Item

f 🔒	id	String
f 🔒	name	String
f 🔒	owner	String
f 🔒	description	String
f 🔒	available	boolean
m	Item(String, String, String, String)	
m	getId()	String
m	getName()	String
m	getOwner()	String
m	getDescription()	String
m	isAvailable()	boolean
m	setName(String)	void
m	setOwner(String)	void
m	setDescription(String)	void
m	setAvailable(boolean)	void
m	toString()	String

ItemManager

f 🔒	confirmedItems	Map<String, Item>
f 🔒	pendingItems	Map<String, Item>
f 🔒	counter	AtomicInteger
m	ItemManager()	
m	containsItem(String)	boolean
m	getItemInfo(String)	String
m	getOwner(String)	String
m	setOwner(String, String)	void
m	addItem(String, String, String)	String
m	confirmItem(String)	boolean
m	deleteItem(String)	boolean
m	setConfirmedItemAvailable(String, boolean)	boolean
p	confirmedItems	List<String>
p	availableItems	List<String>
p	pendingItems	List<String>