

## Job Sheet 14 Binary Tree



**From:**

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**Study Program:**

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## Practicum 1 :

Code :

- Node

```
1  package practicum1;
2
3  public class Node {
4      int data;
5      Node left;
6      Node right;
7
8      public Node() {
9
10     }
11
12     public Node(int data) {
13         this.left = null;
14         this.data = data;
15         this.right = null;
16     }
17 }
18
```

- Binary Tree

```

1  package practicum1;
2
3  public class BinaryTree {
4      Node root;
5
6      public BinaryTree() {
7          root = null;
8      }
9
10     Codeium: Refactor | Explain | Generate Javadoc
11     boolean isEmpty() {
12         return root == null;
13     }
14
15     Codeium: Refactor | Explain | Generate Javadoc
16     void add(int data) {
17         if (isEmpty()) {
18             root = new Node(data);
19         } else {
20             Node current = root;
21             while(true) {
22                 if(data < current.data) {
23                     if(current.left != null) {
24                         current = current.left;
25                     } else {
26                         current.left = new Node(data);
27                         break;
28                     }
29                 } else if (data > current.data) {
30                     if (current.right != null) {
31                         current = current.right;
32                     } else {
33                         current.right = new Node(data);
34                         break;
35                     }
36                 } else { // data already exist
37                     break;
38                 }
39             }
40         }
41     }
42 }

```

Codeium: Refactor | Explain | Generate Javadoc

```
41 boolean find(int data) {
42     boolean result = false;
43     Node current = root;
44     while(current != null) {
45         if (current.data == data) {
46             result = true;
47             break;
48         } else if (data < current.data) {
49             current = current.left;
50         } else {
51             current = current.right;
52         }
53     }
54     return result;
55 }
```

Codeium: Refactor | Explain | Generate Javadoc

```
57 void traversePreOrder(Node node) {
58     if (node != null) {
59         System.out.print(" " + node.data);
60         traversePreOrder(node.left);
61         traversePreOrder(node.right);
62     }
63 }
```

Codeium: Refactor | Explain | Generate Javadoc

```
65 void traversePostOrder(Node node) {
66     if (node != null) {
67         traversePostOrder(node.left);
68         traversePostOrder(node.right);
69         System.out.print(" " + node.data);
70     }
71 }
```

Codeium: Refactor | Explain | Generate Javadoc

```
73 void traverseInOrder(Node node) {
74     if (node != null) {
75         traverseInOrder(node.left);
76         System.out.print(" " + node.data);
77         traverseInOrder(node.right);
78     }
79 }
```

80

Codeium: Refactor | Explain | Generate Javadoc

```
81 Node getSuccessor(Node del) {
82     Node successor = del.right;
83     Node successorParrent = del;
84     while(successor.left != null) {
85         successorParrent = successor;
86         successor = successor.left;
87     }
88     if (successor != del.right) {
89         successorParrent.left = successor.right;
90         successor.right = del.right;
91     }
92     return successor;
93 }
```

94

Codeium: Refactor | Explain | Generate Javadoc

```
95 void delete(int data) {
96     if (isEmpty()) {
97         System.out.println("Tree is empty!");
98         return;
99     }
100     // find node (current) that will be deleted
101     Node parent = root;
102     Node current = root;
103     boolean isLeftChild = false;
104     while (current != null) {
105         if (current.data == data) {
106             break;
107         } else if (data < current.data) {
108             parent = current;
109             current = current.left;
110             isLeftChild = true;
```

```

111         } else if ( data > current.data) {
112             parent = current;
113             current = current.right;
114             isLeftChild = false;
115         }
116     }
117     if (current == null) {
118         System.out.println("Couldn't find data!");
119         return;
120     } else {
121         // if there is no child, simply delete it
122         if (current.left == null && current.right == null) {
123             if (current == root) {
124                 root = null;
125             } else {
126                 if (isLeftChild Node left)
127                     parent.left = null;
128                 } else {
129                     parent.right = null;
130                 }
131             }
132         } else if (current.left == null) { // if there is 1 child (right)
133             if (current == root) {
134                 root = current.right;
135             } else {
136                 if (isLeftChild) {
137                     parent.left = current.right;
138                 } else {
139                     parent.right = current.right;
140                 }
141             }
142         } else if (current.right == null) { // if there is 1 child (left)
143             if (current == root) {
144                 root = current.left;
145             } else {
146                 if (isLeftChild) {
147                     parent.left = current.left;
148                 } else {
149                     parent.right = current.left;
150                 }
151             }
152         }

```

```
152         } else { // if there are 2 child
153             Node successor = getSuccessor(current);
154             if (current == root) {
155                 root = successor;
156             } else {
157                 if (isLeftChild) {
158                     parent.left = successor;
159                 } else {
160                     parent.right = successor;
161                 }
162             }
163             successor.left = current.left;
164         }
165     }
166 }
167
168 }
169
```

- Main

```

1  package practicum1;
2
3  public class BinaryTreeMain {
    Run | Debug | Codeium: Refactor | Explain | Generate Javadoc
4      public static void main(String[] args) {
5          BinaryTree bt = new BinaryTree();
6
7          bt.add(data:6);
8          bt.add(data:4);
9          bt.add(data:8);
10         bt.add(data:3);
11         bt.add(data:5);
12         bt.add(data:7);
13         bt.add(data:9);
14         bt.add(data:10);
15         bt.add(data:15);
16
17         bt.traversePreOrder(bt.root);
18         System.out.println();
19         bt.traverseInOrder(bt.root);
20         System.out.println();
21         bt.traversePostOrder(bt.root);
22         System.out.println();
23         System.out.println("Find " + bt.find(data:5));
24         bt.delete(data:8);
25         bt.traversePreOrder(bt.root);
26         System.out.println();
27     }
28 }
29

```

Result :



```

(zharsuke@asus-vivobook) - [~/Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding]
$ /usr/bin/env /usr/lib/jvm/java-17-openjdk-amd64/bin/java -XX:+ShowCodeDetailsInExceptionMessages -cp /home/zharsuke/Documents/College/Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding/bin practicum1.BinaryTreeMain
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswing.aatext=true
6 4 3 5 8 7 9 10 15
3 4 5 6 7 8 9 10 15
3 5 4 7 15 10 9 8 6
Find true
6 4 3 5 9 7 10 15

(zharsuke@asus-vivobook) - [~/Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding]
$

```

## Practicum 2

Code :

- Binary Tree Array

```

1  package practicum2;
2
3  public class BinaryTreeArray {
4      int [] data;
5      int idxLast;
6
7      public BinaryTreeArray() {
8          data = new int[10];
9      }
10
11      Codeium: Refactor | Explain | Generate Javadoc
12      void populateData(int data [], int idxLast) {
13          this.data = data;
14          this.idxLast = idxLast;
15      }
16
17      Codeium: Refactor | Explain | Generate Javadoc
18      void traverseInOrder(int idxStart) {
19          if (idxStart <= idxLast) {
20              traverseInOrder(2*idxStart+1);
21              System.out.print(data[idxStart] + " ");
22              traverseInOrder(2*idxStart+2);
23          }
24      }
25  }

```

- Main

```

1  package practicum2;
2
3  public class BinaryTreeMain {
4      Run | Debug | Codeium: Refactor | Explain | Generate Javadoc
5      public static void main(String[] args) {
6          BinaryTreeArray bta = new BinaryTreeArray();
7
8          int [] data = {6,4,8,3,5,7,9,0,0,0};
9          int idxLast = 6;
10         bta.populateData(data, idxLast);
11         bta.traverseInOrder(idxStart:0);
12     }
13 }

```

Result :

```

(zharsuke@asus-vivobook) - [~/.../Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding]
└─$ /usr/bin/env /usr/lib/jvm/java-17-openjdk-amd64/bin/java -XX:+ShowCodeDetailsInExceptionMessages -cp /home/zharsuke/Documents/College/Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding/bin practicum2.BinaryTreeMain
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswing.aatext=true
3 4 5 6 7 8 9

(zharsuke@asus-vivobook) - [~/.../Semester_2/Data_Structure_and_Algorithm_Practicum/Meet_14/coding]
└─$

```

## QUESTIONS

1. Why the data searching process is more efficient in the Binary search tree

than in an ordinary binary tree?

- The data searching process is more efficient in a Binary Search Tree (BST) compared to an ordinary binary tree because the BST's structure allows for a focused search by eliminating half of the remaining elements at each step. This results in a faster search process, as it has a logarithmic time complexity ( $O(\log n)$ ) in the average case, while an ordinary binary tree has a linear time complexity ( $O(n)$ ) for searching, where  $n$  is the number of elements in the tree.

2. Why do we need the Node class? What are the left and right attributes?

- The Node class is needed in the given code to represent individual nodes in a binary tree. Each Node object contains three attributes: data, left, and right. The data attribute stores the value associated with the node. It represents the actual data being stored or processed within the tree. The left attribute is a reference to the left child of the current node. It points to another Node object representing the left subtree. The right attribute is a reference to the right child of the current node. It points to another Node object representing the right subtree.

3. a. What are the uses of the root attribute in the BinaryTree class?

b. When the tree object was first created, what is the value of root?

- a. The root attribute in the BinaryTree class is used to store the reference to the root node of the binary tree. It serves as the starting point for accessing and traversing the tree's nodes and represents the overall structure of the tree.
- b. When the tree object was first created, the value of the root attribute is null. This indicates that the tree is initially empty and does not have any nodes. The root attribute is assigned the value of null in the constructor of the BinaryTree class.

4. When the tree is still empty, and a new node is added, what process will

happen?

- The `add()` method in the BinaryTree class will be called, passing the data value of the new node as a parameter. Since the tree is empty (root is null), the `add()` method will create a

new Node object with the given data value. The newly created node will become the root node of the tree, and its left and right attributes will be set to null. The root attribute of the BinaryTree class will now reference the newly added node. Subsequent nodes can be added by traversing the tree and finding the appropriate position based on the values of the nodes.

5. Pay attention to the add() method, in which there are program lines as below. Explain in detail what the program line is for?

```
if(data<current.data){
    if(current.left!=null){
        current = current.left;
    }else{
        current.left = new Node(data);
        break;
    }
}
```

- The mentioned code snippet is part of the add() method in the BinaryTree class and is responsible for inserting a new node with a given data value into the binary tree.

If the data value of the new node is less than the data value of the current node being examined:

- If the current node has a left child, update the current node reference to its left child.
- If the current node does not have a left child, create a new node with the given data value and assign it as the left child of the current node.

6. What is the difference between pre-order, in-order and post-order traverse modes?

- **Pre-order traversal:** Visits the current node, then traverses the left subtree, and finally traverses the right subtree.
- **In-order traversal:** Traverses the left subtree, visits the current node, and then traverses the right subtree.
- **Post-order traversal:** Traverses the left subtree, traverses the right subtree, and then visits the current node.

7. Look at the delete() method. Before the node removal process, it is preceded by the process of finding the node to be deleted. Besides intended to find the node to be deleted (current), the search process will also look for the parent of the node to be deleted (parent). In your opinion, Why is it also necessary to know the parent of the node to be deleted?

- In the `delete()` method, finding the parent of the node to be deleted is crucial for correctly reassigning the child pointers when removing the node. By knowing the parent, we can update the appropriate child pointer of the parent node to properly link the remaining subtree after the deletion. If we only had a reference to the node to be deleted (`current`) and not its parent, we wouldn't be able to modify the parent's child pointer to reflect the removal. This could result in an inconsistent or incorrect binary tree structure. By keeping track of the parent node, we can determine whether the node to be deleted is a left or right child of its parent. Based on this information, we can appropriately update the parent's child pointer to skip the node being deleted and connect it with the remaining subtree.

8. For what is a variable named `isLeftChild` created in the `delete()` method?

- The variable `isLeftChild` in the `delete()` method is used to determine whether the node to be deleted is a left child or a right child of its parent. This information is important for correctly updating the parent's child pointer during the deletion process.

9. What is the `getSuccessor()` method for?

- The `getSuccessor()` method in the provided code is used to find the successor node of a given node during the deletion process in a binary search tree. The successor node is the node with the smallest value that is greater than the value of the given node. This method helps in maintaining the binary search tree property when deleting a node with two children.

10. In a theoretical review, it is stated that when a node that has 2 children is deleted, the node is replaced by the successor node, where the successor node can be obtained in 2 ways, namely 1) looking for the largest value of the subtree to the left, or 2) looking for the smallest value of subtree on the right. Which 1 of 2 methods is implemented in the `getSuccessor()` method in the above program?

- The `getSuccessor()` method in the provided code implements the second method of finding the successor node when deleting a node with two children. It looks for the smallest value in the right subtree of the node to be deleted and returns it as the successor node.

11. What are the uses of the `data` and `idxLast` attributes in the `BinaryTreeArray` class?

- The `idxLast` attribute keeps track of the index of the last element in the array, indicating the number of elements currently present in the binary tree.

12. What are the uses of the `populateData()` and `traverseInOrder()` methods?

- The `populateData()` method in the `BinaryTreeArray` class is used to assign a given array of data and its corresponding `idxLast` value to the `data` and `idxLast` attributes of the class. It allows for initializing the binary tree with the provided data. The `traverseInOrder()` method in the `BinaryTreeArray` class is used to perform an in-order traversal of the binary tree.

represented by the data array. It recursively traverses the elements in the binary tree and prints them in the order specified by an in-order traversal.

13. If a binary tree node is stored in index array 2, then in what index are the left-child and right child positions respectively?

- If a binary tree node is stored at index 2 in the array representation, then the left-child position would be at index  $2*2+1 = 5$ , and the right-child position would be at index  $2*2+2 = 6$ .

## ASSIGNMENTS

1. Create a method inside the BinaryTree class that will add nodes with recursive approach.

```
Codeium: Refactor | Explain | Generate Javadoc
14 void addRecursive(int data) {
15     root = addRecursiveNode(root, data);
16 }
17
Codeium: Refactor | Explain | Generate Javadoc
18 private Node addRecursiveNode(Node current, int data) {
19     if (current == null) {
20         return new Node(data);
21     }
22
23     if (data < current.data) {
24         current.left = addRecursiveNode(current.left, data);
25     } else if (data > current.data) {
26         current.right = addRecursiveNode(current.right, data);
27     }
28     return current;
29 }
30
```

```

10     bt.addRecursive(data:6);
11     bt.addRecursive(data:4);
12     bt.addRecursive(data:8);
13     bt.addRecursive(data:3);
14     bt.addRecursive(data:5);
15     bt.addRecursive(data:7);
16     bt.addRecursive(data:9);
17     bt.addRecursive(data:10);
18     bt.addRecursive(data:15);
19
20     bt.traversePreOrder(bt.root);
21     System.out.println();
22     bt.traverseInOrder(bt.root);
23     System.out.println();
24     bt.traversePostOrder(bt.root);
25     System.out.println();
26     System.out.println("Find " + bt.find(data:5));
27     bt.delete(data:8);
28     bt.traversePreOrder(bt.root);
29     System.out.println();

```

```

(zharsuke@asus-vivobook) - [~/.../Semester_2/
eet_14/coding]
$ /usr/bin/env /usr/lib/jvm/java-17-openjd
ceptionMessages -cp /home/zharsuke/Documents
lgorithm_Practicum/Meet_14/coding/bin practic
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFor
6 4 3 5 8 7 9 10 15
3 4 5 6 7 8 9 10 15
3 5 4 7 15 10 9 8 6
Find true
6 4 3 5 9 7 10 15

```

2. Create a method in the BinaryTree class to display the smallest and largest values in the tree.

Codeium: Refactor | Explain | Generate Javadoc

```
31 public int findSmallestValue() {
32     if (isEmpty()) {
33         System.out.println("Tree is empty!");
34     }
35
36     Node current = root;
37     while(current.left != null) {
38         current = current.left;
39     }
40     return current.data;
41 }
42
```

Codeium: Refactor | Explain | Generate Javadoc

```
43 public int findLargestValue() {
44     if (isEmpty()) {
45         System.out.println("Tree is empty!");
46     }
47     Node current = root;
48     while(current.right != null) {
49         current = current.right;
50     }
51     return current.data;
52 }
53
```

```
31 System.out.println("Smallest value = " + bt.findSmallestValue());
32 System.out.println("Largest value = " + bt.findLargestValue());
33 System.out.println();
```



```

(zharsuke@asus-vivobook) - [~/.../Semester_14/coding]
$ /usr/bin/env /usr/lib/jvm/java-17-
ExceptionMessages -cp /home/zharsuke/Doc
lgorithm_Practicum/Meet_14/coding/bin p
Picked up _JAVA_OPTIONS: -Dawt.useSystem
6 4 3 5 8 7 9 10 15
3 4 5 6 7 8 9 10 15
3 5 4 7 15 10 9 8 6
Find true
6 4 3 5 9 7 10 15
Smallest value = 3
Largest value = 15

```

3. Create a method in the BinaryTree class to display the data in the leaf.

```

Codeium: Refactor | Explain | Generate Javadoc
54 public void displayLeafNode() {
55     displayLeafNode(root);
56 }
57
Codeium: Refactor | Explain | Generate Javadoc
58 public void displayLeafNode(Node node) {
59     if (node == null) {
60         return;
61     }
62     if (node.left == null && node.right == null) {
63         System.out.print(node.data + " ");
64     }
65     displayLeafNode(node.left);
66     displayLeafNode(node.right);
67 }
68

```

```

35 System.out.print("Data in leaf = ");
36 bt.displayLeafNode();
37 System.out.println();

```

```

(zharsuke@asus-vivobook) - [~/
eet_14/coding]
$ /usr/bin/env /usr/lib/jvm/j
exceptionMessages -cp /home/zhars
lgorithm_Practicum/Meet_14/codin
Picked up _JAVA_OPTIONS: -Dawt.u
  6 4 3 5 8 7 9 10 15
  3 4 5 6 7 8 9 10 15
  3 5 4 7 15 10 9 8 6
Find true
  6 4 3 5 9 7 10 15
Smallest value = 3
Largest value = 15

Data in leaf = 3 5 7 15

```

4. Create a method in the BinaryTree class to display the number of leaves in the tree.

```

Codeium: Refactor | Explain | Generate Javadoc
69  public int countLeave() {
70      return countLeave(root);
71  }
72
Codeium: Refactor | Explain | Generate Javadoc
73  public int countLeave(Node node) {
74      if (node == null) {
75          return 0;
76      }
77      if (node.left == null && node.right == null) {
78          return 1;
79      }
80      int leftCount = countLeave(node.left);
81      int rightCount = countLeave(node.right);
82      return leftCount + rightCount;
83  }
84

```

```

39  System.out.println("Number of leaf node : " + bt.countLeave());

```

```

(zharsuke@asus-vivobook) -
eet_14/coding]
$ /usr/bin/env /usr/lib/jv
ExceptionMessages -cp /home/zh
lgorithm_Practicum/Meet_14/co
Picked up _JAVA_OPTIONS: -Daw
6 4 3 5 8 7 9 10 15
3 4 5 6 7 8 9 10 15
3 5 4 7 15 10 9 8 6
Find true
6 4 3 5 9 7 10 15
Smallest value = 3
Largest value = 15

Data in leaf = 3 5 7 15
Number of leaf node : 4

```

5. Modify the BinaryTreeMain class, so that it has a menu option:

- a. add
- b. delete
- c. find
- d. traverse inOrder
- e. traverse preOrder
- f. traverse postOrder
- g. keluar

```

Codeium: Refactor | Explain | Generate Javadoc
90 public static void display() {
91     System.out.println("Binary Tree Operations");
92     System.out.println("1. Add");
93     System.out.println("2. Delete");
94     System.out.println("3. Find");
95     System.out.println("4. Traverse Order");
96     System.out.println("5. Traverse PreOrder");
97     System.out.println("6. Traverse PostOrder");
98     System.out.println("7. Exit");
99 }

```

```

20     int choice;
21
22
23     display();
24     System.out.print("Insert choice : ");
25     choice = sc.nextInt();
26     switch (choice) {
27         case 1:
28             System.out.print("Insert number to add : ");
29             int number1 = sc.nextInt();
30             bt.add(number1);
31             break;
32         case 2:
33             System.out.print("Insert number to delete : ");
34             int number2 = sc.nextInt();
35             bt.delete(number2);
36             break;
37         case 3:
38             System.out.print("Insert number to find : ");
39             int number3 = sc.nextInt();
40             System.out.println("Number " + number3 + " found : " + bt.find(number3));
41             break;
42         case 4:
43             System.out.print("Traverse in order : ");
44             bt.traverseInOrder(bt.root);
45             System.out.println();
46             break;
47         case 5:
48             System.out.print("Traverse pre order : ");
49             bt.traversePreOrder(bt.root);
50             System.out.println();
51             break;
52         case 6:
53             System.out.print("Traverse post order : ");
54             bt.traversePostOrder(bt.root);
55             System.out.println();
56             break;

```

```

57         case 7:
58             System.exit(0);
59             break;
60
61         default:
62             System.out.println("Invalid input!");
63             break;
64     }
65 } while (choice != 7);
66 sc.close();

```

```
(zharsuke@asus-vivobook) - [~/.../Semester_2/De  
$ /usr/bin/env /usr/lib/jvm/java-17-openjdk-  
acticum/Meet_14/coding/bin practicum1.BinaryTre  
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontS  
Binary Tree Operations  
1. Add  
2. Delete  
3. Find  
4. Traverse Order  
5. Traverse PreOrder  
6. Traverse PostOrder  
7. Exit  
Insert choice : 4  
Traverse in order : 3 4 5 6 7 8 9 10 15  
Binary Tree Operations  
1. Add  
2. Delete  
3. Find  
4. Traverse Order  
5. Traverse PreOrder  
6. Traverse PostOrder  
7. Exit  
Insert choice : 1  
Insert number to add : 99
```

## Binary Tree Operations

1. Add
2. Delete
3. Find
4. Traverse Order
5. Traverse PreOrder
6. Traverse PostOrder
7. Exit

Insert choice : 5

Traverse pre order : 6 4 3 5 8 7 9 10 15 99

## Binary Tree Operations

1. Add
2. Delete
3. Find
4. Traverse Order
5. Traverse PreOrder
6. Traverse PostOrder
7. Exit

Insert choice : 2

Insert number to delete : 6

```
Binary Tree Operations
1. Add
2. Delete
3. Find
4. Traverse Order
5. Traverse PreOrder
6. Traverse PostOrder
7. Exit
Insert choice : 6
Traverse post order : 3 5 4 99 15 10 9 8 7
Binary Tree Operations
1. Add
2. Delete
3. Find
4. Traverse Order
5. Traverse PreOrder
6. Traverse PostOrder
7. Exit
Insert choice : 3
Insert number to find : 99
Number 99 found : true
```

6. Modify the BinaryTreeArray class, and add:
- Add add method (int data) to enter data into the tree
  - traversePreOrder() and traversePostOrder() methods
- code :

```
1 package practicum2;
2
3 public class BinaryTreeMain {
    Run | Debug | Codeium: Refactor | Explain | Generate Javadoc
4     public static void main(String[] args) {
5         BinaryTreeNode bta = new BinaryTreeNode();
6
7         int [] data = {6,4,8,3,5,7,9,0,0,0};
8         int idxLast = 6;
9         bta.populateData(data, idxLast);
10        bta.traverseInOrder(idxStart:0);
11        System.out.println();
12        bta.traversePreOrder();
13        System.out.println();
14        bta.traversePostOrder();
15        System.out.println();
16        bta.add(data:10);
17        bta.add(data:15);
18        bta.traverseInOrder(idxStart:0);
19    }
20 }
21
```



```

24 Codeium: Refactor | Explain | Generate Javadoc
void traversePreOrder() {
25     traversePreOrder(idxStart:0);
26 }
27
28 Codeium: Refactor | Explain | Generate Javadoc
void traversePostOrder() {
29     traversePostOrder(idxStart:0);
30 }
31
32 Codeium: Refactor | Explain | Generate Javadoc
void traversePreOrder(int idxStart) {
33     if (idxStart <= idxLast) {
34         System.out.print(data[idxStart] + " ");
35         traversePreOrder(2*idxStart+1);
36         traversePreOrder(2*idxStart+2);
37     }
38 }
39
40 Codeium: Refactor | Explain | Generate Javadoc
void traversePostOrder(int idxStart) {
41     if (idxStart <= idxLast) {
42         traversePreOrder(2*idxStart+1);
43         traversePreOrder(2*idxStart+2);
44         System.out.print(data[idxStart] + " ");
45     }
46 }
47
48 Codeium: Refactor | Explain | Generate Javadoc
void add(int data) {
49     if (idxLast == this.data.length -1) {
50         System.out.println("Tree is full! Cannot add data!");
51         return;
52     }
53     idxLast++;
54     this.data[idxLast] = data;
55 }

```

Result :

```
(zharsuke@asus-vivobook) - [~/.../Semester_2/Data_Structure_and_
eet_14/coding]
$ /usr/bin/env /usr/lib/jvm/java-17-openjdk-amd64/bin/java -X
ceptionMessages -cp /home/zharsuke/Documents/College/Semester_2
lgorithm_Practicum/Meet_14/coding/bin practicum2.BinaryTreeMain
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswin
3 4 5 6 7 8 9
6 4 3 5 8 7 9
4 3 5 8 7 9 6
10 3 15 4 5 6 7 8 9

(zharsuke@asus-vivobook) - [~/.../Semester_2/Data_Structure_and_
eet_14/coding]
$
```