# Understand Representation Power of Graph Neural Network on Graphs

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Graphs plays an important role in our daily lives

- Social networks (e.g. Facebook)
- Utility networks (e.g. power grid)
- Neural networks (e.g. brain neurons)
- etc.



Characterizing the network is essential for understanding complex system

For example:

In power grid, attacking node with highest degree can destroy the power grid much faster compared to random attacking

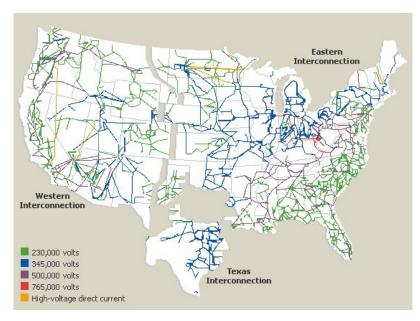
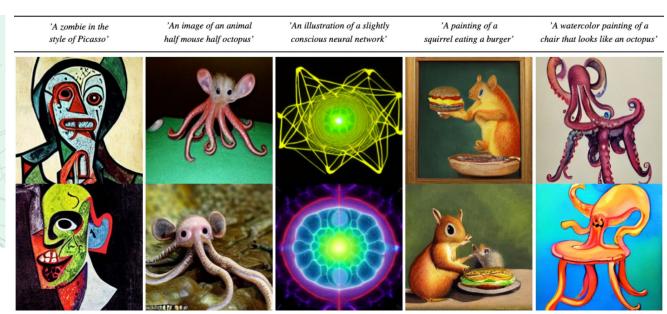


Image credit: https://alternativeenergy.procon.org/questions/what-is-the-electricity-grid/

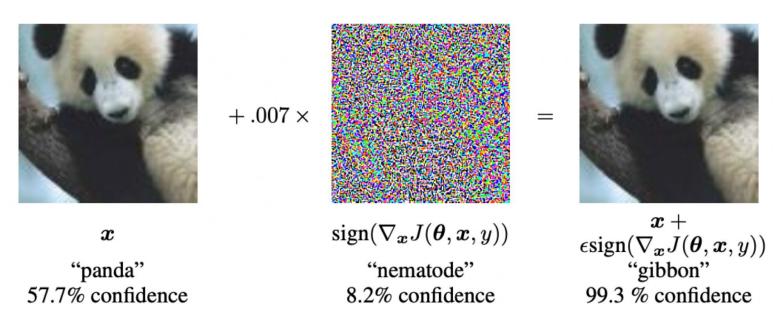
Deep learning makes lots of achievements in computer vision, natural language processing, etc.



Rogers, Everett M. "A prospective and retrospective look at the diffusion model." Journal of health communication 9.S1 (2004): 13-19.



Deep learning can be unpredictable



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Deep learning is not omnipotent: it is outperformed by conventional data-driven methods when the dataset size is small.

Example: tabular dataset

Artificial characters: 6000 instances

Common datasets for deep learning models:

CIFAR-10: 50,000 training images, 10, 000 test images CIFAR-100: 50,000 training images, 10, 000 test images ImageNet: 1,281,167 training images, 50,000 validation images and 100,000 test images

Our dataset: 5,000 synthetic graphs (train set - validation set split: 4:1)

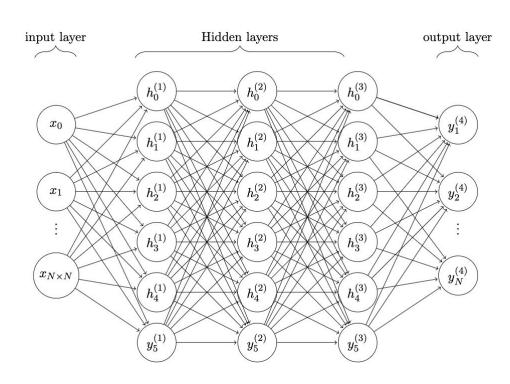
#### Methods

#### Baseline:

### Multilayer Perceptron (MLP)

- 3-layer
- 1, 2, 4 hidden units per layer

- Sigmoid activation
- Adam optimizer
  - Learning rate: 0.001
  - Beta 1: 0.9
  - Beta 2: 0.999

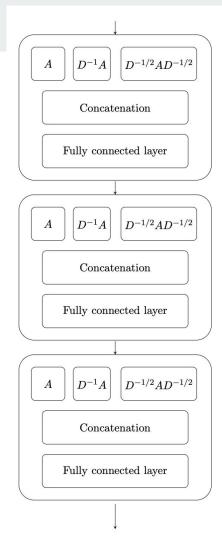


### Methods

#### Model comparison:

#### **Graph Convolution Network (GCN)**

- Layer configurations: 1, 2, 4
- Three different propagation rules:
  - 1) A
  - 2)  $D^{-1}A$
  - 3)  $D^{-1/2}AD^{-1/2}$

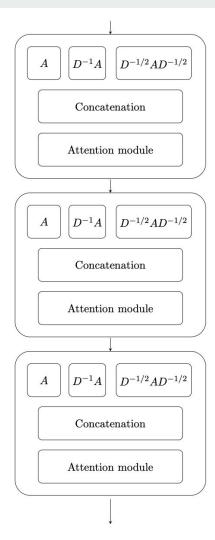


### Methods

#### Model comparison:

#### **GCN** with Attention module

- Layer configurations: 1, 2, 4
- Attention mechanism:
  - Self-attention using equation  $rac{Q^TK}{\sqrt{n}}V$



### **Chosen Graph Properties Choosing Criteria**

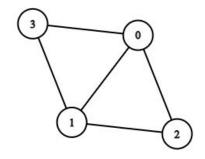
- Degree Centrality
- **Clustering Coefficient**
- Eccentricity
- Page Rank
- Average Neighbor Degree
- Average Shortest Path Length

- Easy to calculate and have physical understanding
- Have routines built into NetworkX library, which uses conventional state-of-the-art methods.

# **Degree Centrality**

Degree centrality of a node is **the fraction of nodes it is connected to**.

It is a measure of **the number of neighbors** each node has.

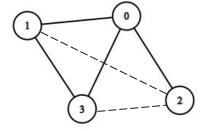


Node 0:	Node 0: 3 Di		Node 0:	1
Node 1:	3	max(degree)	Node 1:	1
Node 2:	2	=3	Node 2:	2/3
Node 3:	2		Node 3:	2/3

### **Clustering Coefficient**

The fraction of existing triangles through that node over all possible triangles through that node.

It is a measure of how **tightly connected the neighborhood** of the node is.

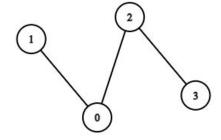


For node 0: 
$$\frac{\text{Existing }\Delta}{\text{Possible }\Delta} = \frac{1}{3}$$

### **Eccentricity**

The **maximum shortest distance** from a node to all the other nodes.

It is a measure of how far the node is from the center of the graph.



Node 0: max(1,1,2) = 2

Node 1: max(1,2,3) = 3

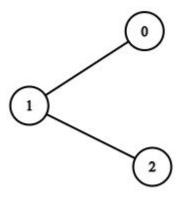
Node 2: max(1,1,2) = 2

Node 3: max(1,2,3) = 3

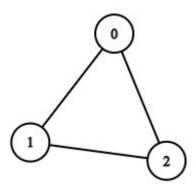
### Page Rank

The page ranks of nodes are used to **order** their relative importance.

It is calculated by finding the dominant eigenvector of the Google matrix. This matrix is a modified version of the adjacency matrix of the graph.



 $PR(Node\ 0) = PR(Node\ 2) < PR(Node\ 1)$ 

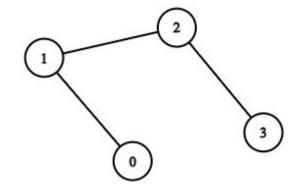


 $PR(Node\ 0) = PR(Node\ 2) = PR(Node\ 1)$ 

### **Average Neighbor Degree**

The average degree of the neighborhood of each node.

It is a measure of the heterogeneity (if the graph forms any clusters of nodes) of the network.

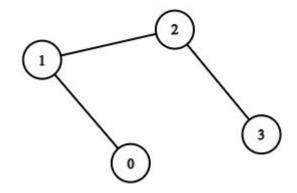


Degree:		Neighbors:		Avg. Nei. [	Avg. Nei. Deg.:	
Node 0:	1	Node 0:	Node 1	Node 0:	2	
Node 1:	2	Node 1:	Nodes 0, 1	Node 1:	1.5	
Node 2:	2	Node 2:	Nodes 1, 3	Node 2:	1.5	
Node 3:	1	Node 3:	Node 2	Node 3:	2	

### **Average Shortest Path Length**

It is the **average of the shortest paths** from a node to all the other nodes.

It measures how efficiently information can be transported across the network.



For Node 1, the shortest path lengths are:

To node 0: 1

To node 2: 1

To node 3: 2

So, Average shortest path length is: 1.33

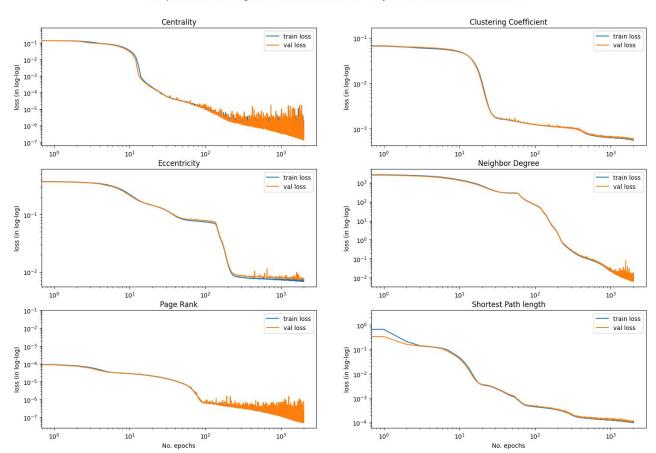
# Time and Space Complexity (NetworkX routines)

Properties	Time (s) (per 5000 graphs)	Time (Big-O)	Space (Big-O)
Degree Centrality	0.1	O(n)	O(n)
Avg. Neighbor Degree	1.5	O(m + n)	O(n)
Page Rank	12	O(log n)	O(m + n)
Eccentricity	20	O(n)	O(n)
Avg. Shortest Path Length	27	O(n.m + n <sup>2</sup> )	O(n²)
Clustering Coefficient	40	O(m + n)	O(n)

All NN models had an inference time of less than 2 Seconds (per 5000 graphs).

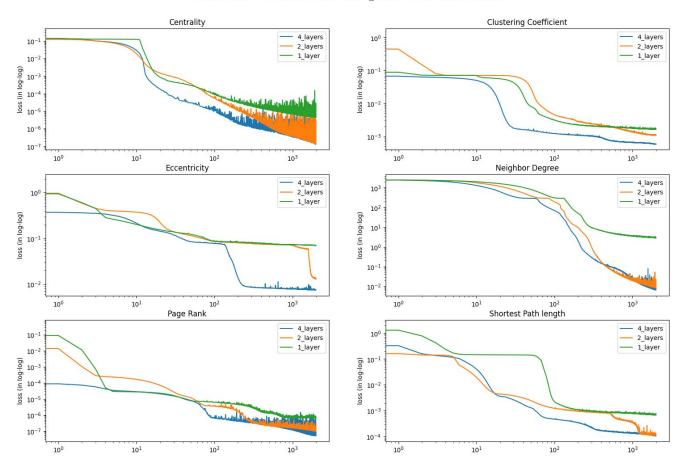
# **GCN Training and Validation comparison**

Comparison of training and validation losses for 4-layer GCN without Normalization



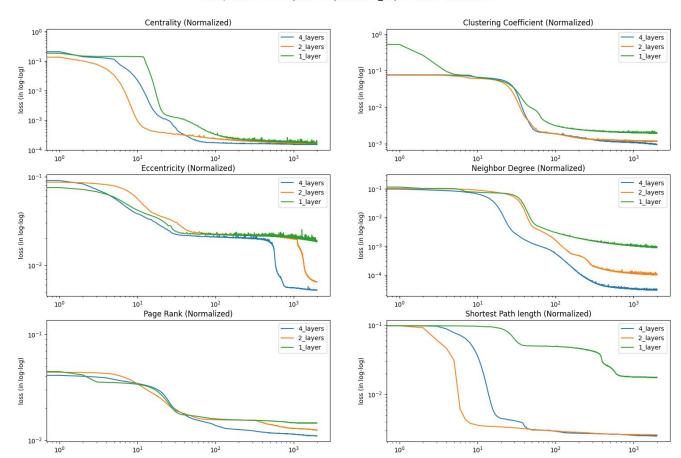
### **GCN Results**

Comparison of 1-Layer, 2-Layer and 4\_Layer GCNs, raw properties



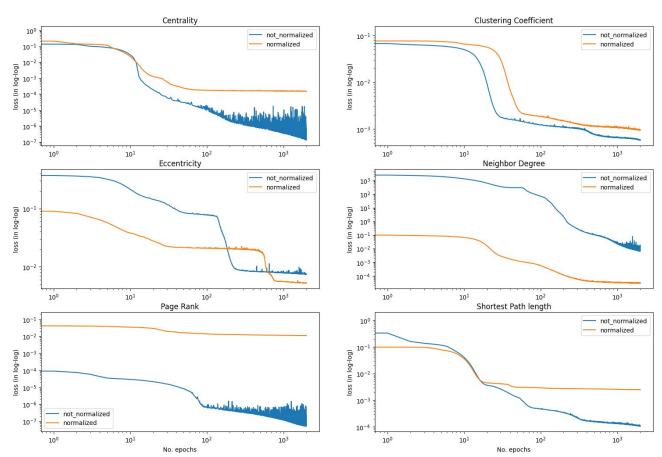
### **GCN Results**

Comparison of 1-Layer, 2-Layer and 4 Layer GCNs, normalized

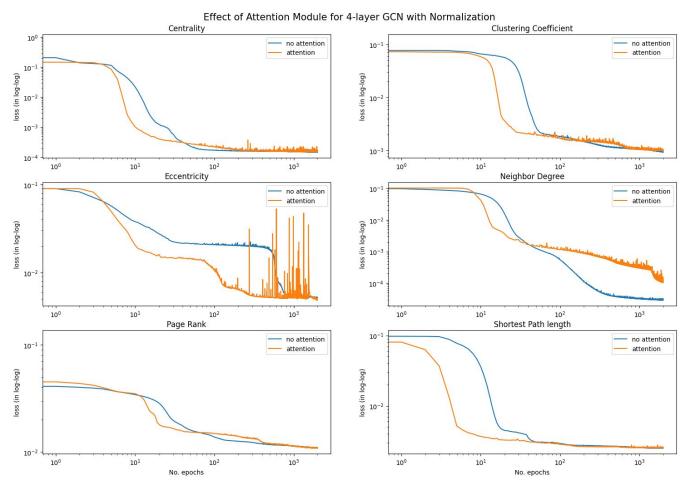


### **GCN Results**

#### Effect of Normalization for 4-layer GCN

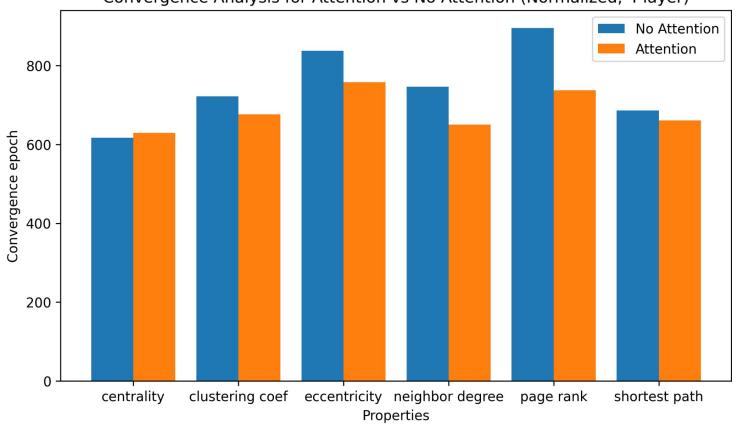


### **GCN + Attention Module Results**

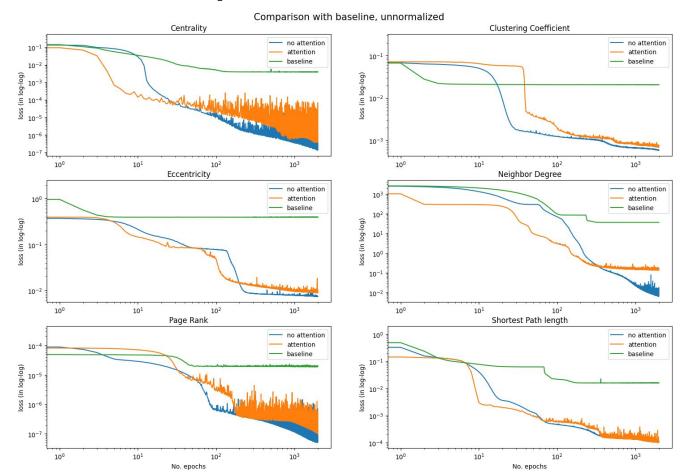


### **GCN + Attention Module Convergence**

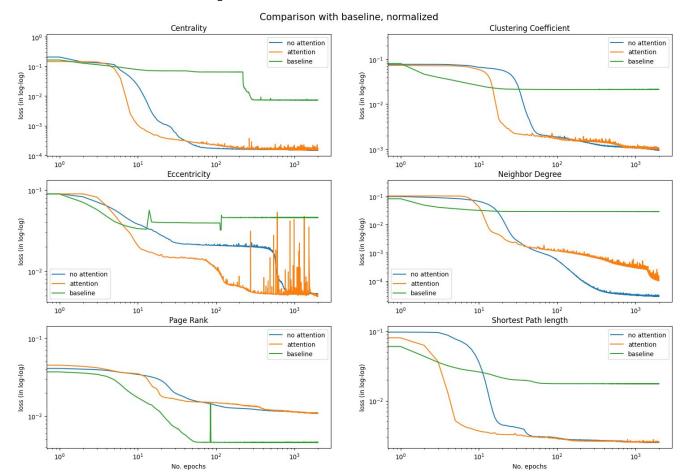
Convergence Analysis for Attention vs No Attention (Normalized, 4 layer)



# Validation loss comparison between models

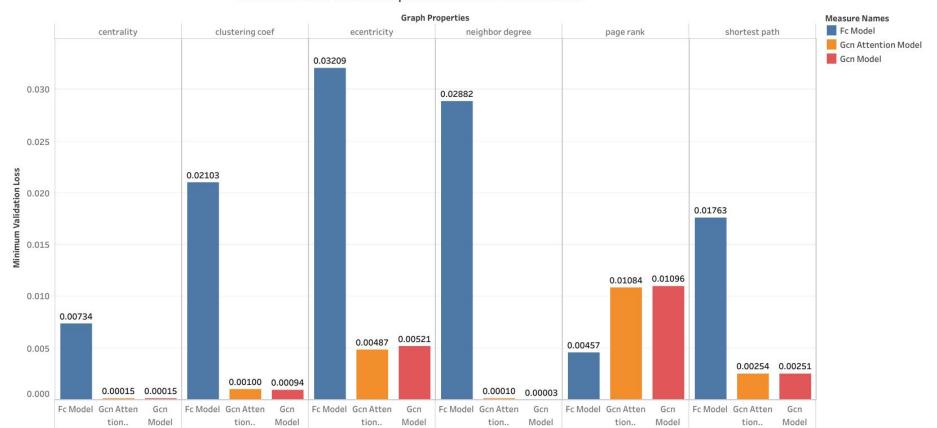


# Validation loss comparison between models



# **Summary of best epochs**

#### Minimum loss value comparison with baseline model



### Conclusion

- GCN provides significantly better accuracy over MLP
- Attention module provides faster convergence
- GCN is generally reliable for majority of unnormalized simple properties
- GCN is computationally feasible

#### Conclusion

- Extending capabilities of GCN and other neural network models
  - NP-complete/hard properties
  - Non-deterministic algorithmic attributes
  - Etc.
- Solid option for predicting raw graph data