



VISHAL SINGH

JUNIOR GAME TESTER

My career objective is to work in a highly competitive environment with a perfect challenge by contributing the best for the growth of organization while ensuring growth in personal career.

CONTACT

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SEE MORE OF ME AT

- Github-
github.com/albedo12
- LinkedIn-
linkedin.vishalk947
- Hackerrank-
hackerrank.com/vishalk947
- My Website-
albedo12.github.io/vsingh/

SKILLS

3DS MAX ○ ○ ○ ○ ○

Unity 3D ○ ○ ○ ○ ○

C++ ○ ○ ○ ○ ○

Arduino /
Raspberrypi ○ ○ ○ ○ ○

LANGUAGE SKILLS

English ○ ○ ○ ○ ○

Hindi ○ ○ ○ ○ ○

Japanese ○ ○ ○ ○ ○

INTERESTS

Online Gaming Badminton Novels

Programming Learning new things

WORK EXPERIENCE

JUNIOR GAME TESTER

Ubisoft India Studios (Pune) | July 2019 - Present

- Currently working as a Junior game tester in the Mobile Department.
- Oversee gameplay testing to ensure intended gaming experience and game adherence to original vision.
- Create gameplay test plans for internal and external test groups.
- Provide test specifications to quality assurance staff.
- Worked on the following projects-
 - i) Tom Clancy's elite squad (Aug 2019 - Present)
 - ii) Mighty Quest Mobile (June 19-Aug 19)
 - iii) Wild Call (Performed Overtime multiple times)

EDUCATION

Bachelor of engineering, Electronics and communication
DY Patil's RAIT, University of Mumbai | 2015-2019
CGPA: 5.7

CERTIFICATIONS

- **JIRA User Apprentice** certification from **Ubisoft** (2020).
- **MICROSOFT TECHNOLOGY ASSOCIATE** certification by **Microsoft** (2018).
- **JAVA IOT DEVELOPER** certification by **Oracle** (2017).

COLLEGE PROJECTS

Optical Character Recognition using Image processing

- Scanning and recognition of Devanagari text from hard copies documents and convert them into digital editable text with help of Image processing in Matlab.

Railway Track fault detection car

- An automated railway car that can detect the crack on railway track and sends the respective location to the database through NODEMCU(ESP8266).

Bluetooth Switch Controller

- An arduino based device which can control the household switches by an app. The communication between the controller and app was done by bluetooth mode.

ACHIEVEMENTS

- Secured **First** in **Hardware quiz** competition in High school. (2012)
- Secured **First** in **CPU Cabinet design** competition in High school. (2012)
- Secured **First** in **Techathlon** competition held at St. Xaviers college, Mumbai (2012)