```
1 #include <iostream>
 2 using namespace std;
3
4 // Class representing time
5 class Time
6 {
7 private:
8
       int hours, minutes, seconds;
9
10 public:
       // Constructor with default values
11
       Time(int h = 0, int m = 0, int s = 0) : hours(h), minutes(m), seconds(s) {}
12
13
14
       // Overloaded + operator to add two Time objects
       Time operator+(const Time &t) const
15
16
17
           int h = hours + t.hours;
18
           int m = minutes + t.minutes;
19
           int s = seconds + t.seconds;
20
21
           // Adjust seconds, minutes, and hours if necessary
22
           if (s >= 60)
23
               m += s / 60;
24
25
               s %= 60;
26
27
           if (m >= 60)
28
               h += m / 60;
29
               m %= 60;
30
31
           if (h >= 24)
32
33
34
               h %= 24;
35
36
37
           // Create and return a new Time object
38
           return Time(h, m, s);
39
40
        // Overloaded prefix ++ operator to increment time by 1 second
41
42
        Time &operator++()
43
44
            ++seconds;
45
           if (seconds == 60)
46
47
               seconds = 0;
48
               ++minutes;
49
               if (minutes == 60)
50
                {
51
                   minutes = 0;
52
                    ++hours;
                   hours %= 24; // Reset hours if it reaches 24
53
54
                }
55
           return *this;
56
57
        }
58
       // Function to print the time
59
        void printTime() const
60
61
62
            std::cout << hours << ":" << minutes << ":" << seconds << std::endl;</pre>
        }
63
64 };
65
66 int main()
```

```
67 {
68
       // Creating Time objects
69
       Time t1(13, 35, 45);
70
       Time t2(12, 21, 10);
71
72
       // Adding two Time objects
       Time t3 = t1 + t2;
73
74
75
      // Printing Time objects
       cout << "Time 1</pre>
                                             : ";
76
77
       t1.printTime();
      cout << "Time 2</pre>
                                             : ";
78
79
      t2.printTime();
      cout << "Time 1 + Time 2 = Time 3</pre>
                                           : ";
80
       t3.printTime();
81
82
      // Incrementing t3 by 1 second and printing the result
83
      ++t3;
84
      cout << "Time 3 after 1 sec increment : ";</pre>
85
       t3.printTime();
86
87
       return 0;
88
89 }
```