

## **Boeing B-50 Superfortress**

- B-50A
- B-50A (Saddletree)
- B-50D
- B-50D (Saddletree)

### **See Also**

- Boeing B-29 Superfortress

|  |       |                |           |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|--|-------|----------------|-----------|-----------|-------|---|------|--------------|------|------|------|-----|-----|-------------|-----|-------------|-----|-------------|-----|----------------|------|-------|-----|-------------|-----|----------------|-----|----------------|------|-----|------|---|---|---|---|--|--|--|--|--|--|
| <div>B-50A Superfortress</div>   |       |                |           |           |       | Crew: Pilot, Copilot, Bombardier, Navigator, Flight Engineer, Radio Operator, Radar Operator, Countermeasures Operator, Top Gunner, Right Gunner, Left Gunner, and Tail Gunner  |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | Maneuver HFPs/DPs:  |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | LR/DR   |      | —            |      | —    |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | VR  |      |              |      | —    |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| <div>Power APs/DPs: ○○○○○</div> <table><tr><td></td><td>CL</td><td>1/2</td><td>DT</td><td>Fuel</td></tr><tr><td>FT</td><td>1.0</td><td>1.0</td><td>0.5</td><td>2.0</td></tr><tr><td>HT</td><td>0.5</td><td>0.5</td><td>0.5</td><td>1.0</td></tr><tr><td>N</td><td>0.0</td><td>0.0</td><td>0.0</td><td>0.5</td></tr><tr><td>I</td><td>1.0</td><td>1.0</td><td>2.0</td><td>0.0</td></tr><tr><td>SPBR</td><td>—</td><td>—</td><td>—</td><td>—</td></tr></table> |       |                |           |           |       |   | CL   | 1/2          | DT   | Fuel | FT   | 1.0 | 1.0 | 0.5         | 2.0 | HT          | 0.5 | 0.5         | 0.5 | 1.0            | N    | 0.0   | 0.0 | 0.0         | 0.5 | I              | 1.0 | 1.0            | 2.0  | 0.0 | SPBR | — | — | — | — |  |  |  |  |  |  |
|  |       |                |           |           |       |   | CL   | 1/2          | DT   | Fuel |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | FT  | 1.0  | 1.0          | 0.5  | 2.0  |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | HT  | 0.5  | 0.5          | 0.5  | 1.0  |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| N  | 0.0   | 0.0            | 0.0       | 0.5       |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| I  | 1.0   | 1.0            | 2.0       | 0.0       |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| SPBR   | —     | —              | —         | —         |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| <table><tr><td>Cruise Spd.</td><td>2.5</td><td>Restr. Arcs:</td><td>—</td></tr><tr><td>CL:</td><td></td><td></td><td></td></tr><tr><td>Climb Spd.:</td><td>2.0</td><td>Blind Arcs:</td><td>—</td></tr><tr><td>Visibility:</td><td>10</td><td>Internal Fuel:</td><td>2160</td></tr><tr><td>Size:</td><td>−2</td><td>AtA Refuel:</td><td>Yes</td></tr><tr><td>Vulnerability:</td><td>+2</td><td>Ejection Seat:</td><td>None</td></tr></table>                  |       |                |           |           |       | Cruise Spd.   | 2.5  | Restr. Arcs: | —    | CL:  |      |     |     | Climb Spd.: | 2.0 | Blind Arcs: | —   | Visibility: | 10  | Internal Fuel: | 2160 | Size: | −2  | AtA Refuel: | Yes | Vulnerability: | +2  | Ejection Seat: | None |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | Cruise Spd.   | 2.5  | Restr. Arcs: | —    |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | CL:   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | Climb Spd.:   | 2.0  | Blind Arcs:  | —    |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Visibility:  | 10    | Internal Fuel: | 2160      |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Size:  | −2    | AtA Refuel:    | Yes       |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Vulnerability:   | +2    | Ejection Seat: | None      |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | <table><tr><td>TT</td><td>CL</td><td>1/2</td><td>DT</td></tr><tr><td></td><td>1.0</td><td>2.0</td><td>2.0</td></tr><tr><td>HT</td><td>2.0</td><td>—</td><td>—</td></tr><tr><td>BT</td><td>—</td><td>—</td><td>—</td></tr><tr><td>ET</td><td>—</td><td>—</td><td>—</td></tr></table> |      |              |      |      |      | TT  | CL  | 1/2         | DT  |             | 1.0 | 2.0         | 2.0 | HT             | 2.0  | —     | —   | BT          | —   | —              | —   | ET             | —    | —   | —    |   |   |   |   |  |  |  |  |  |  |
| TT   | CL    | 1/2            | DT        |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  | 1.0   | 2.0            | 2.0       |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| HT   | 2.0   | —              | —         |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| BT   | —     | —              | —         |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| ET   | —     | —              | —         |           |       |   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
|  |       |                |           |           |       | No rolling maneuvers allowed.   |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Speeds and Ceilings  |       |                |           |           |       | Climb Capabilities  |      |              |      |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Alt. Conf.   |       | CL             | 1/2       | DT        | Dive  | CL  |      | 1/2          | DT   |      |      |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| Band   | Ceil. | 39             | 36        | 32        | Speed | AB  | Oth  | AB           | Oth  | AB   | Oth  |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| EH+  | 46+   | —              | —         | —         | —     | —   | —    | —            | —    | —    | —    |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| VH   | 36–45 | 1.5 – 3.5      | 1.5 – 3.5 | —         | 4.5   | —   | 0.25 | —            | 0.10 | —    | —    |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| HI   | 26–35 | 1.0 – 4.0      | 1.5 – 4.0 | 1.5 – 3.5 | 4.5   | —   | 0.50 | —            | 0.25 | —    | 0.10 |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| MH   | 17–25 | 1.0 – 4.0      | 1.0 – 3.5 | 1.0 – 3.5 | 4.5   | —   | 0.50 | —            | 0.25 | —    | 0.25 |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| ML   | 8–16  | 1.0 – 3.5      | 1.0 – 3.5 | 1.0 – 3.0 | 4.0   | —   | 0.50 | —            | 0.50 | —    | 0.25 |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |
| LO   | 0–7   | 1.0 – 3.0      | 1.0 – 3.0 | 1.0 – 3.0 | 3.5   | —   | 0.50 | —            | 0.50 | —    | 0.50 |     |     |             |     |             |     |             |     |                |      |       |     |             |     |                |     |                |      |     |      |   |   |   |   |  |  |  |  |  |  |

|  |  |                     |             |  |     |  |  |        |                 |  |  |
|--|--|---------------------|-------------|--|-----|--|--|--------|-----------------|--|--|
| Radar:   |  | APQ-24              | ECM:        |  | IFF | Weapon Stations Diagram:   |  |        |                 |  |  |
| ECCM:  |  | 1                   | RWR:        |  | A   |  |  |        |                 |  |  |
| Arcs:  |  | 180+                | DDS:        |  | —   |  |  |        |                 |  |  |
| Search:  |  | Gr. Nav. (180)      | DJM:        |  | —   |  |  |        |                 |  |  |
| Track:   |  | Gr. Attack (120)    | AJM:        |  | —   |  |  |        |                 |  |  |
| Lock-On:   |  | 0                   | BJM:        |  | A2  |  |  |        |                 |  |  |
| Guns:  |  | Thirteen .50 cal M2 | Technology: |  |     | Load Point Limits:   |  |        | CL : 0–15       |  |  |
| To Hit:  |  | 2/1/1               | None        |  |     |  |  |        | 1/2: 16–31      |  |  |
| Ammunition:  |  | 18.0                |             |  |     | Weight Limit:  |  |        | 33,000 DT : 32+ |  |  |
| Gunsight:  |  | —                   |             |  |     | Station  |  | Limit  | Allowed Loads   |  |  |
| Ranging:   |  | —                   |             |  |     | 1 and 4  |  | 4,500  | BB DR TR WR FT  |  |  |
| AtA/AtG:   |  | 2/2**               |             |  |     | 2 and 3  |  | 10,000 | BB FT           |  |  |
| Bomb System:   |  | Ballistic           |             |  |     | Load Notes:  |  |        |                 |  |  |
| Notes:<br>1. The B-50A is a propeller-driven strategic bomber. The version described here is a conventional bomber. It is a development of the B-29 and was originally designated B-29D. All B-50A conventional bombers were converted to “Saddletree” nuclear bombers immediately upon delivery.<br>2. Flight Restrictions. VD, VC, and unloading are forbidden.<br>3. Articulated Guns. The guns can fire in any direction. They may return fire twice per game turn in response to gun attacks or conduct one attack.The hit rolls are modified only by the target size and a −1 modifier when firing into the 60– arc. |  |                     |             |  |     | 1. Stations 2 and 3 are the forward and rear internal bomb bays. Each can carry up to (a) two 4,000 lb bombs, (b) four 2,000 lb bombs, (c) six 1,000 lb bombs, (d) twenty 500 lb bombs. All bombs must be the same type and low-drag. Station 3 may alternatively carry a special 2200 gal (8300L) FT. |  |        |                 |  |  |
|  |  |                     |             |  |     | 2. Stations 1 and 4 may each carry a special 700 gal (2600L) FT.   |  |        |                 |  |  |
|  |  |                     |             |  |     | 3. As an exception to the normal rules, internal loads contribute 1 load point for each 1,000 of weight and internal fuel contributes 1 load point for each 50 fuel points. A return mission will typically require leaving the target with at least 1250 fuel points (25 load points).                |  |        |                 |  |  |
|  |  |                     |             |  |     | VPs: 28/19/9/5   |  |        |                 |  |  |
|  |  |                     |             |  |     | v2.0000000<br>0000-00-00T00:00:00  |  |        |                 |  |  |

| <b>Radar:</b> APQ-24<br><b>ECCM:</b> 1<br><b>Arcs:</b> 180+<br><b>Search:</b> Gr. Nav. (180)<br><b>Track:</b> Gr. Attack (120)<br><b>Lock-On:</b> 0   | <b>ECM:</b> IFF<br><b>RWR:</b> A<br><b>DDS:</b> —<br><b>DJM:</b> —<br><b>AJM:</b> —<br><b>BJM:</b> A2 | <b>Weapon Stations Diagram:</b>   |         |       |               |         |       |    |   |        |     |   |        |    |
|---|---|-----------------------------------|---------|-------|---------------|---------|-------|----|---|--------|-----|---|--------|----|
| <b>Guns:</b> Three .50 cal M2<br><b>To Hit:</b> 3/2/2<br><b>Ammunition:</b> 18.0<br><b>Gunsight:</b> —<br><b>Ranging:</b> —<br><b>AtA/AtG:</b> 2/2**  | <b>Technology:</b><br>None  |                                   |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>Bomb System:</b> Ballistic   | <b>Load Point Limits:</b> CL : 0–17<br>1/2: 18–29<br><b>Weight Limit:</b> 30,000 DT : 30+             |                                   |         |       |               |         |       |    |   |        |     |   |        |    |
| <table border="1"> <thead> <tr> <th>Station</th> <th>Limit</th> <th>Allowed Loads</th> </tr> </thead> <tbody> <tr> <td>1 and 4</td> <td>4,500</td> <td>FT</td> </tr> <tr> <td>2</td> <td>11,000</td> <td>NBB</td> </tr> <tr> <td>3</td> <td>14,000</td> <td>FT</td> </tr> </tbody> </table>   |   |                                   | Station | Limit | Allowed Loads | 1 and 4 | 4,500 | FT | 2 | 11,000 | NBB | 3 | 14,000 | FT |
| Station   | Limit   | Allowed Loads                     |         |       |               |         |       |    |   |        |     |   |        |    |
| 1 and 4   | 4,500   | FT                                |         |       |               |         |       |    |   |        |     |   |        |    |
| 2   | 11,000  | NBB                               |         |       |               |         |       |    |   |        |     |   |        |    |
| 3   | 14,000  | FT                                |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>Load Notes:</b> <ol style="list-style-type: none"> <li>Station 2 is the forward bomb bay. It can carry a Mark 4 (weight 11,000), Mark 5 (weight 3,000), or Mark 6 (weight 8,000) nuclear bomb.</li> <li>Station 3 is the rear bomb bay. It permanently carries a special 2200 gal (8300L) FT.</li> <li>Stations 1 and 4 may each carry a special 700 gal (2600L) FT.</li> <li>As an exception to the normal rules, internal loads contribute 1 load point for each 1,000 of weight and internal fuel contributes 1 load point for each 50 fuel points. A return mission will typically require leaving the target with at least 1250 fuel points (25 load points).</li> </ol>    |   |                                   |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>Notes:</b> <ol style="list-style-type: none"> <li>The B-50A is a propeller-driven strategic bomber. This variant is a nuclear bomber converted from the conventional variant under the 1947 to 1949 Saddletree program, and has provision for nuclear weapons, all armor and turrets removed, air-to-air refueling, additional fuel tanks, and winterized electronics.</li> <li>Flight Restrictions. VD, VC, and unloading are forbidden.</li> <li>Articulated Guns. The guns can only fire at targets in the 60– arc. They may return fire twice per game turn in response to gun attacks or conduct one attack. The hit rolls are modified only by the target size.</li> </ol> |   |                                   |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>VPs:</b> 28/19/9/5   |   | v2.0000000<br>0000-00-00T00:00:00 |         |       |               |         |       |    |   |        |     |   |        |    |



|  |                |           |  |           |  |  |  |               |                    |              |  |               |  |              |  |     |
|--|----------------|-----------|--|-----------|--|--|--|---------------|--------------------|--------------|--|---------------|--|--------------|--|-----|
| <div>B-50D Superfortress<br/>(Saddletree)</div>  |                |           |  |           |  | Crew: Pilot, Copilot, Flight Engineer, Navigator, Bombardier, Weaponeer, Radio Operator, Radar Operator, Countermeasures Operator, and Tail Gunner |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | Maneuver HFPs/DPs:   |  |               |                    |              |  |               |  |              |  |     |
| <div>Power APs/DPs: <div>○○○○</div></div> <div><div>CL</div><div>1/2</div><div>DT</div><div>Fuel</div></div> <div>FT<div>1.0</div><div>1.0</div><div>0.5</div><div>2.0</div></div> <div>HT<div>0.5</div><div>0.5</div><div>0.5</div><div>1.0</div></div> <div>N<div>0.0</div><div>0.0</div><div>0.0</div><div>0.5</div></div> <div>I<div>1.0</div><div>1.0</div><div>2.0</div><div>0.0</div></div> <div>SPBR<div>—</div><div>—</div><div>—</div><div>—</div></div> |                |           |  |           |  | LR/DR <div>—</div> <div>—</div>  |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | VR <div>—</div> <div>—</div>   |  |               |                    |              |  |               |  |              |  |     |
| <div>Cruise Spd.<div>2.5</div></div> <div>Restr. Arcs:<div>—</div></div> <div>CL:</div> <div>Climb Spd.:<div>2.0</div></div> <div>Blind Arcs:<div>—</div></div> <div>Visibility:<div>10</div></div> <div>Internal Fuel:<div>2400</div></div> <div>Size:<div>−2</div></div> <div>AtA Refuel:<div>Yes</div></div> <div>Vulnerability:<div>+1</div></div> <div>Ejection Seat:<div>None</div></div>  |                |           |  |           |  | Turn DPs:  |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | <div>CL<div>1/2</div><div>DT</div></div>   |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | <div>TT<div>1.0</div><div>2.0</div><div>2.0</div></div>  |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | <div>HT<div>2.0</div><div>—</div><div>—</div></div>  |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | <div>BT<div>—</div><div>—</div><div>—</div></div> <div>ET<div>—</div><div>—</div><div>—</div></div>  |  |               |                    |              |  |               |  |              |  |     |
|  |                |           |  |           |  | No rolling maneuvers allowed.  |  |               |                    |              |  |               |  |              |  |     |
| Speeds and Ceilings  |                |           |  |           |  |  |  |               | Climb Capabilities |              |  |               |  |              |  |     |
| Alt.<br>Band   | Conf.<br>Ceil. | CL<br>39  |  | 1/2<br>36 |  | DT<br>32   |  | Dive<br>Speed |                    | CL<br>AB Oth |  | 1/2<br>AB Oth |  | DT<br>AB Oth |  |     |
| EH+  | 46+            | —         |  | —         |  | —  |  | —             |                    | — —          |  | — —           |  | — —          |  | EH+ |
| VH   | 36–45          | 1.5 – 3.5 |  | 1.5 – 3.5 |  | —  |  | 4.5           |                    | — 0.25       |  | — 0.10        |  | — —          |  | VH  |
| HI   | 26–35          | 1.0 – 4.0 |  | 1.5 – 4.0 |  | 1.5 – 3.5  |  | 4.5           |                    | — 0.50       |  | — 0.25        |  | — 0.10       |  | HI  |
| MH   | 17–25          | 1.0 – 4.0 |  | 1.0 – 3.5 |  | 1.0 – 3.5  |  | 4.5           |                    | — 0.50       |  | — 0.25        |  | — 0.25       |  | MH  |
| ML   | 8–16           | 1.0 – 3.5 |  | 1.0 – 3.5 |  | 1.0 – 3.0  |  | 4.0           |                    | — 0.50       |  | — 0.50        |  | — 0.25       |  | ML  |
| LO   | 0–7            | 1.0 – 3.0 |  | 1.0 – 3.0 |  | 1.0 – 3.0  |  | 3.5           |                    | — 0.50       |  | — 0.50        |  | — 0.50       |  | LO  |

| <b>Radar:</b> APQ-24<br><b>ECCM:</b> 1<br><b>Arcs:</b> 180+<br><b>Search:</b> Gr. Nav. (180)<br><b>Track:</b> Gr. Attack (120)<br><b>Lock-On:</b> 0  | <b>ECM:</b> IFF<br><b>RWR:</b> A<br><b>DDS:</b> —<br><b>DJM:</b> —<br><b>AJM:</b> —<br><b>BJM:</b> A2 | <b>Weapon Stations Diagram:</b>   |         |       |               |         |       |    |   |        |     |   |        |    |
|--|---|---|---------|-------|---------------|---------|-------|----|---|--------|-----|---|--------|----|
| <b>Guns:</b> Three .50 cal M2<br><b>To Hit:</b> 3/2/2<br><b>Ammunition:</b> 18.0<br><b>Gunsight:</b> —<br><b>Ranging:</b> —<br><b>AtA/AtG:</b> 2/2**   | <b>Technology:</b><br>None  | <b>Load Point Limits:</b> CL : 0–17<br>1/2: 18–29<br><b>Weight Limit:</b> 30,000 DT : 30+   |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>Bomb System:</b> Ballistic  |   | <table border="1"> <thead> <tr> <th>Station</th> <th>Limit</th> <th>Allowed Loads</th> </tr> </thead> <tbody> <tr> <td>1 and 4</td> <td>4,500</td> <td>FT</td> </tr> <tr> <td>2</td> <td>11,000</td> <td>NBB</td> </tr> <tr> <td>3</td> <td>14,000</td> <td>FT</td> </tr> </tbody> </table>   | Station | Limit | Allowed Loads | 1 and 4 | 4,500 | FT | 2 | 11,000 | NBB | 3 | 14,000 | FT |
| Station  | Limit   | Allowed Loads   |         |       |               |         |       |    |   |        |     |   |        |    |
| 1 and 4  | 4,500   | FT  |         |       |               |         |       |    |   |        |     |   |        |    |
| 2  | 11,000  | NBB   |         |       |               |         |       |    |   |        |     |   |        |    |
| 3  | 14,000  | FT  |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>Notes:</b><br>1. The B-50D is a propeller-driven strategic bomber. This variant is a nuclear bomber converted from the conventional variant under the 1947 to 1949 Saddletree program, with provision for nuclear weapons, all armor and turrets removed, air-to-air refueling, additional fuel tanks, and winterized electronics.<br>2. Flight Restrictions. VD, VC, and unloading are forbidden.<br>3. Articulated Guns. The guns can only fire at targets in the 60– arc. They may return fire twice per game turn in response to gun attacks or conduct one attack. The hit rolls are modified only by the target size. |   | <b>Load Notes:</b><br>1. Station 2 is the forward bomb bay. It can carry a Mark 4 (weight 11,000), Mark 5 (weight 3,000), or Mark 6 (weight 8,000) nuclear bomb.<br>2. Station 3 is the rear bomb bay. It permanently carries a special 2200 gal (8300L) FT.<br>3. Stations 1 and 4 may each carry a special 700 gal (2600L) FT.<br>4. As an exception to the normal rules, internal loads contribute 1 load point for each 1,000 of weight and internal fuel contributes 1 load point for each 50 fuel points. A return mission will typically require leaving the target with at least 1250 fuel points (25 load points). |         |       |               |         |       |    |   |        |     |   |        |    |
| <b>VPs:</b> 28/19/9/5  |   | v2 0000000<br>0000-00-00T00:00:00   |         |       |               |         |       |    |   |        |     |   |        |    |