





Sending and Receiving

This lesson discusses combining, sending and receiving data in and out of a generator.

Sending & Receiving

Consider the snippet below:

```
def generate_numbers():
    i = 0
    while True:
        i += 1
        yield i
        k = yield
    print(k)
```

You may be surprised how this snippet behaves when we send and receive data.

1. First we create the generator object as follows:

```
generator = generate_numbers()
```

Remember creating the generator object doesn't run the generator function.

2. Next, we start the generator by invoking <code>next()</code>. We'll receive a value from the generator function since the first <code>yield</code> statement returns a value. We can do that as follows:

```
item = next(generator)
```



3. It is very important to understand that at this point, the generator's execution is suspended at the first **yield** statement. If we try to **send()** data, it'll not be received since the generator isn't suspended at a **yield** assignment statement. Let's run this scenario so that we understand the concept clearly.

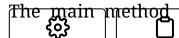
```
def generate_numbers():
    i = 0
    while True:
        i += 1
        yield i
        k = yield
        print(k)

if __name__ == "__main__":
    generator = generate_numbers()
    item = next(generator)
    print(item)

# Nothing is received by the generator function
    generator.send(5)
```

4. Note that in the above code the generator doesn't receive 5 when we send() it. The value 5 is lost as the generator isn't suspended at a yield assignment statement. In fact, the generator resumes execution from the first yield statement and immediately blocks at the second yield statement. In between, the two yield

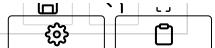
statements no other line of code is executed. The main method



which invokes send() on the generator object receives None because by definition **send()** returns the next yielded value in a generator function which is None.

- 5. We can insert a next or a send to move the generator execution from the first yield to the second yield statement. You can consider this a noop.
- 6. Once the generator object suspends at the second yield statement, we can invoke **send()** to pass data into the generator function. The generator function would successfully receive the data and at the same time, it'll loop back to the first yield statement and return the value of **i** as the return value of the **send()** method. This is demonstrated by the runnable script below:

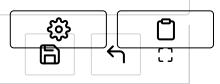
```
def generate_numbers():
    i = 0
   while True:
        i += 1
        yield i
        k = yield
        print("Received in generator function: " + str(k))
if __name__ == "__main__":
    generator = generate_numbers()
    item = next(generator)
    print("Received in main script: " + str(item))
   # Nothing is received by the generator function
    item = generator.send(5)
    print("Received in main script: " + str(item))
    # The second send is successful
    item = generator.send(5)
    print("Received in main script: " + str(item))
```



7. Note that the generator again suspends itself at the first **yield** statement and will require another noop send or next to move to the second **yield** statement. The code below adds more statements to send and receive data from the generator function alongwith noop operations.

```
def generate_numbers():
    i = 0
    while True:
        i += 1
        yield i
        k = yield
        print("Received in generator function: " + str(k))
if __name__ == "__main__":
    generator = generate numbers()
    item = next(generator)
    print("Received in main script: " + str(item))
    # N00P
    item = next(generator)
    print("Received in main script: " + str(item))
    item = generator.send(55)
    print("Received in main script: " + str(item))
    # N00P
    item = next(generator)
    print("Received in main script: " + str(item))
    item = generator.send(65)
    print("Received in main script: " + str(item))
    # N00P
    item = next(generator)
    print("Received in main script: " + str(item))
    item = generator.send(75)
    print("Received in main script: " + str(item))
```





So far we have manually iterated the generator object sending and receiving values from the generator function. We can use a loop, but the caveat is to do the first iteration outside of the loop. The noop operations become part of the loop. For the above example, we can write a loop as follows:

```
# The first iteration happens outside the loop
k = next(generator)
print("Received in main function: " + str(k))

for i in range(0, 11):
    # The noop operation required to move the generator
    # from the first yield to the second yield statement
    next(generator)

# send will both pass in the value to the generator
# function and also yield the next value from the
# generator
k = generator.send(i+50)
print("Received in main function: " + str(k))
```





```
def generate_numbers():
    i = 0
   while True:
        i += 1
        vield i
        k = yield
        print("Received in generator function: " + str(k))
if __name__ == "__main__":
    generator = generate_numbers()
   # The first iteration happens outside the loop
    k = next(generator)
    print("Received in main function: " + str(k))
    for i in range(0, 11):
        # The noop operation required to move the generator
        # from the first yield to the second yield statement
        next(generator)
        # send will both pass in the value to the generator
        # function and also yield the next value from the
        # generator
        k = generator.send(i+50)
        print("Received in main function: " + str(k))
```







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Next →

Send

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