



Ala Saidi

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ABOUT ME

Dynamic IT professional and Project Coordinator with a master's degree in IT Management. Proven success in project management, IT operations, and impactful contributions to notable projects. Fluent in Arabic and English, adept in programming languages and project management tools. Committed to excellence and collaborative problem-solving.

EDUCATION AND TRAINING

13/09/2019 - 15/12/2021 Tunisia
MASTER'S DEGREE Higher institute of management of Gabes
Field of study IT Management, **Specialty:** E-Commerce

13/09/2016 - 20/06/2019 Tunisia
Bachelor's DEGREE Higher institute of management of Gabes
Field of study IT Management,

WORK EXPERIENCE

23/05/2023 - CURRENT Belgium
PROJECT COORDINATOR SERVICE CIVIL INTERNATIONAL

- Project communication and management.
- Development and promotion of learning resources.

31/12/2021 - 30/04/2023 Tunisia
IT MANAGER LASSOUED PAINTING COMPANY

- Running regular checks on network and data security.
- Improve and update software and systems.
- Developing and implementing IT policy.

01/01/2020 - 30/01/2021 Tunisia
LOCAL COMMITTEE VICE PRESIDENT AIESEC IN TUNISIA

- Planning and Execution of Exchange Programs
- Promotion and Marketing of Exchange Programs
- Managing and Facilitating Teamwork

13/01/2019 - 13/04/2019 Türkiye
GAME DEVELOPER MOBGE LTD

- Game prototyping
- Game development training
- Creating Project Ideas

LANGUAGE SKILLS

Arabic: mother tongue. **English:** Fluent. **French:** Basic

DIGITAL SKILLS

Project Management (Project Libre; MS Project)	Programming Languages: JavaScript, HTML5, CSS3, .NET, C#	c#
with unity3d	WordPress	Team Management Tools (Slack, Asana)
Leadership Development	Public Speaking and Public Relations	

PROJECTS

13/01/2019 - 20/04/2019
The ultimate life 3D game with realistic graphics, player can collect items, mine objects, craft tools, and hunt animals to survive. Used C# programming language and Unity 3D development platform.

31/05/2021 - 11/12/2021
FURNIAR AN AUGMENTED REALITY BRAND EXPERIENCE FOR HIGH-END FURNITURE AR app for viewing high-end. furniture in 3D. Used ARCore, ARKit, Unity, C#, SketchUp, and Adobe Illustrator.