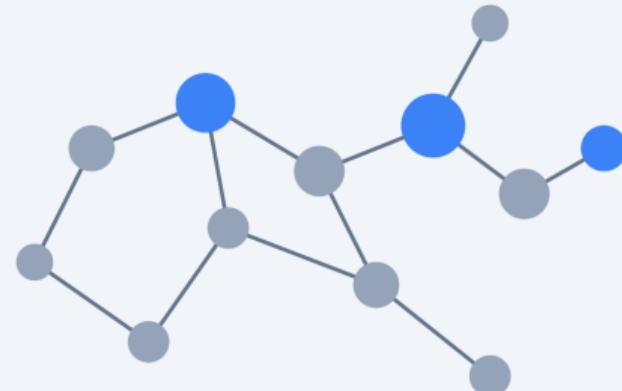


# GRAPH SAGE

INDUCTIVE REPRESENTATION LEARNING  
ON LARGE GRAPHS

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# Introduction

# Graph Prediction Tasks

## Introduction

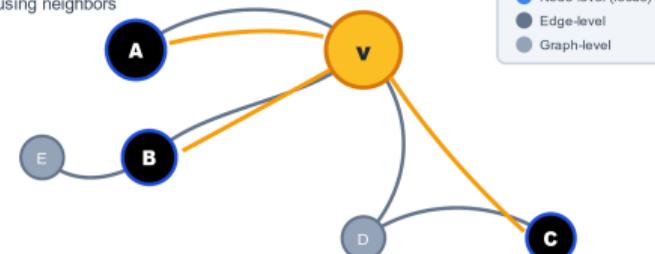
**Primary focus:** Node-level prediction — predict properties of individual nodes (classification, regression).

- **Node-level (focus):** Predict node attributes or labels using features and neighbor information.
- **Edge-level:** Predict relationships between node pairs (link prediction, edge classification).
- **Graph-level:** Predict properties of whole graphs (e.g., molecule properties).

### Node-level prediction:

Predict label of target node

v using neighbors

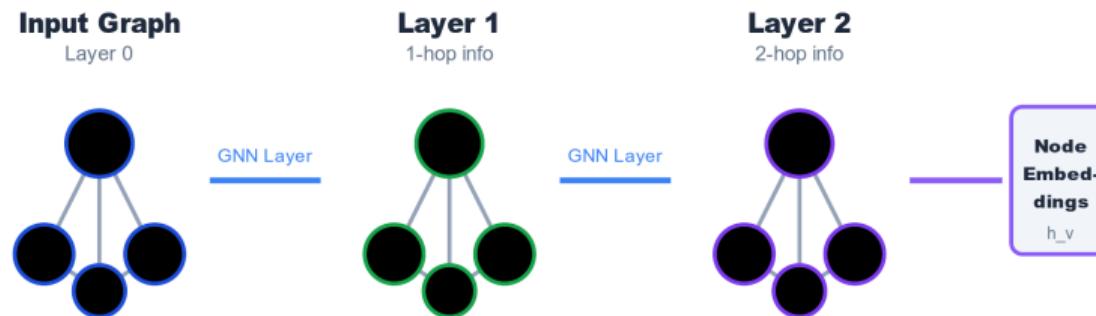


# What is a Graph Neural Network?

## Introduction

A learnable transformation on graph attributes that:

- Updates node/edge/graph features using **neural networks**
- **Respects graph structure** by aggregating information from neighbors
- Is **permutation invariant** (order of nodes doesn't matter)



Each layer aggregates information from neighbors → deeper layers capture larger neighborhoods

# Message Passing: The Core Idea

## Introduction

Three steps repeated at each layer:

1. **Gather:** Collect embeddings from neighboring nodes
2. **Aggregate:** Combine neighbors' info (sum / mean / max)
3. **Update:** Apply learned transform using the aggregated vector

Message Passing Equation

$$h_v^{(k)} = \sigma \left( W \cdot \left[ h_v^{(k-1)}, \text{AGG}(\{h_u : u \in N(v)\}) \right] \right)$$

Analogy: CNNs aggregate over fixed local pixel neighborhoods; GNNs aggregate over variable-size neighbor sets.

# Message Passing: Notation

## Introduction

- $h_v^{(k)}$  — Representation of node  $v$  at layer  $k$
- $h_u$  — Representation of neighbor node  $u$
- $N(v)$  — Set of neighbor nodes of  $v$
- $k$  — Layer index (message-passing hops)
- $\text{AGG}(\cdot)$  — Aggregator function (mean, sum, max, LSTM)
- $W$  — Learnable weight matrix
- $\sigma$  — Non-linear activation (ReLU, tanh)

# Before GraphSAGE: The Problem

## Introduction

*Let's audit the limitations of existing approaches...*

- **DeepWalk / node2vec:** Transductive: embed every node; new nodes need full retraining.
  - ▷ Not GNNs — random-walk based embeddings, no message passing
- **GCNs:** Often require access to the full graph during training/inference; can be costly to scale.
  - ▷ GNNs — but transductive: fixed node set at training
- **Result:** No compact parametric function to generate embeddings for unseen nodes.

*This motivates GraphSAGE's key insight...*

# The Key Insight

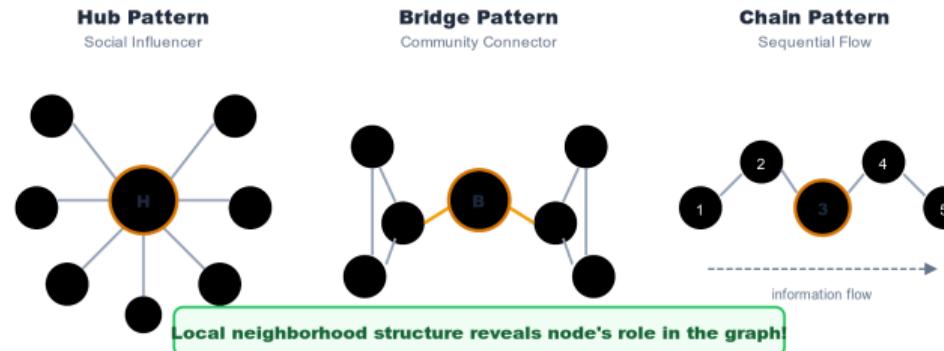
# The Key Insight

## The Key Insight

Don't learn embeddings for each node...

Learn a **FUNCTION** that generates embeddings

*By sampling & aggregating neighborhood features*



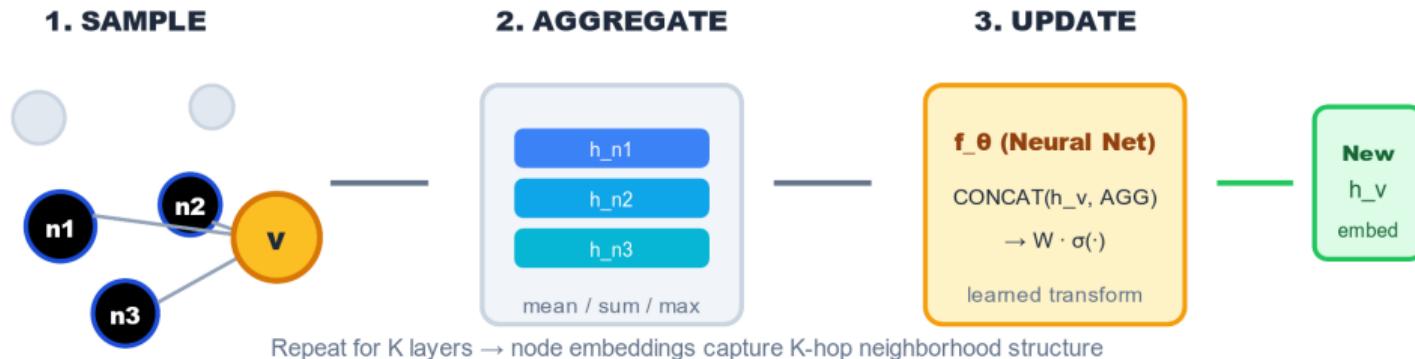
# GraphSAGE Framework

# GraphSAGE: Inductive Framework

## GraphSAGE Framework

**Core Principle:** Sample + Aggregate

- Learn **aggregator functions** (not node embeddings)
- For any node  $v$ : sample **neighbors**, aggregate their features
- Pass through learned neural networks
- **Inference:** Apply same function to unseen nodes



# Implementation

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## Implementation

*Implementation details coming soon...*

# Hyperparameters

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## Hyperparameters

*Hyperparameter tuning details coming soon...*

# Results

# Results

## Results

*Experimental results coming soon...*

Any Question?

# References

## References

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