

Computer vision in the new era of Artificial Intelligence and Deep Learning

Visión por computador en la nueva era de la Inteligencia Artificial y el Deep Learning

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OpenCV

Basic image treatment in OpenCV



Notebook: basic_image_treatment_with_opencv.ipynb



basic image treatment with opency.ipynb

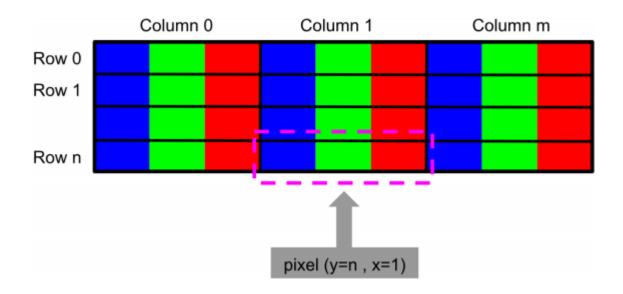


basic image treatment with opency.ipynb



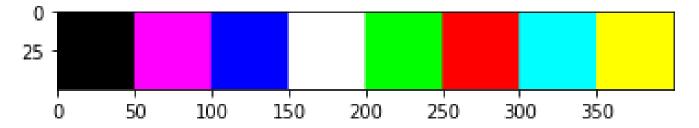
BGR color format in OpenCV

Accessing one pixel in OpenCV give us three values corresponding to the blue, green and red channels

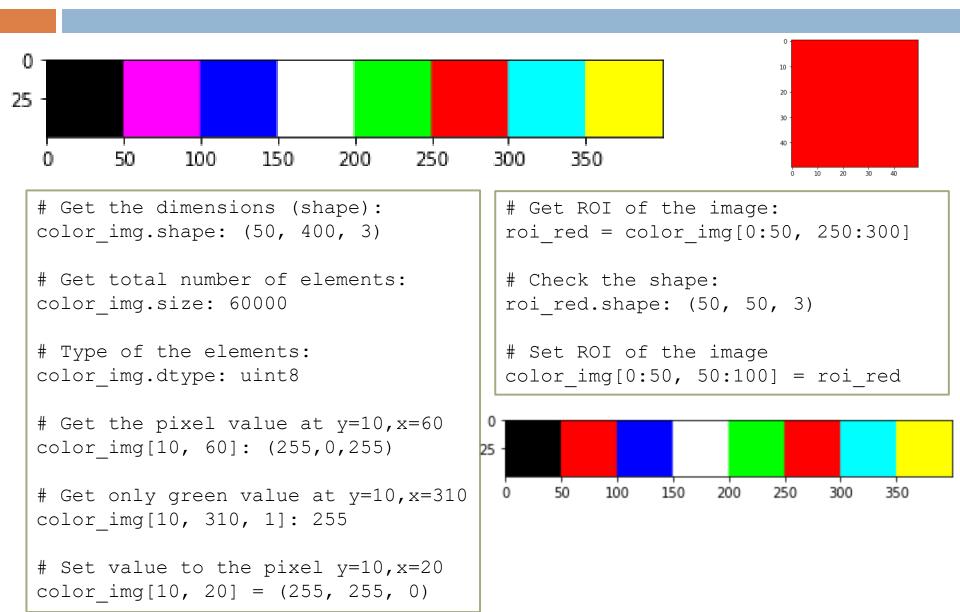


Sample color image (using NumPy)

```
import numpy as np
def build sample image color(colors):
    """Builds a sample image with 50x50 regions of different colors"""
    # Initialize result with the first 50x50 region with black color
    result = np.zeros((50, 50, 3), dtype="uint8")
    # Build the image concatenating horizontally the regions:
    for color in colors:
      img = np.ones((50, 50, 3), dtype="uint8") * color
      result = np.concatenate((result, img), axis=1)
                            colors = np.array([(255,0,255),(255,0,0),(255)]
    return result
                            ,255,255),(0,255,0),(0,0,255),(255,255,0),(0,
                            255,255)], dtype="uint8")
                            color img = build sample image color(colors)
```

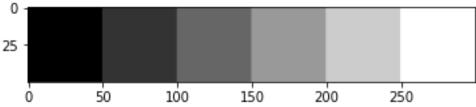


Working with color images

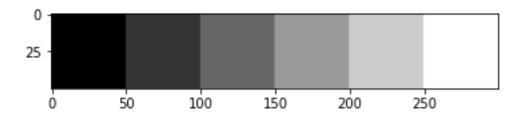


Sample gray image (using NumPy)

```
import numpy as np
def build sample image grayscale():
    """Builds a sample image with 50x50 regions of different tones of gray"""
    # Define the different tones.
    # The end of interval is not included
    tones = np.arange(start=50, stop=300, step=50)
    # print(tones)
    # Initialize result with the first 50x50 region with 0-intensity level
    result = np.zeros((50, 50), dtype="uint8")
    # Build the image concatenating horizontally the regions:
    for tone in tones:
        img = np.ones((50, 50), dtype="uint8") * tone
        result = np.concatenate((result, img), axis=1)
                        # Create the gray image using the function defined above:
    return result
                        gray img = build sample image grayscale()
```



Working with gray images



```
# Get the dimensions (shape):
gray_img.shape: (50, 300)

# Get total number of elements
gray_img.size: 15000

# Type of the elements:
gray_img.dtype: uint8

# Get the pixel value at y=10, x=60
gray_img[10, 60]: 50

# Set value to the pixel y=10, x=20
gray_img[10, 20] = 65
```

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