### G.V. SYTOV Location: Chicago, IL area

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#### EDUCATION

### **B.Sc: Computer Science, Minor in Mathematics**

**SEP 2017 – MAR 2020** 

Portland State University - Portland, OR

- Honors: summa cum laude (GPA: 3.93/4.0)
- Coursework highlights:
  - Internetworking Protocols, Computational Structures, Advanced Programming w/ Java, Applied Statistics for Engineers, Cryptography

#### CERTIFICATIONS

#### **Building Scalable Java Microservices**

**APR 2020** 

with Spring Boot and Spring Cloud

### WORK EXPERIENCE

# Software Developer Intern Google Summer of Code 2019

MAY 2019 - AUG 2019

Computational Geometry Algorithms Library (CGAL)
Project – Portland, OR (Remote)

C++ 11, OOP, Quadratic Programming, Generic Programming

- Developed the Generalized Global Regularization package for CGAL under the supervision of Dr. Dmitry Anisimov
- Implemented the shape regularization algorithm for the application of various geometric primitives based on user-defined types of regularization and methods for querying neighbors
- The package comes with classes that work on 2D segment sets

### CAPSTONE PROJECT

### Perception: Closed Captioning Project for Amazon Web Services Elemental Live

JUN 2019 - DEC 2019

Python 3.7

- Headless web application for encoding caption data to CEA-608 byte pairs and logging the data as JSON to a file
- Carried out research, design and development as part of an Agile team
- Main researcher of CEA-608 in a 8-member team
- Created byte pairs by hand, as well as programmed the core functionality for constructing byte pairs

## SKILLS & QUALIFICATIONS

- Programming Languages: C, C++, Java, Python, JavaScript, R, Bash, SQL
- Databases/DBMS: MySQL, PostgreSQL, Cloud SQL
- **Tools:** git, vim, gcc, g++, gdb, valgrind, make, cmake, doxygen, jUnit, maven, mockito, Javadoc, Java EE, Google Cloud, Spring Boot
- Operating Systems: UNIX/Linux, macOS, Windows, xv6
- Proficient in: Object Oriented design, generic programming, Test Driven Development, REST, TCP/IP
- Familiar with: Quadratic programming, Boost C++ library, socket programming, multi-threading, concurrency control, microservices