Assignments delivery instructions

Please prepare a ZIP file called Delivery.zip, and copy in a single folder all the files as shown in the table below. Please: in order to save space, copy only the required files not anything else. Note that the file ${\tt Mesh.hpp}$, which includes the solution for both assignments A05 and A09, should be renamed respectively to ${\tt Mesh5.hpp}$ and ${\tt Mesh9.hpp}$. Also note that for assignment A06, only the screenshot and no source code should be delivered.

Fill following form, to emphasize the assignments you done. In that form you have also the opportunity of adding some comments, if needed (and only if needed). Use that space to give the motivations for which you have not done a given assignment if not delivered.

https://forms.office.com/Pages/ResponsePage.aspx?id=K3EXCvNtXUKAjjCd8ope67-7CBR7gDJEgHF krAEqPhUREs3WkFRV0VKVUROTjI3VzE1NFIPTzVTRi4u

Compress then all the files in a single ZIP file. Please, try to use .ZIP, and not .RAR, .7Z, .TGZ, or other compression standards. The final delivery should be a single file, less than 10MB (in my case, it was around 6MB).

An automatic procedure will pass through your folder, copy your solutions and paste them with the rest of the files which were included in the assignment, compile the project, run it, and take some extra screen shots. So please, try to follow the proposed naming convention, to avoid problems during this automated process.

figure.hpp	- Assignment 01
A01.png	Assignment 01
transforms.hpp	Assignment 02
A02.png	Assignment 02
cameras.hpp	
A03_1.png	Assignment 03
A03_2.png	
A03_3.png	
A03_4.png	
A03_5.png	
A03_6.png	
A03_7.png	
A03_8.png	
WVP.hpp	Assignment 04
A04_1.png	
A04_2.png	
A04_3.png	
A04_4.png	
A04_5.png	
A04_6.png	
A04_7.png	
A04_8.png	

Mesh5.hpp	
A05_1.png	
A05_2.png	
A05_3.png	Assignment 05 -
A05_4.png	Rename the file
A05_5.png	from Mesh.hpp to
A05_6.png	Mesh5.hpp
A05_7.png	
A05_8.png	
A05_9.png	
A06.png	Assignment 06
PhongShader.frag	
A07_1.png	
A07_2.png	Assignment 07
A07_3.png	
A07_4.png	
ToonShader.frag	
WardShader.frag	
A08_1.png	Assignment 08
A08_2.png	7.031g11111C1111 00
A08_3.png	
A08_4.png	
Mesh9.hpp	
A09_1.png	
A09_2.png	
A09_3.png	
A09_4.png	Assignment 09 -
A09_5.png	Rename the file
A09_6.png	from Mesh.hpp to
A09_7.png	Mesh9.hpp
A09_8.png	
A09_9.png	
A09_10.png	
A09_11.png	
A10.cpp	
A10_1.png	
A10_2.png	Assignment 10
A10_3.png	
A10_4.png	