

## **LTV A-7 Corsair II**

- A-7A
- A-7B
- A-7C
- A-7D
- A-7D (1975 Upgrade)
- A-7D (1981 Upgrade)
- A-7E
- A-7E (1980 Upgrade)
- A-7E (1985 Upgrade)
- A-7P

A-7A Corsair II										Crew: Pilot														
										Maneuver HFPs/DPs: <div>LR/DR1.01.0</div> <div>VR0.0</div>														
Power APs/DPs/FPs: ○ <div>CL1/2DTFuel</div> <div>AB— — — —</div> <div>M1.01.01.02.0</div> <div>N0.00.00.01.0</div> <div>I0.51.01.00.0</div> <div>SPBR1.01.01.0—</div>															Turn DPs: <div>CL1/2DT</div> <div>TT1.01.01.0</div> <div>HT2.02.02.0</div> <div>BT3.04.04.0</div> <div>ET— — —</div>									
																				Cruise Speed: 4.5    Restr. Arcs: 60– Climb Speed: 3.5    Blind Arcs: 30– Visibility: 6    Internal Fuel: 480 Size: +0    AtA Refuel: Yes Vulnerability: +0    Ejection Seat: Std				
Speeds and Ceilings						Climb Capabilities																		
Alt. Conf.		CL		1/2		DT		Dive		CL		1/2		DT		Alt.								
Band Ceil.		40		32		26		Speed		AB Oth		AB Oth		AB Oth		Band								
EH+ 46+		—		—		—		—		— —		— —		— —		EH+ 46+								
VH 36–45		3.0 – 5.0		—		—		6.5		— 0.5		— —		— —		VH 36–45								
HI 26–35		3.0 – 5.0		3.0 – 4.5		3.5 – 4.5		7.0		— 0.5		— 0.5		— 0.5		HI 26–35								
MH 17–25		2.5 – 5.0		2.5 – 5.0		3.0 – 4.5		7.0		— 1.0		— 0.5		— 0.5		MH 17–25								
ML 8–16		2.0 – 5.5		2.0 – 5.0		2.5 – 5.0		7.5		— 1.0		— 1.0		— 0.5		ML 8–16								
LO 0–7		1.5 – 5.5		2.0 – 5.5		2.5 – 5.0		7.5		— 1.0		— 1.0		— 0.5		LO 0–7								
Radar: APQ-116					ECM: IFF					Weapon Stations Diagram:														
ECCM: 0					RWR: A																			
Arcs: 180+					DDS: A																			
Search: Gr. Nav. (90)					DJM: A3																			
Track: Gr. Attack (30)					AJM: —																			
Lock-On: 6					BJM: —																			
Guns: Two 20 mm Mk 12					Technology: None					Load Point Limits: CL : 0–6														
To Hit: 5/3/1										1/2: 7–12														
Ammunition: 8.0										Weight Limit: 10,000 DT : 13+														
Gunsight: TT+1/HT+2/BT+3										Station Limit Allowed Loads														
Ranging: —										1 and 8 3,500 BB BG RP RG WR EP ARM IRM FT														
AtA/AtG: 4/4*										2 and 7 3,500 BB BG RP RG WR EP ARM PP GP														
Bomb System: Ballistic										3 and 6 2,500 BB BG RP RG WR EP ARM PP FT														
Notes:										4 and 5 250 IRM														
1.										Load Notes:														
2. High transonic drag (HTD).										1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.														
VPs: 18/12/6/3										v1 0000000 0000-00-00T00:00:00														

<div><div>A-7B Corsair II</div><div><div>Power APs/DPs/FPs:</div><div><div>CL1/2DTFuel</div><div>AB— — — —</div><div>M1.01.01.02.0</div><div>N0.00.00.01.0</div><div>I0.51.01.00.0</div><div>SPBR1.01.01.0—</div></div></div><div>Smoker in military power (SMP).</div></div>		<div>Crew: Pilot</div> <div><div>Maneuver HFPs/DPs:</div><div><div>LR/DR1.01.0</div><div>VR0.0</div></div><div><div>Turn DPs:</div><div><div>CL1/2DT</div><div>TT1.01.01.0</div><div>HT2.02.02.0</div><div>BT3.04.04.0</div><div>ET— — —</div></div></div></div>				<div>Cruise Speed: 4.5    Restr. Arcs: 60–</div> <div>Climb Speed: 3.5    Blind Arcs: 30–</div> <div>Visibility: 6    Internal Fuel: 480</div> <div>Size: +0    AtA Refuel: Yes</div> <div>Vulnerability: +0    Ejection Seat: Std</div>			
		<div>Speeds and Ceilings</div>				<div>Climb Capabilities</div>			
Alt. Band	Conf. Ceil.	CL 40	1/2 32	DT 26	Dive Speed	CL AB Oth	1/2 AB Oth	DT AB Oth	Alt. Band
EH+	46+	—	—	—	—	— —	— —	— —	EH+
VH	36–45	3.0 – 5.0	—	—	6.5	— 0.5	— —	— —	VH
HI	26–35	3.0 – 5.0	3.0 – 4.5	3.5 – 4.5	7.0	— 0.5	— 0.5	— 0.5	HI
MH	17–25	2.5 – 5.0	2.5 – 5.0	3.0 – 4.5	7.0	— 1.0	— 0.5	— 0.5	MH
ML	8–16	2.0 – 5.5	2.0 – 5.0	2.5 – 5.0	7.5	— 1.0	— 1.0	— 0.5	ML
LO	0–7	1.5 – 5.5	2.0 – 5.5	2.5 – 5.0	7.5	— 1.0	— 1.0	— 0.5	LO

<div><div>Radar:</div><div>APQ-116</div><div>ECCM: 0</div><div>Arcs: 180+</div><div>Search: Gr. Nav. (90)</div><div>Track: Gr. Attack (30)</div><div>Lock-On: 6</div></div>	<div><div>ECM:</div><div>IFF</div><div>RWR: A</div><div>DDS: A</div><div>DJM: A3</div><div>AJM: —</div><div>BJM: —</div></div>	<div>Weapon Stations Diagram:</div>	
<div><div>Guns:</div><div>Two 20 mm Mk 12</div><div>To Hit: 5/3/1</div><div>Ammunition: 8.0</div><div>Gunsight: TT+1/HT+2/BT+3</div><div>Ranging: —</div><div>AtA/AtG: 4/4*</div></div>	<div><div>Technology:</div><div>None</div></div>	<div><div>Load Point Limits:</div><div>CL : 0–6</div><div>1/2: 7–12</div><div><div>Weight Limit:</div><div>15,000</div><div>DT : 13+</div></div><div><div>StationLimitAllowed Loads</div><div>1 and 83,500BB BG RP RG WR EP ARM IRM FT</div><div>2 and 73,500BB BG RP RG WR EP ARM PP GP</div><div>3 and 62,500BB BG RP RG WR EP ARM PP FT</div><div>4 and 5250IRM</div></div><div><div>Load Notes:</div><div>1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.</div></div></div>	
<div><div>Notes:</div><div>1.</div><div>2. High transonic drag (HTD).</div></div>		<div><div>VPs: 18/12/6/3</div><div><div>v1 00000000</div><div>0000-00-00T00:00:00</div></div></div>	

A-7C Corsair II										Crew: Pilot				
										Maneuver HFPs/DPs:				
Power APs/DPs/FPs: ○										LR/DR 1.0 1.0				
CL 1/2 DT Fuel										VR 0.0				
AB — — — —										Turn DPs:				
M 1.0 1.0 1.0 2.0										CL 1/2 DT				
N 0.0 0.0 0.0 1.0					TT 1.0 1.0 1.0									
I 0.5 1.0 1.0 0.0					HT 2.0 2.0 2.0									
SPBR 1.0 1.0 1.0 —					BT 3.0 4.0 4.0									
Smoker in military power (SMP).					Cruise Speed: 4.5 Restr. Arcs: 60–									
					Climb Speed: 3.5 Blind Arcs: 30–									
					Visibility: 6 Internal Fuel: 480									
					Size: +0 AtA Refuel: Yes									
					Vulnerability: +0 Ejection Seat: Std									
Speeds and Ceilings						Climb Capabilities								
Alt. Band	Conf. Ceil.	CL 40	1/2 32	DT 26	Dive Speed	CL AB Oth	1/2 AB Oth	DT AB Oth	Alt. Band					
EH+	46+	—	—	—	—	— —	— —	— —	EH+					
VH	36–45	3.0 – 5.0	—	—	6.5	— 0.5	— —	— —	VH					
HI	26–35	3.0 – 5.0	3.0 – 4.5	3.5 – 4.5	7.0	— 0.5	— 0.5	— 0.5	HI					
MH	17–25	2.5 – 5.0	2.5 – 5.0	3.0 – 4.5	7.0	— 1.0	— 0.5	— 0.5	MH					
ML	8–16	2.0 – 5.5	2.0 – 5.0	2.5 – 5.0	7.5	— 1.0	— 1.0	— 0.5	ML					
LO	0–7	1.5 – 5.5	2.0 – 5.5	2.5 – 5.0	7.5	— 1.0	— 1.0	— 0.5	LO					
Radar: APQ-126 ECM: IFF Weapon Stations Diagram:														
ECCM: 0		RWR: B		Load Point Limits: CL : 0–6 1/2: 7–12 Weight Limit: 15,000 DT : 13+										
Arcs: 180+		DDS: B												
Search: Gr. Nav. (120)		DJM: B4												
Track: Gr. Attack (30)		AJM: —												
Lock-On: 7		BJM: —												
Guns: 20 mm M61A1 Vulcan		Technology: Terrain Following - A		Station Limit Allowed Loads 1 and 8 3,500 BB BG RP RG WR EP ARM IRM FT 2 and 7 3,500 BB BG RP RG WR EP ARM PP GP 3 and 6 2,500 BB BG RP RG WR EP ARM PP FT 4 and 5 250 IRM Load Notes: 1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.										
To Hit: 6/3/1														
Ammunition: 5.0														
Gunsight: HT+2/BT+3														
Ranging: —														
AtA/AtG: 6/8*														
Bomb System: Computed														
Notes: 1. 2. High transonic drag (HTD).					VPs: 20/13/7/3									
					v1 0000000 0000-00-00T00:00:00									

<b>Radar:</b>	APQ-126	<b>ECM:</b>	IFF	<b>Weapon Stations Diagram:</b>		
ECCM:	0	RWR:	B			
Arcs:	180+	DDS:	B			
Search:	Gr. Nav. (120)	DJM:	—			
Track:	Gr. Attack (30)	AJM:	—			
Lock-On:	7	BJM:	—			
<b>Guns:</b>	20 mm M61A1 Vulcan	<b>Technology:</b>		<b>Load Point Limits:</b>	CL : 0–6	
To Hit:	6/3/1	Terrain Following - A			1/2: 7–14	
Ammunition:	5.0			<b>Weight Limit:</b>	15,000	DT : 15+
Gunsight:	HT+2/BT+3			<b>Station</b>	<b>Limit</b>	<b>Allowed Loads</b>
Ranging:	—			1 and 8	3,500	BB BG RP RG WR EP DP IRM FT
AtA/AtG:	6/8*			2 and 7	3,500	BB BG BS RP RG RS WR EP DP PP GP
<b>Bomb System:</b>	Computed			3 and 6	2,500	BB BG BS RP RG RS WR EP DP PP OP FT
<b>Notes:</b>	<div>1.</div> <div>2. High transonic drag (HTD).</div>			4 and 5	250	IRM
				<b>Load Notes:</b>		
				1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.		
			<b>VPs:</b> 24/16/8/4	v1 0000000 0000-00-00T00:00:00		

<div><div><div>A-7D Corsair II (1975 Upgrade)</div><div><div>Power APs/DPs/FPs:</div><div><div>CL1/2DTFuel</div><div>AB— — — —</div><div>M1.51.01.02.0</div><div>N0.00.00.01.0</div><div>I0.51.01.00.0</div><div>SPBR1.01.01.0—</div></div></div><div>Smoker in military power (SMP).</div></div></div>						Crew: Pilot			
						Maneuver HFPs/DPs:			
						LR/DR1.01.0			
						VR0.0			
<div><div>Cruise Speed: 4.5</div><div>Restr. Arcs: 60–</div><div>Climb Speed: 4.0</div><div>Blind Arcs: 30–</div><div>Visibility: 6</div><div>Internal Fuel: 500</div><div>Size: +0</div><div>AtA Refuel: Yes</div><div>Vulnerability: +1</div><div>Ejection Seat: Std</div></div>						Turn DPs:			
						CL1/2DT			
						TT1.0/1.01.0/1.01.0/2.0			
						HT1.0/2.01.0/2.02.0/3.0			
<div><div>Speeds and Ceilings</div><div><div>Alt. Conf. CL 1/2 DT Dive</div><div>Band Ceil. 45 35 28 Speed</div></div></div>						Climb Capabilities			
						CL 1/2 DT Alt.			
						AB Oth AB Oth AB Oth Band			
						EH+ 46+ — — — —			
<div><div>EH+ 46+ — — — —</div><div>VH 36–45 3.5 – 6.0 — — 7.0</div><div>HI 26–35 3.0 – 6.5 3.0 – 6.0 3.5 – 5.0 7.0</div><div>MH 17–25 2.5 – 6.5 3.0 – 6.0 3.0 – 5.0 7.0</div><div>ML 8–16 2.0 – 6.0 2.5 – 5.5 2.5 – 5.0 7.5</div><div>LO 0–7 2.0 – 6.0 2.0 – 5.5 2.5 – 5.0 7.5</div></div>						— — — — — —			
						— 0.5 — — — —			
						— 1.0 — 0.5 — 0.5			
						— 1.0 — 1.0 — 0.5			
<div><div>Radar: APQ-126</div><div>ECCM: 0</div><div>Arcs: 180+</div><div>Search: Gr. Nav. (120)</div><div>Track: Gr. Attack (30)</div><div>Lock-On: 7</div></div>						Weapon Stations Diagram:			
						ECM: IFF			
						RWR: B			
						DDS: B			
<div><div>Guns: 20 mm M61A1 Vulcan</div><div>To Hit: 6/3/1</div><div>Ammunition: 5.0</div><div>Gunsight: HT+2/BT+3</div><div>Ranging: —</div><div>AtA/AtG: 6/8*</div></div>						Load Point Limits:			
						CL : 0–6			
						1/2: 7–14			
						Weight Limit: 15,000			
<div><div>Bomb System: Computed</div><div>Notes: 1. 2. High transonic drag (HTD).</div></div>						DT : 15+			
						Station Limit Allowed Loads			
						1 and 8 3,500 BB BG RP RG WR EP DP IRM FT			
						2 and 7 3,500 BB BG BS RP RG RS WR EP DP PP GP			
<div><div>Technology:</div><div>Terrain Following - A and Laser Spot Tracker</div></div>						3 and 6 2,500 BB BG BS RP RG RS WR EP DP PP OP FT			
						4 and 5 250 IRM			
						Load Notes:			
						1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.			
<div><div>VPs: 24/16/8/4</div></div>						v1 00000000 0000-00-00T00:00:00			

A-7D Corsair II (1981 Upgrade)										Crew: Pilot														
										Maneuver HFPs/DPs: LR/DR 1.0 1.0 VR 0.0														
Power APs/DPs/FPs: ○										Turn DPs:														
CL 1/2 DT Fuel										CL 1/2 DT														
AB — — — —										TT 1.0 1.0 1.0														
M 1.5 1.0 1.0 2.0										HT 1.0 1.0 2.0														
N 0.0 0.0 0.0 1.0										BT 3.0 3.0 4.0														
I 0.5 1.0 1.0 0.0										ET — — —														
SPBR 1.0 1.0 1.0 —					Cruise Speed: 4.5 Restr. Arcs: 60–																			
Smoker in military power (SMP).					Climb Speed: 4.0 Blind Arcs: 30–																			
					Visibility: 6 Internal Fuel: 500																			
					Size: +0 AtA Refuel: Yes																			
					Vulnerability: +1 Ejection Seat: Std																			
Speeds and Ceilings										Climb Capabilities														
Alt. Conf.		CL		1/2		DT		Dive		CL		1/2		DT		Alt.								
Band Ceil.		45		35		28		Speed		AB Oth		AB Oth		AB Oth		Band								
EH+ 46+		—		—		—		—		— —		— —		— —		EH+ 46+								
VH 36–45		3.5 – 6.0		—		—		7.0		— 0.5		— —		— —		VH 36–45								
HI 26–35		3.0 – 6.5		3.0 – 6.0		3.5 – 5.0		7.0		— 1.0		— 0.5		— 0.5		HI 26–35								
MH 17–25		2.5 – 6.5		3.0 – 6.0		3.0 – 5.0		7.0		— 1.0		— 1.0		— 0.5		MH 17–25								
ML 8–16		2.0 – 6.0		2.5 – 5.5		2.5 – 5.0		7.5		— 1.0		— 1.0		— 1.0		ML 8–16								
LO 0–7		2.0 – 6.0		2.0 – 5.5		2.5 – 5.0		7.5		— 2.0		— 1.0		— 1.0		LO 0–7								
Radar: APQ-126					ECM: IFF					Weapon Stations Diagram:														
ECCM: 0					RWR: C																			
Arcs: 180+					DDS: B																			
Search: Gr. Nav. (120)					DJM: —																			
Track: Gr. Attack (30)					AJM: —																			
Lock-On: 7					BJM: —																			
Guns: 20 mm M61A1 Vulcan					Technology:					Load Point Limits: CL : 0–6														
To Hit: 6/3/1					Terrain Following - A					1/2: 7–14														
Ammunition: 5.0										Weight Limit: 15,000 DT : 15+														
Gunsight: HT+2/BT+3										Station Limit Allowed Loads														
Ranging: —										1 and 8 3,500 BB BG RP RG WR EP DP IRM FT														
AtA/AtG: 6/8*										2 and 7 3,500 BB BG BS RP RG RS WR EP DP PP GP														
Bomb System: Computed										3 and 6 2,500 BB BG BS RP RG RS WR EP DP PP OP FT														
Notes:										4 and 5 250 IRM														
1.										Load Notes:														
2. High transonic drag (HTD).										1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.														
VPs: 24/16/8/4										v1 0000000 0000-00-00T00:00:00														

<div>A-7E Corsair II</div>										Crew: Pilot											
										Maneuver HFPs/DPs:											
										LR/DR		1.0		1.0							
										VR				0.0							
Power APs/DPs/FPs: ○										Turn DPs:											
CL		1/2	DT		Fuel						CL		1/2	DT							
AB		—	—	—		—						TT		1.0	1.0	1.0					
M		1.5	1.0	1.0		2.0						HT		1.0	1.0	2.0					
N		0.0	0.0	0.0		1.0						BT		3.0	3.0	4.0					
I		0.5	1.0	1.0		0.0						ET		—	—	—					
SPBR		1.0	1.0	1.0		—															
Smoker in military power (SMP).					Cruise Speed: 4.5					Restr. Arcs: 60–											
					Climb Speed: 4.0		Blind Arcs: 30–														
					Visibility: 6		Internal Fuel: 500														
					Size: +0		AtA Refuel: Yes														
					Vulnerability: +1		Ejection Seat: Std														
Speeds and Ceilings										Climb Capabilities											
Alt. Band		Conf. Ceil.	CL 45		1/2 35		DT 28		Dive Speed		CL AB Oth		1/2 AB Oth		DT AB Oth		Alt. Band				
EH+		46+	—		—		—		—		— —		— —		— —		EH+				
VH		36–45	3.5 – 6.0		—		—		7.0		— 0.5		— —		— —		VH				
HI		26–35	3.0 – 6.5		3.0 – 6.0		3.5 – 5.0		7.0		— 1.0		— 0.5		— 0.5		HI				
MH		17–25	2.5 – 6.5		3.0 – 6.0		3.0 – 5.0		7.0		— 1.0		— 1.0		— 0.5		MH				
ML		8–16	2.0 – 6.0		2.5 – 5.5		2.5 – 5.0		7.5		— 1.0		— 1.0		— 1.0		ML				
LO		0–7	2.0 – 6.0		2.0 – 5.5		2.5 – 5.0		7.5		— 2.0		— 1.0		— 1.0		LO				
Radar: APQ-126										ECM: IFF		Weapon Stations Diagram:									
ECCM:		0			RWR:		B														
Arcs:		180+			DDS:		B														
Search:		Gr. Nav. (120)			DJM:		B4														
Track:		Gr. Attack (30)			AJM:		—														
Lock-On:		7			BJM:		—														
Guns: 20 mm M61A1 Vulcan					Technology:					Load Point Limits: CL : 0–6											
To Hit: 6/3/1					Terrain Following - A					1/2: 7–14											
Ammunition: 5.0										Weight Limit: 15,000 DT : 15+											
Gunsight: HT+2/BT+3										Station		Limit		Allowed Loads							
Ranging: —										1 and 8		3,500		BB BG RP RG WR EP ARM DP IRM FT							
AtA/AtG: 6/8*										2 and 7		3,500		BB BG BS RP RG RS WR EP ARM DP PP GP							
Bomb System: Computed										3 and 6		2,500		BB BG BS RP RG RS WR EP ARM DP PP OP FT							
Notes: 1. 2. High transonic drag (HTD).										4 and 5		250		IRM							
					Load Notes: 1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.																
VPs: 24/16/8/4										v1 0000000 0000-00-00T00:00:00											

A-7E Corsair II (1980 Upgrade)										Crew: Pilot							
										Maneuver HFPs/DPs:							
LR/DR		1.0		1.0													
VR				0.0													
Power APs/DPs/FPs: ○										Turn DPs:							
CL		1/2	DT		Fuel		CL		1/2	DT							
AB		—	—	—		—		TT		1.0/1.0	1.0/1.0	1.0/2.0					
M		1.5	1.0	1.0		2.0		HT		1.0/2.0	1.0/2.0	2.0/3.0					
N		0.0	0.0	0.0		1.0		BT		3.0/4.0	3.0/4.0	4.0/5.0					
I		0.5	1.0	1.0		0.0		ET		—	—	—					
SPBR		1.0	1.0	1.0		—		Automatic maneuvering flaps. If speed ≤ 3.5, use higher drag and reduce minimum speeds by 0.5.									
Smoker in military power (SMP).					Cruise Speed: 4.5		Restr. Arcs: 60–										
					Climb Speed: 4.0		Blind Arcs: 30–										
					Visibility: 6		Internal Fuel: 500										
					Size: +0		AtA Refuel: Yes										
					Vulnerability: +1		Ejection Seat: Std										
Speeds and Ceilings						Climb Capabilities											
Alt.	Conf.	CL		1/2		DT		Dive		CL		1/2		DT		Alt.	
Band	Ceil.	45		35		28		Speed		AB Oth		AB Oth		AB Oth		Band	
EH+	46+	—		—		—		—		— —		— —		— —		EH+	
VH	36–45	3.5 – 6.0		—		—		7.0		— 0.5		— —		— —		VH	
HI	26–35	3.0 – 6.5		3.0 – 6.0		3.5 – 5.0		7.0		— 1.0		— 0.5		— 0.5		HI	
MH	17–25	2.5 – 6.5		3.0 – 6.0		3.0 – 5.0		7.0		— 1.0		— 1.0		— 0.5		MH	
ML	8–16	2.0 – 6.0		2.5 – 5.5		2.5 – 5.0		7.5		— 1.0		— 1.0		— 1.0		ML	
LO	0–7	2.0 – 6.0		2.0 – 5.5		2.5 – 5.0		7.5		— 2.0		— 1.0		— 1.0		LO	
Radar: APQ-126					ECM: IFF					Weapon Stations Diagram:							
ECCM: 0					RWR: B												
Arcs: 180+					DDS: B												
Search: Gr. Nav. (120)					DJM: B4												
Track: Gr. Attack (30)					AJM: —												
Lock-On: 7					BJM: —												
Guns: 20 mm M61A1 Vulcan					Technology:					Load Point Limits: CL : 0–6							
To Hit: 6/3/1					Terrain Following - A					1/2: 7–14							
Ammunition: 5.0										Weight Limit: 15,000 DT : 15+							
Gunsight: HT+2/BT+3										Station Limit Allowed Loads							
Ranging: —										1 and 8 3,500 BB BG RP RG WR EP ARM DP IRM FT							
AtA/AtG: 6/8*										2 and 7 3,500 BB BG BS RP RG RS WR EP ARM DP PP GP							
Bomb System: Computed										3 and 6 2,500 BB BG BS RP RG RS WR EP ARM DP PP OP FT							
Notes: 1. 2. High transonic drag (HTD).										4 and 5 250 IRM							
										Load Notes: 1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 ARMs.							
VPs: 24/16/8/4										v1 00000000 0000-00-00T00:00:00							

<b>Radar:</b> APQ-126 <b>ECCM:</b> 0 <b>Arcs:</b> 180+ <b>Search:</b> Gr. Nav. (120) <b>Track:</b> Gr. Attack (30) <b>Lock-On:</b> 7	<b>ECM:</b> IFF <b>RWR:</b> C <b>DDS:</b> B <b>DJM:</b> C4 <b>AJM:</b> — <b>BJM:</b> —	<b>Weapon Stations Diagram:</b>															
<b>Guns:</b> 20 mm M61A1 Vulcan <b>To Hit:</b> 6/3/1 <b>Ammunition:</b> 5.0 <b>Gunsight:</b> HT+2/BT+3 <b>Ranging:</b> — <b>AtA/AtG:</b> 6/8*	<b>Technology:</b> Terrain Following - A	<b>Load Point Limits:</b> CL : 0–6 1/2: 7–14 <b>Weight Limit:</b> 15,000 DT : 15+															
<b>Bomb System:</b> Computed		<table border="1"> <thead> <tr> <th>Station</th> <th>Limit</th> <th>Allowed Loads</th> </tr> </thead> <tbody> <tr> <td>1 and 8</td> <td>3,500</td> <td>BB BG RP RG WR EP ARM DP IRM FT</td> </tr> <tr> <td>2 and 7</td> <td>3,500</td> <td>BB BG BS RP RG RS WR EP ARM DP PP GP</td> </tr> <tr> <td>3 and 6</td> <td>2,500</td> <td>BB BG BS RP RG RS WR EP ARM DP PP OP FT</td> </tr> <tr> <td>4 and 5</td> <td>250</td> <td>IRM</td> </tr> </tbody> </table>	Station	Limit	Allowed Loads	1 and 8	3,500	BB BG RP RG WR EP ARM DP IRM FT	2 and 7	3,500	BB BG BS RP RG RS WR EP ARM DP PP GP	3 and 6	2,500	BB BG BS RP RG RS WR EP ARM DP PP OP FT	4 and 5	250	IRM
Station	Limit	Allowed Loads															
1 and 8	3,500	BB BG RP RG WR EP ARM DP IRM FT															
2 and 7	3,500	BB BG BS RP RG RS WR EP ARM DP PP GP															
3 and 6	2,500	BB BG BS RP RG RS WR EP ARM DP PP OP FT															
4 and 5	250	IRM															
<b>Notes:</b> 1. 2. High transonic drag (HTD).		<b>Load Notes:</b> 1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45 and AGM-88 ARMs.															
		<b>VPs:</b> 24/16/8/4															
		v1 0000000 0000-00-00T00:00:00															

A-7P Corsair II										Crew: Pilot									
										Maneuver HFPs/DPs:									
LR/DR		1.0		1.0															
VR				0.0															
Power APs/DPs/FPs: ○										Turn DPs:									
CL		1/2		DT		Fuel		CL		1/2		DT							
AB		—		—		—		TT		1.0		1.0							
M		1.0		1.0		2.0		HT		2.0		2.0							
N		0.0		0.0		1.0		BT		3.0		4.0							
I		0.5		1.0		0.0		ET		—		—							
SPBR		1.0		1.0		—													
Smoker in military power (SMP).					Cruise Speed: 4.5					Restr. Arcs: 60–									
					Climb Speed: 3.5					Blind Arcs: 30–									
					Visibility: 6					Internal Fuel: 480									
					Size: +0					AtA Refuel: Yes									
					Vulnerability: +0					Ejection Seat: Std									
Speeds and Ceilings										Climb Capabilities									
Alt. Conf.		CL		1/2		DT		Dive		CL		1/2		DT		Alt.			
Band Ceil.		40		32		26		Speed		AB Oth		AB Oth		AB Oth		Band			
EH+		46+		—		—		—		— —		— —		— —		EH+			
VH		36–45		3.0 – 5.0		—		6.5		— 0.5		— —		— —		VH			
HI		26–35		3.0 – 5.0		3.0 – 4.5		7.0		— 0.5		— 0.5		— 0.5		HI			
MH		17–25		2.5 – 5.0		2.5 – 5.0		7.0		— 1.0		— 0.5		— 0.5		MH			
ML		8–16		2.0 – 5.5		2.0 – 5.0		7.5		— 1.0		— 1.0		— 0.5		ML			
LO		0–7		1.5 – 5.5		2.0 – 5.5		7.5		— 1.0		— 1.0		— 0.5		LO			

Radar:			APQ-126		ECM:		IFF		Weapon Stations Diagram:													
ECCM:			0		RWR:		B															
Arcs:			180+		DDS:		—															
Search:			Gr. Nav. (120)		DJM:		—															
Track:			Gr. Attack (30)		AJM:		—															
Lock-On:			7		BJM:		—															
Guns:			Two 20 mm Mk 12				Technology:				Load Point Limits:				CL : 0–6							
To Hit:			5/3/1				Terrain Following - A								1/2: 7–12							
Ammunition:			8.0								Weight Limit:				15,000							
Gunsight:			TT+1/HT+2/BT+3												DT : 13+							
Ranging:			—								Station				Limit				Allowed Loads			
AtA/AtG:			4/4*								1 and 8				3,500				BB BG RP RG WR EP ARM			
Bomb System:			Computed								2 and 7				3,500				BB BG RP RG WR EP ARM PP			
											3 and 6				2,500				BB BG RP RG WR EP ARM PP			
											4 and 5				250				IRM			
Notes:											Load Notes:											
1.											1. May only used AIM-9 IRMs, AGM-12 RGs, and AGM-45											
2. High transonic drag (HTD).											ARMs.											
			</																			