# Intelligent Systems: Mathematics for Al Extrema, Interpolation and Roots Part II

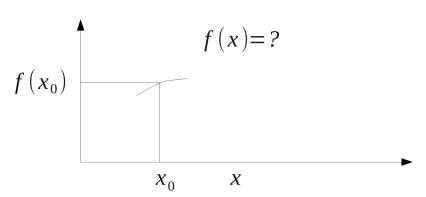
Danesh Tarapore

### Outline

- ► Interpolation, Taylor series
- Newton's method

# Linear Interpolation (1)

- Sometimes we need the value of a function f(x) at some point x, but only know it exactly at a near by point  $x_0$ .
- ▶ How can we estimate f(x) from  $f(x_0)$ .

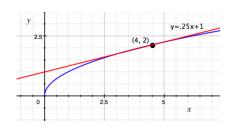


# Linear Interpolation (2)

- Sometimes we need the value of a function f(x) at some point x, but only know it exactly at a near by point  $x_0$ .
- ▶ How can we estimate f(x) from  $f(x_0)$ .
- Use linear interpolation.
- Example: what we know is  $x_0 = 4$ ,  $f(x_0) = 2$ . Can we use it to approximate f(4.2), i.e.  $\sqrt{4.2}$ ?

# Linear Interpolation (3)

- Example: what we know is  $x_0 = 4$ ,  $f(x_0) = 2$ . Can we use it to approximate f(x = 4.2), i.e.  $\sqrt{4.2}$ ?
- ► Tangent line at  $x_0$  is  $y = f(x_0) + f'(x_0)(x x_0)$  (red line in plot).
- $f(x) = \sqrt{x}, f'(x) = 1/(2\sqrt{x})$
- $\sqrt{4.2} \approx \sqrt{4} + 1/4(4.2 4)$
- $\sqrt{4.2} \approx 2.05,$   $(\sqrt{4.2} = 2.0493...)$



# More generally: Taylor series

- ▶ In general, there are "higher order" corrections.
- ▶ If the function f is infinitely differentiable, we can develop it into a Taylor series around a point  $x_0$ .

$$f(x) = f(x_0) + \frac{f'(x_0)}{1!}(x-x_0) + \frac{f''(x_0)}{2!}(x-x_0)^2 + \dots$$

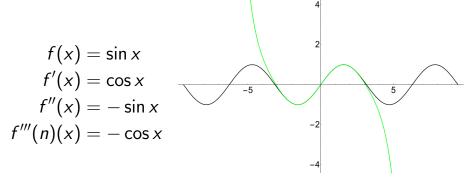
$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(x_0)}{n!} (x - x_0)^n$$

- Need x to be sufficiently close to  $x_0$ .
- ▶ Be wary, series does not always converge!



# Example using Taylor series for interpolation

Approximation (green line) of the sine function (black line) around  $x_0 = 0$ .



- ▶ Using Taylor series with  $x_0 = 0$ , we get,
- $f(x) \approx \frac{x}{1!} \frac{x^3}{3!} + \frac{x^5}{5!} \frac{x^7}{7!} + \dots$

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  - Also for optimisation problems, if we want to find g'(x\*) = 0, this is the same class of problem.
- Can easily do it analytically for linear g and quadratic g, but this is not so easy in the general case!

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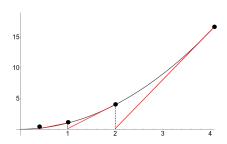
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- ▶ 1st step: If we can solve f(x\*) = 0 for any f we can also solve g(x\*) = A.
- ➤ 2nd step: want to find a numerical approximation of the solution. Let's assume f is differentiable.

Strategy to find root of f(x), i.e. solve x, for f(x)=0:

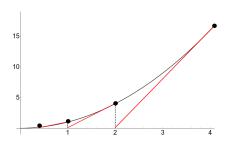
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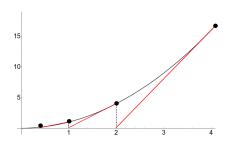
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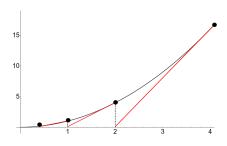
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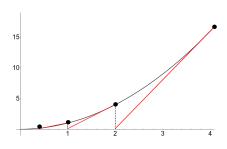
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- 5. Goto Step-2.

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- ► So  $x^* = x_n f(x_n)/f('x_n)$ .
- Use  $x^*$  as next value of  $x_n$ , i.e.,  $x_{n+1} = x_n f(x_n)/f'(x_n)$

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- $x_0 = 2 \to x_1 = 1 \to x_2 = 1/2 \to x_3 = 1/4 \to x_n = 2^{-n+1} \to 0 \text{ as } n \to \infty$

Apply Newton-Raphson method to find the x-value at the point of intersection of  $2\cos x$  and 3x starting from  $x_0 = \pi/6$ .

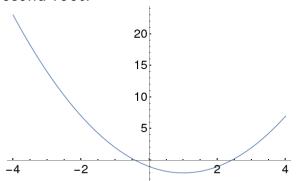
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Consider the function  $f(x) = x^2 - 2x - 1$ . Want to find its root starting from  $x_0 = 2$ .

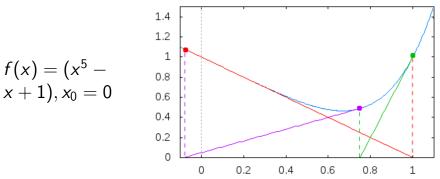
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- Consider the function  $f(x) = x^2 2x 1$ . Want to find its root starting from  $x_0 = 2$ .
- ▶ Remember:  $x_{n+1} = x_n f(x_n)/f'(x_n)$
- ▶ Use another starting point say  $x_0 = -2$  to find the second root.



Please note – method does not always converge!

Can get stuck around local extrema, the tangent at which does not cross the x-axis.



Problematic points are extrema – f'(x) = 0. Then choose another starting point.

## Summary

### What is essential to remember:

- Interpolation:
  - Linear interpolation
  - Taylor series
  - Newton-Raphson method for solving difficult equations

### Next session

Next math session we take a look at scalars & vectors and linear algebra.