

Intelligent Systems: Mathematics for AI

Extrema, Interpolation and Roots - Part I

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Outline

- ▶ Finding extrema
- ▶ Interpolation, Taylor series
- ▶ Newton's method

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- ▶ Many machine learning techniques are based on optimisation.
 - ▶ Neural networks: Finding optimal set of weights
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 - ▶ SVM: Find optimal boundaries
- ▶ Often this is done via numerical approximation techniques – mostly iteration schemes using Newton’s method

Definitions

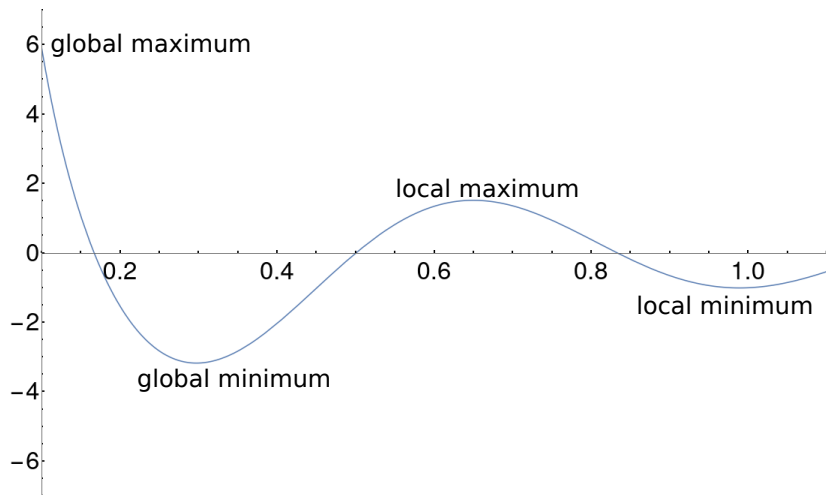
- ▶ Two types of extrema are of interest to us:
- ▶ Definition of global maximum: *A function f has a global maximum (minimum) at x^* if $\forall x \neq x^* : f(x) \leq f(x^*)$ ($f(x) \geq f(x^*)$)*

Definitions

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- ▶ Definition of local optimum: *A function f has a local maximum (minimum) at x^* if for some $\epsilon > 0$, $\forall x \in (x^* - \epsilon, x^* + \epsilon) : f(x) \leq f(x^*)$ ($f(x) \geq f(x^*)$)*

Extrema - example

- Plot the graph of $f(x) = \cos(3\pi x)/x$ for $x \in [0.1, 1.1]$



Fermat's Theorem (1)

- ▶ Let $f(x) \rightarrow R$ be a function, with domain $x \in A$.
- ▶ Suppose x_0 is a local extremum of f . If f is differentiable at x_0 then $f'(x_0) = 0$.
- ▶ Corollary: Global extrema of a function f on domain A occurs only at boundaries of A , non-differentiable points, and stationary points.

Fermat's Theorem (2)

- Why is this so?

$$f(x) \approx f(x_0) + f'(x_0)(x - x_0)$$

- Suppose that x is a local maximum. By definition $f(x + h) \leq f(x)$. So $f(x + h) - f(x) \leq 0$.

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- ▶ Consider $h > 0$:

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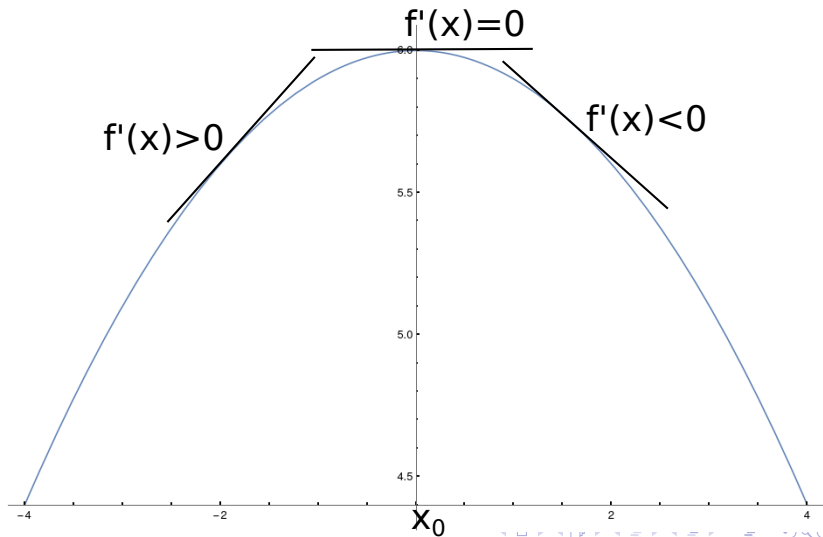
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► $= f'(x) \geq 0 \quad (2)$

► Combining Eqs. 1 and 2, $f'(x) = 0.$

Minimum or Maximum? (1)

- Suppose we found an extremum of f at x_0 . Is it a maximum or a minimum?



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- ▶ Test this via higher order derivatives:
 - ▶ $f''(x) < 0$ – local maximum.
 - ▶ $f''(x) > 0$ – local minimum.
 - ▶ $f''(x) = 0$ – inconclusive, need to check higher order derivatives.

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- ▶ As $f'(x) = 0$ (local extremum), we get $\frac{f'(x+h)}{h} < 0$.

Why is this so? (2)

- ▶ There must be some environments where

$$\frac{f'(x+h)}{h} < 0$$

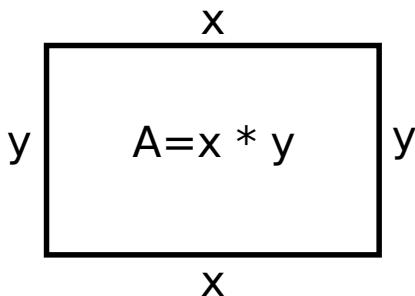
- ▶ What happens when h is +ve and when h is -ve?

$$f'(x) = \begin{cases} > 0 & \text{if } h < 0 \\ < 0 & \text{if } h > 0 \end{cases}$$

- ▶ We see that $f'(x)$ changes sign from “+” to “-”, i.e., it is a local maxima.

Example (1)

- ▶ A farmer has a fence of length L at his disposal and wants to enclose the largest possible rectangular plot.
- ▶ What is the largest possible rectangular area he can enclose?



Constraint: Length of fence $L = 2x + 2y$

Example (1) - solution

- ▶ We are looking for $\max A(x, y)$ subject to the constraint $L(x, y) = \text{constant}$.
- ▶ This reduces the problem to a uni-variate problem via,

$$L = 2x + 2y \longrightarrow y = L/2 - x$$

$$A = xy \longrightarrow A = x(L/2 - x) = L/(2x) - x^2$$

- ▶ Determining the local extrema:

$$\frac{dA}{dx} = 0 \longrightarrow L/2 - 2x = 0 \quad \boxed{x = L/4, A = L^2/16}$$

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$$\frac{d^2A}{dA^2} = \frac{d}{dx} \frac{dA}{dx} = \frac{d}{dx}(L/2 - 2x) = -2 < 0$$

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(boundaries from constrain $L(x, y)$)
 - ▶ $A(0) = 0$ and $A(L/2) = 0$, both $< L^2/16$
 - ▶ So a global maximum!

Example (2)

- ▶ Consider the function $f(x) = xe^{-x}$ over the interval $[0, \infty)$ and find all local/global minima/maxima
- ▶ The above function may be seen as an abstract model of payoff received when exploiting a resource which is subject to degradation
 - ▶ How much (x) would you harvest and how much do you “earn” from this?

Example (3)

- ▶ Consider the function $f(x) = x^2 \ln x$ over the interval $[1, 10]$ and find the extrema points and determine whether they are local/global maxima/minima.

Example (4)

- Find the local and global extrema of the function $f(x) = x^3 + 4x^2 - 18x$ over the interval $[-6, 6]$ and find the extrema points and determine whether they are local/global maxima/minima.

Summary

What is essential to remember:

- ▶ Optimisation idea.
- ▶ Fermat's theorem, criteria to distinguish global/local minima/maxima in a given function.

Next session

- ▶ Next math session we take a look at interpolation, Taylor series and the Newton's method to estimate the roots of an equation.