

91258 Natural Language Processing

Lesson 15. Convolutions in Text

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20/11/2023



Quick Keras Reminder

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Chapter 7 of Lane et al. (2019)

Keras

Sequential()

- ▶ Python class
- ▶ Neural network abstraction
- ▶ Grants access to the basic Keras API

Sequential.compile()

- ▶ Builds the underlying weights
- ▶ Builds the interconnected relationships

Sequential.fit()

- ▶ Computes the training errors (loss)
- ▶ Applies backpropagation (weight adjustment)

Some “cooking” hyperparameters

epochs number of iterations over the data

batch_size number of instances before adjusting
optimizer function

Prologue to CNN and RNN

Prologue

- ▶ We have learned to build embedding spaces for words and texts
- ▶ We are considering the neighborhood of the words (~the bag)
- ▶ We are not considering *actual* connections yet
- ▶ The downstream application is usually classification or regression

We will start heading towards text generation

Words have relations and influence each other

Word order

s_1 = The dog chased the cat.

s_2 = The cat chased the dog.

$$\text{sim}(\text{tfidf}(s_1), \text{tfidf}(s_2)) = 1$$

$$\text{sim}(\text{wv}(s_1), \text{wv}(s_2)) = 1$$

$$\text{sim}(\text{dv}(s_1), \text{dv}(s_2)) = 1$$

But s_1 and s_2 are not the same!

Word proximity

s = His mother, besides her son's willingness to amend
the issue, decided to punish him

mother... decided | son... him

(Lane et al., 2019, p. 220)

Words have relations and influence each other

Spatial relation

Consider the position of words
(~written)

→ fixed-width window

convolutional neural networks

Temporal relation

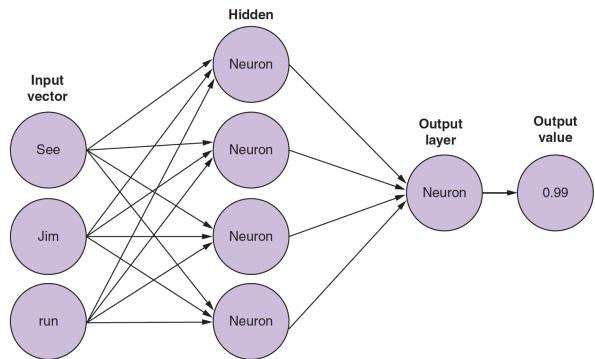
Consider words as time series
(~spoken)

→ ongoing (unk) amount of time

recurrent neural networks

(Lane et al., 2019, p. 220)

Multiple Input Words



- ▶ Three tokens are passed at a time
- ▶ Two input alternatives
 - ▶ one-hot vector
 - ▶ pre-trained word vector

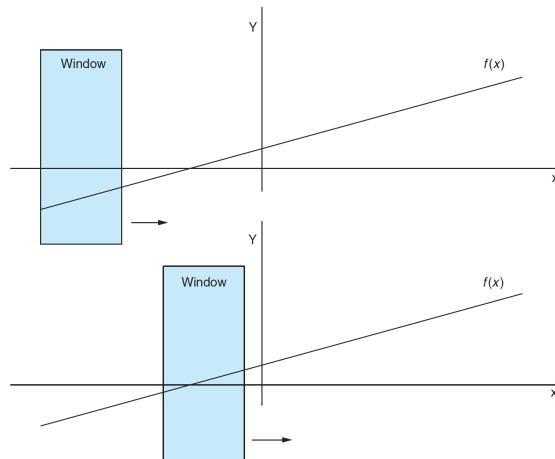
See Jim run \neq run See Jim (!)

(Lane et al., 2019, p. 221)

CNN

Convolutional Neural Networks

Sliding —or convolving¹— a window over the sample

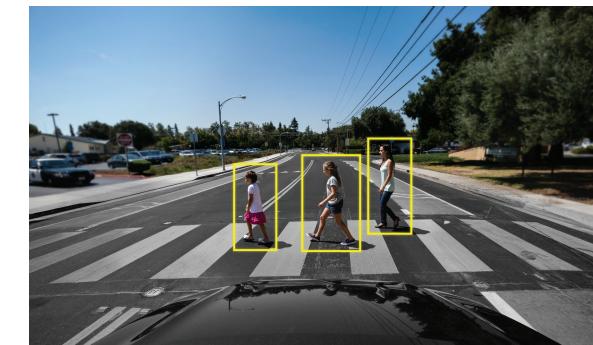


¹To roll or wind together (Webster's)
(Lane et al., 2019, p. 222)

Convolutional Neural Networks

Back to the roots: image recognition

- ▶ Input: pixels of an image
- ▶ Output: the image contains x



Convolutional Neural Networks

When the input is an image

- ▶ B&W: [0,1] (with a smooth binariser)
- ▶ Grayscale: [0, 255]
- ▶ Colour: R: [0, 255] G: [0, 255] B: [0, 255]



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(Lane et al., 2019, p. 223)

Filter

- ▶ $n \times m$ surfaces
 - ▶ Typically $n = m = 3$ (often $n \neq m$)
 - ▶ Includes a set of weights (fix for the whole image)
 - ▶ Includes an activation function: usually ReLU
- $$z = \max(\sum(x * w), 0)$$

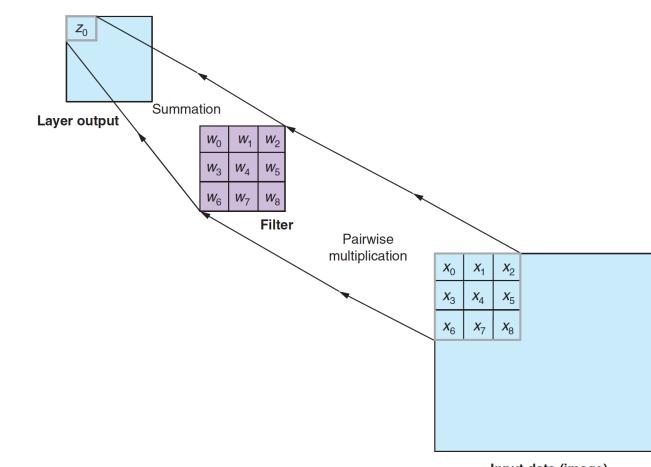
Convolutional Neural Networks

When the input is an image

- An image is just a bunch of numbers
- ▶ Appropriate as input for a NN
 - ▶ But one single pixel has no real meaning
- Sliding over fragments of the image
- The convolution defines a set of filters (aka kernels) to do just that
- ▶ Take “snapshots” of different areas of the image
 - ▶ Process them, one at a time

Convolutional Neural Networks

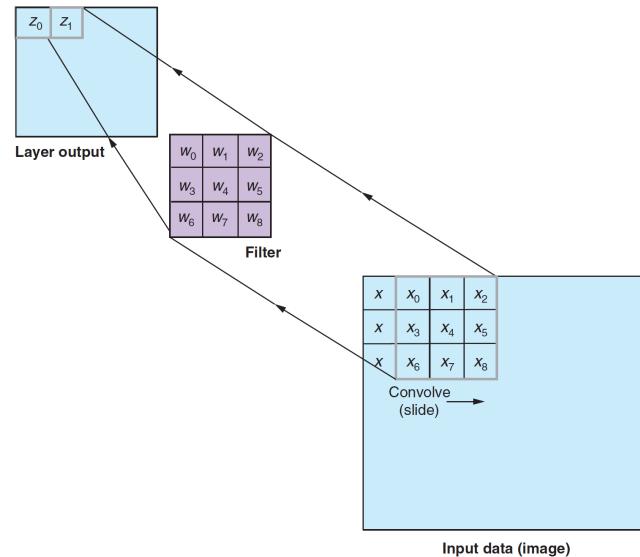
Convolutional step



(Lane et al., 2019, p. 225)

Convolutional Neural Networks

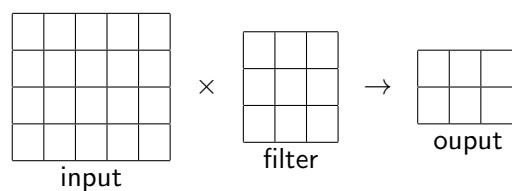
Convolution



(Lane et al., 2019, p. 226)

Convolutional Neural Networks

Padding



We are producing smaller images

"I don't care": Keras' argument padding='valid'
The edges of the image are undersampled
"I do care": Keras' padding argument padding='same'

In NLP we care

Convolutional Neural Networks

Producing multiple images

- ▶ k filters exist which carry out different operations
- ▶ Every filter will produce a new image, combination of source and filter

Convolutional Neural Networks

Pipeline

Input: an image, text

Output: a class, a real number

- ▶ Produce k new images through k filters
- ▶ Wire the filtered images to a feed-forward network
- ▶ Proceed as usual

We can add multiple convolution layers

A full path of learning layers and abstractions

- ▶ Edges
- ▶ Shapes
- ▶ Colours
- ▶ Concepts

What is learned

- ▶ Good filters
- ▶ "Standard" weights

Convolutional Neural Networks

Keras premier

```
from keras.models import Sequential
from keras.layers import Conv1D

model = Sequential()

model.add(Conv1D(filters=16,
                 kernel_size=3,
                 padding='same',
                 activation='relu',
                 strides=1,
                 input_shape=(100, 300))
)
```

CNN Wrap up

- ▶ Sliding —or convolving— a window over the sample
- ▶ Filters (kernels; matrices) slide over fragments of the image
- ▶ “Snapshots” of different areas of the image are taken and processed
- ▶ Multiple filters produce multiple images
- ▶ Multiple convolution layers can be added
- ▶ At the end, we can plug a “standard” fully-connected NN

CNNs for NLP

Back to Text

- ▶ In images both vertical and horizontal relationships are relevant
- ▶ In text only horizontal ones do²
- ▶ **We need “1D” filters**

1 × 3 Filter
The cat and dog went to the bodega together.

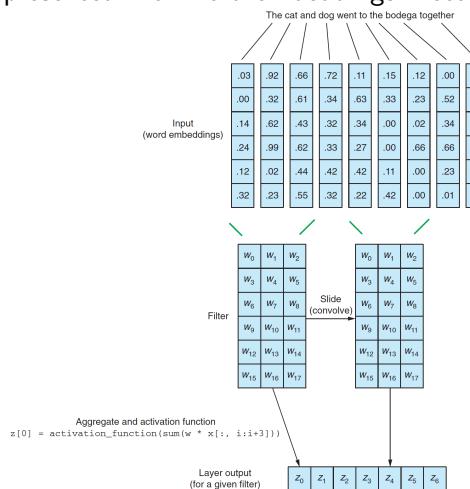
1 × 3 Filter
The cat and dog went to the bodega together.

1 × 3 Filter
The cat and dog went to the bodega together.

²I2r or r2l; for some languages it's the vertical direction that matters (e.g., Japanese)
(Lane et al., 2019, p. 229)

But we do have 2D “filters”

Words are represented with word embeddings: vectors



(Lane et al., 2019, p. 229)

Padding

- ▶ (In general) in image processing the inputs are of fixed size, regardless of the instance (same source!)
- ▶ Texts are not fixed length (regardless of their source)
- ▶ Instances longer than maxlen will be truncated
- ▶ Instances shorter than maxlen will be **padding**

$x_0, x_1, x_2, x_3, \dots, x_{398}, x_{399}, x_{400}, x_{401}$

$x_0, x_1, x_2, x_3, \dots, x_{397}$ PAD PAD

Let us see

The convolution is (practically) the same as for images

- ▶ We now *convolve* in one dimension (not two)
- ▶ The computation order is irrelevant, but the outputs have to be fed in the same order
- ▶ The filters' weights are fixed for a full sample (parallel computation)
- ▶ Their output becomes the features for the classifier

Let us see

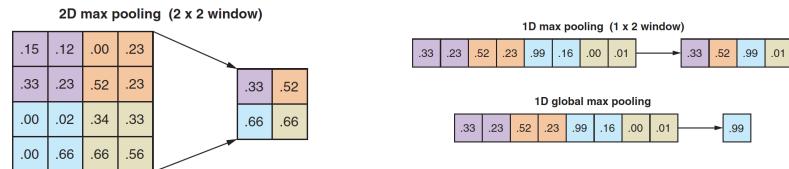
Pooling

- ▶ For each filter one new version of the instance is produced (250 in the example)
- ▶ Pooling evenly divides the output of each filter into subsections
- ▶ It selects (or computes) a representative value for each subsection

Pooling

Pooling is “the CNN path to dimensionality reduction [...] by learning higher-order representations of the source data” (Lane et al., 2019, p. 236)

- ▶ The filters job is finding patterns → relationships between words and their neighbours
- ▶ Pooling in text: a 1D window (e.g., 1×2 or 1×3)



(Lane et al., 2019, p. 237)

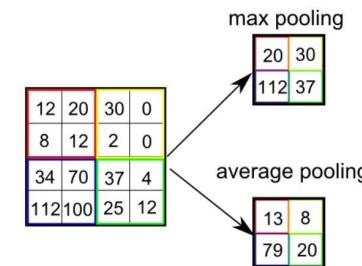
Recap

- ▶ Each filter will produce a 1×398 vector
- ▶ For each of the 250 filter outputs, we take the single maximum value for each 1D vector
- ▶ Output: one 1×250 vector

This is a crude semantic representation of the text

Pooling

Max vs Average Pooling



- ▶ Average is more intuitive: retaining most of the info
- ▶ Max is better: the NN keeps the most prominent feature

Let us see

Image borrowed from www.quora.com/What-is-max-pooling-in-convolutional-neural-networks

Dropout: Preventing Overfitting

On each training pass **turn off** a percentage of the input of a layer; it will become 0

- ▶ Chosen randomly on each pass
- ▶ It will not rely heavily on any feature
- ▶ It will generalise better
- ▶ Dropout is applied during training only



Let us see

Photograph from the film “The Platform” (2019)

Workhorse Loss Functions

Out of the 13+ available loss functions:

binary_crossentropy: the output neuron is either on or off

categorical_crossentropy: the output is one out of many classes

Let us see

Closing Remarks

- ▶ Your input is a series of max 400 words; 300 elements each
- ▶ Nothing prevents you from stacking other embeddings (think of RGB)
- ▶ The output of the convolution layer is tied to the task (in this case, sentiment analysis)
- ▶ A CNN is more efficient, thanks to the pooling process and the filters
- ▶ You can add many convolution layers

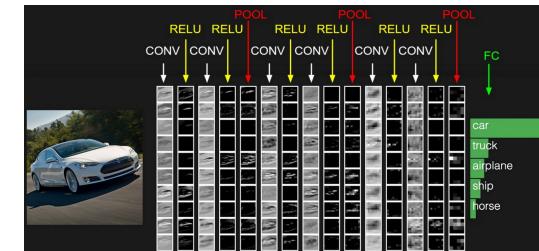


Image borrowed from <https://blog.mapillary.com>

Next time

- ▶ Recurrent Neural Networks

References

Lane, H., C. Howard, and H. Hapkem
2019. *Natural Language Processing in Action*. Shelter Island, NY: Manning Publication Co.