1.2) Possible mathematical model (BLP) $x_j = \begin{cases} 1 & \text{if item } j \text{ is selected} \end{cases}$ $j=1,\ldots,n$ $\min \ Z = \sum_{j=1}^{n} c_j \times_j$ $\sum_{j=3}^{n} p_j \times_j \geq a$ (a) $\sum_{j=1}^{n} \times_{j} \geq b$ (6) ×; € {0,1} j=1,..., n 1.1) Size of P: n,a,b, (C;), (p;) & O(n): 12 · PENT (decision tree with n levels, 2 descendent · KPOI-min & P (KPOI-min: R, B, (写), (喝) $n:=\bar{n}$; $a:=\bar{b}$; $C_j:=P_j$, $p_j:=W_j$; $j=1,...,\bar{n}$ bi=0

=D PENP-Hard 1.3.1) 7-P ∈ P (set x; =1 for j=1,...,n; check if (2) and (b) are satisfied) O(n) 1.3.2) F-PEP (1. sort the nitems according to non-increasing values of Pi 2. set xj:=1 for j=1,... b; xj:=0 for j=b+1,..., 12 3. check if (2) is satisfied) 1.3.3) 7-PED: as done for 1.3.2). 1.3.4) F-PENT (...)

PP & F-P (...; b = 0) => F-P & NP-Hard

n, m, (2;), (b;), c ENT. ograndezza: 2n+3-+ e(n) (m < n) 20) $P \in NP$ (albuco decisionali di n live lli: \$ per operazione) $PPcon \bar{c} = \sum_{j=1}^{n} p_{j}/2$ $\alpha P : a_{1} = 0$, $b_{1} = b_{1}$; $a_{j} = b_{j-1} + 1$, $b_{j} = a_{j} + b_{j}$ PP (\bar{n} , (\bar{p}), \bar{z}) per j=2,-,n; m=2.) PP domine We solve a Grande \bar{z} of $\bar{z$ 26) y = { = se marchina i utilizzata 0 altrimenti $z=1,\dots,m$ $x_{i,j} = \begin{cases} 1 & \text{se operatione } j \text{ esequita da marchina } i \\ 0 & \text{altrimenti} \end{cases}$ $i=1,\dots,m$ $j=1,\dots,n$ $\min \ \, \mathcal{X} = \sum_{i=1}^{m} y_i$ j=1,...,12 $\sum_{i=1}^{m} \times_{i,j} = 1$ $\sum_{i=1}^{n} (b_i - a_j) \times i, j \leq C Y i$ i=1,..., m \times i,j + \times i, $\kappa \leq 1$ $i=1,\ldots,m$ j=1,...,nKES; $\times ij \in \{0,1\}$ i=1,--, m j=1,--, n $\forall i \in \{0,1\}$ L=1, -- , m Con: $5j:=\{k: operaxione k ni sovrappone ad operaxione j\} j=1,...$ $3x = \{k: operaxione k ni sovrappone ad operaxione j\} j=1,...$