92586 Computational Linguistics

Lesson 13. Word2vec

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Previously ► Introduction to Neural Networks ► First Keras neural network ► Considerations when building/training a network

Introduction

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| Chapter 6 of Lane et al. (2019) |
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Introduction

Previously

- ► Each token represents one dimension (BoW)
- ► Document- and corpus-based statistics (TF-IDF)
- ► Dimensional reduction (LSA)

Drawbacks

- ▶ Ignoring the (nearby) context of a word
- ► Ignoring the overall meaning of a statement

Word Vectors

Introduction

Word vectors. Numerical vector representations of word semantics, or meaning, including literal and implied meaning (Lane et al., 2019, p. 182)

Math with words

q = "She invented something to do with physics in Europe in the early 20th century"

Even better:

Word Vectors

Intuition

Word2vec (Mikolov et al., 2013)

- ▶ Learns the *meaning* of words by processing a large corpus¹
- ► The corpus is not labeled
- ► It is unsupervised

Can we train a NN to predict word occurrences near a target w?

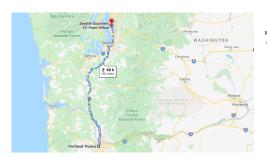
We don't care about the prediction (that's handy, but not important here). We care about the resulting **internal** representation

¹And I mean large; e.g., 100B words from Google News Groups

Word Vectors

Vector Algebra (again)

$$\label{eq:continuous_portland} Portland \ Timbers + Seattle - Portland = ? \\ our put_vector = wv['Seattle'] + wv['Portland \ Timbers'] - wv['Portland']$$





Word2vec "knows" that

- ► dist(Portland, Portland Timbers ≈ dist(Seattle, Seattle Sounders)
- ► The diffs between the pairs of vectors are in roughly the same direction

(Lane et al., 2019, p. 188)

Word Vectors

Some "typical" operations/properties

Gender $king + woman - man \rightarrow queen$

PI/Sg $\vec{x}_{coffee} - \vec{x}_{coffees} \approx \vec{x}_{cup} - \vec{x}_{cups} \approx \vec{x}_{cookie} - \vec{x}_{cookies}$

Locations San Francisco — California + Colorado \rightarrow Denver

Culture tortellini — Bologna + Valencia \rightarrow paella ?

Word Vectors

Vector Algebra (again)

- word2vec transforms token-occurrence vectors into lower-dimensional vectors
- ► The dimension is usually in the 100s (e.g., 100, 200, 300)

Typical process Input: Text

Output: Text

- 1. Compute vectors
- 2. Do algebra
- 3. Map back to text

Computing word2vec representations

Alternatives to Build word2vec Representations

skip-gram

Input one (target) word
Output context words

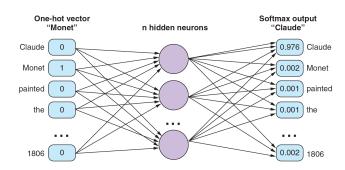
CBOW (continuous bag-of-words)

Input context words

Output one target word

Skip-Gram

Neural Network Structure



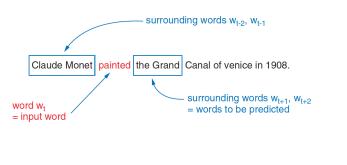
- ightharpoonup n is the number of vector dimensions in the model
- ightharpoonup M is the number of input/output neurons; M = |vocabulary|
- ► The output activation function is a **softmax** Typical in multi-class problems; $\sum_{M} = 1.0$

(Lane et al., 2019, p. 193)

Skip-Gram

Definition Skip-grams are *n*-grams that contain gaps (skips over intervening tokens)

Input: one word
Output: context words



Skip-Gram

Learning the Representations (1/3)

(Lane et al., 2019, p. 192)

ightharpoonup Window size: 2 words ightarrow 5-grams

► Input: each token, from left to right

► Output: the context on the left and right (one at a time)

 $s = w_1 w_2 w_3 w_4 w_5 w_6 w_7 w_8 w_9 w_{10}$

$$[\ldots] w_{t-2} w_{t-1} \underline{w_t} w_{t+1} w_{t+2} [\ldots]$$

Skip-Gram

Learning the Representations (2/3)

Example: "Claude Monet painted the Grand Canal of Venice in 1908."

| input | expected output | | | | |
|---------|-----------------|-----------|-----------|-----------|--|
| W_t | W_{t-2} | w_{t-1} | w_{t+1} | W_{t+2} | |
| Claude | | | Monet | painted | |
| Monet | | Claude | painted | the | |
| painted | Claude | Monet | the | Grand | |
| the | Monet | painted | Grand | Canal | |
| Grand | painted | the | Canal | of | |
| Canal | the | Grand | of | Venice | |
| of | Grand | Canal | Venice | in | |
| Venice | Canal | of | in | 1908 | |
| in | of | Venice | 1908 | | |
| 1908 | Venice | in | | | |

(Lane et al., 2019, p. 194)

Skip-Gram

Outcome

- ► The output layer can be *ignored*²
- ► Semantically similar words have similar vectors
 —they were trained to **predict similar contexts**
- ► The weights from input to hidden layer are used to compute embeddings

$$wv_w = dot(one_hot_w, W)$$

Skip-Gram

Learning the Representations (3/3)

Training

- ▶ Both input and output are a one-hot vector
- ▶ n-1 iterations when using n-grams:

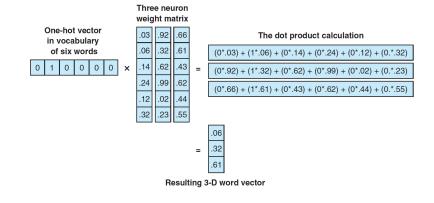
$$[\ldots] w_{t-2} w_{t-1} w_t w_{t+1} w_{t+2} [\ldots]$$

| i | input | output | i | input | output | i | input | output |
|---|-------|-----------|---|-----------|-----------|----|-----------|-----------|
| 0 | Wt | W_{t-2} | 4 | w_{t+1} | w_{t-1} | 8 | W_{t+2} | W_t |
| 1 | w_t | w_{t-1} | 5 | w_{t+1} | W_t | 9 | W_{t+2} | w_{t+1} |
| 2 | w_t | w_{t+1} | 6 | w_{t+1} | W_{t+2} | 10 | W_{t+2} | W_{t+3} |
| 3 | w_t | W_{t+2} | 7 | w_{t+1} | W_{t+3} | 11 | W_{t+2} | w_{t+4} |

► To simplify the loss calculation, the softmax is converted to one-hot

Skip-Gram

Embedding Computation



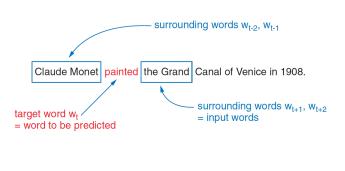
²Well, Tweaking this procedure could result in a language model

CBOW

Definition Continuous bag-of-words

Input: context words

Output: target (centre) word



CBOW

Learning the Representations (2/3)

(Lane et al., 2019, p. 196)

Example: "Claude Monet painted the Grand Canal of Venice in 1908."

| | inp | expected output | | | | | |
|--------------|--------------|-----------------|-----------|---------|--|--|--|
| w_{t-2} | w_{t-1} | w_{t+1} | W_{t+2} | $ w_t $ | | | |
| | | Monet | painted | Claude | | | |
| | Claude | painted | the | Monet | | | |
| Claude | Monet | the | Grand | painted | | | |
| Monet | painted | Grand | Canal | the | | | |
| painted | the | Canal | of | Grand | | | |
| the | Grand | of | Venice | Canal | | | |
| Grand | Canal | Venice | in | of | | | |
| Canal | of | in | 1908 | Venice | | | |
| of | Venice | 1908 | | in | | | |
| Venice | in | | | 1908 | | | |
| | | | | | | | |
| (Lane et al. | , 2019, p. 1 | 94) | | | | | |

CBOW

Learning the Representations (1/3)

Window size: 2 words \rightarrow 5-grams

Input: multi-hot vector (sum of all one-hot vectors)

Output: one-hot vector

 $s = w_1 w_2 w_3 w_4 w_5 w_6 w_7 w_8 w_9 w_{10}$

 $[\ldots] w_{t-2} w_{t-1} w_t w_{t+1} w_{t+2} [\ldots]$

CBOW

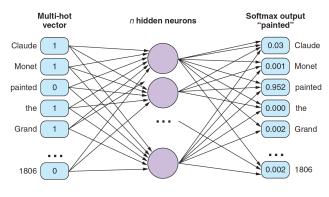
Learning the Representations (3/3)

Training

► The input is a multi-hot vector:

$$w_{t-2} + w_{t-1} + w_{t+2} + w_{t+2}$$

lacktriangle The output is a one-hot vector w_t



Final Comments

Skip-gram

- ► Works well with **small** corpora
- ► High-frequency [2,3]-grams can be added as single terms (e.g., New_York, Chicago_Bears)
- ightharpoonup High-frequency tokens are subsampled (\sim to IDF over stopwords)
- ► Negative sampling. Not all weights are updated given a pair, just a few negative samples (much cheaper, roughly the same result)

CBOW

- ► Higher accuracy for frequent words
- ► Much faster to train

References

Lane, H., C. Howard, and H. Hapkem 2019. *Natural Language Processing in Action*. Shelter Island, NY: Manning Publication Co.

Mikolov, T., K. Chen, G. Corrado, and J. Dean 2013. Efficient estimation of word representations in vector space. In *Arxiv*.

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► Hands on word embeddings