



**University of Lleida**

**Master's Degree in Informatics Engineering**

Higher Polytechnic School

## **Exercise 1**

ICT Project: Communication Services and Security

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# 1 Problem 1 - RED congestion control (RED)

## (Q1) Probability of a segment being dropped with a $AvgLen = 8$

According to the preventive mechanism of congestion avoidance, most commonly called *RED* referring to *Random Early Detection*. We must apply the following formula:

$$P' = \max P \cdot \frac{AvgLen - MinTh}{MaxTh - minTh} \quad (1)$$

Now it is observed that we have all required parameters to solve  $P'$ .

But, it is needed to mention, we must look for the correct policy where our values can fit taking into account the two defined thresholds,  $MinTh$  and  $MaxTh$ .

Therefore, evaluating the situation it is concluded that the policy where our values fit, as it refers to "Compute probability  $P$ /Drop out segment with probability  $P$ ", is  $MinTh < AvgLen < MaxTh$ , so:

$$MinTh(4) < AvgLen(8) < MaxTh(10) \quad (2)$$

Then, by filling the first formula described above we obtain:

$$\begin{aligned} P' &= \max P \cdot \frac{AvgLen - MinTh}{MaxTh - minTh} = \\ &= 0.4 \cdot \frac{8 - 4}{10 - 4} = 0.26 \end{aligned} \quad (3)$$

To conclude, the resulting approximate probability is **0.26**

## (Q2) Probability that 3 consecutive segments enter into the queue, assuming that all of them find the same average queue length ( $AvgLen$ ) of 8

In this specific case we can say that the segment 1, has a probability of entering the queue of:

$$P = 1 - \text{Probability of being dropped} \quad (4)$$

- Segment 1:

Simply by applying the following,

$$P = 1 - 0.26 = 0.73$$

- Segment 2:

Then, the probability of the second segment is that of the first one but twice,

$$P = 0.73^2 \approx 0.54$$

- Segment 3:

Same as above, but three times

$$P = 0.73^3 \approx \mathbf{0.40}$$

(Q3) Same probability as previous point (2) assuming a modified RED congestion control where the probability of a segment being dropped is

$$\frac{P}{1 - \text{compt} \cdot P} \tag{5}$$

being  $P$  the same probability computed at point (1).  $\text{compt}$  is the number of segments that entered into the queue from the last dropped segment. Assume  $\text{compt} = 0$  for the first segment entering into the queue.

Assuming that  $\text{compt} = 0$  in the first segment that enters the queue we can use the given equation:

- Segment 1

$$\frac{P}{1 - \text{compt} \cdot P} = \frac{0.26}{1 - (0 \cdot 0.26)} = \mathbf{0.26}$$

We assume that for the second segment  $\text{compt}=1$  and for the third  $\text{compt}=2$

- Segment 2

$$\frac{P}{1 - \text{compt} \cdot P} = \frac{0.26}{1 - (1 \cdot 0.26)} \approx \mathbf{0.36}$$

- Segment 2

$$\frac{P}{1 - \text{compt} \cdot P} = \frac{0.26}{1 - (2 \cdot 0.26)} \approx \mathbf{0.57}$$

## 2 Problem 2 - Weighted Fair Queueing (WFQ)

Write a Python script that returns the transmission order sequence of a (WFQ) policy based on a list of triplets.

### Input:

- File path name containing the list of triplets, referring to the packets of the transmission ordered in time, to be scheduled where each triplet must represent:
  1. Arrival time (float)
  2. Packet length (float)
  3. Flow/Stream identifier ( $integer \geq 1$ )
- Fraction of the bandwidth assigned to each flow (as a percentage). Comma separated. As an example: 50,10,40

### Output:

- The transmission sequence of the packets once the network scheduling algorithm has been applied.

A script using *Python 3* has been created that meets the above requirements printing by console the resulting sequence in the following format:

*Result* : [2, 1, 3, 4, 5, 6, 7, 8, 9]

In addition, several *.txt* files have been created so that they can be used for testing purposes.

If you want to run such a script in your python environment, simply follow the usage below:

```
(base) Alberts-MacBook-Air:Problem2 albert$ python script.py -h
usage: Network Scheduling Script [-h] [-v] file flows

Script implementing a packet-based network scheduling algorithm called Weighted Fair Queueing.

positional arguments:
  file                File path name containing the list of triplets to be scheduled where each one represents:
                        1. Arrival time (float)
                        2. Packet length (float)
                        3. Flow/Stream identifier (integer >= 1)
  flows              Fraction of the bandwidth assigned to each flow (as a percentage)(float). Comma separated. As an example: 50,10,40

optional arguments:
  -h, --help          show this help message and exit
  -v, --verbose       Display additional details about the execution such as the packets received and delivered at each time.
```

Figure 1: Python WFQ script usage

## 2.1 Scalable Version

In addition to the previously described script, a scalable version was made at the algorithm level, which was originally used to test results quickly between the Fair Queueing algorithm and its Weighted version.

This version has a slightly different argument model and a program structure based on a switcher which allows it to execute different algorithms according to the user's will.

Its code can be found in the *netfork.py* file, and its usage is shown below:

```
(base) Alberts-MacBook-Air:Problem2 albert$ python networkScheduler.py -h
usage: Network Scheduling Script [-h] [-s {FQ,WFQ}] [-f FLOWS] [-v] file

Script implementing a packet-based network scheduling algorithm called Fair Queueing and its Weighted version. Also it is prepared to manage other network scheduling algorithms.

positional arguments:
  file                File path name containing the list of triplets to be scheduled where each one represents:
                        1. Arrival time (float)
                        2. Packet length (float)
                        3. Flow/Stream identifier (integer >= 1)

optional arguments:
  -h, --help            show this help message and exit
  -s {FQ,WFQ}          String to specify the network scheduling algorithm policy. If not specified will be executed the Fair Queueing as a default option.
                        : FQ = Fair Queueing
                        : WFQ = Weighted Fair Queueing.
  -f FLOWS              Fraction of the bandwidth assigned to each flow (as a percentage)(float). Comma separated. As an example: 50,10,40
                        Will only be taken into account when the policy {WFQ} is specified.
  -v, --verbose         Display additional details about the execution such as the packets received and delivered at each time.
```

Figure 2: Python scalable network scheduling script usage

### 3 Problem 3 - TCP Data Interchange

Write two Python scripts (transmitter and receiver) that using sockets emulates a TCP data interchange (half duplex) according the following rules:

- **General**

- Use a *Karn/Partridge RTT* (Round Trip Time) estimator, without *Exponential Back-Off* and  $\alpha = 0.8$
- A Slow Start congestion control (CWMAX=4)
- All transmitted segments have *MSS* bytes
- Segment transmission time is 1 s.
- ACK segment have size 0
- No headers
- Propagation delay is 0 s.

- **Transmitter**

- Segments are numbered starting at 0. Acknowledgment based on segment number (no bytes)
- Segments with a prime sequence number are considered lost (when transmitted for the first time)
- Consider that transmitter has always enough information to send
- Take an initial Timeout value of 10 s.

- **Receiver**

- Send ACK after 2 s. without a correct reception
- Send ACK immediately when 3 or more segments in sequence
- Receiver buffer size: 10 *MSS*

### 3.1 Implementation Main Aspects

Two scripts have been developed, one for the receiver and one for the transmitter based on the above requirements.

Their main functions/aspects are as follows:

#### Receiver

- **main Thread**
  - performs the reception of the segments as well as the checking of their validity, as well as the reading in case of 3 or more segments in sequence.
- **thread\_timer()**
  - function that executes in the second thread and checks if a segment has been received correctly, otherwise it sends an ack every 2 s.

#### Transmitter

- **process\_ack()**
  - function that is executed in a specific thread to process the segment ACK's that are received. Applying the corresponding *Karn/Patriage* and *Slow-Start*
- **send\_buffer()**
  - function that executes the main thread of the program and carries out the transmission of the segments launching in each transmission the control thread for that.
- **time\_out()**
  - function that performs the wait, for each transmission, to check whether timeOut has occurred or not. If so, the segment must be retransmitted.
- **send\_retrans\_buffer()**
  - function that performs retransmission of the segments that have timed out.

### 3.2 Datagram format

The datagram format is very simple. They are based on text strings separated by the '-' (dash) character.

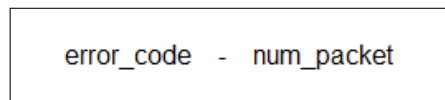


Figure 3: Datagram format



### 3.3 Plotting: $cwnd$ and $sRTT$

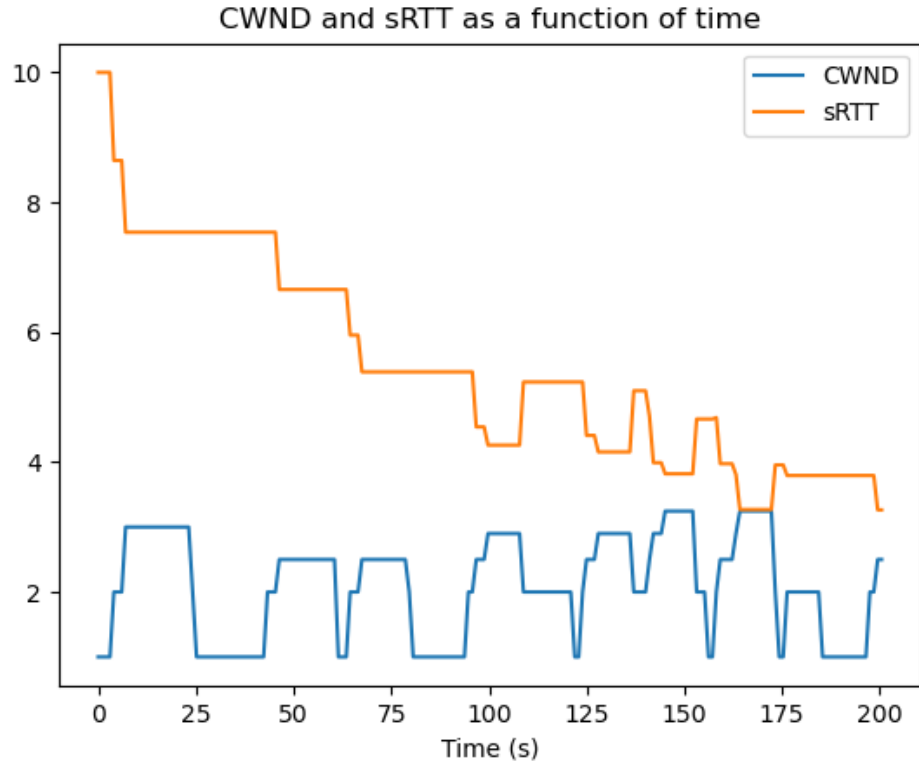


Figure 4:  $CWND$  and  $sRTT$  as a function of time

This figure shows how the  $sRTT$  becomes tighter and tighter as fewer packets are lost. And on the other hand, we observe that the network congestion makes the upstream and downstream as the Slow-Start algorithm is expected to behave.