

# ALBERTO SÁNCHEZ ROMERO

GAME DESIGNER- LEVEL DESIGNER

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## SUMMARY

I am a game and level designer deeply passionate about the gaming industry, both as a player and as a developer. I learn **new software fast** and love researching about game developing topics.

I am **skilled at public speaking and pitching**. I thrive in collaborative group settings, effectively communicating with **colleagues from various disciplines**.

## EXPERIENCE

### - Lingokids

2024-Present

Level Designer

- Built level instances using **Unity 2D**
- Worked on a **professional environment** using standardized workflows and software
- Conducted **tests** of new games **at schools**
- Worked with well known **IPs like NASA and Blippi**
- Used an **in-house framework** to develop new unique games

### - Eyes on Yuki - Atabey Creations

2024-Present

Game Designer, Level Designer

- Designed a **cooperative** tower defense game
- Built levels and its logic using **Unreal Engine 5**
- Built the **level streaming** logic of the levels
- Made **prototypes** for game mechanics and puzzles using **Unreal BP**
- Conducted **playtesting sessions** to gather feedback

### - Pestilence - Green Trouble Games

2023

Game Designer, Level Designer, Producer

- Collaboratively designed a first person stealth game **from the initial concept to the final iteration**
- Designed and built levels using **Unreal Engine 5**
- Built the **level streaming** logic of the map
- Added **scripts and logic** to the game world using **Unreal BP**
- Undertook the role of producer and **managed the development team** using Scrum methodology



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## HARD SKILLS

### • Programming Languages

- C#, C++, Python

### • Scripting Languages

- Unreal Blueprint

### • Game Engines

- Unreal Engine, Unity

### • 3D Modeling Tools

- Blender, 3ds Max

## EDUCATION

### M. A. on Game Design (2023)

U-TAD, Madrid

### Videogame Design & Development (2022)

Rey Juan Carlos University, Madrid

## LANGUAGES

Spanish - Native

English - Professional proficiency (Cambridge C1)

## PORTFOLIO



[albertosr173.itch.io](https://albertosr173.itch.io)



[linkedin.com/in/albertosanchezdev](https://linkedin.com/in/albertosanchezdev)