Albert Zhao

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EDUCATION:

Boston University, College of Engineering, Boston, MA

Expected May 2025

B.S. Computer Engineering, Minor in Business Administration

Relevant Coursework: Algorithms & Data Structures, Operating Systems, Software Engineering, Logic Design, Machine Learning

WORK EXPERIENCES:

Software Engineering Teaching Assistant, Boston, MA

Jan 2024 - Present

Intro to Software Engineering

- Leading 120+ students to proficiency in advanced C++ and object-oriented programming, and grading assignments and labs.
- Introducing students to key concepts in data structures & algorithms and leading weekly labs.
- · Showcasing strong communication and teaching skills by hosting weekly office hours that enhance student learning.

Cyber-Physical System Research Associate, Boston, MA

Jun - Sep 2023

Boston University CIDAR Lab

- Developed high-precision syringe pump using Raspberry Pi, Python, and 3D printing to improve microfluidic control.
- Formulated software algorithms to optimize regional water quality assessment using Python and C++.
- Innovated syringe pump, achieving a 300% cost reduction and a 70% size decrease when compared to industry standards.
- Prototyped and created housings for simulated aquatic environments using CAD software AutoCAD and laser cutters.

Software Developer Intern, San Jose, CA

Jul - Sep 2022

Elevo.ai

- Implemented clickstream data using Java, Python, Apache Kafka, and Rudderstack, improving processing capabilities.
- Consolidated diverse data sets into a unified cloud server, optimizing company operational ease and efficiency.
- Enhanced data transfer by integrating Apache Kafka into business website, cutting energy consumption by 40%.
- Conducted extensive market research involving emerging customer needs, preferences, and trends in the AI space.

Automation and Robotics Research Associate, San Jose, CA

May - Jul 2022

San Jose State University ARMS Lab

- Designed a robotic exoskeleton limb, advancing rehabilitative technology for safe, compliant interaction with humans.
- Constructed a functional exoskeleton, utilizing CAD, Python, and C++ to provide mobility for paralysis patients.
- Refined motor torque through C programming and advanced software, achieving seamless, regulated operation.
- Engineered adaptive motors, synchronizing power and speed adjustments in response to patient movements.

PROJECTS:

FoodPal, Software Engineering Project

Nov 2023

- Developed a delivery app using Flask and SQL, integrating Spoonacular and DoorDash APIs for personalized experiences.
- Seamlessly connected front and backend using JavaScript, Flask, SQL & OAuth for dynamic recipe and automated delivery.

Tennis Ball Game on FPGA, Logic Design Project

Apr 2023

- Developed complex FPGA-based tennis game, demonstrating proficiency in hardware design and Verilog programming.
- Implemented features such as debouncers, input handling, and score tracking using state machine and hierarchical design, and successfully integrated various input & output components using structural and behavior Verilog on an FPGA platform.

Smart Snake, *Intro to Software Engineering Project*

Dec 2022

- Conceptualized and implemented a captivating snake game using Python, PyGame, and C++ to engage gaming enthusiasts.
- Redefined code structure and improved program efficiency by applying Object-Oriented Programming principles.

Food Tinder, Hack Harvard

Oct 2022

- Streamlined dining recommendation engine using Python, Yelp API, and graphics interface.
- Enhanced decision-making efficiency by employing Tinder's swipe logic in a personal curated recommendation process.

SKILLS & INTERESTS:

Programming Languages: Python, Java, JavaScript, C++, C, Verilog, MATLAB

Developer Tools: VS Code, Jupyter Notebook, PyCharm, Arduino IDE, Raspberry Pi, Vivado

Technology/Frameworks: OOP, Data Structures and Algorithms, Logic Design, VHDL & FPGA, APIs, Flask, SQL, Git