

JUSTIFICATION

It is a project that helps students to communicate with each other in a fast way, without needing the mobile phone, because phones are not allowed in the classroom.



PRODUCT

A desktop chat application, that puts a user in communication with other users.





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ASSUMPTIONS

- 1. Server will allow the client to send messages on the public room and privately.
- 2. The customer and a few users will be available when requested
- 3. Feedback is needed from the customer



RISKS

The only risk that we can occur on this project is time.



SMART OBJECTIVE

Develop the public and private chats.



REQUIREMENTS

A desktop computer capable of running Java

Ram 256 MB* HDD: 500 MB

*Minimum



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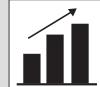
DELIVERABLES

Java desktop chat application used to send messages to other users.



Started on 11/10/2019

Product realeased on 13/12/2019



BENEFITS

The benefit of using the app is that it is lightweight and easy to use, in comparison with other chats in the market.



CONTRAINTS

Use only open source third-party libraries.



The project didn't have any budget.