# Week 25 Day 3 - Ionic Basics

### Review

Restacular

### Ionic is...

- UI for **mobile** Angular, like Bootstrap or Material UI

http://ionicframework.com/docs/components/ http://ionicframework.com/html5-input-types/#overview

- http://ionicframework.com/docs/ All docs
- app build tools for hybrid apps (part webview, part native)
- server (--lab for android & ios style)
- easy access to native device features
- iOS app, Android app, Windows app, mobile web with one code base
- AngularJS is included in the ionic.bundle.js file
- includes icons at <a href="http://ionicons.com/">http://ionicons.com/</a>
- sample apps at <a href="http://showcase.ionicframework.com/">http://showcase.ionicframework.com/</a>
- more (viewer, creator, community)

### When to Use Ionic

- Mobile only project
- Low-medium complexity
- CRUD apps
- Need to run on multiple platforms (iOS, Android, Web)
- If it can run well in a web browser, it can be an lonic app

### Ionic Setup

#### http://ionicframework.com/getting-started/

- 1. Install node.js
- 2. sudo npm install -g cordova ionic
- 3. ionic start myApp tabs (in your projects folder)
- 4. cd myApp
- 5. ionic serve --lab

Edit and save a page. Notice the live reload.

Note: All js, css, etc must be local to build into an app (no CDNs)

# More Learning

http://appcamp.io/ - AWESOME! Interactive, like codeschool.com.

## Exercise

Migrate ToDo app to a tab in the ionic tab starter.

# Prep for Tomorrow!

- 1. Install xcode for tomorrow (and command line build tools)
- 2. Install lonic Viewer app on smartphone

# Ionic Diagram