A Practical Guide to Vanilla Web Components

WEB COMPONENT FUNDAMENTALS



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Overview



Learn about the building blocks of a web component

The four web component sub-specs

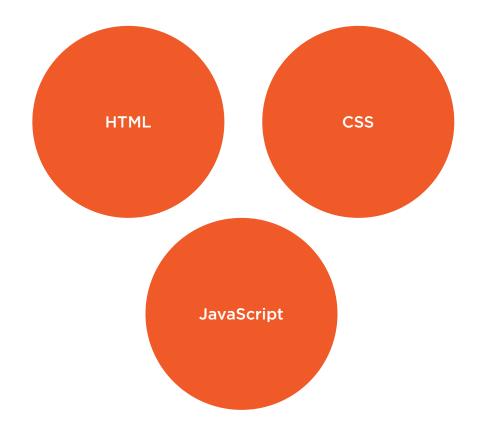
- What each specification provides
- How to use each of the specs

Set the foundation for more advanced concepts in this course

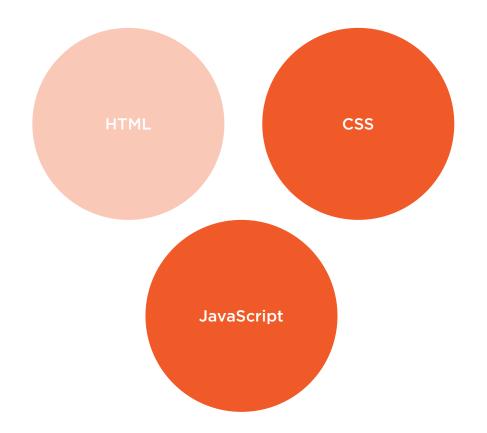


What Are Web Components?

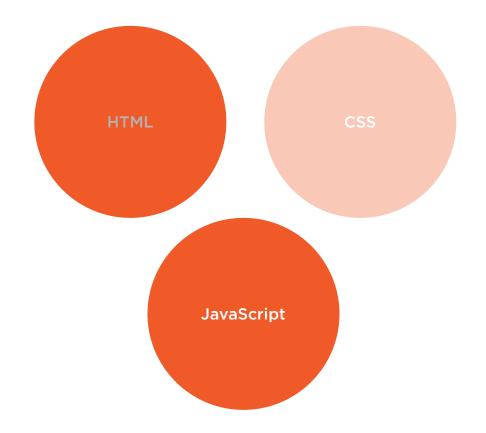




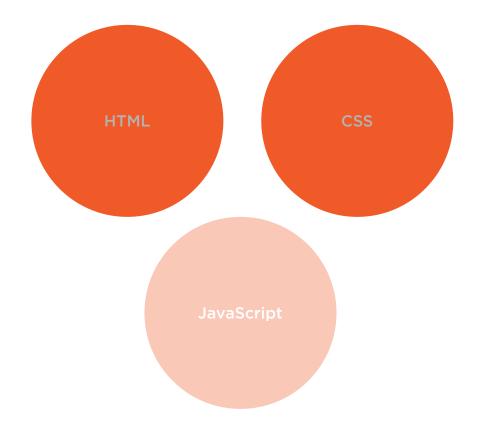














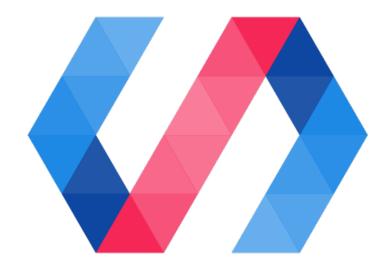


WEB COMPONENTS



What Are "Vanilla" Web Components?





Polymer



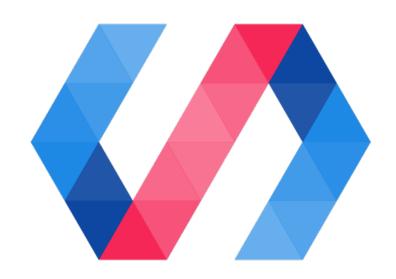




Polymer

SkateJS







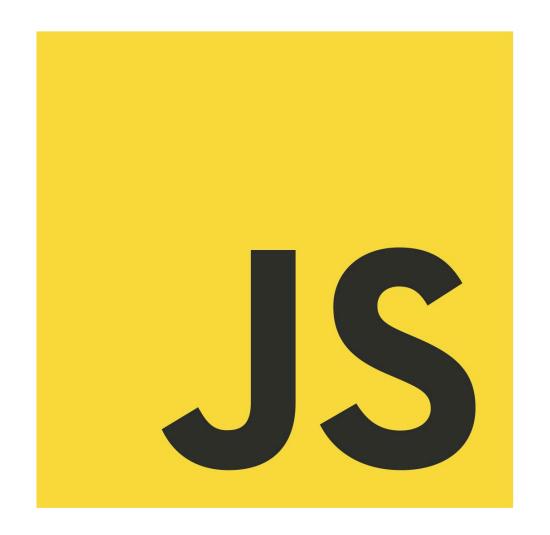


Polymer

SkateJS

x-tag







Why Should We Care About Web Components?





jQuery









AngularJS

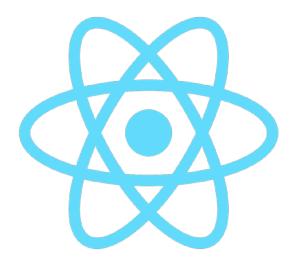




jQuery



AngularJS



React



```
<!DOCTYPE html>
<html lang="en">
<head>
```

```
</head>
<body>
</body>
</html>
```



```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="jquery.min.js"></script>
</head>
<body>
</body>
</html>
```



```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="jquery.min.js"></script>
  <script src="jquery-plugin.js"></script>
</head>
<body>
</body>
```

</html>



```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="jquery.min.js"></script>
  <script src="jquery-plugin.js"></script>
  <link rel="stylesheet" href="jquery-ui.min.css">
</head>
<body>
</body>
</html>
```



```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="jquery.min.js"></script>
  <script src="jquery-plugin.js"></script>
  <link rel="stylesheet" href="jquery-ui.min.css">
  <link rel="stylesheet" href="jquery-plugin.css">
</head>
<body>
</body>
</html>
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="jquery.min.js"></script>
  <script src="jquery-plugin.js"></script>
  <link rel="stylesheet" href="jquery-ui.min.css">
  <link rel="stylesheet" href="jquery-plugin.css">
  <script src="jquery-plugin2.js"></script>
  <link rel="stylesheet" href="jquery-plugin2.css">
</head>
<body>
</body>
</html>
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <script src="my-web-component.js"></script>
</head>
<body>
</body>
</html>
```



Style Encapsulation

```
<!DOCTYPE html>
<html lang="en">
► <head>...</head>
•▼<body> == $0
  ▶ ...
  ▼<my-component>
    ▼#shadow-root (open)
      ▶<style>...</style>
      ▶ ...
    </my-component>
    <script src="dist/bundle.js"></script>
  </body>
</html>
```





Style encapsulation

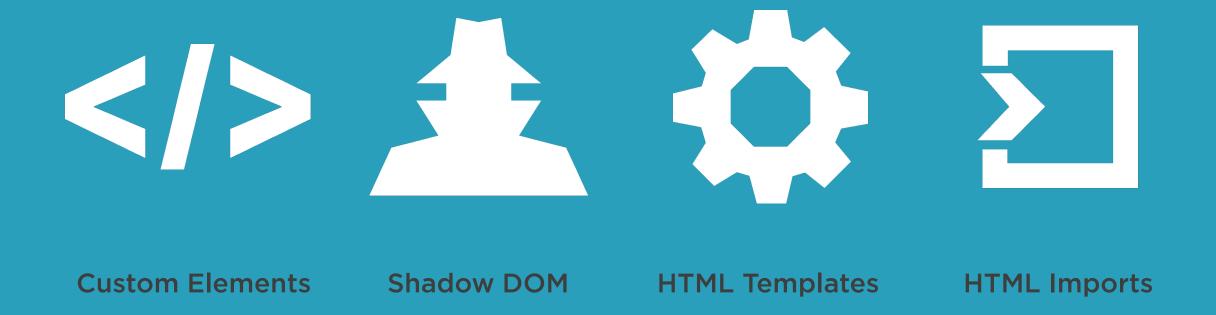
Fewer dependencies & prerequisites

Framework / library agnostic

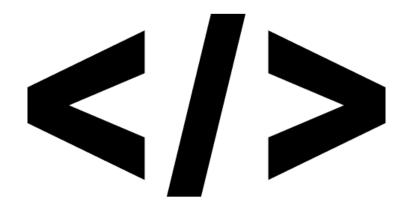
Longer life components



The Web Components Specifications







Custom Elements

Web Components are DOM elements

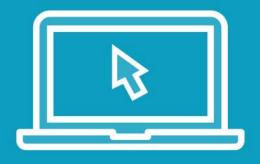
Create your own element

Add custom properties, methods and functionality

Extend native elements and custom elements



Demo



Using Custom Elements

Basic anatomy of DOM elements

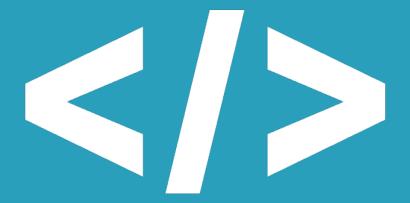
How to create a custom element

The lifecycle callback methods

Extending a custom element

Extending a native element



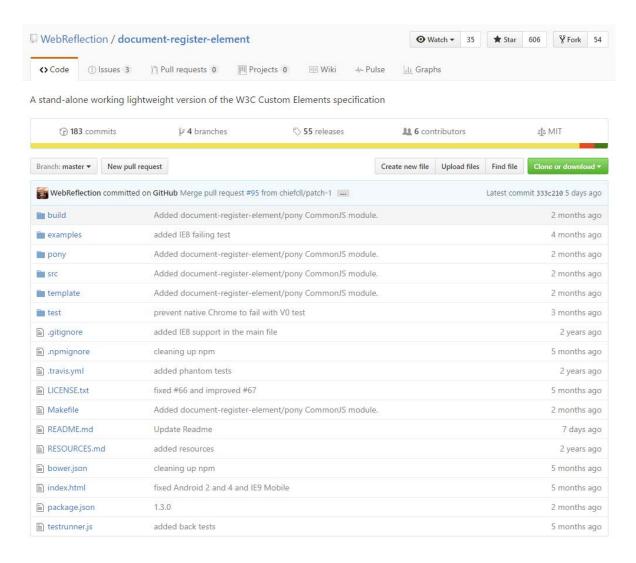


"Custom Elements allow you to define your own interface with its own methods and properties"

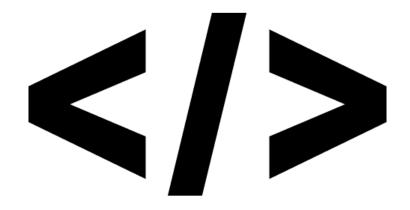


Custom Elements V1 Polyfill

https://goo.gl/EcC7Qg







Custom Elements

The Custom Elements spec is one of the more important parts of Web Components

Understand basic anatomy of DOM elements

Know what callback methods the Custom Elements API provides

Have seen how to extend both custom and native DOM elements



Custom Elements: Further Reading

https://goo.gl/Ykp35L

Custom Flements v1: Reusable Web Components





By Eric Bidelman Engineer @ Google working on Polymer, Chrome, and the web

TL;DR

With Custom Elements, web developers can create new HTML tags, beef-up existing HTML tags, or extend the components other developers have authored. The API is the foundation of web components . It brings a web standards-based way to create reusable components using nothing more than vanilla JS/HTML/CSS. The result is less code, modular code, and more reuse in our apps.

Introduction



♦ Note: This article describes the new Custom Elements v1 spec. If you've been using custom elements, chances are you're familiar with the v0 version shipped in Chrome 33. The concepts are the same, but the v1 spec has important API differences. Keep reading to see what's new or check out the section on History and browser support for more info.

The browser gives us an excellent tool for structuring web applications. It's called HTML. You may have heard of it! It's declarative, portable, well supported, and easy to work with. Great as HTML may be, its vocabulary and extensibility are limited. The HTML living standard 🔀 lacks a way to automatically associate JS behavior with your markup... until now.

Custom elements are the answer to modernizing HTML; filling in the missing pieces, and bundling structure with behavior. If HTML doesn't provide the solution to a problem, we can create a custom element that does. Custom elements teach the browser new tricks while preserving the benefits of HTML.





Shadow DOM

Shadow DOM is a sub-DOM tree attached to a DOM element

Shadow DOM provides true encapsulation for elements

There are two types of Shadow DOM: "open" and "closed"



Demo



Using Shadow DOM

Add a shadow root to an element
Interacting with the Shadow DOM
The Shadow DOM in action







Shadow DOM: Further Reading

https://goo.gl/t8nPzf

Shadow DOM v1: Self-Contained Web Components





By Eric Bidelman

Engineer @ Google working on Polymer, Chrome, and the web

TL;DR

Shadow DOM removes the brittleness of building web apps. The brittleness comes from the global nature of HTML, CSS, and JS. Over the years we've invented an exorbitant number of tools to circumvent the issues. For example, when you use a new HTML id/class, there's no telling if it will conflict with an existing name used by the page. Subtle bugs creep up, CSS specificity becomes a huge issue (!important all the things!), style selectors grow out of control, and performance can suffer. The list goes on.

Shadow DOM fixes CSS and DOM. It introduces scoped styles to the web platform. Without tools or naming conventions, you can bundle CSS with markup, hide implementation details, and author self-contained components in vanilla JavaScript.

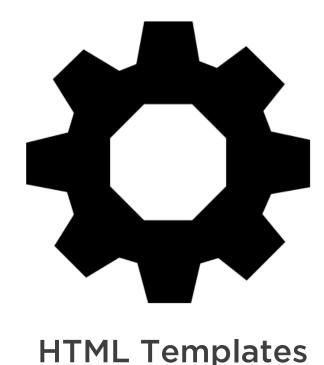
Introduction



Note: Already familiar with Shadow DOM? This article describes the new Shadow DOM v1 spec. If you've been using Shadow DOM, chances are you're familiar with the v0 version that shipped in Chrome 35, and the webcomponents.js polyfills. The concepts are the same, but the v1 spec has important API differences. It's also the version that all major browsers have agreed to implement, with implementations already in Safari Tech Preview and Chrome Canary. Keep reading to see what's new or check out the section on History and browser support for more info.

Shadow DOM is one of the four Web Component standards: HTML Templates, Shadow DOM, Custom elements and HTML Imports.





Give you the ability to create reusable segments of HTML within your apps

The <template> element is not automatically rendered by the browser

Templates can be used to define markup for specific segments of an application and then rendered on-the-fly as required



Demo



Using HTML Templates

Creating a HTML template

Accessing and rendering it in JavaScript

A real-world example







HTML Templates: Further Reading

https://goo.gl/LQezsL



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- + Declaring template content
- The pillars
- Activating a template
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- + Gotchas
- . The road to a standard
- + Conclusion
- Additional resources

Localizations

- + 中文 (简体)
- Italiano
- + 日本語
- + 한국어
- + Contribute another



By Eric Bidelman

Published: February 26th, 2013 **Updated:** December 18th, 2013

Comments: 0

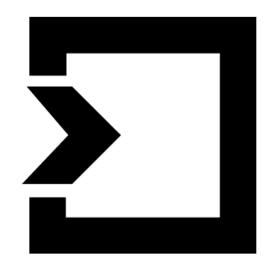
Introduction

The concept of templating is not new to web development. In fact, server-side templating languages/engines like Django (Python), ERB/Haml (Ruby), and Smarty (PHP) have been around for a long time. In the last couple of years however, we've seen an explosion of MVC frameworks spring up. All of them are slightly different, yet most share a common mechanic for rendering their presentational layer (aka da view): templates.

Let's face it. Templates are fantastic. Go ahead, ask around. Even its $\underline{\text{definition}}$ makes you feel warm and cozy:

template (n) - A document or file having a preset format, used as a starting point for a particular application so that the format does not have to be recreated each time it is used.





HTML Imports

Include a HTML document just like a .css file

Often used in conjunction with HTML templates

Designed to be the packaging mechanism for Web Components

A contentious specification



Demo



Using HTML Imports

Import a HTML document into a page

Access the contents of the document from JavaScript



HTML Imports: Further Reading

https://goo.gl/D6fM5f



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Localizations

- + 中文 (简体)
- + 日本語
- ★ 한국어
- + Contribute another



By Eric Bidelman

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Why imports?

Think about how you load different types of resources on the web. For JS, we have <code><script src></code>. For CSS, your go-to is probably <code><link rel="stylesheet"></code>. For images it's <code><iimg></code>. Video has <code><video></code>. Audio, <code><audio></code>.... Get to the point! The majority of the web's content has a simple and declarative way to load itself. Not so for HTML. Here's your options:

<iframe> - tried and true but heavy weight. An iframe's content lives entirely
in a separate context than your page. While that's mostly a great feature, it
creates additional challenges (shrink wrapping the size of the frame to its
content is tough, insanely frustrating to script into/out of, nearly impossible to
style).



Summary



What Web Components are

What fundamental problems Web Components solve

Which web standards give Web Components their super powers

How to use each of the Web Component standards

- Custom Elements
- Shadow DOM
- HTML Templates
- HTML Imports

Covered Web Component fundamentals and built a strong learning foundation

