce, if we run map-reduce using N computers, we might get less than an N-fold speedup compared to using 1 computer.

- [x] If we run map-reduce using N computers, then we will always get at least an N-fold speedup compared to using 1 computer.
- [x] If you have only 1 computer with 1 computing core, then map-reduce is unlikely to help.

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