# CS436/636 Programming Assignment 1 - Marking Scheme

# [10] Assignment Presentation (NOT awarded if everything else fails)

## [5] README

- -5 Not present
- -2 How to compile/run the programs
- -1 Where (which machines)?
- -2 What are the parameters?

### [5] Code Style & Comments

- -3 Ports are built in as numbers
- -2 If ports fail the program doesn't use a different port
- -2 More complicated than needed
- -3 Poor comments
- -3 No invalid / missing parameter warnings
- -3 Wrong input format

### [40] Negotiation Stage Using TCP Sockets

- -30 Negotiation stage not working
- -20 Client cannot send the negotiation signal
- -20 Server cannot receive the signal

### [50] Transaction Stage Using UDP Sockets

- -40 Transaction stage not working
- -25 Client cannot send the message
- -25 Server cannot reply back
- -10 Message is NOT reversed
- -5 Client does not print the reversed message