# Aladine Dhiabi

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## Summary

Programmer, Shader developer, and Unity expert.
Making Games since 2009.
Full-time mobile game developer since 2013.
portfolio:
https://alaslipknot.github.io/portfolio/

## Experience

**Senior Game Developer**
Voodoo
Oct 2021 - Present (9 months +)

**lead programmer and game designer**
PlayState Studio
Sep 2015 - Sep 2021 (6 years 1 month)

**Game Programmer**
Jan 2015 - Oct 2015 (10 months)

**Game Programmer**
Cobalt Play
Jul 2014 - Aug 2015 (1 year 2 months)
Creating "quick" mobile games since July 2014, some of it are here : http://aladineprojects.tumblr.com/

**Game Programmer**
AppMink
Dec 2013 - Apr 2014 (5 months)

## Education

**Institut Superieur des études téchnologique à Bizerte**
2012 - 2015

## Skills

unity • Game Design • Mobile Games • Game Development • Project Management • Video Games
• 3D Modeling • Art Direction • C# • unity3D