# **CURRICULUM VITAE**

### PERSONAL DETAILS

Full name : NGUYĒN ĐỨC THÀNH TÂM

Date of birth: May 29, 1998

Gender: Male

Marital Status: Single Phone: 0869209655

Email: ndttam.dev@gmail.com

LinkedIn: https://www.linkedin.com/in/tam-nguyen-6a1576183/

Address: 230/20 Phan huy Ich, Ward 12, Go Vap District, Ho Chi Minh City, Vietnam

#### **OBJECTIVE**

Software engineer with 1+ years of experience in developing and designing cross-platform applications for desktop, web, mobile. Also, optimize application's performance.

#### SUMMARY:

- Good development applications in Android platform.
- Good development cross-platform applications using React Native, Flutter and Electron framework.
- Experiences in work with RESTful APIs, GraphQL APIs.
- Good at debug skills.
- Passionate for programming, learn new technology and practice my skills.

#### WORKING EXPERIENCE

Time	Position	Company
From Jun 2018 - Feb 2019	Junior Front End Software Engineer	PPLUS - INNOVATIVE AGENCY
From Mar 2019 - Present	Junior Front End Software Engineer	Aminion Pte Ltd (Singapore) / BMG Ami Technologies JSC (Vietnam)

#### **SKILLS**

Programming Languages	Java Dart HTML, Javascript Swift C#	
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Platforms	Android (1 years) IOS (6 months)
Environments	MacOS Window Ubuntu
Soft skills	Research and solve problems quickly Work independently. Have positive attitude in team working, work and time organization. Good at computer programming, learning new technologies.

## **EDUCATION HISTORY**

Time	Institution and Degree
From 2016 to 2019	School: FPT POLYTECHNIC Faculty: Information Technology Diploma: Mobile Software Development Grade: Good

## PROJECT REFERENCE AND SKILL SET

ATTENDED PROJECTS		
From Dec 2017 to Feb 2018	Project Name:	Car booking app
	Client:	Vinaphone
	Members:	6
	Position:	Junior React Native Developer
	Responsibilities:	Development and mobile using React Native. Build app for Android and iOS.
	Project Description:	Build app booking the same with Grab but smaller scope.
	Used Programming Languages:	React Native

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	Tools:	Visual Studio Code
		XCode
		Android Studio
From Jun 2018 - Feb 2019	Project Name:	Coca Cola events app
	Client:	Coca-Cola
	Members:	2
	Position:	Junior Software Engineer
	Responsibilities:	<ul> <li>Build apps serving for Coca-Cola events:         VR products detail - Android app</li> <li>Picture Bolar Bear - Window app</li> <li>TVC products communicate with Arduino via bluetooth - Android and iOS apps</li> </ul>
	Project Description:	Build apps serving for Coca-Cola events using multiple programming languages and run on multiple platforms. Support team members about technical.
	Used Programming Languages:	Java, Javascript, Swift, C#
	Tools:	Android Studio, XCode, Visual Studio, Unity.
	Project Name:	Manulife Heath
	Client:	Manulife Viet Nam
	Members:	1
	Position:	Junior Software Engineer
	Responsibilities:	Development and optimize app for iOS.

	Project Description:	Build app communicate with IOT devices and handle user info then tracking , analysis user's health data and upload to server.
	Used Programming Languages:	Swift
	Tools:	XCode
	Project Name:	Beauty Salon VR
	Client:	Ngoc Dung Beauty
	Members:	2
	Position:	Junior Software Engineer
	Responsibilities:	Build VR app run on Oculus
	Project Description:	<ul> <li>User can uses review products of salon, and view changes after apply this all vr model. User also review the salon's rooms, decor.</li> <li>Higher level, user an interactive with vr model such as: send questions, make the communication with service through vr model.</li> </ul>
	Used Programming Languages:	C#
	Tools:	Unity
From Mar 2019 - Present	Project Name:	Ami Fingerprint
	Client:	Productions product. Available on CHplay and AppStore Link app: - CHPlay:

		- Appstore: https://apps.apple.com/vn/app/am i-fingerprint/id1390960657?l=vi
	Members:	6
	Position:	Junior Software Engineer
	Responsibilities:	Support team in development app. Debugging. Implement functions
	Project Description:	Intelligent fingerprint access device, records and stores fingerprints remotely via internet connection
	Used Programming Languages:	Dart - (Flutter)
	Tools:	Visual Studio
	Project Name:	Core module
	Client:	Productions product
	Members:	3
	Position:	Junior Software Engineer
	Responsibilities:	Build core module and ui for template use on admin
	Project Description:	The core use for any app about financial ERP.
	Used Programming Languages:	React JS - Typescript
	Tools:	Visual Studio Code
From Aug 2019 - present	Project Name:	King Dom Game website
	Client:	KDG
	Members:	2

Position:	Junior Software Engineer – Team lead
Responsibilities:	Support team in development app. Debugging. Implement functions. Coding on both frontend side and backend side. Deploy on VPS server.
Project Description:	Website for trading coin using Token and Blockchain.
Used Programming Languages:	React JS , Node JS framework of Javascript
Tools:	Visual Studio
Project Name:	Hospital Website
Client:	
Members:	2
Position:	Junior Software Engineer – Team lead
Responsibilities:	Development website, fix bugs, support team members.
Project Description:	Website use to hospital, show doctor information, check in, checkout, ect.
Used Programming Languages:	React JS
Tools:	Visual Studio