

Ning-Hsu (Albert) Wang

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Research Interest

Computer Vision, Machine Learning, 3D Geometry & Reconstruction, Robotic Perception, VR/AR, 360° Images, Computational Photography

EDUCATION BACKGROUND

National Tsing Hua University

Master of Science in Electrical Engineering, advised by Prof. Min Sun

GPA: 4.3/4.3

Hsinchu, Taiwan

Feb. 2018 – Aug. 2020

National Chiao Tung University

Bachelor of Science in Mechanical Engineering

Last 60 credits GPA: 3.74/4.3

Hsinchu, Taiwan

Sep. 2013 – Jun. 2017

PUBLICATIONS

Ning-Hsu Wang, Ren Wang, Yu-Lun Liu, Yu-Hao Huang, Yu-Lin Chang, Chia-Ping Chen, Kevin Jou, “Bridging Unsupervised and Supervised Depth from Focus via All-in-Focus Supervision”, ICCV 2021. [\[link\]](#)

Cheng Sun, Chi-Wei Hsiao, **Ning-Hsu Wang**, Min Sun, Hwann-Tzong Chen, “Indoor Panorama Planar 3D Reconstruction via Divide and Conquer”, CVPR 2021 Oral. [\[link\]](#)

Ning-Hsu Wang, Bolivar Solarte, Yi-Hsuan Tsai, Wei-Chen Chiu, Min Sun, “360SD-Net: 360° Stereo Depth Estimation with Learnable Cost Volume”, ICRA 2020, ICCV 2019 360PI Workshop Spotlight. [\[link\]](#)

PATENT

Methods and Apparatuses of Depth Estimation from Focus Information

Ren Wang, Yu-Lun Liu, Yu-Hao Huang, Ning-Hsu Wang

U.S. Patent Application 17/677,365, filed Feb. 2022

MediaTek

Feb. 2022

EXPERIENCE

Taiwan AILabs

Machine Learning Engineer

Taipei, Taiwan

Aug. 2021-Present

- In charge of the **Face Detection and De-identification** project and improved the inference speed by **400% (5 times faster)**.
- Implemented and modified optical flow SOTA algorithms (Raft) and EquiConv to adapt to 360° images for the need of **4 projects and 80% of the members of the team**.
- Initiated and worked on **light-source estimation and object insertion** for better user experience on Meta-verse related product environments.

MediaTek, MM, MTD, IVP

Hsinchu, Taiwan

Research intern in Computer Vision

Feb. 2020-Feb. 2021

- Published one IEEE conference paper in the Computer Vision field (**ICCV 2021**) and applied for **US Patent** (in process) with topics related to depth estimation on images with bokeh effects (shallow DoF).
- Presented a new depth estimation dataset on blurred images and a new unsupervised training technique.
- Outperformed SOTA methods on DDFF-12-Scenes (5.5%), HCI-4D-Light-Field (20%) and Defocus-Net (27%) Dataset.

VSLab, National Tsing Hua University

Hsinchu, Taiwan

Graduate Research Assistant

Feb. 2018-Aug. 2020

- Published two IEEE conference papers in the Computer Vision and Robotics fields (**ICRA 2020, CVPR 2021 Oral**).
- Led the 360° Stereo Project, advised by Prof. Min Sun, [Prof. Wei-Chen Chiu](#) and [Dr. Yi-Hsuan Tsai](#); worked on Planar Reconstruction, co-advised by [Prof. Hwann-Tzong Chen](#).
- Presented two 360° stereo datasets and a novel DNN targeting depth estimation on 360° stereo images (ICRA 2020).
- Proposed a new benchmark and a new method leveraging the phenomenon of indoor human structures and 360° images for indoor panorama planar reconstruction (CVPR 2021 Oral).

Young Entrepreneurs of the Future, Epoch Foundation

Taipei, Taiwan

Technical Lead

Jan. 2018-July. 2018

- Led a technical team in a nationwide startup competition and won Second Place in the first stage of the two stages.
- Designed an electronic mask-like device with active noise canceling for both meeting and gaming.

TECHNICAL SKILLS

Programming: Python, C/C++, HTML/CSS

Tools: PyTorch, TensorFlow, OpenCV, Scikit-Learn, Vim, Linux, Git, \LaTeX

Software/Hardware: LabVIEW, Matlab, LTSpice, ANSYS-Fluent, AutoCAD, Solidworks, Arduino, 8051

HONORS & AWARDS

Honorary Member of The Phi Tau Phi Scholastic Honor Society of the Republic of China 2020

Appier Conference Scholarship for Top Researches on Artificial Intelligence 2020

Arctic Code Vault Contributor (GitHub) 2020