







> Machine learning

Alberto TONDA, Ph.D. (Senior permanent researcher, DR)

UMR 518 MIA-PS, INRAE, AgroParisTech, Université Paris-Saclay UAR 3611, Institut des Systèmes Complexes de Paris Île-de-France

> Why should we care about machine learning?



- ML can create predictive (and not only) models from data
- Algorithms are (relatively) easy to use, lots of libraries
- Great amount of interest (and hype) since 2012
- Useful for complex interactions (physics/chemistry/biology)
- Details might be difficult, high-level ideas are intuitive

Have you already used any machine learning techniques?



> What's in this presentation?



- General overview of machine learning for modelling
- Practical advice on algorithms and metrics to use
- A couple of exercises in ipython notebooks (browers)
- Current trends in machine learning research
- Examples on the "données fil rouge"
- Funny pictures from the 2000s-2010s, hot takes on ML



> Who am !?



Career

- Bachelor and Master in Computer Science Engineering
- Ph.D. from Politecnico di Torino, Italy, in 2011
- Permanent researcher in France since late 2012 (INRAE)
- Senior researcher (DR2) since 2023
- Research interests
 - Stochastic optimization
 - Machine learning (Explainable AI)
 - Applied to biological/agri-food data







> What is Artificial Intelligence?



- Short answer, there is no clear definition
 - We do not have a good definition of intelligence, so...
 - Broadly speaking, AI defines a field more than a method
 - Machine learning, reinforcement learning, symbolic AI, ...
- Tentative definitions (there is no agreement)
 - «When a non-biological being successfully completes a task commonly believed to require biological intelligence»
 - «Perceiving, synthesizing, and inferring information»
 - «Efficiency and speed, in learning a new task» (Chollet, 2019)
- How do we measure intelligence?



> What is Artificial Intelligence?



NARROW / WEAK

Focused on a specific task

- Symbolic AI
 - E.g. rule-based systems
- Machine learning
 - Supervised, unsupervised
 - Natural language processing
 - Image recognition/segmentation
- Reinforcement learning
- Neuro-symbolic Al

GENERAL (AGI)

Can perform any type of (human?) task

- Does not exist (...yet?)
- Closest thing is NLP: Large Language
 Models (LLM) like ChatGPT





- Symbolic manipulation
 - Reality is *continuous* (with good approximation)
 - Symbols are discrete, and humans are good at using them









- Symbols seem normal and natural, map into the real world (in linguistics, it's called extension)
- Natural language is a powerful human symbol manipulator
- However, there is chaos hidden under the surface
 - What is the reality of a river?
 - What is the reality of a chair?
 - What is the reality of a *number*?





- Symbol can be hard to define, but we grasp it intuitively
 - It's an old, old problem: see Plato and Diogenes
 - Entire fields of research on this (neuroscience, cognitive sciences, neurolinguistics, ...)
- "Explaining" symbols to AI is harder yet
- Issues with "common sense"
- Reached limits in the 1980s











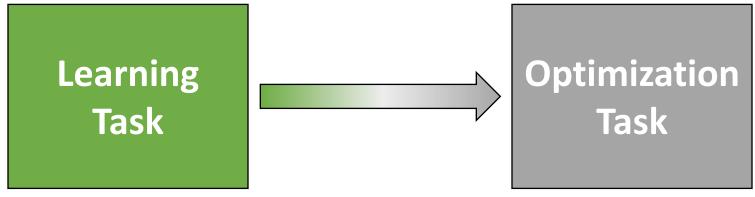
- In practice, find or exploit human-readable rules
 - Expert systems ("if-then-else" rules)
 - Knowledge graphs, linking entities with relationships
 - First-order logic rules
 - Ontologies
 - Decision trees (that are also considered part of ML!)
- Before the advent of ML, considerable success stories
- Symbolic Al is still in use, paired with ML



Machine learning



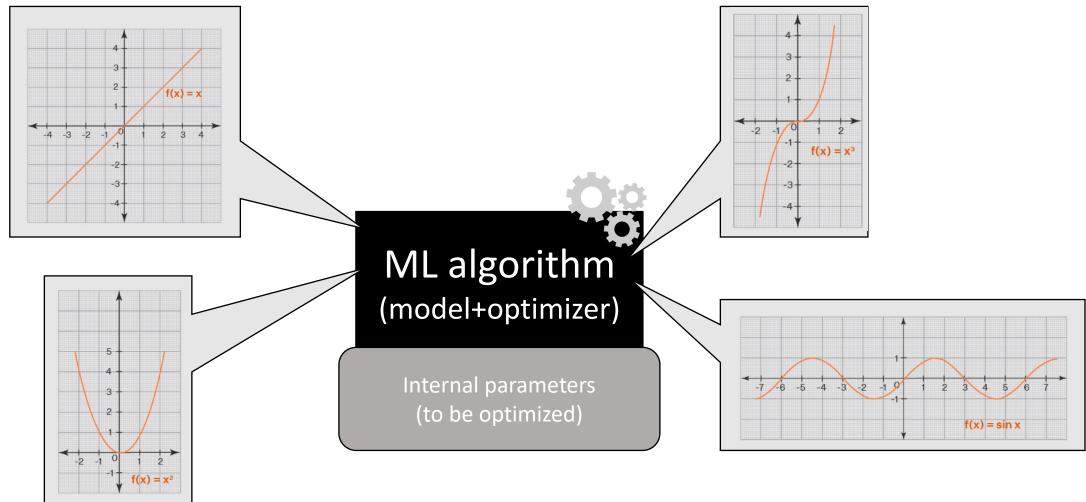
- Learn a task directly from examples
 - No need for theory, just large quantities of data
 - Samples (rows) and features (columns)
- "Dirty secret" of ML: it's mostly optimization
 - Restate learning task as optimization task
 - Solve it relying on available (training) data





Machine learning algorithms







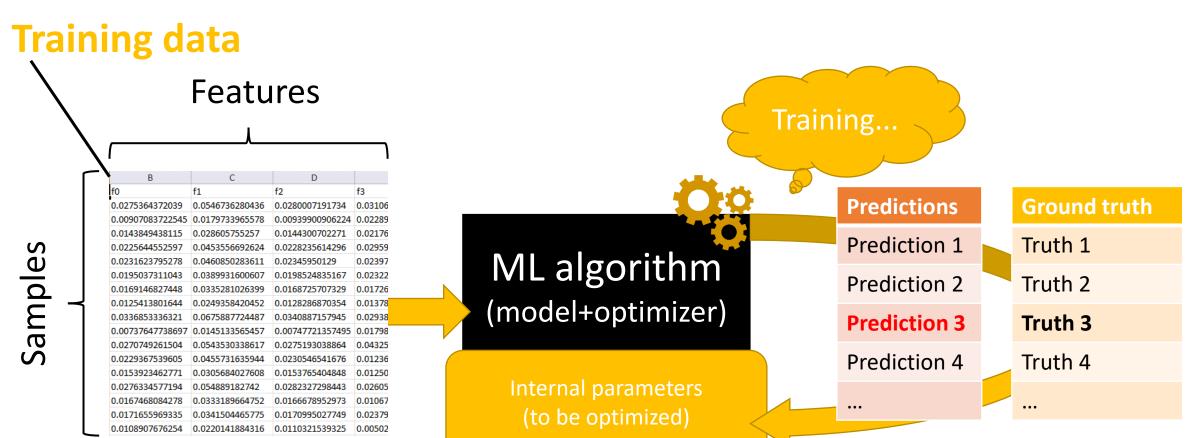
Supervised machine learning



- Learn from (hopefully) correct examples
 - Data contains measured values of the target (ground truth)
 - Minimize difference between model predictions and ground truth
- Regression
 - Target is a continuous value (0.9, 22.5, 0.0017, ...)
 - From the values of the features of a sample, predict target value
- Classification
 - Target is a category (good/bad, high/medium/low, toxic/ok, ...)
 - From the values of the features of a sample, assign to category



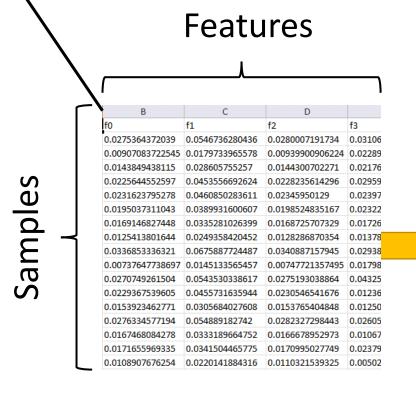


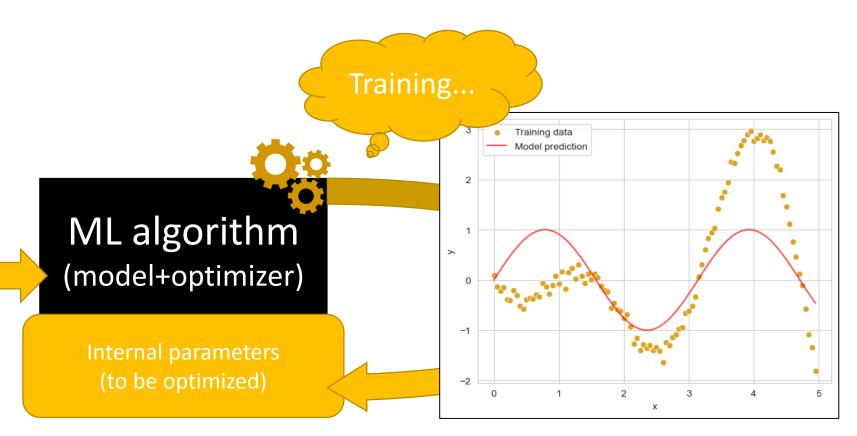






Training data

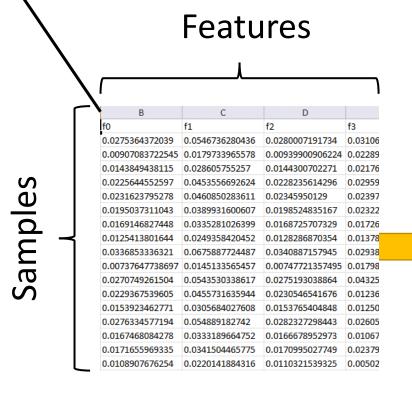


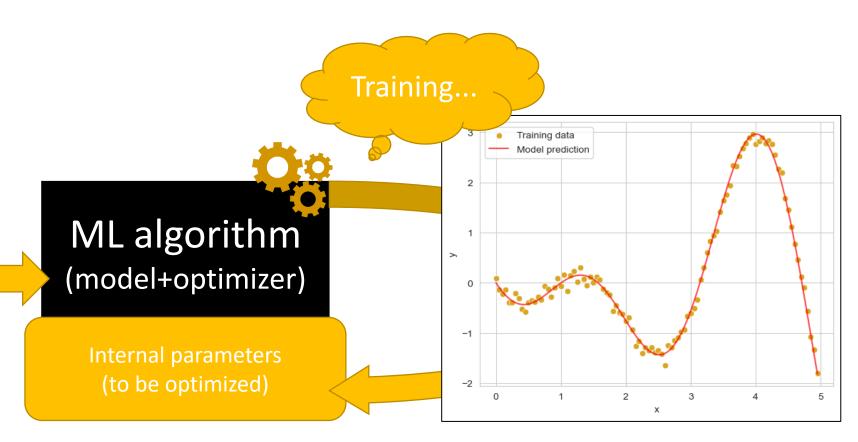






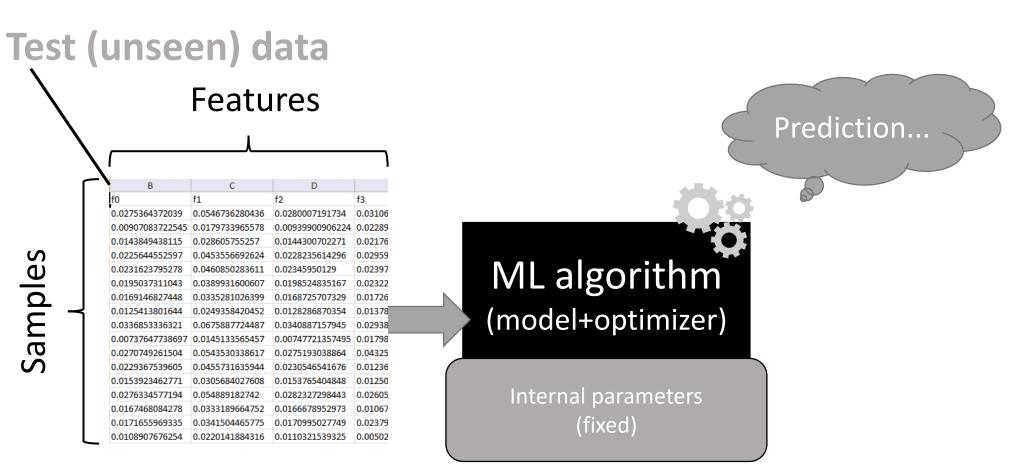






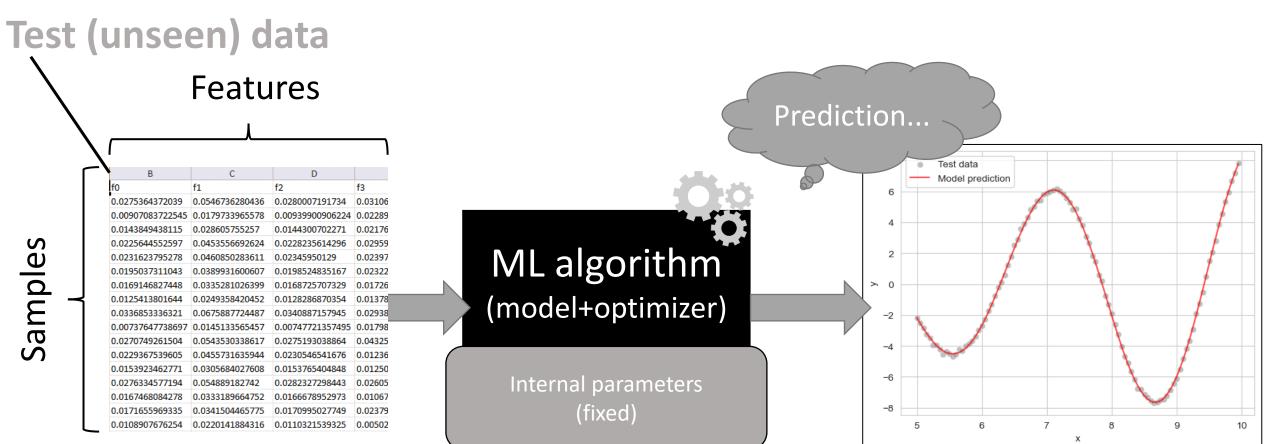














Machine learning



- Throw your data at a ML algorithm, it will work! ...Right?
 - There is no understanding or (human-like) intelligence
 - Just fitting a curve, or optimizing a metric (minimize error)
 - Results can be hard/impossible to interpret



Machine learning

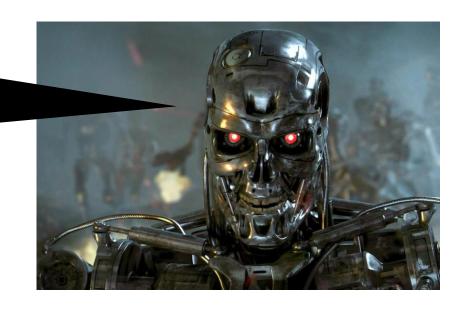


- Throw your data at a ML algorithm, it will work! ...Right?
 - There is no understanding or (human-like) intelligence
 - Just fitting a curve, or optimizing a metric (minimize error)
 - Results can be hard/impossible to interpret

"Theory"? "Meaning"?
Meaning is for MEATBAGS.

I only care about

OPTIMIZING A FUNCTION.





Machine learning: pre-processing



- ML algorithms work with matrices of real values
- Remove outliers (it's really difficult)
- How to handle missing values? Drop the row, imputation
- Normalization is necessary for some methods (SVM, NNs, ...)
 - Be very careful with normalization!
 - Learn normalization on training, apply it to test
- Convert categorical features (blue/green, high/medium/low)



> Machine learning: pre-processing



- Categorical features to numbers?
- If ordered (high/medium/low), to integers (2/1/0)
- If not ordered (red/blue/green), one-hot encoding
 - Create additional binary (0/1) features, equal to number of values of categorical feature
 - Set binary feature to '1' and others to '0' to represent values
 - E.g. red=100, blue=010, green=001



> Machine learning: quality metrics



- For regression, R2 is a common choice
 - Technically, using R2 is wrong (assumptions of model linearity)
 - You should use another metric called Explained Variance
 - But in practice, the two return *really* close values
 - So, in literature people use (incorrectly) R2
- Other regression metrics
 - Mean Squared Error (MSE)
 - Root of Mean Squared Error (RMSE)

•



Overfitting



- Model can learn wrong patterns
 - Noise in the training data
 - Information that only exists in that batch of training data (domain shift or covariate shift)
 - Does not generalize to unseen data, only works for training set

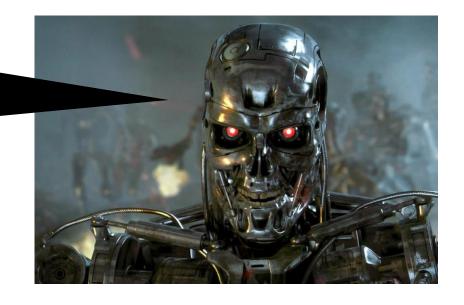


Overfitting



- Model can learn wrong patterns
 - Noise in the training data
 - Information that only exists in that batch of training data (domain shift or covariate shift)
 - Does not generalize to unseen data, only works for training set

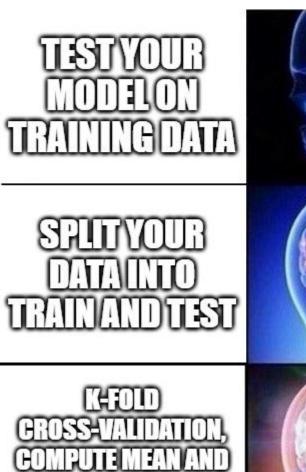
I found a GREAT VALUE for the optimum! What do you mean by "it only works in training"?



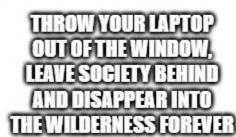


Overfitting

- How to deal with overfitting?
- Separate data into train and test
- Better yet, cross-validation
 - k-fold (5- or 10-fold)
 - Leave-one-out
 - Compute mean and stdev
- Cross-validation can also uncover samples that are hard to predict





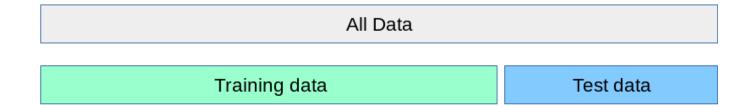


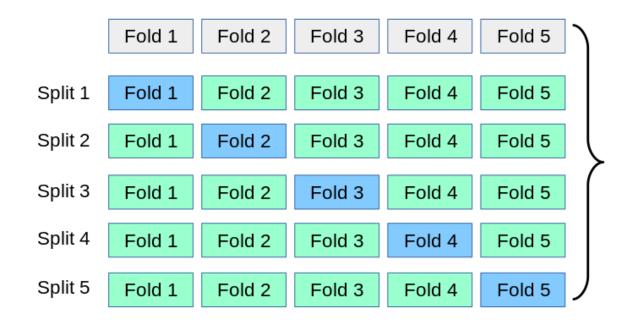




> k-fold cross-validation









> Example #1



tinyurl.com/4t3khrbn



Also in the shared nextcloud space, as .ipyn





Is everybody familiar with ipython notebooks?



> Example #1



- Did you notice anything interesting?
- Did you try running the same cell multiple times?
 - If you haven't, try re-running the last cell
 - Did you always get the same results?



Randomness

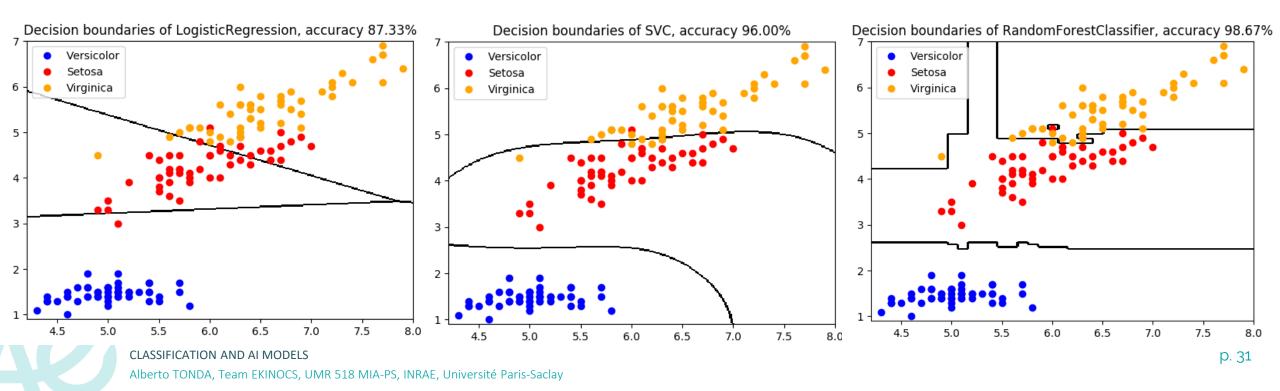


- Several ML algorithms use random numbers
 - In optimization, randomness helps escape local optima
 - In ML proper, increases chances of generalizing well
- Most state-of-the-art ML algorithms include randomness
- ...except that it's not really random
- Generating random numbers in a computer is impossible*
 - What we generate are *pseudo-random numbers*
 - With the same initialization (seed), generates same sequence
- Set and store the random seed!





- Regression: find function best approximating training points
- Classification: find function best separating training points
- Function often called "decision boundary"





How to evaluate classification quality?



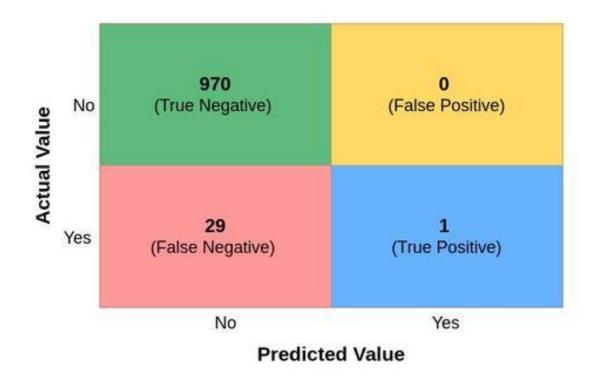


- How to evaluate classification quality?
- Accuracy
 - Ratio of correct answers over total answers
 - Easy to understand and interpret (closer to 1.0 is better)
- Issues with accuracy
 - Imbalanced class labels (if two classes, further from 50-50)
 - Do you have Type I diabetes? Always answer "no", accuracy: 99.9%
 - We need to take into account relative class numerosity





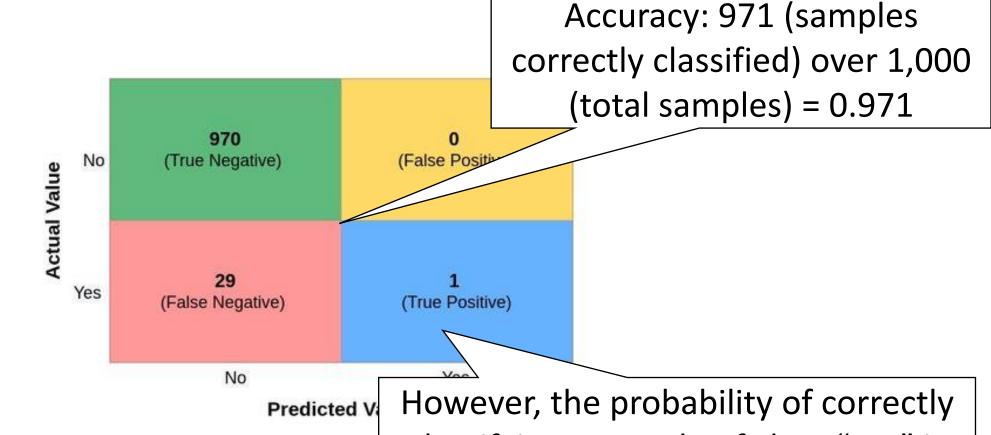
How to evaluate classification quality?







How to evaluate classification quality?



INRAe

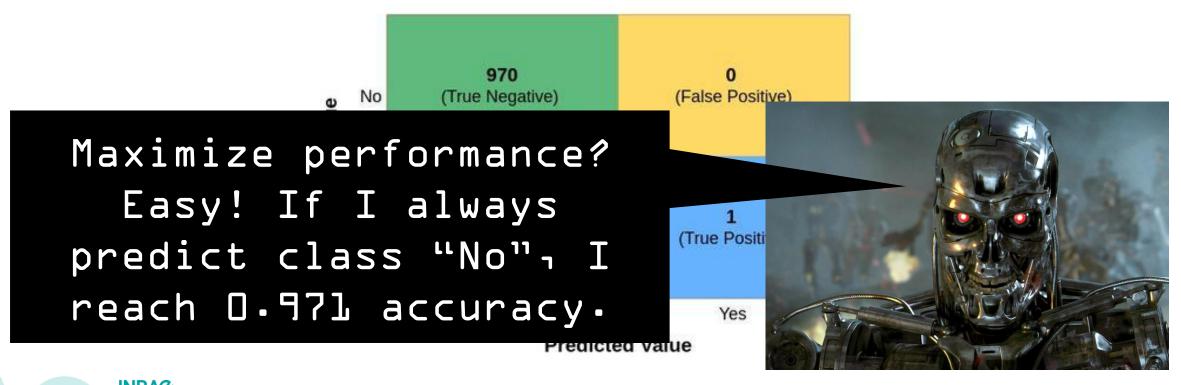
CLASSIFICATION AND AI MODELS

Alberto TONDA, Team EKINOCS, UMR 518 MIA-PS, INRAE, Université Paris-Saclay

classifying a sample of class "Yes" is 1/30 = 0.033



How to evaluate classification quality?







- How to evaluate classification quality?
- F1 score

F1 Score =
$$\frac{TP}{TP + \frac{1}{2}(FP + FN)}$$

Easier to interpret, behaves similarly to accuracy score, close to 1.0 is better

Matthew's Correlation Coefficient (MCC)

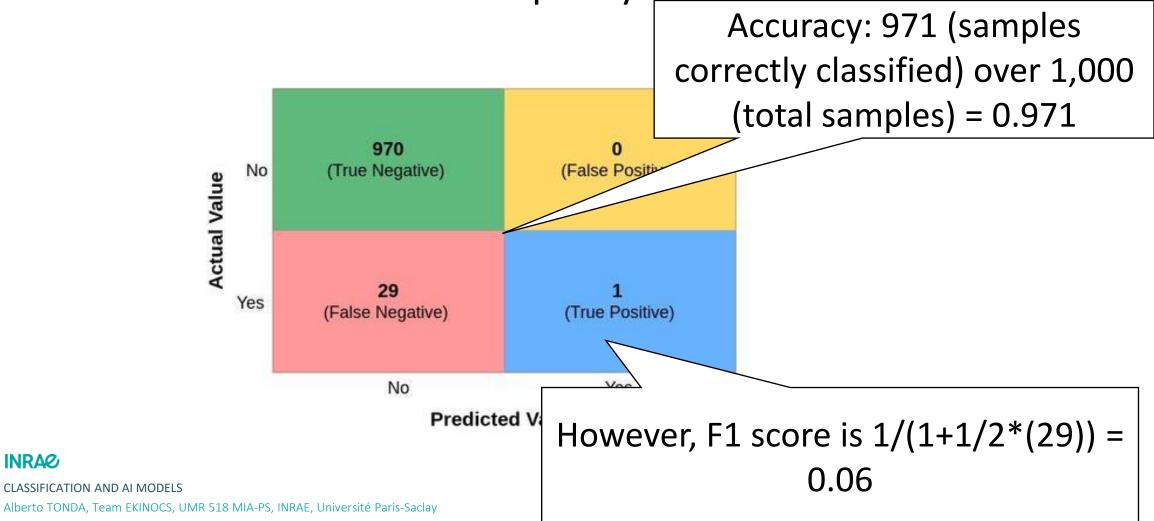
$$MCC = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$$



INRAE

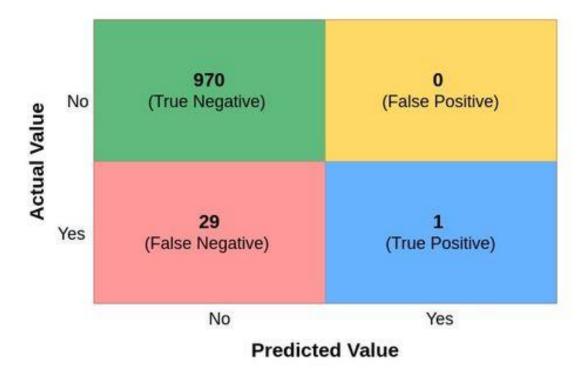


How to evaluate classification quality?





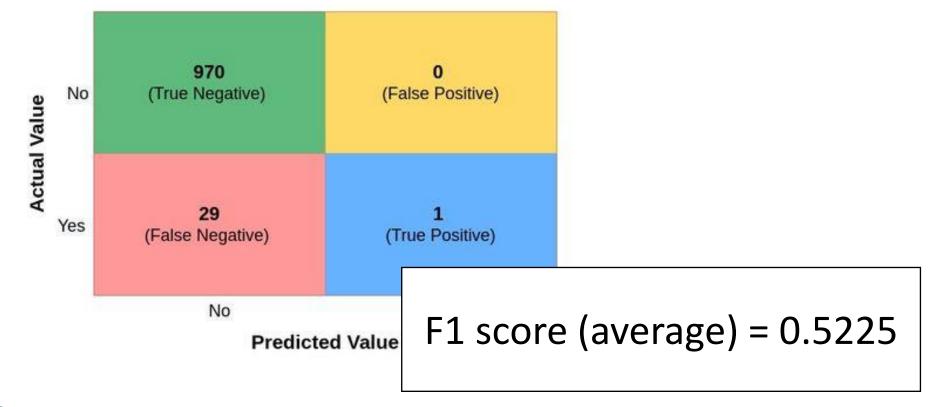
- What if we cannot define a "positive" or "negative"?
- Compute F1 using each class as "positive", return average







- Class "Yes" is "positive", F1 = 1/(1+1/2*(29)) = 0.06
- Class "No" is "positive", F1 = 970/(970+1/2*(29)) = 0.985





> Example #2



tinyurl.com/mr2k3s2j



Also in the shared nextcloud space, as .ipyn





> What if I want to save and load models?



Pickle!

pickle — Sérialisation d'objets Python

Code source : Lib/pickle.py

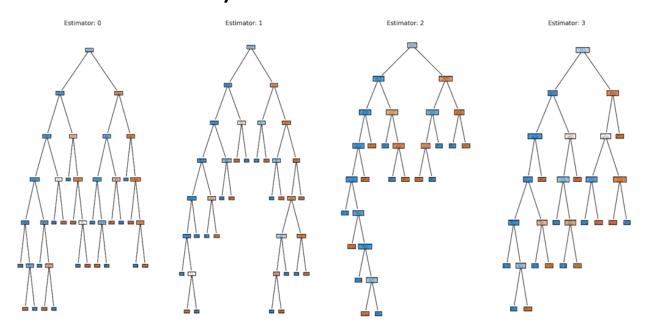
Le module <u>pickle</u> implémente des protocoles binaires de sérialisation et dé-sérialisation d'objets Python. La sérialisation est le procédé par lequel une hiérarchie d'objets Python est convertie en flux d'octets. La désérialisation est l'opération inverse, par laquelle un flux d'octets (à partir d'un <u>binary file</u> ou <u>bytes-like object</u>) est converti en hiérarchie d'objets. Sérialisation (et *désérialisation*) sont aussi connus sous les termes de *pickling*, de "*mar-shalling*" [1] ou encore de "*flattening*".



> Interpretability of the models



- Once trained, ML models are hard or impossible to interpret
 - It's giving a prediction, but why?
 - A "ML model" can look like 100k numbers
 - Or 100+ decision trees (e.g. Random Forest)





> Explainable AI (XAI)



- Relatively new field, "open the black box"
 - Global explanation: how does model assign samples to class B?
 - Local explanation: why was sample 1 associated to class B?
- Global explanations
 - What are the most important features for the decision?
 - Several ML models return a relative importance of the features
 - E.g. a linear model, absolute values of weights

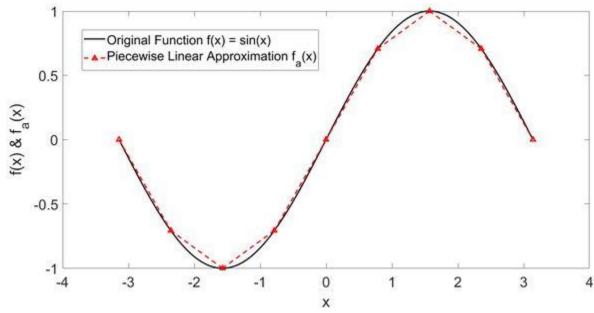
$$y = \mathbf{w_1} \cdot x_1 + \mathbf{w_2} \cdot x_2 + \dots + \mathbf{w_N} \cdot x_N$$



Explainable AI



- Local explanations (LIME)
 - Approximate function described by ML as piecewise linear
 - Check weights of the linear function around a sample





> Example #3



tinyurl.com/y4tk6yfn



Also in the shared nextcloud space, as .ipyn

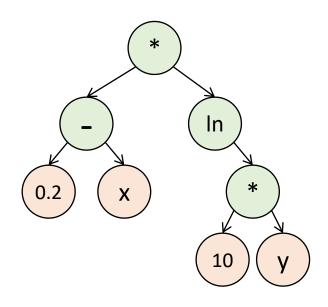




> White-box machine learning



Symbolic regression



Operators: +, -, *, /, In...

Terminals: real, int, feature, ...

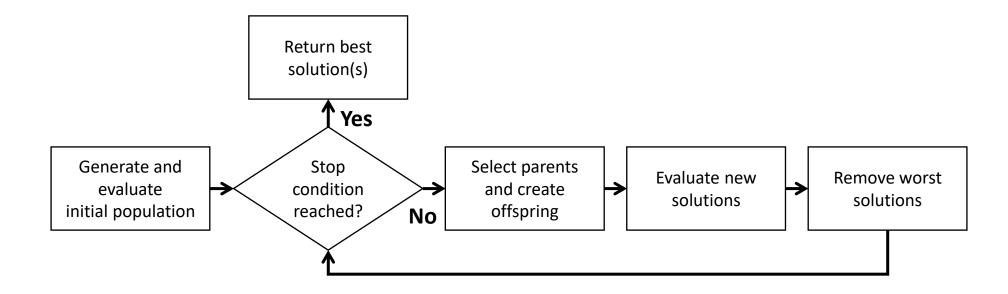
$$f(x,y) = (0.2 - x) * \ln(10 * y)$$



> White-box machine learning



SR is an evolutionary algorithm (optimization technique)





> Example #4



tinyurl.com/yc39wert



Also in the shared nextcloud space, as .ipyn



> Unsupervised...?



- What if we have no ground truth? What do we optimize?
 - Find good dimensionality reduction for visualization (PCA)
 - Find groups of samples that behave similarly (clustering)
 - Train a generative model for text or images (stable diffusion, transformers, ...)
- Optimize a metric linked to what we want to obtain



> Tabular data vs Relational data



- Specific algorithms work better on tabular or relational data
- Tabular data (Excel spreadsheet)
 - Order of columns or rows does not matter
 - Example: most data sets
 - Best algorithms: Random Forest, XGBoost, CatBoost
- Relational data
 - Adjacencies between samples or features have meaning
 - Example: time series, images, videos, sounds, DNA/RNA, ...
 - Best algorithms: Neural Networks (Deep Learning)



Hyperparameter tuning and AutoML



- ML algorithms have hyperparameters
 - Number of trees in an ensemble
 - Number of layers in a neural network
 - Type of kernel in a support vector machine
 - •
- Values of hyperparameters have influence on performance
- How do we select the best values?



Hyperparameter tuning and AutoML



- Simple approach: trial and error
 - Try combinations of values, pick the best on training data
 - Probably best to have training, validation and test sets
 - Grid search, Random search, Halving search...
- Advanced: AutoML
 - Frame search for hyperparameters as an optimization problem
 - TPOT, Auto-sklearn, Auto-Weka (Java), ...



> Practical advice



- Data preprocessing? Yes! Careful normalization, imputation
- Imbalanced data? Weights assigned to samples, resampling
- Tabular data? XGBoost, CatBoost, or Random Forest
- Structured data? Neural networks (CNNs, RNNs, Transf.)
- Hyperparameter tuning? Don't do it. Or AutoML. Or pretend
- Classification? F1, MCC, AUC, confusion matrix
- Regression? R2, MSE, RMSE
- What matters most? Quality of the data



> Practical advice



- How much data do we need?
 - All the data you have! And more
 - ~50 samples per class...?
 - It depends on how hard your problem is
 - There is no way to know without trying
- Which algorithm should I choose?
 - There is no silver bullet
 - Try as many as you can (AutoML)



> (Near) future: Hybrid models



- The best of two worlds!
 - Differential equation models...
 - ...with a ML part, able to take into account complex interactions, hard to describe with equations
- In general, models with ML + codified expert knowledge
- Physics-inspired neural networks are another example
- Data-driven nature of ML, plus expert constraints











THANK YOU FOR YOUR TIME! QUESTIONS?

alberto.tonda@inrae.fr