## Divide and Conquer Stressen's Matrix Multiplication

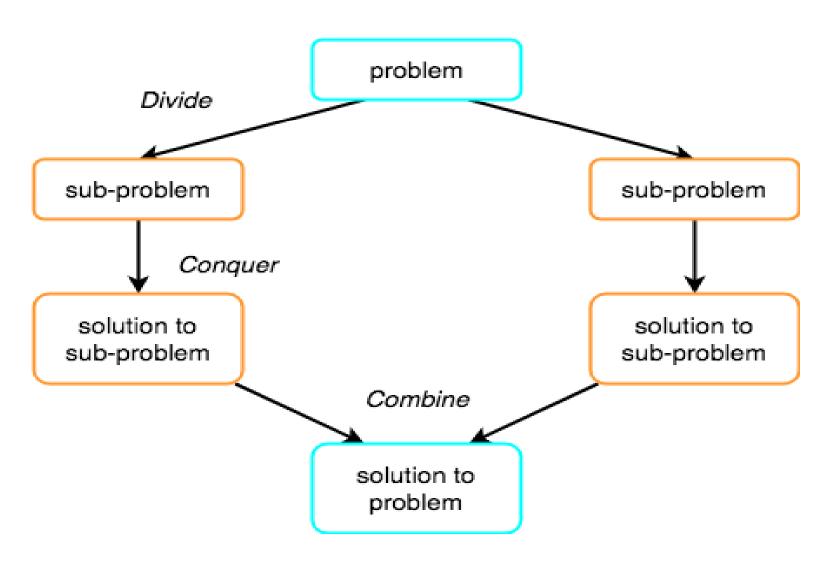
#### Divide-and-conquer approach

 Divide-and-conquer approach: they break the problem into several subproblems that are similar to the original problem but smaller in size, solve the subproblems recursively, and then combine these solutions to create a solution to the original problem

#### Steps of divide-and-conquer paradigm

- It involves three steps:
  - Divide the problem into a number of subproblems that are smaller instances of the same problem.
  - Conquer the subproblems by solving them recursively. If the subproblem sizes are small enough, however, just solve the subproblems in straightforward manner.
  - Combine the solutions to the subproblems into the solution for the original problem.

### Divide-and-conquer



#### **Control Abstraction of Divide and Conquer**

 The control abstraction for divide and conquer technique is DANDC(P), where P is the problem to be solved.

```
Algorithm \mathsf{DAndC}(P) {
    if \mathsf{Small}(P) then return \mathsf{S}(P);
    else
    {
        divide P into smaller instances P_1, P_2, \ldots, P_k, \ k \geq 1;
        Apply \mathsf{DAndC} to each of these subproblems;
        return \mathsf{Combine}(\mathsf{DAndC}(P_1), \mathsf{DAndC}(P_2), \ldots, \mathsf{DAndC}(P_k));
    }
}
```

- SMALL (P) is a Boolean valued function which determines whether the input size is small enough so that the answer can be computed without splitting.
- If this is so function 'S' is invoked otherwise, the problem 'p' divided into smaller sub problems.
- These sub problems  $P_1, P_2, \ldots, P_k$  are solved by recursive application of DANDC.

#### Computing time of DANDC is

 If the sizes of the two sub problems are approximately equal

$$T(n) = \begin{cases} T(1) & n = 1 \\ aT(n/b) + f(n) & n > 1 \end{cases}$$

- Where, T (n) is the time for DANDC on 'n' inputs
- T(1) is the time to complete the answer directly for small inputs
- f (n) is the time for Divide and Combine

- Example
  - Merge Sort
  - Binary search
  - Strassen's Matrix Multiplication

#### Matrix Multiplication

 Let A and B be two n x n matrices .The product matrix C=AB is also an n x n matrix.

```
MATRIX-MULTIPLY (A, B)
1 if A.columns ≠ B.rows
2 error "incompatible dimensions"
3 else let C be a new A.rows × B.columns matrix
4 for i = 1 to A.rows
5 for j = 1 to B.columns
6 c<sub>ij</sub> = 0
7 for k = 1 to A.columns
8 c<sub>ij</sub> = c<sub>ij</sub> + a<sub>ik</sub> · b<sub>kj</sub>
9 return C
```

• The time for the resulting matrix multiplication is O(n<sup>3</sup>).

### divide- and -conquer stratergy

- •Assume that n is a power of 2,n=2<sup>k</sup>.
- Matrix A and B are each partitioned into 4 square submatrices, each submatrix having dimensions n/2 X n/2.
- •Then the product of AB can be computed for the product of 2 X2 matrices is

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$
 
$$\begin{matrix} \mathbf{c} & \mathbf{d} & \mathbf{g} & \mathbf{h} \end{matrix}$$
 
$$\begin{matrix} C_{11} & = & A_{11}B_{11} + A_{12}B_{21} \\ C_{12} & = & A_{11}B_{12} + A_{12}B_{22} \\ C_{21} & = & A_{21}B_{11} + A_{22}B_{21} \\ C_{22} & = & A_{21}B_{12} + A_{22}B_{22} \end{matrix}$$

- •To compute AB, we need to perform 8 multiplications of  $n/2 \times n/2$  matrices and 4 additions of  $n/2 \times n/2$  matrices.
- The computing time T(n) of the resulting divide- and —conquer algorithm is given by the recurrence

## Time complexity analysis

$$T(n) = \begin{cases} b & n \leq 2\\ 8T(n/2) + cn^2 & n > 2 \end{cases}$$

 Solving the above recurrence relation T(n)=8T(n/2)+cn<sup>2</sup>

$$a=8,b=2,f(n)=n^2$$
  
 $n^{\log_2 8} = n^3 > n^2$ 

we obtained T(n)=O(n³)

#### Strassen's method

- It is used to improve the time complexity of matrix multiplication.
- Strassen's method is based on divide and conquer method
- In the sense that this method also divide matrices to submatrices of size N/2 x N/2.
- Since matrix multiplication are more expensive than matrix additions (O(n³) versus O(n²)), we can attempt to reformulate the equations of Cij so as to have fewer multiplications and possibly more additions.
- Volker strassen has discovered a way to compute the C<sub>ij</sub> using only 7 multiplications and 18 additions or subtractions.
- In this method, first compute the seven  $n/2 \times n/2$  matrices P, Q, R, S, T, U and V. Then the  $C_{ii}$ 's are computed.

```
P = (A_{11} + A_{22})(B_{11} + B_{22})
Q = (A_{21} + A_{22})B_{11}
R = A_{11}(B_{12} - B_{22})
S = A_{22}(B_{21} - B_{11})
T = (A_{11} + A_{12})B_{22}
U = (A_{21} - A_{11})(B_{11} + B_{12})
V = (A_{12} - A_{22})(B_{21} + B_{22})
   C_{11} = P + S - T + V
   C_{12} = R + T
   C_{21} = Q + S
   C_{22} = P + R - Q + U
```

The resulting recurrence relation for T(n) is

$$T(n) = \begin{cases} b & n \le 2\\ 7T(n/2) + an^2 & n > 2 \end{cases}$$

where a and b are constants. Working with this formula, we get

$$T(n) = an^{2}[1 + 7/4 + (7/4)^{2} + \dots + (7/4)^{k-1}] + 7^{k}T(1)$$

$$\leq cn^{2}(7/4)^{\log_{2}n} + 7^{\log_{2}n}, c \text{ a constant}$$

$$= cn^{\log_{2}4 + \log_{2}7 - \log_{2}4} + n^{\log_{2}7}$$

$$= O(n^{\log_{2}7}) \approx O(n^{2.81})$$

Q3.Multiply the following two matrices using Strassen's Matrix Multiplication Algorithm. (May 2019-5 marks)

$$A = \begin{bmatrix} 6 & 8 \\ 9 & 7 \end{bmatrix} \qquad B = \begin{bmatrix} 2 & 5 \\ 3 & 6 \end{bmatrix}$$

$$\left[\begin{array}{cc} A_{11} & A_{12} \\ A_{21} & A_{22} \end{array}\right] \left[\begin{array}{cc} B_{11} & B_{12} \\ B_{21} & B_{22} \end{array}\right]$$

Apply stressen's formula, we will get

$$P=(A11+A22)(B11+B22)=104$$
  $Q=(A21+A22)B11 = 32$ 

# Is Strassen's method of matrix multiplication suitable for practical applications? Justify your answer. (December 2018-3marks)

- Generally Strassen's Method is not preferred for practical applications for following reasons.
  - 1. The constants used in Strassen's method are high and for a typical application Naive method works better.
  - 2. For Sparse matrices, there are better methods especially designed for them.
  - 3. The submatrices in recursion take extra space.
  - 4. Because of the limited precision of computer arithmetic on noninteger values, larger errors accumulate in Strassen's <u>algorithm</u> than in Naive Method.

Example 1. Use Strassen's algorithm to compute the product to two given square matri

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$
 and 
$$\begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

Solution. Let

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \text{ and } B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

So

$$A_{11} = 1$$
  $A_{12} = 2$  and  $A_{11} = 5$   $A_{12} = 6$   $A_{21} = 3$   $A_{22} = 4$   $A_{21} = 7$   $A_{22} = 8$ 

Now compute P, Q, R, S, T, U, V as follows:

$$P = (A_{11} + A_{22})(B_{11} + B_{22})$$

$$= (1+4)(5+8) = 5 \times 13 = 65$$

$$Q = (A_{21} + A_{22})B_{11}$$

$$= (3+4)5 = 35$$

$$R = A_{11}(B_{12} - B_{22})$$

$$= 1(6-8) = -2$$

$$S = A_{22}(B_{21} - B_{11})$$

$$= 4(7-5) = 8$$

$$T = (A_{11} + A_{12})B_{22}$$

$$= (1+2)8 = 24$$

$$U = (A_{21} - A_{11})(B_{11} + B_{12})$$

$$= (3-1)(5+6) = 22$$

$$V = (A_{12} - A_{22})(B_{21} + B_{22})$$

$$= (2-4)(7+8) = -30$$

Now computer  $c_{ij}$ 's as follows:

$$c_{11} = P + S - T + V$$
  $c_{12} = R + T$   
 $= 65 + 8 - 24 - 30$   $= -2 + 24$   
 $= 19$   $= 22$   
 $c_{21} = Q + S$   $c_{22} = P + R - Q + U$   
 $= 35 + 8$   $= 65 - 2 - 35 + 22$   
 $= 43$   $= 50$ 

$$c = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

Thus the required matrix product is  $\begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$