

IFactory< IPrimitives >

- + ~IFactory()
- + create()
- + registerCreator()
- + loadPlugin()



PrimitiveFactory

- _creators
- _dlLoaders
- _materialLoader
- + PrimitiveFactory()
- + ~PrimitiveFactory()
- + create()
- + registerCreator()
- + loadPlugin()
- + loadAllPlugins()
- + getTypeFromPlugin()
- + getNameFromPlugin()