



# ANGULAR

One framework.  
Web, Mobile & Desktop.

# Agenda

- > What is Angular?
- > Motivation
- > TypeScript ?
- > Single PageApplication (SPA)
- > Development Environment Setup
- > Hello World!
- > Bootstrapping the app
- > Building Blocks & Architecture

# What is Angular ?

## What is Angular ?



An Open-Source **JavaScript Framework**, used to build **Single Page based Web Application (SPA)**,  
Developed by **Google**,  
Release date Nov 2022,  
Current version **15** (stable).

# Motivation

## Motivation

- > Speed & Performance,
- > Smaller application,
- > Modular application,
- > Cross-platform Web, Mobile & Desktop,
- > SPA,
- > RESTful API,
- > Uses TypeScript,
- > Rxjs API Integration,
- > & It has a huge community on GitHub.

# TypeScript ?

# TypeScript ?



**Free & Open-Source** programming language,

Developed & maintained by **Microsoft**,

A **superset** of **JavaScript**,

**Full Object-Oriented Programming** with features like classes, interfaces & modules...

Support for **ECMAScript 5** and uses arrow function syntax,

**Compiles** to plain **JavaScript**.

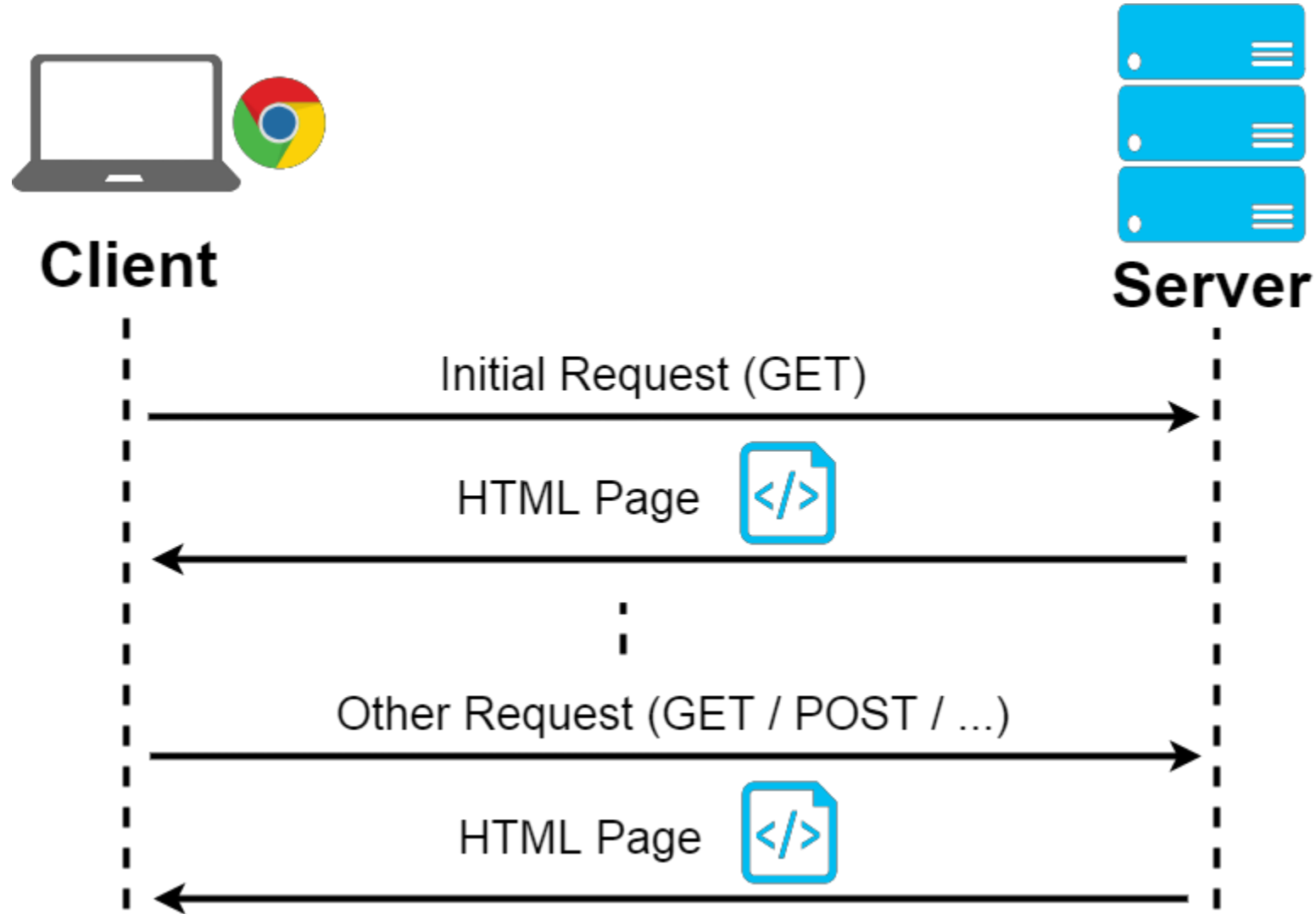


# Single Page Application (SPA)

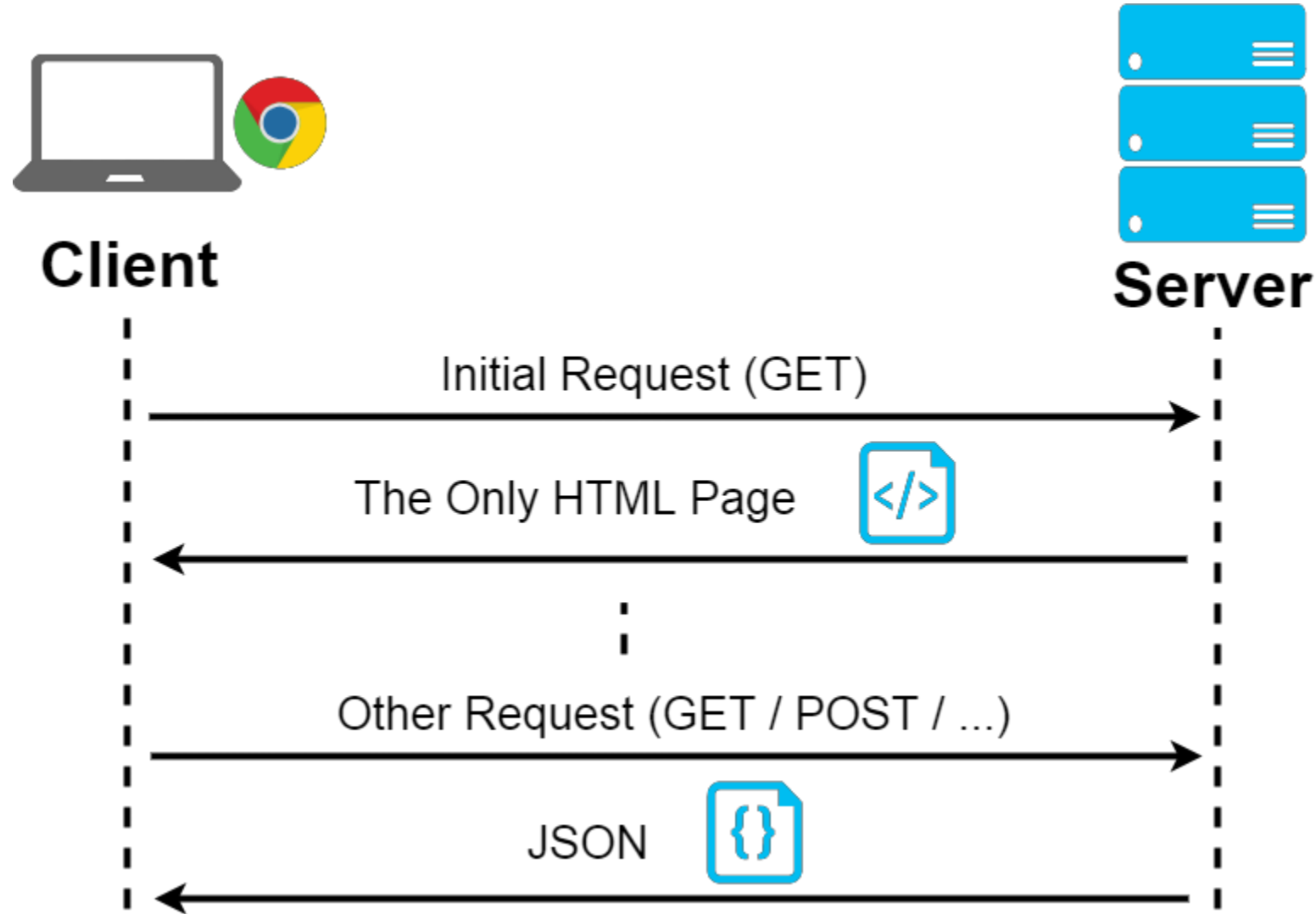
# Single Page Application ?

**One and Only HTML page** for the **entire application**,  
Dynamically update the single page with new data if needed, as the user interacts with the app,  
**Show** and **Hide** some components during the interaction process,  
**No reloading** or **refreshing** during navigation,  
More responsive & fluid app as a result,  
**Full separation** between the **presentation logic** & **business logic**,  
Asynchronous Requests (**AJAX**), **JSON** response & **RESTful API**.

## Traditional way

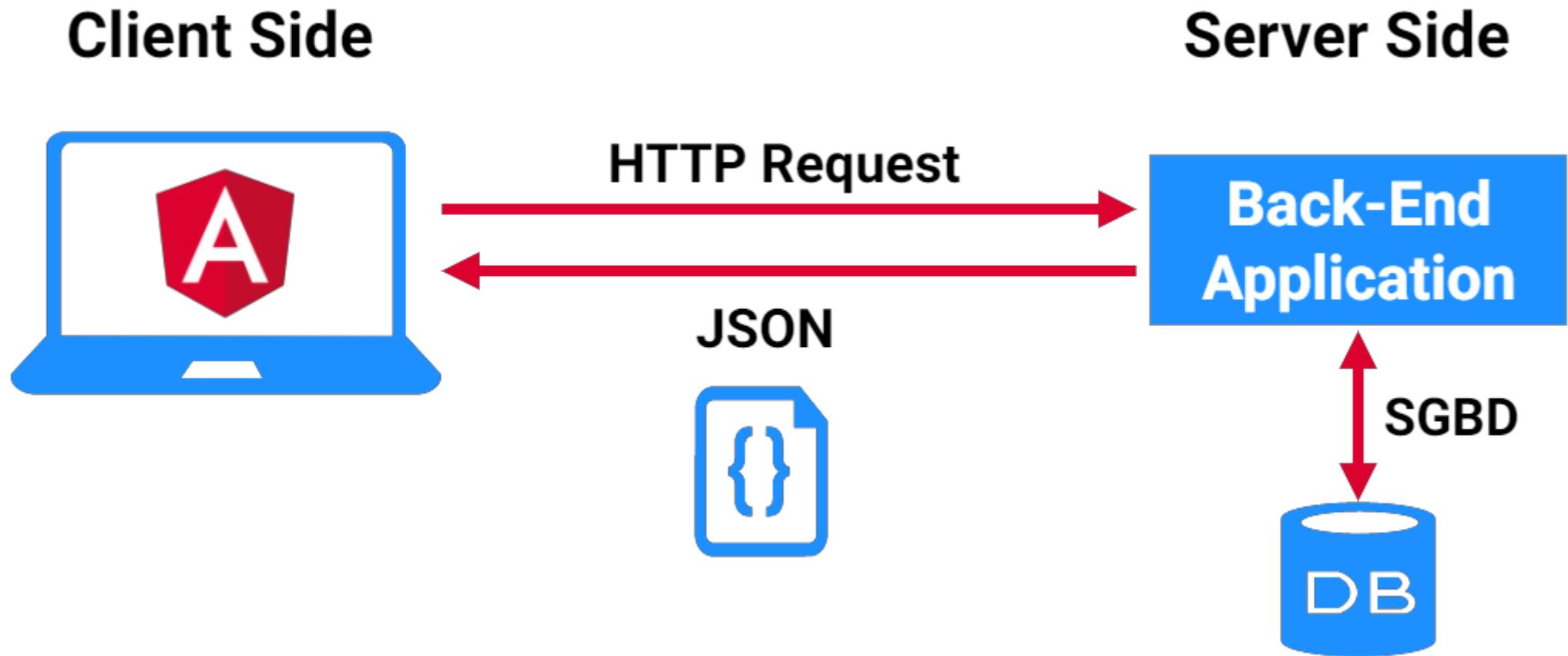


# Single Page Application



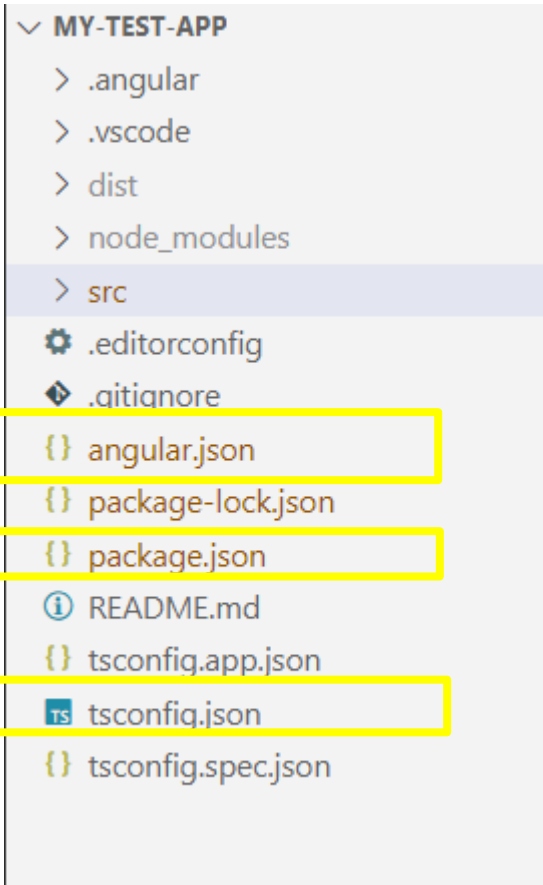
# ANGULAR for Client Web App

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# Basic Structure of ANGULAR Application

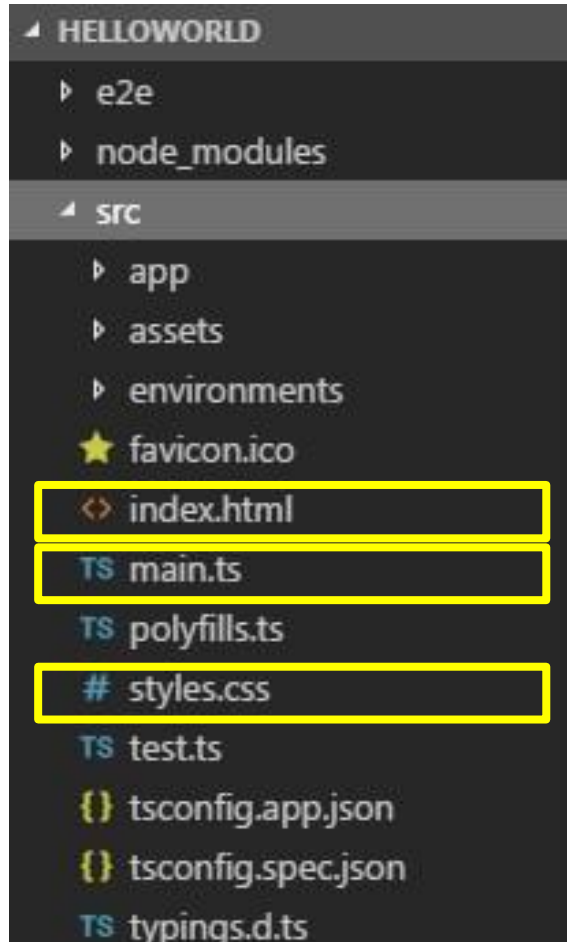
# Basic Structure of ANGULAR Application



**.angular.json** , **package.json** and **tsconfig.json** are the responsible files on the project **configuration**, it's **dependency management** and it's **external packages**.



# Basic Structure of ANGULAR Application

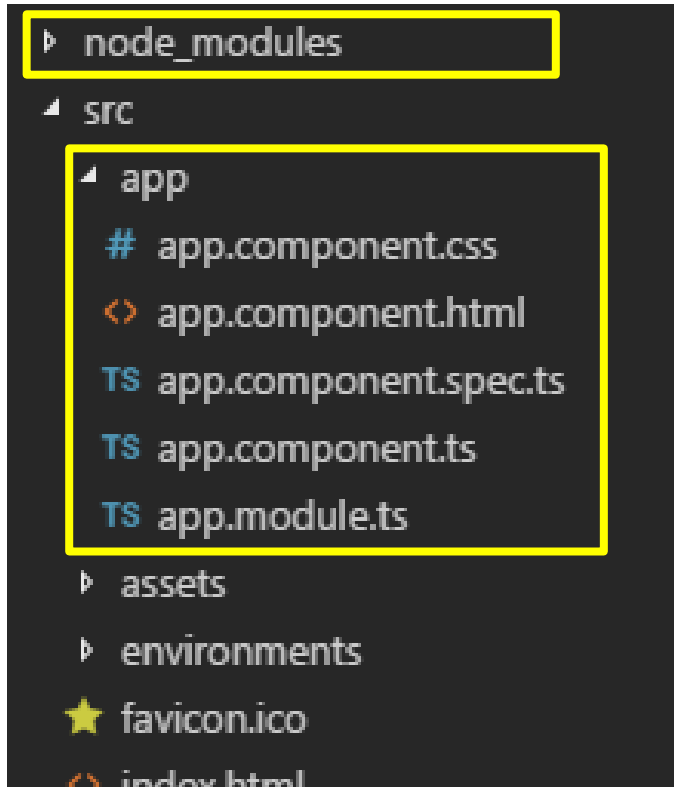


**main.ts** and **index.html** are the **entry point** to the application,

Since we are developing a **SPA** **index.html** is the **only HTML page** in the whole project,

**style.css** is the style sheet for the **global app design**.

# Basic Structure of ANGULAR Application

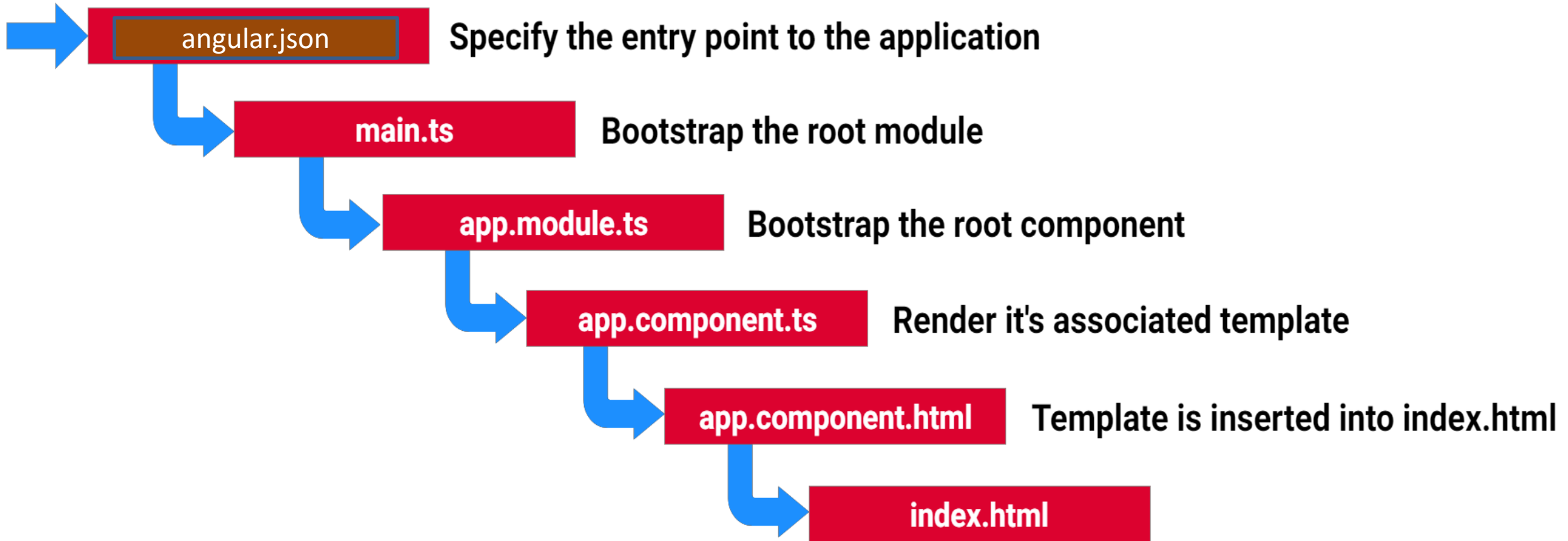


**node\_modules** folder contains the **packages** installed by the **npm** tool,

**app** folder contains all the work, **components, modules...**

# Bootstrapping the app

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# Building Blocks

# Building Blocks

Every Angular app has **at least one Module**, the **root module** named **AppModule**,

An **Angular app** is a **Modular app**,

A module is a **TypeScript class** with the **Decorator @NgModule**,

Each module in the application **has it's own Components, Directives, Services...** They should be declared in **@NgModule decorator**,

Modules can **cooperate** to achieve some app functionalities.

**Modules**

Components

Templates

Metadata

Data Binding

Directives

Services

# Building Blocks

A **Component** controls a **piece of screen** called **view**,

This view is defined by the **Template associated** to the **Component**,

A Component **handles the user interaction** with the view (Template), passes **data** and **properties** to the **view** and **updates it dynamically**,

A Component is a **TypeScript class** with the **Decorator @Component**.

Modules

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# Building Blocks

A **Component view** is defined by its **associated Template**,

A **Template** is bunch of **HTML tags**,

Along side with the HTML, a Template typically contains some **particular expressions** and **syntax** which belong to **Angular**,

A Template may contain some **Custom Tags**, that **represent another Component**, the **selectors**.

Modules

Components

**Templates**

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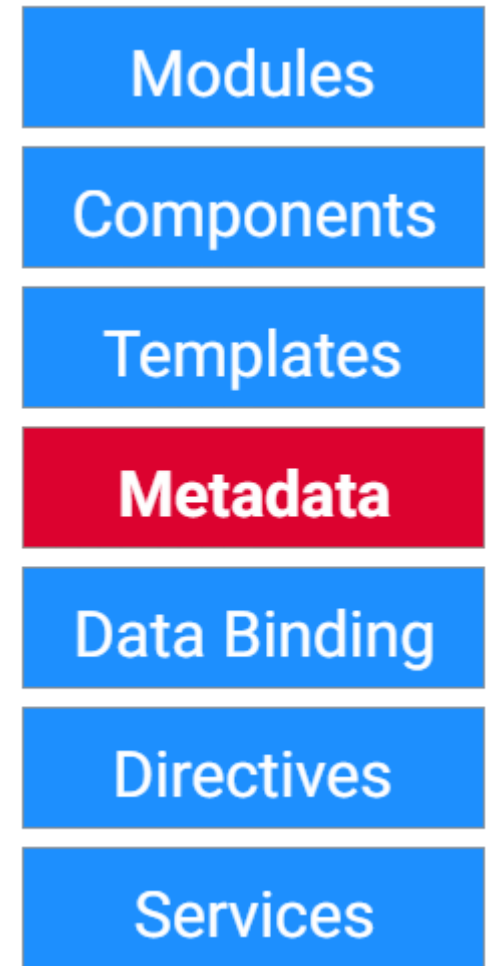
# Building Blocks

A **Module**, a **Component**, a **Directive** or a **Service** are just **TypeScript Classes** until we tell Angular about the difference between them, and that is done by the **Metadata**,

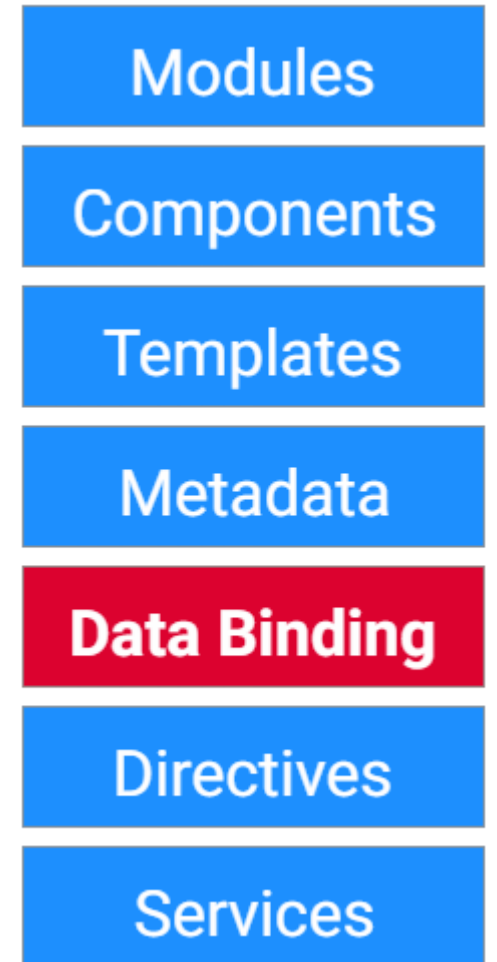
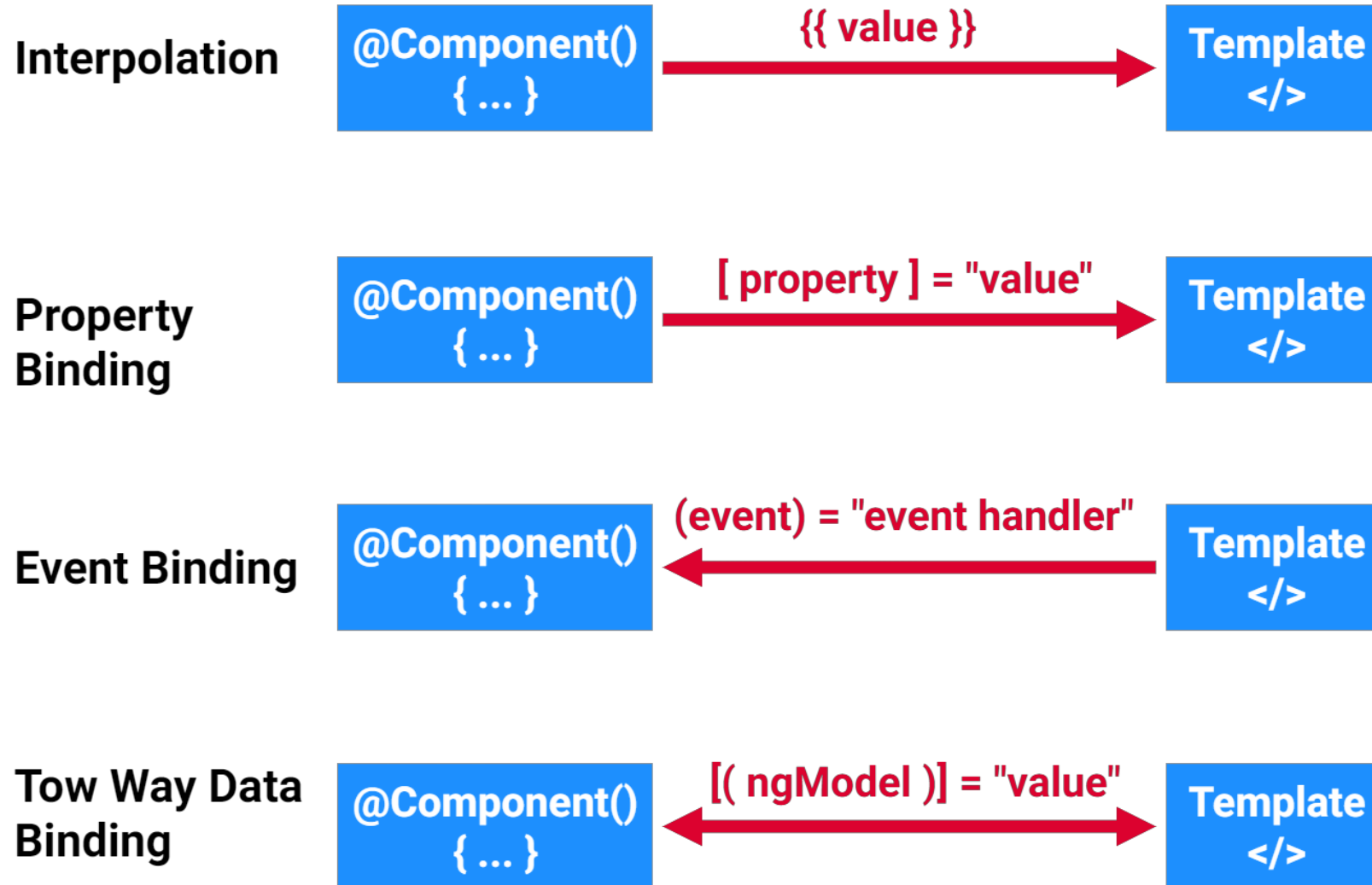
We attach **Metadata** in TypeScript to a **class** by using **Decorators**, **@NgModule**, **@Component**, **@Injectable...**

Metadata tells Angular which Template belongs to which Component and which Component belongs to which Module...

**Class + @Component + Metadata = A Component**



# Building Blocks



# Building Blocks

A **Directive** is a **TypeScript class** with the **Decorator @Directive**,

Directives appear **within HTML tag** as **attributes**,

**Two kind** of directives: **Structural & Attribute Directives**,

**Structural Directives** change the layout by **adding or removing Template elements**,

Example: **\*ngFor & \*ngIf**.

**Attribute Directives** change the **appearance** or the **behavior** of an existing Template element,

Example: **ngModel, ngStyle & ngClass**.

Modules

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# Building Blocks

A **Service** is a **TypeScript class** with the **Decorator @Injectable**,

A **Service** achieve some **functionalities** for the application such us **fetching data from server, authentication...**

This kind of functionalities **should not be done in the Component**,

A **Component** should only take care of **rendering the Template** (view).

Modules

Components

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Metadata

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**Services**

**Thanks for your attention !!**