

# Introducing a general framework for many-valued temporal and spatial logic

Australasian Association of Logic Conference 2025

---

**Student:** Alberto Paparella<sup>1</sup>

**Supervisor:** Guido Sciavicco<sup>1</sup>

**Co-Supervisors:** Guillermo Badia<sup>2</sup>    Carles Noguera<sup>3</sup>

November 6th, 2025

<sup>1</sup>Department of Mathematics and Computer Science, University of Ferrara

<sup>2</sup>School of Historical and Philosophical Inquiry, University of Queensland, Australia

<sup>3</sup>Department of Information Engineering and Mathematics, University of Siena, Italy

# Table of contents

Temporal and spatial logics

Multi-modal logics

Many-valued logics

Many-valued multi-modal logics

Applications

# Temporal and spatial logics

---

# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

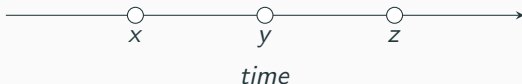
# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, some ordered **points** in time ( $x < y < z$ ).

We can define **relations** between points in time as follows:

$F(x, y) : x < y$	<i>future</i>
$P(x, y) : y < x$	<i>past</i>
$= (x, y) : x = y$	<i>equality</i>



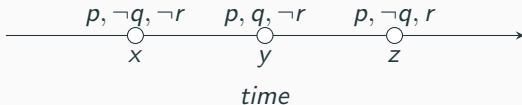
# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, some ordered **points** in time ( $x < y < z$ ).

We can associate **events** with points in time:

- $p$ : I am doing a PhD
- $q$ : I am giving this talk
- $r$ : I am having lunch



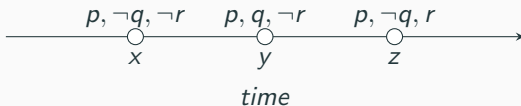
# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, some ordered **points** in time ( $x < y < z$ ).

We can **reason** about events in time:

- $p \wedge r$  (is there a point in time where I am both giving this talk and getting lunch?) ✗
- $q \wedge \langle F \rangle r$  (is there a point in time where I am giving this talk and in the future I am getting lunch?) ✓



# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, time **intervals**  $I(x, y) : x < y$ .

We can define **relations** between time intervals:

relation	definition	example
after	$R_A([x, y], [w, z]) = (y, w)$	
later	$R_L([x, y], [w, z]) = < (y, w)$	
begins	$R_B([x, y], [w, z]) = (x, w) \wedge < (z, y)$	
ends	$R_E([x, y], [w, z]) = < (x, w) \wedge = (y, z)$	
during	$R_D([x, y], [w, z]) = < (x, w) \wedge < (z, y)$	
overlaps	$R_O([x, y], [w, z]) = < (x, w) \wedge < (w, y) \wedge < (y, z)$	



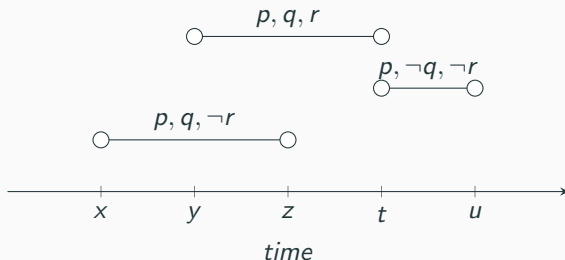
# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, time **intervals**  $I(x, y) : x < y$ .

We can associate **events** with time intervals and **reason** about them:

- $p \wedge \langle O \rangle r$  (is there an interval of time in which I am giving this talk overlapping with an interval of time in which I am getting lunch?) ✓

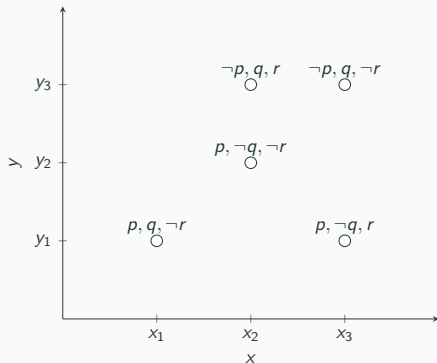


# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, **points** in space  $P(x, y)$ .

We can define **relations** between points in space (*up*, *right*, *down*, *left*), associate **events** with those points, and **reason** about them:

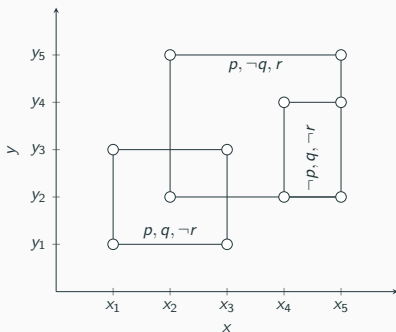


# Temporal and spatial logics

**Temporal** and **spatial** logics are critical in modeling **real-world** scenarios.

Let's consider, for example, **rectangles**  $R(I_x, I_y)$ , where  $I_x, I_y$  are intervals associated to axis  $x$  and  $y$  respectively.

We can define **relations** between rectangles (*overlapping, disconnected, ...*), associate **events** with those rectangles, and **reason** about them:



# A general framework for temporal and spatial logics

**Goal:** logical framework for uniform and general treatment of temporal and spatial logics (e.g., fuzzification, manification, reasoning):

- linear temporal logic
- interval temporal logic
- pointwise spatial logic
- spatial logic of topological relations

**Solution:** multi-modal logic  $K_n$

# Multi-modal logics

---

## Definition

Let  $\mathcal{AP}$  be a set of propositional letters,  $\neg$  and  $\vee$  the classical Boolean connectives, and  $\{\langle X_1 \rangle, \dots, \langle X_n \rangle\}$  a finite set of existential modalities. Well-formed *Multi-Modal Logic*  $K_n^1$  formulas are obtained as follows:

$$\varphi ::= p \mid \neg\varphi \mid \varphi \vee \psi \mid \langle X_i \rangle\varphi,$$

for  $1 \leq i \leq n$  and  $p \in \mathcal{AP}$ .

$\wedge$ ,  $\rightarrow$ , and  $[X_i]$  are derivable in the usual way (e.g.,  $[X_i]\varphi \equiv \neg\langle X_i \rangle\neg\varphi$ ).

---

<sup>1</sup>P. Blackburn, M. de Rijke, and Y. Venema. **Modal Logic**. Cambridge Tracts in Theoretical Computer Science. Cambridge University Press, 2001

# Example: Halpern and Shoham's Modal Logic of Time Intervals

Let  $\mathbb{D} = \langle D, < \rangle$  be a linear order with domain  $D$ .

An interval over  $\mathbb{D}$  is an ordered pair  $[x, y]$ , where  $x, y \in \mathbb{D}$  and  $x < y$ .

There are 12 different binary ordering relations between two intervals:

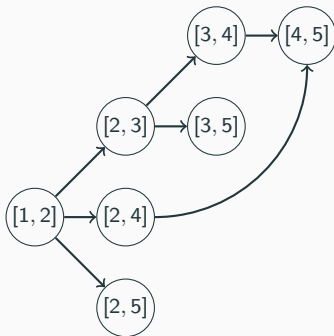
relation	definition	example
after	$R_A([x, y], [w, z]) = (y, w)$	
later	$R_L([x, y], [w, z]) = <(y, w)$	
begins	$R_B([x, y], [w, z]) = (x, w) \wedge <(z, y)$	
ends	$R_E([x, y], [w, z]) = <(x, w) \wedge (y, z)$	
during	$R_D([x, y], [w, z]) = <(x, w) \wedge <(z, y)$	
overlaps	$R_O([x, y], [w, z]) = <(x, w) \wedge <(w, y) \wedge <(y, z)$	

and their inverse  $R_{\bar{X}} = R_X^{-1}$  for each  $X \in \{A, L, B, E, D, O\}$ .

To each relation  $R_{X \in \{A, \bar{A}, L, \bar{L}, B, \bar{B}, E, \bar{E}, D, \bar{D}, O, \bar{O}\}}$  corresponds a modality  $\langle X \rangle$ .

## Definition

Given a non-empty set of *worlds*  $W$ , a *Kripke frame* is an object  $F = \langle W, R_1 \dots R_n \rangle$  where each  $R_i \subseteq W \times W$  is an *accessibility* relation.

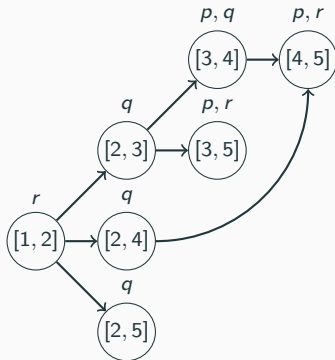


**Figure 1:** A Kripke frame for the relation  $R_A$  (*after*) of Halpern and Shoham's Modal Logic of Time Intervals; each world  $w_i$  represents an interval  $[x_i, y_i]$ .



## Definition

A *Kripke structure* (or *model*) is a Kripke frame enriched with a valuation function  $V : W \rightarrow 2^{\mathcal{AP}}$ , and it is denoted by  $M = \langle F, V \rangle$ .



**Figure 2:** A Kripke structure for the Kripke frame in Fig. 1 and the set of propositional letters  $\mathcal{AP} = \{p, q, r\}$ ; for each world, we represent only the propositional letters which are true in that world.

## Definition

Given a well-formed formula  $\varphi$ , we say that  $\varphi$  is *satisfied in  $M$  at  $w$* , for some world  $w$ , and we denote it by  $M, w \Vdash \varphi$ , if and only if

$M, w \Vdash p$	iff	$w \in V(p)$ , for each $p \in \mathcal{AP}$ ,
$M, w \Vdash \neg\psi$	iff	$M, w \not\Vdash \psi$ ,
$M, w \Vdash \psi \vee \xi$	iff	$M, w \Vdash \psi$ or $M, w \Vdash \xi$
$M, w \Vdash \langle X_i \rangle \psi$	iff	there is $s$ s.t. $wR_i s$ and $M, s \Vdash \psi$ .

## Definition

Given a well-formed formula  $\varphi$ , we say that  $\varphi$  is *satisfied in  $M$  at  $w$* , for some world  $w$ , and we denote it by  $M, w \Vdash \varphi$ , if and only if

$M, w \Vdash p$	iff	$w \in V(p)$ , for each $p \in \mathcal{AP}$ ,
$M, w \Vdash \neg\psi$	iff	$M, w \not\Vdash \psi$ ,
$M, w \Vdash \psi \vee \xi$	iff	$M, w \Vdash \psi$ or $M, w \Vdash \xi$
$M, w \Vdash \langle X_i \rangle \psi$	iff	there is $s$ s.t. $wR_i s$ and $M, s \Vdash \psi$ .

## Definition

A formula  $\varphi$  is *satisfiable* iff there exists a structure and a world in which it is satisfied, and *valid* if it is satisfied at every world in every structure.

# A general framework for temporal and spatial logics

**Objective:** leverage a uniform and general framework, in this case **multi-modal logic**  $K_n$ , to define (meta-)algorithms parametrized:

- on the number of **linear orders**
- on the type of **events** (worlds) – points, intervals, rectangles, ...
- on the **relations** between such events – future, past, overlapping, ...

Such framework is suitable for uniform **fuzzification**, **manification**, **reasoning** and **(symbolic) learning**.

# Many-valued logics

---

**Why fuzzification?** – degrees of truth coming from a total order

- Inaccuracies due to **sensing** and **discretization**
- **Unclear boundaries** due to treating numerical values semantically (when is a temperature high/low?)

**Why manifiction?** – degrees of truth coming from a partial order

- Better **semantic treatment** of all of the above
- **Many-expert** systems<sup>2</sup>

**In one word:** to get a more accurate representation of the real world

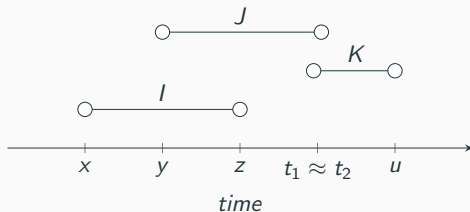
---

<sup>2</sup>M. Fitting. “**Many-valued modal logics**”. In: *Fundamenta Informaticae* 15.3-4 (1991), pp. 235–254

## A simple example

**Example:** consider we are sensing data with photocells, and, analysing their measurements, points  $t_1$  and  $t_2$  appear really close to each other.

**What if in real life they were the same point? What if one came after the other? (and in that case, which came first?)**



**Solution:** consider all 3 possibilities (possibly, with different values)

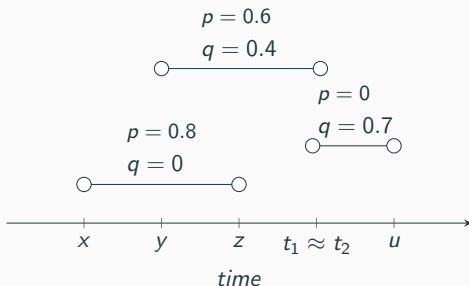
E.g.,  $overlaps(J, K) = 0.7$ ,  $after(J, K) = 0.5$ ,  $later(J, K) = 0.2$

## A simple example

And, as we said, events can also be **partially true**.

E.g., consider two photocells also tell the probability of a **false positive**:

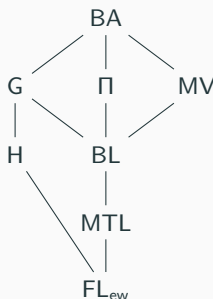
- $p$ : 1<sup>st</sup> photocell actually saw something (avg. accuracy on interval)
- $q$ : 2<sup>nd</sup> photocell actually saw something (avg. accuracy on interval)



**Hypothesis:** maybe something is moving from one area to the other?



$FL_{ew}$ -algebras encompass several known many-valued algebras:



**Figure 3:** A partial taxonomy of well-known many-valued algebras, namely: Boolean algebra (BA), Gödel algebras (G), Product algebras ( $\Pi$ ), MV-algebras (MV), Heyting algebras (H), Basic Fuzzy Logic algebras (BL), Monoidal t-norm logic algebras (MTL), and  $FL_{ew}$ -algebras ( $FL_{ew}$ ).

## Definition

FL<sub>ew</sub>-algebras<sup>3</sup>

$$\mathcal{A} = \langle A, \cap, \cup, \cdot, 0, 1 \rangle$$

are defined over **bounded commutative residuated lattices**, where:

- $\langle A, \cap, \cup, 0, 1 \rangle$  represents a **bounded complete lattice**
- $\langle A, \cdot, 1 \rangle$  is a **commutative monoid**
- We can define an **implication**  $\hookrightarrow$  (the residuation property holds)

$$\alpha \hookrightarrow \beta = \sup\{\gamma \mid \alpha \cdot \gamma \preceq \beta\}$$

$\mathcal{A}$  is a **chain** if  $\langle A, \preceq \rangle$  is a total order, **finite** if  $A$  is finite.

---

<sup>3</sup>Hiroakira Ono and Yuichi Komori. “Logics without the contraction rule”. In: *The Journal of Symbolic Logic* 50.1 (1985), pp. 169–201

# Many-valued multi-modal logics

---

# Many-valued multi-modal logics

## Definition

Let  $\mathcal{AP}$  be a set of propositional letters and  $\mathcal{A}$  a complete  $\text{FL}_{\text{ew}}$ -algebra. The well-formed formulas of the *Multi-Modal Logic*  $\text{FL}_{\text{ew}}\text{-}K_n$  are obtained by the following grammar:

$$\varphi ::= \alpha \mid p \mid \varphi \vee \psi \mid \varphi \wedge \psi \mid \varphi \rightarrow \psi \mid \langle X_i \rangle \varphi \mid [X_i] \varphi,$$

for  $1 \leq i \leq n$ ,  $p \in \mathcal{AP}$ , and  $\alpha \in \mathcal{A}$ .

In  $\text{FL}_{\text{ew}}$ -algebras, negation is typically defined as  $\neg \varphi \equiv \varphi \rightarrow 0$ .

However, the double negation axiom ( $\neg \neg \varphi \equiv \varphi$ ) is **not** always valid.

Hence,  $\text{FL}_{\text{ew}}\text{-}K_n$  requires an explicit inclusion of all Boolean operators, as well as the universal version of every modality.

## Definition

Given a non-empty set of *worlds*  $W$  and a complete  $\text{FL}_{\text{ew}}$ -algebra  $\mathcal{A}$ , an  $\text{FL}_{\text{ew}}$ -Kripke frame is an object  $\tilde{F} = \langle W, \tilde{R}_1 \dots, \tilde{R}_n \rangle$ , where each  $\tilde{R}_i : (W \times W) \rightarrow \mathcal{A}$  is an *accessibility* function.

## Definition

Given a non-empty set of *worlds*  $W$  and a complete  $\text{FL}_{\text{ew}}$ -algebra  $\mathcal{A}$ , an  $\text{FL}_{\text{ew}}$ -Kripke frame is an object  $\tilde{F} = \langle W, \tilde{R}_1 \dots, \tilde{R}_n \rangle$ , where each  $\tilde{R}_i : (W \times W) \rightarrow \mathcal{A}$  is an *accessibility* function.

## Definition

An  $\text{FL}_{\text{ew}}$ -Kripke structure (or *model*) is an  $\text{FL}_{\text{ew}}$ -Kripke frame enriched with a *valuation function*  $\tilde{V} : (W \times \mathcal{AP}) \rightarrow \mathcal{A}$ , and it is denoted by  $\tilde{M} = \langle \tilde{F}, \tilde{V} \rangle$ .

## Definition

Given a well-formed formula  $\varphi$ , we compute its *value in  $\tilde{M}$  at  $w$* , for some  $w \in W$ , by extending  $\tilde{V}$  to formulas, as follows:

$$\begin{aligned}\tilde{V}(\alpha, w) &= \alpha, \\ \tilde{V}(\varphi \wedge \psi, w) &= \tilde{V}(\varphi, w) \cdot \tilde{V}(\psi, w), \\ \tilde{V}(\varphi \vee \psi, w) &= \tilde{V}(\varphi, w) \cup \tilde{V}(\psi, w), \\ \tilde{V}(\varphi \rightarrow \psi, w) &= \tilde{V}(\varphi, w) \hookrightarrow \tilde{V}(\psi, w), \\ \tilde{V}(\langle X_i \rangle \varphi, w) &= \bigcup \{ \tilde{R}_i(w, s) \cdot \tilde{V}(\varphi, s) \}, \\ \tilde{V}([X_i] \varphi, w) &= \bigcap \{ \tilde{R}_i(w, s) \hookrightarrow \tilde{V}(\varphi, s) \}.\end{aligned}$$

## Definition

A formula  $\varphi$  of  $\text{FL}_{\text{ew}}\text{-K}_n$  is  $\alpha$ -satisfied at world  $w$  in an  $\text{FL}_{\text{ew}}$ -Kripke structure  $\tilde{M}$  if and only if

$$\tilde{V}(\varphi, w) \succeq \alpha.$$



## Definition

A formula  $\varphi$  of  $\text{FL}_{\text{ew}}\text{-K}_n$  is  $\alpha$ -satisfied at world  $w$  in an  $\text{FL}_{\text{ew}}$ -Kripke structure  $\tilde{M}$  if and only if

$$\tilde{V}(\varphi, w) \succeq \alpha.$$

## Definition

A formula  $\varphi$  is  $\alpha$ -satisfiable if and only if there exists a structure and a world in which it is  $\alpha$ -satisfied, and it is *satisfiable* if it is  $\alpha$ -satisfiable for some  $\alpha \in \mathcal{A}$ ,  $\alpha \succ 0$ ; respectively, a formula is  $\alpha$ -valid if it is  $\alpha$ -satisfied at every world in every model, and *valid* if it is 1-valid.

# Example: Halpern and Shoham's Modal Logic of Time Intervals

## Definition

Let  $\mathcal{A} = \langle A, \cap, \cup, \cdot, 0, 1 \rangle$  a complete  $\text{FL}_{\text{ew}}$ -algebra.

An  $\text{FL}_{\text{ew}}$ -linear order is a structure of the type

$$\tilde{\mathbb{D}} = \langle D, \tilde{<}, \tilde{=}\rangle,$$

where  $D$  is a *domain* enriched with two functions  $\tilde{<}, \tilde{=}: D \times D \rightarrow A$ , for which the following conditions apply for every  $x, y, z \in D$ :

$$\tilde{=}(x, y) = 1 \text{ iff } x = y,$$

$$\tilde{=}(x, y) = \tilde{=}(y, x),$$

$$\tilde{<}(x, x) = 0,$$

$$\tilde{<}(x, z) \succeq \tilde{<}(x, y) \cdot \tilde{<}(y, z),$$

$$\text{if } \tilde{<}(x, y) \succ 0 \text{ and } \tilde{<}(y, z) \succ 0, \text{ then } \tilde{<}(x, z) \succ 0,$$

$$\text{if } \tilde{<}(x, y) = 0 \text{ and } \tilde{<}(y, x) = 0, \text{ then } \tilde{=}(x, y) = 1,$$

$$\text{if } \tilde{=}(x, y) \succ 0, \text{ then } \tilde{<}(x, y) \prec 1.$$

# Example: Halpern and Shoham's Modal Logic of Time Intervals

Let  $\tilde{\mathbb{D}} = \langle D, \tilde{<}, \cong \rangle$  be a  $\text{FL}_{\text{ew}}$ -linear order with domain  $D$ .

An interval over  $\tilde{\mathbb{D}}$  is an ordered pair  $[x, y]$ , where  $x, y \in \mathbb{D}$  and  $x \tilde{<} y$ .

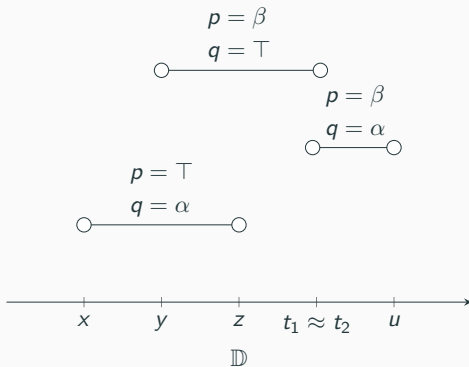
There are 12 different binary ordering relations between two intervals:

relation	definition	example
after	$\tilde{R}_A([x, y], [w, z]) = \cong(y, w)$	
later	$\tilde{R}_L([x, y], [w, z]) = \tilde{<}(y, w)$	
begins	$\tilde{R}_B([x, y], [w, z]) = \cong(x, w) \cdot \tilde{<}(z, y)$	
ends	$\tilde{R}_E([x, y], [w, z]) = \tilde{<}(x, w) \cdot \cong(y, z)$	
during	$\tilde{R}_D([x, y], [w, z]) = \tilde{<}(x, w) \cdot \tilde{<}(z, y)$	
overlaps	$\tilde{R}_O([x, y], [w, z]) = \tilde{<}(x, w) \cdot \tilde{<}(w, y) \cdot \tilde{<}(y, z)$	

and their inverse  $R_{\bar{X}} = R_X^{-1}$  for each  $X \in \{A, L, B, E, D, O\}$ .

To each relation  $R_{X \in \{A, \bar{A}, L, \bar{L}, B, \bar{B}, E, \bar{E}, D, \bar{D}, O, \bar{O}\}}$  corresponds a modality  $\langle X \rangle$ .

# Example: Halpern and Shoham's Modal Logic of Time Intervals



**Figure 4:** An interval model with six points and thirty intervals, where  $t_1$  and  $t_2$  are slightly apart. We consider an  $\text{FL}_{ew}$ -algebra with 4 values  $\perp \prec \alpha \prec \beta \prec \top$  and  $\cap$  as t-norm, and that  $R_O([y, t_1], [t_2, u]) = R_A([y, t_1], [t_2, u]) = \alpha$ . In this model,  $\langle O \rangle(p \wedge q) \succeq \alpha$  at interval  $I_2$ .

# Applications

---

# Reasoning with many-valued multi-modal logic

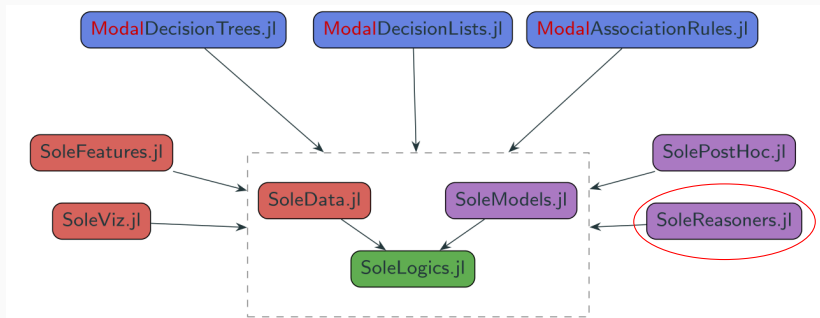
We implemented a reasoning system, based on analytic tableau technique, first restricted to many-valued interval temporal logic, introduced in:

- Guillermo Badia, Carles Noguera, Alberto Paparella, Guido Sciavicco, and Ionel Eduard Stan. **“Fitting’s Style Many-Valued Interval Temporal Logic Tableau System: Theory and Implementation”**. In: *31st International Symposium on Temporal Representation and Reasoning (TIME 2024)*. 2024, 7:1–7:16
- Guillermo Badia, Carles Noguera, Alberto Paparella, Guido Sciavicco, and Ionel Eduard Stan. **“Reasoning with many-valued interval temporal logic”**. In: *The Bulletin of Symbolic Logic* 31.2 (2025), pp. 356–358

and later generalized to many-valued multi-modal logic (**W.I.P.!**)

# SoleReasoners.jl

The reasoning system has been implemented in the **Julia** programming language as part of **SOLE**, a framework for learning, reasoning and post hoc analysis, and is provided through the **SoleReasoners.jl** package.



**Figure 5:** Symbolic Oriented Learning Environment (SOLE) ecosystem.

# Performance results

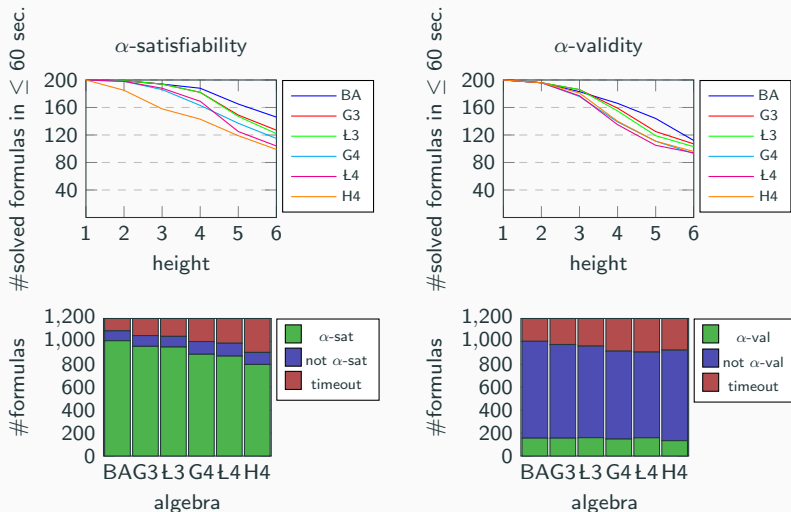
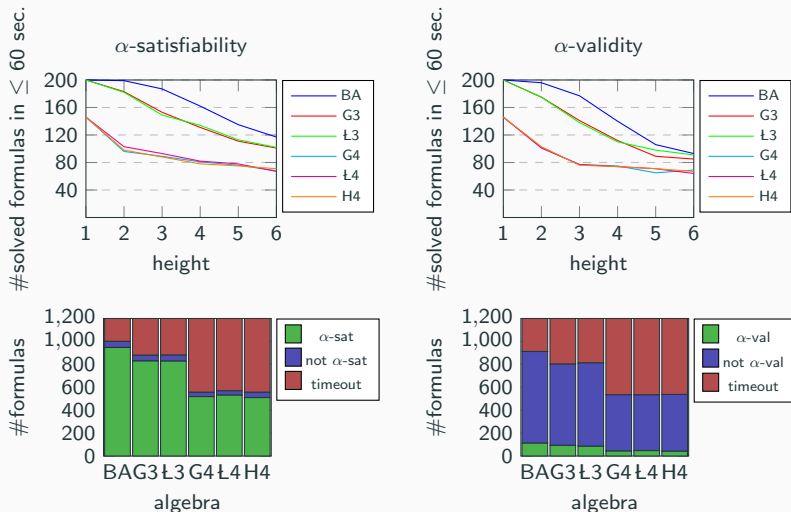


Figure 6: Performance for many-valued linear temporal logic.



# Performance results



**Figure 7:** Performance for many-valued interval temporal logic.

# Performance results

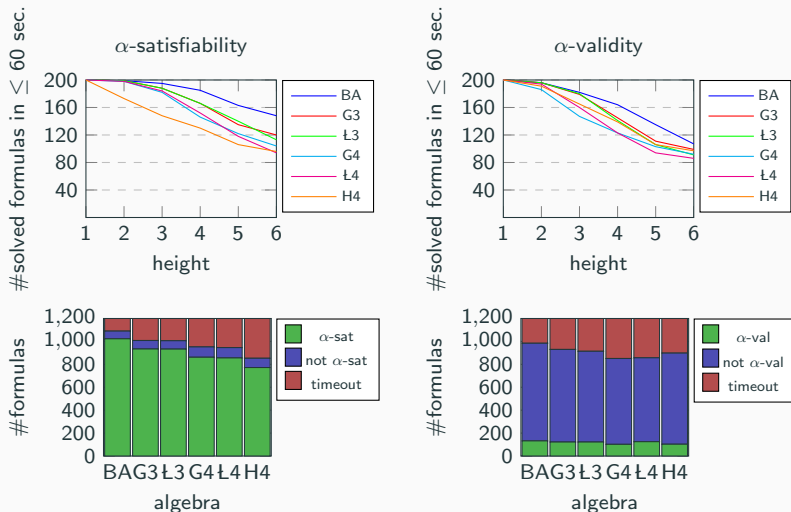


Figure 8: Performance for many-valued pointwise spatial logic.

# Performance results

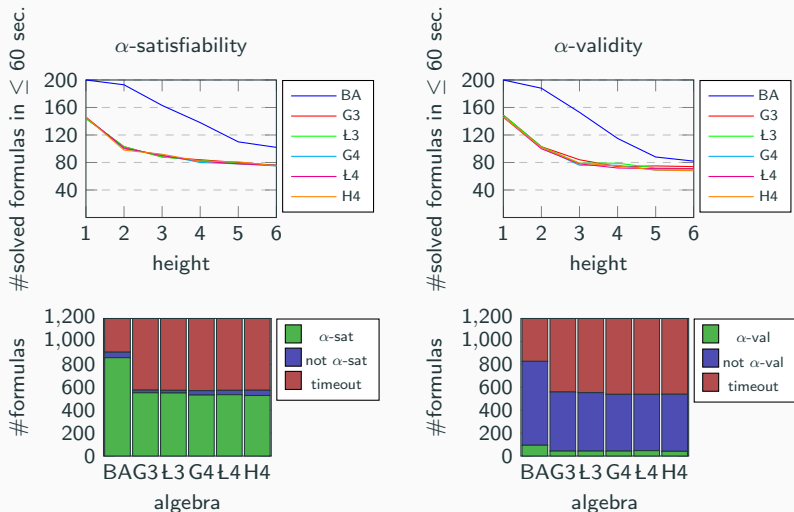
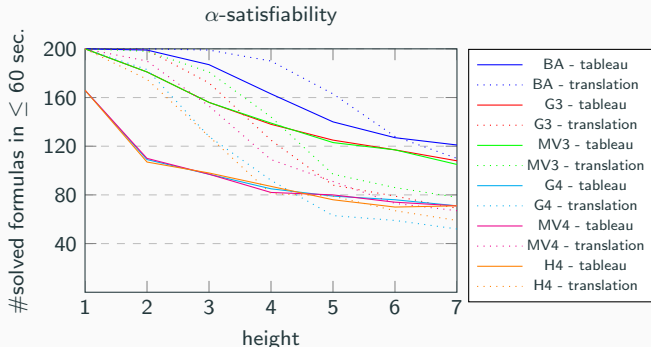


Figure 9: Performance for many-valued spatial logic of topological relations.

# Reasoning with many-valued multi-modal logic

One could also translate the satisfiability problem for many-valued modal logic to a two-sort first-order logic and leverage an SMT solver (e.g., Z3)



**Figure 10:** Tableau vs translation performance for solving  $\alpha$ -satisfiability for *many-valued Halpern and Shoham's interval temporal logic*: how many formulas can be computed within a 60-second timeout over 1400 formulas (200 for each eight from 1 to 7) for algebras BA, G3, MV3, G4, MV4, H4.

Generalization of classical symbolic learning techniques to the many-valued case:

- Guillermo Badia, Carles Noguera, Alberto Paparella, Guido Sciavicco, and Ionel Eduard Stan. “**Many-Expert Decision Trees**”. In: *Artificial Intelligence and Formal Verification, Logic, Automata, and Synthesis (OVERLAY 2024)*. 2024, pp. 97–102, also presented at **Brisbane Logic Workshop 2024**

Thank you for your attention!

Questions?