MINISTRY OF EDUCATION
IMAM ABDULRAHMAN BIN
FAISAL UNIVERSITY
DEANSHIP OF PREPARATORY
YEAR AND SUPPORTING STUDIES
COMPUTER SCIENCE DEPARTMENT

وزارة التعليم
جامعة الإمام
عبد الرحمن بن فيصل
عمادة السنة التحضيرية و
الدراسات المساندة
قسم الحاسب الآلي

جامعة الإمام عبدالرحمن بن فيصل
IMAM ABDULRAHMAN BIN FAISAL UNIVERSITY

Lab 8: GUI in Python

Objective(s)

- Create interactive interfaces in Python.

Tool(s)/Software

- Pycharm
   or
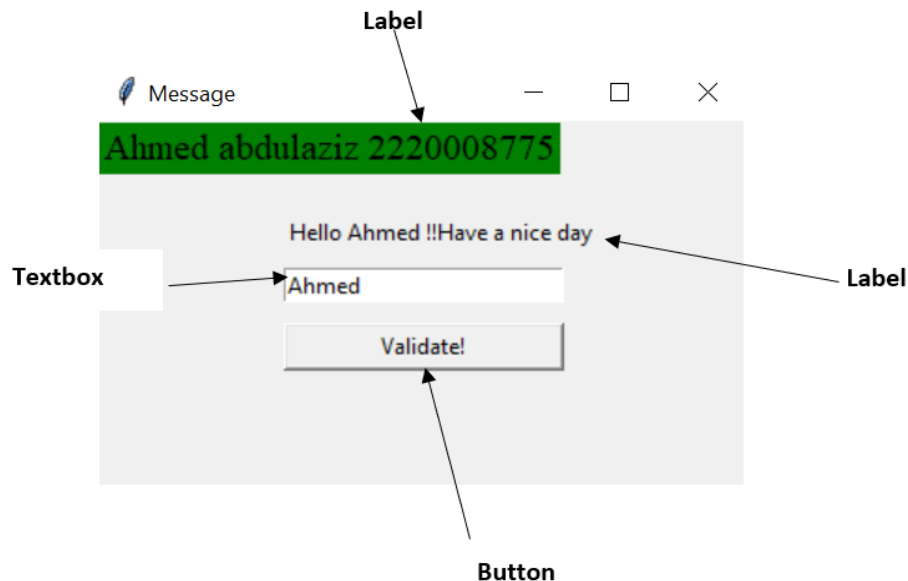- IDLE (Python 3.10 or above)

Description

- Write python programs that solve the following problems:

Q1:

Write a Python GUI program to create a textbox, two labels and a button using Tkinter Library.

- ✓ On pressing Validate! Button, print the following text "**Hello *Name*! Have a nice day** inside a label. The name is given by the user.
- ✓ The student's name and ID are printed inside the top label. Set the attributes of the label as follow:
  - background color: green
  - Font color: Black
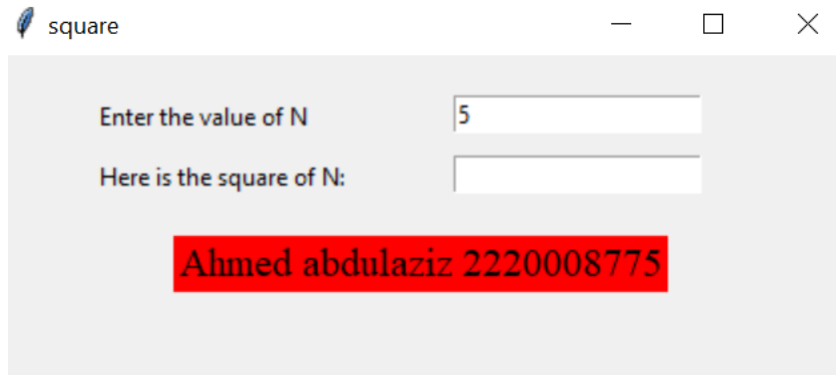 - Font name: Times

Expected output:

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Q2:

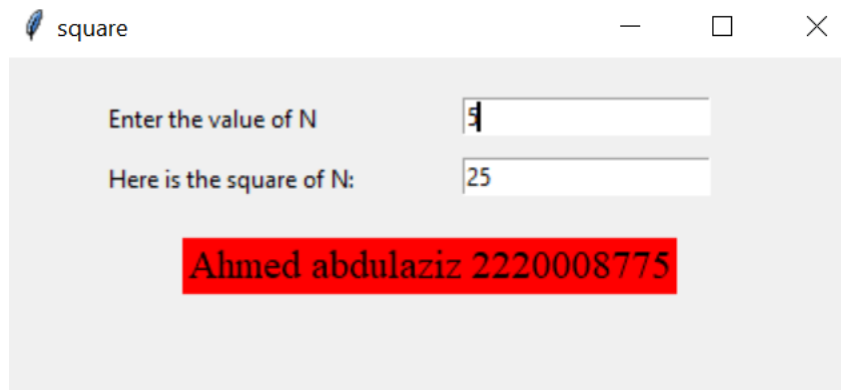Write a Python GUI program to create three labels and 2 textboxes using Tkinter Library.

✓ Once the user gives a value of N and press the enter key, the square of N is given in the second textbox (See pictures).

✓ The student's name and ID are printed inside the label at the bottom of the Tkinter window. Set the attributes of the label as follow:
  - background color: red
  - Font color: Black
  - Font name: Times

Expected output:

Step 1: The user enters the value of N

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Step 2: The Enter key is pressed and the square of N is displayed

Q3:

Write a Python GUI program to create three labels and 2 textboxes using Tkinter Library.

The student needs to implement a program to guess a **random integer between 1 and 10**. The player gives one try, if the number entered in the first textbox is the same as the number to guess, the player wins, and a message will be displayed in a the second textbox(Bingo). Otherwise, the player loses, and a message will be displayed in a the second textbox (you lost the game).

After the message is displayed, a label appears to print the random number that the player try to guess (see figures below).

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Expected output:

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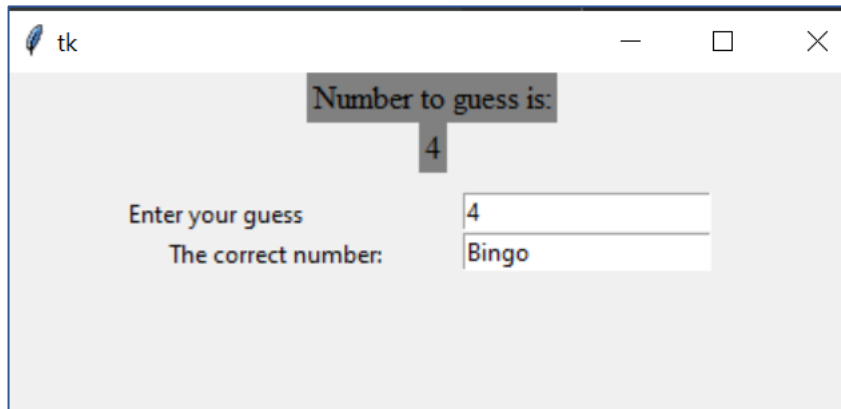
Deliverables

- Submit the files via blackboard. If blackboard is not working, send an email.
- No submissions or late submissions are penalized (from participation marks).
- Name the document Python_Lab8_StudentName_Q#
- You need to submit 3 files.