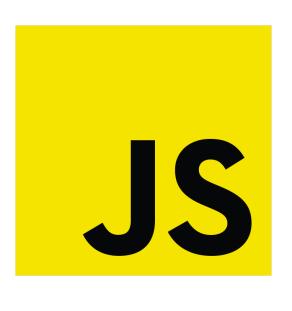
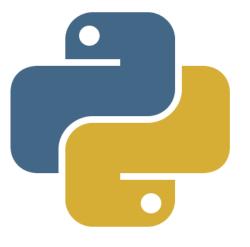
# Functional Programming







# Hi, I'm Alastair!

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Strict functional programming in Haskell Relaxed functional programming in Javascript, Python, PHP and Scala

### Requirements

NodeJS 6.12.3 or later

Python 3.6 or later

# Why should you care?

- Makes unit testing and debugging easier
- **Trivial** to scale computation currently done in one thread, to multiple threads, multiple processes and even, multiple servers
- **Easier** to conceptualize and understand with declarative codebases and less lines of code
- Compiler/interpreter takes the best course of action when trying to determine the performance of your code.

### FAD Acronym

**Eunctions for everything** 

Avoid/Isolate Side Effects

Data is immutable

# Functions for Everything

Functions as inputs/parameters

Don't be afraid to use functions as return values

Complex functions built with simpler functions

```
/**
     * @param {int} initValue
     * @param {Function} incrementEventListener - Function that fires
         everytime the counter variable is incremented. Passed the
4
         new counter value
     * @returns {Function} increments the closured counter variable
6
     */
     function intIncrementer(initValue, incrementEventListener) {
9
       var counter = initValue;
10
11
       return function increment() {
12 V
         counter++;
13
14
         incrementEventListener(counter);
15
16
17
18
     const zeroIntIncrementer = intIncrementer(0, function (counterVal) {
       console.log("Counter value incremented - new value: " + counterVal);
20
     });
21
22
     zeroIntIncrementer();
23
     zeroIntIncrementer();
24
25
     zeroIntIncrementer();
```

```
11 11 11
     @param {int} initValue
     @param {Function} incrementEventListener - Function that fires
       everytime the counter variable is incremented. Passed the
       new counter value
     @returns {Function} increments the closured counter variable
     11 11 11
     def intIncrementer(initValue, incrementEventListener):
       counter = initValue
10
11
      def increment():
12 V
         nonlocal counter
13
         counter = counter + 1
14
         incrementEventListener(counter)
15
16
       return increment
17
18
     zeroIntIncrementer = intIncrementer(
20
       Ο,
       lambda counter: print("Counter value incremented - new value: {counterVal}".format(
21
         counterVal=counter
22
       ))
23
24
25
26
     zeroIntIncrementer()
     zeroIntIncrementer()
27
28
     zeroIntIncrementer()
```

### Avoid/Isolate Side Effects

Storing something in the database

Displaying graphics

Printing out text

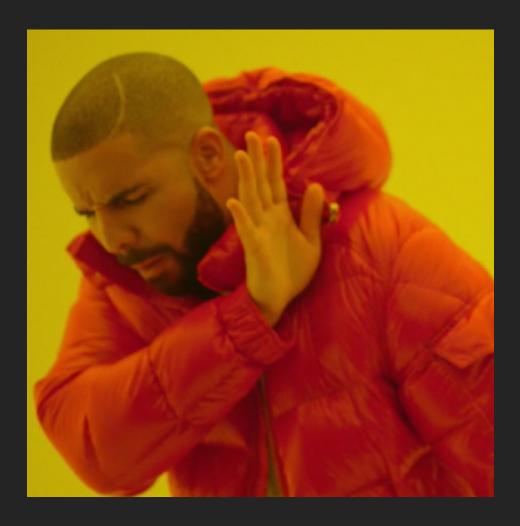
Modifying a global variable

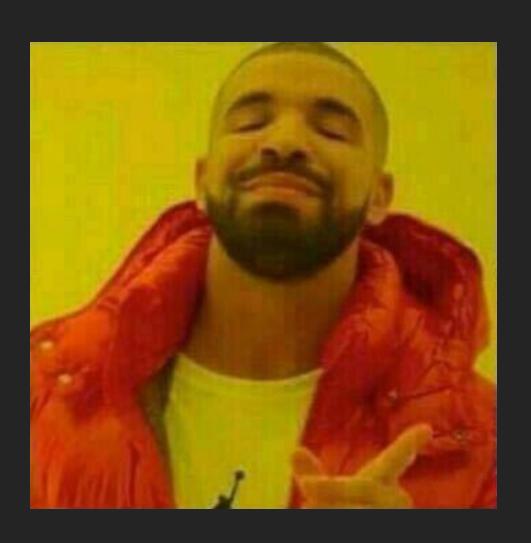
```
var pg = require('pg');
 2
     /**
     * Interfaces with the database, allowing us to
        execute SQL-based commands
     * @param {string} sqlQuery - Prepared Query to execute
     * @param {[]} queryValues - Corresponding data to execute query with
     * @param {Promise} resolved on success, reject on failure
     */
 9
10 v function dbQuery(sqlQuery, queryValues) {
11
12 V
         return new Promise(function (resolve, reject) {
13 V
             pg.connect(process.env.DATABASE_URI, function (err, client, done) {
14
                 // Handle Errors
                 if (err) {
15 V
                     if (client) {
16 V
17
                         done(client);
18 V
                     } else {
19
                         done();
20
21
                     reject(err);
22
                     return;
23
24
25
                 // Query Object
                 var values = queryValues || [],
26
27
                     query = client.query(sqlQuery, values),
28
                     resultList = [],
29
30 V
                     rowCallback = function (row) {
                         resultList.push(row);
31
                     },
32
33 V
                     errorCallback = function (error) {
34
                         done();
35
                         reject(error);
                     };
36
37
                 query.on('row', rowCallback);
38
                 query.on('error', errorCallback);
39
                 query.on('end', function () {
41 V
                     query.removeListener('row', rowCallback);
42
                     query.removeListener('error', errorCallback);
43
44
                     done();
                     resolve(resultList);
45
46
                 });
47
             });
         });
48
49
50
51
     module.exports = exports = dbQuery;
```

```
import psycopg2
     import os
4
     111
     Executes the provided SQL query
     @param {string} sql_query
     @param {list} parameters
     @returns {list[tuple]}
 8
9
    def db_query(sql_query, parameters=None):
       if not isinstance(sql_query, basestring):
11
         raise TypeError("sql_query must be a string")
12
       if parameters is not None and not isinstance(parameters, list):
13 V
         raise TypeError("parameters must be a list")
14
15
16 V
       db = psycopg2.connect(
17
         database=os.getenv("POSTGRES_DB"),
         user=os.getenv("POSTGRES_USER"),
18
         password=os.getenv("POSTGRES_PASSWORD"),
19
20
         host=os.getenv("POSTGRES_HOST")
21
22
23
       db_cursor = db.cursor()
       if parameters is None:
24
25
         db_cursor.execute(sql_query)
26
       else:
27
         db_cursor.execute(sql_query, parameters)
28
       db.commit()
29
       results = db_cursor.fetchall()
30
31
32
       db_cursor.close()
       db.close()
33
       return results
34
```

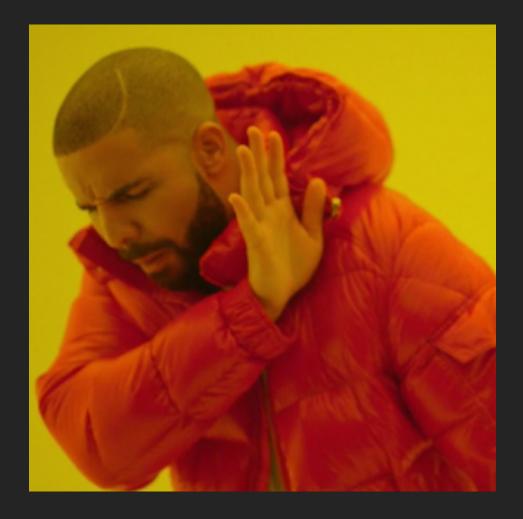
### Data is Immutable

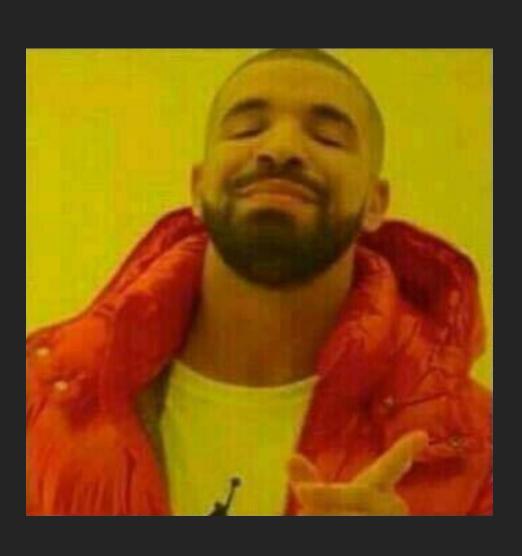
- Don't mutate variables, data structures
- or input parameters depend on results of
- functions, generate new data structures and treat
  - input parameters as constants (when possible)





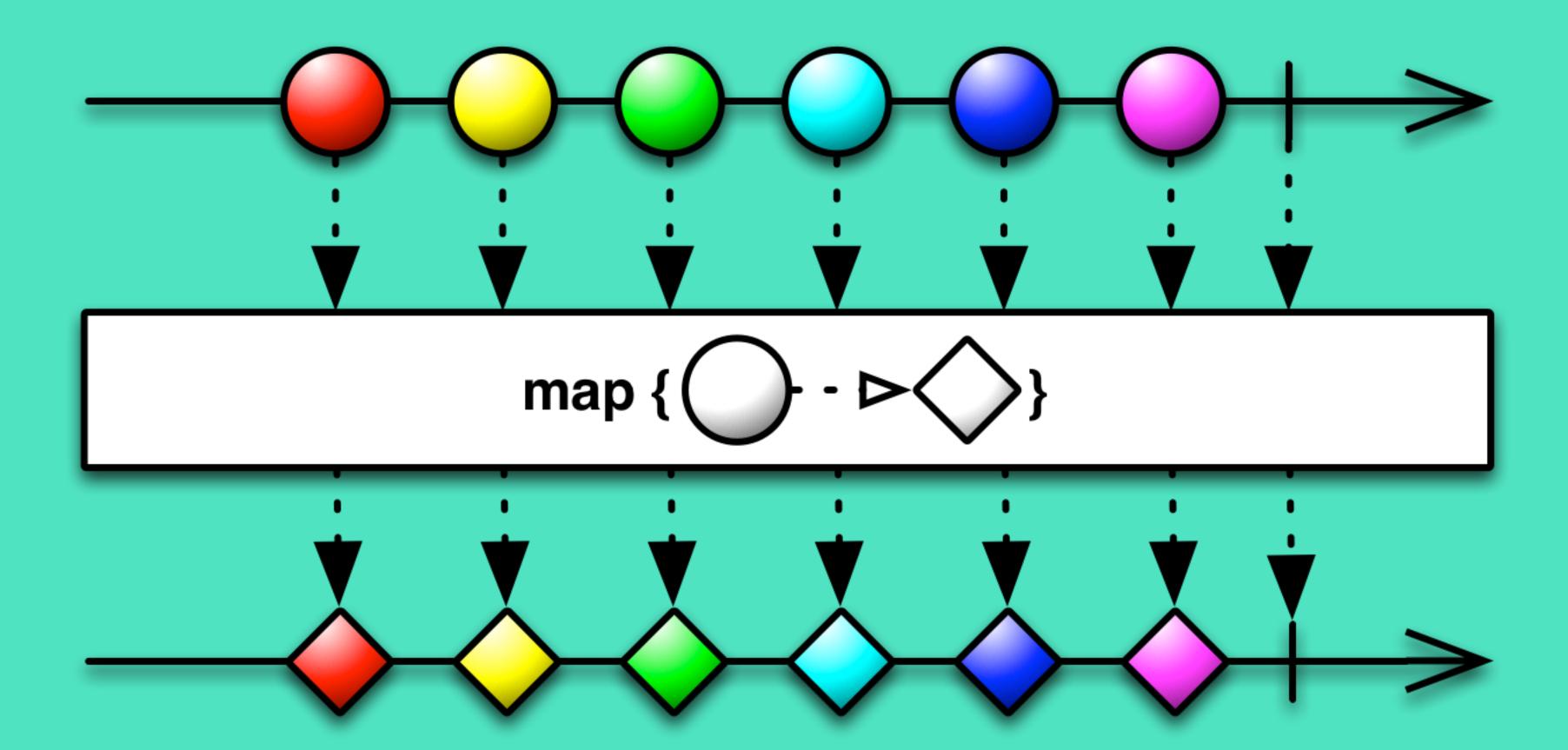
```
mutableObjectParam.newAddedProperty = "someValue";
      return mutableObjectParam;
 8
    var someObject = {
      key: "value"
11
12
    };
13
14
     var returnValue1 = mutatesParams(someObject);
     console.log('newAddedProperty' in someObject);
15
     console.log('newAddedProperty' in returnValue1);
16
     console.log(someObject === returnValue1);
17
18
24
     function doesNotMutateParams(mutableObjectParam) {
       var returnedObject = Object.assign({}, mutableObjectParam);
26
27
28
       returnedObject.newAddedProperty = "someValue";
       return returnedObject;
29
 30
31
 32 var someOtherObject = {
       key: "value"
     };
 34
35
     var returnValue2 = doesNotMutateParams(someOtherObject);
 36
     console.log('newAddedProperty' in someOtherObject);
37
     console.log('newAddedProperty' in returnValue2);
38
     console.log(someOtherObject === returnValue2);
 39
40
```





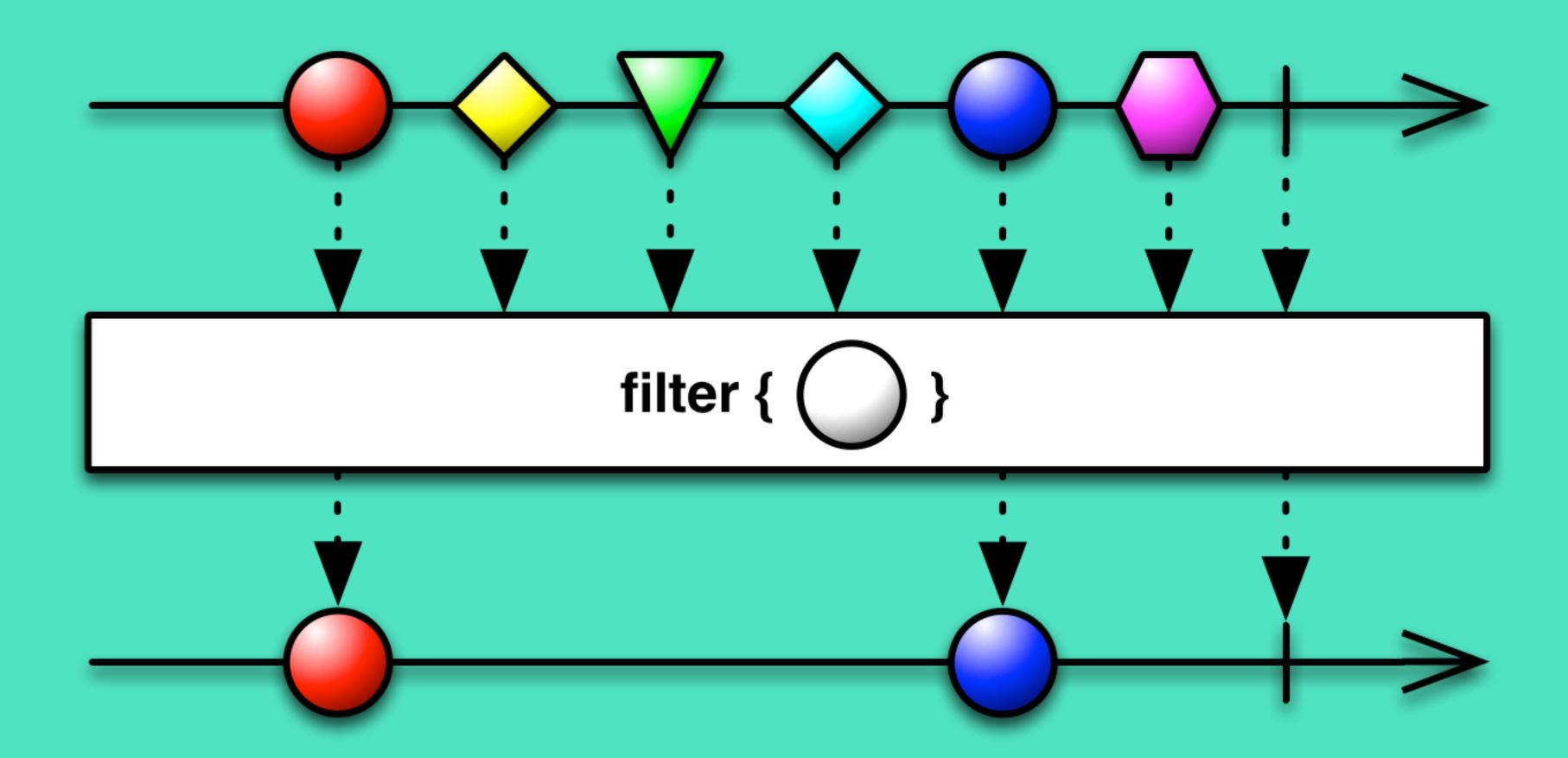
```
mutableObjectParam["newAddedProperty"] = "someValue"
       return mutableObjectParam
 6
     someObject = {
       "key": "value"
 8
 9
10
11
     returnValue1 = mutatesParams(someObject)
     print("newAddedProperty" in someObject.keys())
12
     print("newAddedProperty" in someObject.keys())
13
     print(someObject == returnValue1)
14
15
19
20
     import copy
21
    def doesNotMutateParams(mutableObjectParam):
       returnedObject = copy.deepcopy(mutableObjectParam)
23
24
       returnedObject["newAddedProperty"] = "someValue"
25
       return returnedObject
26
27
28
     someOtherObject = {
       "key": "value"
29
30
31
     returnValue2 = doesNotMutateParams(someOtherObject);
32
     print("newAddedProperty" in someOtherObject.keys())
33
     print("newAddedProperty" in returnValue2.keys())
34
     print(someOtherObject == returnValue2)
35
36
```

# Most important functional operations



```
var results1 = [1, 2, 3, 4, 5, 6].map(function (x) {
  return x++;
});
var results2 = ["ca", "fa", "ma", "ra"].map(function (x) {
  return x + "t";
});
var results3 = [true, false].map(function (x) {
  return !x;
});
console.log(results1);
console.log(results2);
console.log(results3);
```

```
results1 = map(lambda x: x + 1, [1, 2, 3, 4, 5, 6]);
results2 = map(lambda x: x + "t", ["ca", "fa", "ma", "ra"]);
results3 = map(lambda x: not x, [True, False]);
print(list(results1))
print(list(results2))
print(list(results3))
```

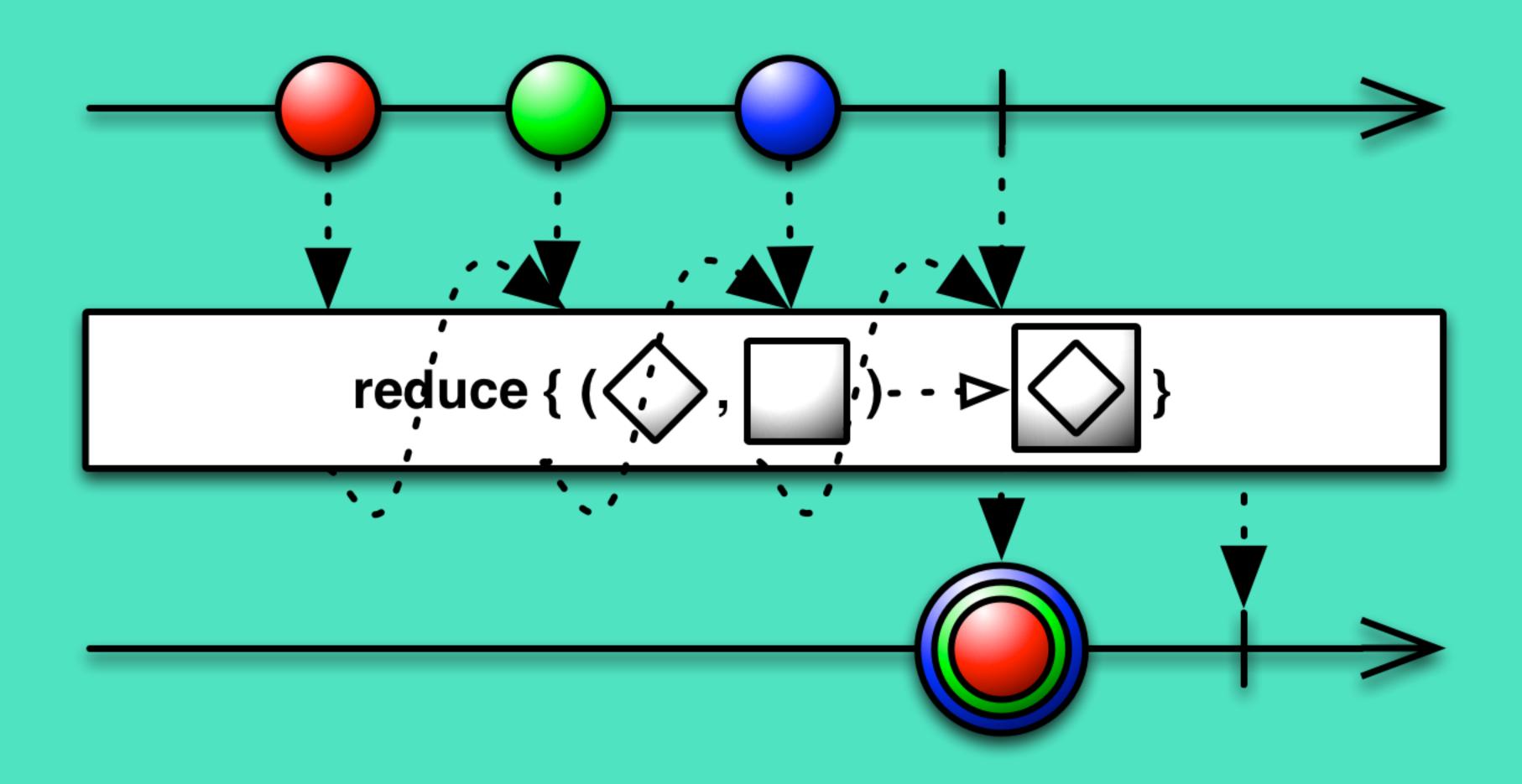


```
var results1 = ["empire", "test", "cat", "ghost"].filter(function (x) {
   return x.length > 3;
});

var results2 = [1, 1, 5, 7, 8, 9, 1, 5].filter(function (x) {
   return x > 3;
});

console.log(results1);
console.log(results2);
```

```
results1 = filter(lambda x: len(x) > 3, ["empire", "test", "cat", "ghost"])
results2 = filter(lambda x: x > 3, [1, 1, 5, 7, 8, 9, 1, 5])
print(list(results1));
print(list(results2));
```



```
var results1 = [1, 1, 3, 4, 5].reduce(function (current, accumulated) {
   return current * accumulated;
});

var results2 = ["ca", "fa", "ma", "ra"].reduce(function (current, accumulated) {
   return current + accumulated;
});

console.log(results1);
console.log(results2);
```

```
from functools import reduce
def reducer1(current, accumulated):
  return current * accumulated
results1 = reduce(reducer1, [1, 1, 3, 4, 5]);
def reducer2(current, accumulated):
  return current + accumulated
results2 = reduce(reducer2, ["ca", "fa", "ma", "ra"]);
print(results1);
print(results2);
```

# Cool Real-World Example Multi-threaded HTTP Requests

### Immutable Data Structures

#### **Python**

github.com/tobgu/pyrsistent

#### <u>Javascript</u>

facebook.github.io/immutable-js/github.com/swannodette/mori

## Further Learning - Resources

Picking up Haskell

learnyouahaskell.com

cis.upenn.edu/~cis194/spring13/

Functional Python

docs.python.org/3/library/functional.html

Functional Javascript

https://github.com/lukehoban/es6features

# Further Learning - Codebases

Keyword Recommendation/Search Engine (Scala)

github.com/alastairparagas/ZenodoAddon

Database Loading Script (Python)

github.com/alastairparagas/ZenodoFilescript

Linear Regression, Twitter APIs (Haskell)

github.com/alastairparagas/haskell\_exercises

Natural Language Processing Microservice (Java)

github.com/termmerge/nlpcore