

DD - SOFTWARE ENGINEERING 2



**POLITECNICO**  
**MILANO 1863**

PowerEnjoy

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# Chapter 1

## 1 Introduction

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# Chapter 2

## 2 Architectural Design

### 2.1 Definitions

### 2.2 High level components and their interaction

### 2.3 Component view

### 2.4 Deployment view

### 2.5 Runtime view

### 2.6 Component interfaces

### 2.7 Selected architectural styles and patterns

### 2.8 Other design decisions

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# Chapter 3

## 3 Algorithm Design

# Chapter 4

## 4 User Interface Design

# Chapter 5

## 5 Requirements Traceability

# Chapter 6

## 6 References and Effort Spent