




Albert Dong

Product Designer + Developer

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Experience

Interaction Designer | Pison

Oct 2018 - Present

Ideating + prototyping experimental gestural interactions.

Design Partner | Dorm Room Fund

Oct 2017 - Present

Advising portfolio companies on their design strategy. Defining DRF's brand identity and UX across the investment pipeline. Building tools to support the student entrepreneurship community (see "VCWiz").

Freelance Designer

March 2018 - Oct 2018

Designing digital products and graphics. Clientele includes LimeBike, Royal Caribbean, and Alpha Bridge Ventures.

Fullstack UX Intern | AppDynamics, Design Tech.

June 2017 - Aug 2017

Revamped in-app help across the suite of products. Created reusable components to be released in the upcoming Particle Design System.

Product Design Intern | Super

Feb 2017 - Aug 2017

Designed products within Super, a YC-founder startup studio, including FounderKit. Conducted exploratory research for multiple ventures.

Projects

VCWiz

A tool to help first-time founders raise their seed round. #3 Product of the Day on ProductHunt and featured on TechCrunch.

FounderKit

Led end-to-end design for V2 of the product (unreleased due to studio pivot) 10k active users as of August 2017.

Phi Delta Sigma - Beta Chapter

Co-founder and 1st president of the Beta Chapter of FDS.

Innovate@Brown

Founded Innovate@Brown, a makeathon focused on the inclusion of nontechnical majors into entrepreneurship.

Education

Brown University

Computer Science
Class of 2019

Rhode Island School of Design

Select coursework in
Industrial Design,
Illustration, and
Digital Computation

Coursera

Interaction Design
Specialization

Skills

Adobe CC
Sketch
Balsamiq
Principle
Invision
Framer X

Unity + C#
Processing
Premiere Pro
After Effects
Madmapper

HTML/CSS/JS
React
Java
Python
Git