

Albert Yan

<https://albertyanzz.github.io/>

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EDUCATION

- **University of Southern California** Los Angeles, CA
Master of Science in Computer Science; GPA: 4.00 Jan. 2022 - Dec. 2022
- **University of Southern California** Los Angeles, CA
Bachelor of Science in Computer Science; GPA: 3.98 Aug. 2018 - Dec. 2022

WORK EXPERIENCE

- **USC Viterbi School of Engineering** Los Angeles, CA
Course Producer for Algorithms Course Aug 2021 - Present
 - **Office Hours:** Spent 4 hours per week assisting students with their algorithm homework and course-related questions
 - **Gradescope:** Managed homework grading platform (Gradescope) for a class of 200+ students and graded homeworks and exams
- **Encore** Los Angeles, CA
Software Intern Jan 2022 - May 2022
 - **Encore Web Profiles:** Implemented responsive front-end components for a web page built on ReactJS, Typescript, and MaterialUI. Made dynamic web pages using Axios and React hooks to connect components to the company's public API
 - **Stripe Payment:** Set up a payment gateway using Stripe and Express

PROJECTS

- **Toastmasters Club Website:**
 - As a favor for one of my old Toastmasters clubs, I offered to build a website for them to showcase the club to potential members as well as provide club resources to existing members
 - Using Figma for mock-ups and Next.js as the React framework, I built a responsive single page application with custom components that matched the clients needs and streamlined club operations (mailing list sign ups, club event RSVP, meeting role sign up, membership applications)
 - Other technologies used: Typescript, HTML/CSS, Google Sheets API, sendGrid API, MaterialUI
- **Planner Web Application:**
 - Single-page application with self-made web components and a custom API using AdonisJs that creates to-do lists and stores achievements based on the number of tasks completed. Supports Google login
 - Other technologies used: ReactJs, JavaScript, HTML/CSS, Netlify, Heroku
- **Groupie:**
 - Final Project for CSCI 310 (Software Engineering). Received second highest project score (248/250) in the class out of 30+ teams
 - Worked as a back-end engineer with 4 other students to create a client-server web application based on a list of required features
 - Followed an agile based software development process. Held weekly scrums and met with a stakeholder bi-weekly to discuss progress and get feedback on current product. Adhered to industry standard gitflow
 - Coded in Java and followed test-driven development. Unit tested with Junit and Mockito
 - Other technologies used: Docker, IntelliJ, Maven

PROGRAMMING SKILLS

• **Languages:** Java, C++, JavaScript/TypeScript, Python

Technologies: React.js, Next.js