

Albert Dong

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Experience

Interaction Designer | Pison

Oct 2018 - Present

Prototyping gestural interactions for electroneurographic hardware. Currently being used for AR glasses, the US Army, and NASA.

Design Partner | Dorm Room Fund

Oct 2017 - Present

Advising portfolio companies on their design strategy. Defining DRF's brand identity and UX across the investment pipeline. Building the comprehensive CRM to manage all of our internal processes.

Freelance Designer

March 2018 - Oct 2018

Designed digital products and graphics. Clientele included LimeBike, Royal Caribbean, and Alpha Bridge Ventures.

Fullstack UX Intern | AppDynamics, Design Tech.

June 2018 - Aug 2018

Revamped in-app help across the suite of products. Created reusable components to be released in the upcoming Particle Design System.

Product Designer | Super

Feb 2017 - Aug 2017

Designed products within Super, a startup studio founded by ex-YC. Led v2 of FounderKit. Conducted market research for multiple ventures.

Projects

VCWiz

A tool to help first-time founders raise their seed round. #3 Product of the Day on ProductHunt and featured on TechCrunch.

FounderKit

Led design for V2 of the product — unreleased due to studio pivot. 10k active users as of August 2017.

Phi Delta Sigma - Beta Chapter

Co-founder and 1st president of the Beta Chapter of FDS.

Innovate@Brown

Founded Innovate@Brown, a makeathon focused on the inclusion of nontechnical majors into entrepreneurship.

Education

Brown University

Computer Science
Class of 2019

Rhode Island School of Design

Select coursework

Coursera

Interaction Design
Specialization

Tools

Adobe CC
Sketch
Principle
Invision

Unity + C#
Blender

HTML/CSS/JS
React
Java/Python/C
Git
Google Analytics

Joys

Oriental-futurism
Brutalism
Generative Art
Infinite Canvases
Fog
Murmurs