Program No: 01 Date: 16/07/2025

Program Title: Write programs to demonstrate the use of storage classes (local variable, global variable, static variable, register variable) in C.

```
/*Program 1 USE DIFFERENT STORAGE CLASSES (LOCAL,GLOBAL,STATIC,REGISTER)
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 16/07/2025
*/
#include <stdio.h>
int a=10;
              //intialising global variable
void disp(){
       int i=3; //intialising local variable
       printf("this is a local variable : %d \n",i);
int main(){
       static int c;//intialising static varible
       register int p=4; //intialising register variable
       printf("this is a static variable: %d \n",c);
       printf("this is a global variable: %d \n",a);
       printf("this is a register variable: %d \n",p);
       disp();
       return 0;
}
```

```
this is a static variable : 0 this is a global variable : 10 this is a register variable : 4 this is a local variable : 3
```

Program No: 02 Date: 16/07/2025

Program Title: Use a menu-driven program to insert, search, delete and sort elements in an array using functions (use global variables).

```
/*PROGRAM-2 A MENU FOR ARRAY OPERATIONS(INSERT, DELETE, DISPLAY, SEARCH, SORT)
USING GLOBAL VARIABLE
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 16/07/2025
*/
#include<stdio.h>
int stack[5]; //declaring stack
              //declaring variable position of top element
int top=-1;
int insert(int e){
                             //Function to insert element into stack
       if(top+1==5){
              printf("Error : Stack is Full");
       else{
              stack[++top]=e;
       return top;
int erase() //function to delete top element
       if (top==-1){
              printf("Error: Stack is empty
       else{
              printf("\n %d",stack[top--]);
       return top;
void search(int b,int a[5],int top){ //function to search elements
       int isfound=0,i;
       for (i=0;i<=top;i++){
              if(b==a[i]){
                      isfound=1;
                      printf("Element found at [%d] position. \n",i);
              }
```

```
if(isfound==0)
               printf("element not found");
}
void display(){ //function to display the elements in stack
       if (top==-1)
               printf("Empty Stack");
       else{
               int i;
               for(i=0;i<=top;i++){}
                       printf("%d \t",stack[i]);
               printf("\n");
       }
}
void sort(){
               //function to sort the stack
       int i,j,temp;
       for(i=0;i<5;i++){
               for(j=0;j<5;j++){
                       if(stack[i]<stack[j]){</pre>
                               temp=stack[i];
                               stack[i]=stack[i];
                               stack[j]=temp;
               }
       }
}
int menu(){ //function for menu
       printf("\n INSERT-1 \n DELETE-2 \n DISPLAY-3 \n SEARCH-4 \n SORT-5 \n EXIT -6 \n
Enter your choice: ");
       scanf("%d",&ch);
       return ch;
void processStack(){ //working of menu
       int ch,b;
       for (ch=menu();ch!=6;ch=menu()){
               switch(ch){
                       case 1: //insert
                               printf("Enter the value to insert : ");
                               scanf("%d",&ch);
                               insert(ch);
```

```
break;
                      case 2: //delete
                              erase();
                              break;
                      case 3: //display
                              display();
                              break;
                      case 4: //search
                              printf("Enter the value to search : ");
                              scanf("%d",&b);
                              search(b,stack,top);
                              break;
                      case 5:// sort
                              sort();
                              break;
                      default://any other options
                              printf("Error: Wrong Choice");
                              break;
               }
       }
int main() {
       processStack();
       return 0;
}
```

```
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert: 10
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert : 20
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert: 30
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 3
10
      20
               30
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 2
```

```
30
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 3
10
      20
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert: 40
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert: 10
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 1
Enter the value to insert: 50
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 3
       20
               40
                       10
                               50
```

```
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 4
Enter the value to search: 10
Element found at [0] position.
Element found at [3] position.
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 5
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 3
      10
                        40
10
                20
                                50
INSERT-1
DELETE-2
DISPLAY-3
SEARCH-4
SORT-5
EXIT -6
Enter your choice : 6
```

Program No: 03 Date: 16/07/2025

Program Title: Use a menu-driven program to insert, search, delete and sort elements in an array using functions (use only local variables).

```
/*PROGRAM-3 A MENU FOR ARRAY OPERATIONS(INSERT, DELETE, DISPLAY, SEARCH, SORT)
USING LOCAL VARIABLE
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 16/07/2025
*/
#include <stdio.h>
int insert(int a[5], int pos, int e) //function to insert an element
  if (pos + 1 == 5)
    printf("Error: Array is Full\n");
  else
    a[++pos] = e;
  return pos;
}
int erase(int a[5], int pos) //function to delete top element
  if (pos == -1)
    printf("Error: Array is Empty\n");
  }
  else
    printf("Deleted element: %d\n", a[pos--]);
  return pos;
}
void display(int a[5], int pos) //function to display entire array
  if (pos == -1)
```

```
printf("Error: Array is Empty\n");
  }
  else
  {
       int i;
    for (i = 0; i \le pos; i++)
       printf("%d\t", a[i]);
    }
    printf("\n");
  }
}
void search(int b,int a[5],int pos){ //function to search for an element throughout the array
and display its index
       int isfound=0,i;
       for (i=0;i<=pos;i++){
               if(b==a[i]){
                       isfound=1;
                       printf("Element found at [%d] position. \n",i);
       if(isfound==0)
               printf("element not found");
}
void sort(int a[5]){
                       //function to sort the stack
       int i,j,temp;
       for(i=0;i<5;i++){
               for(j=0;j<5;j++){
                       if(a[i]<a[j]){
                               temp=a[i];
                               a[i]=a[j];
                               a[j]=temp;
                       }
               }
       }
}
int menu() //function to create menu interface
  int ch;
  printf("\nInsert - 1\nDelete - 2\nDisplay - 3\nSearch - 4\nSort - 5\nExit - 6\nEnter your
choice: ");
```

```
scanf("%d", &ch);
  return ch;
}
void processArray() //working of menu
  int a[5], pos = -1,b;
  int ch, value;
  for (ch = menu(); ch != 6; ch = menu())
    switch (ch)
    {
      case 1:
         printf("Enter value to insert: ");
         scanf("%d", &value);
         pos = insert(a, pos, value);
         break;
      case 2:
         pos = erase(a, pos);
         break;
      case 3:
         display(a, pos);
         break;
      case 4:
       printf("Enter the element to search: ");
       scanf("%d",&b);
       search(b,a,pos);
       break;
       case 5:
       sort(a);
       break;
      default:
         printf("Error: Wrong Choice.\n");
  }
}
int main()
  processArray();
  return 0;
}
```

```
Output Screenshot/Text
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
Enter value to insert: 10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
Enter value to insert: 20
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
Enter value to insert: 10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 3
10
        20
                10
```

```
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 2
Deleted element: 10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 3
10
        20
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
Enter value to insert: 20
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
Enter value to insert: 10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 1
```

```
Enter value to insert: 10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 3
        20
                                10
                20
                        10
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 4
Enter the element to search: 10
Element found at [0] position.
Element found at [3] position.
Element found at [4] position.
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 5
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 3
10
      10
                10
                        20
                                20
```

```
Insert - 1
Delete - 2
Display - 3
Search - 4
Sort - 5
Exit - 6
Enter your choice: 6
```



Program No: 04 Date: 16/07/2025

Program Title: Search for all the occurrences of an element in an integer array (positions).

```
/*PROGRAM-4 ARRAY SEARCH
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 16/07/2025
*/
#include<stdio.h>
void search(int b,int a[5]){ //funtion for search function
       int isfound=0,i;
       for (i=0;i<5;i++){
               if(b==a[i]){
                      isfound=1;
                      printf("Element found at [%d] position. \n",i); //displays index
       if(isfound=0)
              printf("element not found");
int main(){
       int a[5],ch,i;
       for (i=0;i<5;i++){
              printf("Enter the [%d] element :
               scanf("%d",&a[i]);
       for (i=0;i<5;i++){
               printf("%d \t",a[i]);
       }
       printf("\n");
       printf("Enter the element to search: ");
       scanf("%d",&ch);
       search(ch,a);
       return 0;
```

```
Enter the [0] element : 1
Enter the [1] element : 10
Enter the [2] element : 13
Enter the [3] element : 12
Enter the [4] element : 13
1 10 13 12 13
Enter the element to search: 13
Element found at [2] position.
Element found at [4] position.
```



```
Program No: 05
                                                   Date: 23/07/2025
Program Title: Sort the array elements in ascending order (minimum three functions: read,
disp and sort).
/*PROGRAM-5 SORT ARRAY IN ASC WITH ALTEAST 3 FUNCTIONS - READ DISP SORT
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 23/07/2025
*/
#include<stdio.h>
void read(int n,int arr[n]){ //function to insert elements in array
       for(i=0;i<n;i++){
               printf("Enter the value for %d :",i);
               scanf("%d",&arr[i]);
       }
}
void disp(int n,int arr[n]){ //function to display all elemenyts in array
       int i;
       for (i=0;i<n;i++){
               printf("%d\t",arr[i]);
       }
}
void sort(int n,int arr[n]){ //function for sorting the elements in array in ascending order
       int i,j,temp;
       for(i=0;i<n;i++){
              for(j=0;j<n;j++){
                      if(arr[i]<arr[j]){</pre>
                             temp=arr[i];
                              arr[i]=arr[j];
                              arr[j]=temp;
                      }
              }
       }
}
int menu(){ //funtion for menu interface
```

```
int ch;
       printf("\nREAD-1\nSORT-2\nDISPLAY-3\nEXIT-4\nENTER YOUR CHOICE : ");
       scanf("%d",&ch);
       return ch;
}
void processArray(int n,int arr[n]){ //working of menu
       int ch;
       for (ch=menu();ch!=4;ch=menu()){
              switch(ch) {
                      case 1:
                             read(n,arr);
                             break;
                      case 2:
                             sort(n,arr);
                             break;
                      case 3:
                             disp(n,arr);
                             break;
                      default:
                             printf("Errror: Wrong Choice\n");
                             break;
              }
       }
int main(){
       printf("Enter limit of Array:");
       scanf("%d",&n);
       int arr[n];
       processArray(n,arr);
       return 0;
}
```

```
Output Screenshot/Text
```

```
Enter limit of Array:8
READ-1
SORT-2
DISPLAY-3
EXIT-4
ENTER YOUR CHOICE : 1
Enter the value for 0:2
Enter the value for 1:3
Enter the value for 2:4
Enter the value for 3:4
Enter the value for 4:1
Enter the value for 5:1
Enter the value for 6:6
Enter the value for 7:8
READ-1
SORT-2
DISPLAY-3
EXIT-4
ENTER YOUR CHOICE : 3
                 4 1 1 6
      3
          4
READ-1
SORT-2
DISPLAY-3
EXIT-4
ENTER YOUR CHOICE : 2
READ-1
SORT-2
DISPLAY-3
EXIT-4
ENTER YOUR CHOICE : 3
                  3 4 4 6
      1
READ-1
SORT-2
DISPLAY-3
EXIT-4
ENTER YOUR CHOICE: 4
```

Program No: 06 Date: 23/07/2025

Program Title: Display the array elements in the same order using a recursive function.

```
/*PROGRAM-6 DISPLAY ARRAY USING RECURSIVE FUNCTION
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 23/07/2025
*/
#include<stdio.h>
int j=0,arr[10];
void display(){ //display function as a recursive function
       if(j<10){
              printf("%d\t",arr[j]);
              j++;
              display();
       if(j==10)
              j=0;
       }
}
int main(){
       int i=0;
       for(i=0;i<10;i++){
              printf("Enter the value for %d:",i);
              scanf("%d",&arr[i]);
       display();
       return 0;
}
```

## Output Screenshot/Text Enter the value for 0 :1 Enter the value for 1 :2 Enter the value for 2 :3 Enter the value for 3 :4 Enter the value for 4 :5 Enter the value for 5 :6 Enter the value for 5 :6 Enter the value for 6 :7 Enter the value for 7 :8 Enter the value for 8 :9 Enter the value for 9 :10 1 2 3 4 5 6 7 8 9 10



```
Program No: 07
                                               Date: 23/07/2025
Program Title: Display array elements in reverse order using a recursive function.
/*PROGRAM-7 DISPLAY ARRAY INN REVERSE USING RECURSIVE FUNCTION
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 23/07/2025
*/
#include<stdio.h>
int j=10,arr[10];
void display(){ //function to display elements in reverese order using recursive function
       if(j>0){
             printf("%d\t",arr[j]);
              display();
       if(j==0)
             j=10;
       }
}
int main(){
       int i=0;
       for(i=0;i<10;i++){
             printf("Enter the value for %d:",i
             scanf("%d",&arr[i]);
       display();
       return 0;
Output Screenshot/Text
Enter the value for 0 :1
Enter the value for
Enter the value for 2:3
Enter the value for 3:4
Enter the value for 4:5
Enter the value for 5 :6
Enter the value for 6:7
Enter the value for 7:8
Enter the value for 8 :9
Enter the value for 9:10
                                           5
                                                    4
```

Program No: 08 Date: 23/07/2025

Program Title: Write a program to Perform the addition of two matrix and Subtraction of one matrix from another.

```
/*PROGRAM-8 MATRIX ADDITION AND SUBTRACTION
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 23/07/2025
*/
#include<stdio.h>
int a[10][10],b[10][10],m,n;
void insert(int e[10][10],int m,int n){ //function to insert values into the matrix
       for(i=0;i<m;i++){
    for(j=0;j<n;j++){
      printf("Enter the value of [%d] [%d] : ",i,j);
                 scanf("%d",&e[i][j]);
  }
                              TI
}
void print(int p[10][10],int m,int n){ //function to print a matrix
       int i,j;
       for(i=0;i<m;i++){
    for(j=0;j< n;j++){
      printf("%d\t",p[i][j]);
    }
       printf("\n");
  }
}
void add(){ //funtion to add two matrices
       int sum[10][10],i,j;
  for(i=0;i<m;i++){
    for(j=0;j<n;j++){
      sum[i][j]=a[i][j]+b[i][j];
    }
  print(sum,m,n);
```

```
void diffn(){ //function to subract a mtrix from another
       int dif[10][10],i,j;
  for(i=0;i<m;i++){
    for(j=0;j<n;j++){
      dif[i][j]=a[i][j]-b[i][j];
  print(dif,m,n);
int main(){
  printf("Enter the dimensions of the Matrix: ");
  scanf("%d%d",&m,&n);
  printf("Enter the First matrix :\n");
  insert(a,m,n);
  printf("Enter the Second matrix : \n");
  insert(b,m,n);
  printf("The first matrix is : \n");
  print(a,m,n);
  printf("The Second matrix is : \n");
  print(b,m,n);
  printf("The sum of matrices is : \n");
  add(m,n);
  printf("The difference of matrices is : \n");
  diffn(m,n);
  return 0;
}
```

```
Output Screenshot/Text
```

```
Enter the dimensions of the Matrix: 2 3
Enter the First matrix
Enter the value of [0]
                       [0]:1
Enter the value of [0]
                       [1]
                             2
                       [2]
Enter the value of [0]
                              3
                       [0]: 4
Enter the value of [1]
Enter the value of [1]
Enter the value of [1]
Enter the Second matrix
Enter the value of [0] [0]: 0
Enter the value of [0]
                           : 10
                       ſ2] :
Enter the value of [0]
Enter the value of [1]
                       [0] :
                             20
Enter the value of [1] [1] :
Enter the value of [1] [2] : 30
The first matrix is :
4
The Second matrix is:
        10
                0
20
        0
                30
The sum of matrices is :
        12
24
        5
                36
The difference of matrices is :
        -8
                3
-16
        5
                -24
```

Program No: 09 Date: 29/07/2025

Program Title: Write a program to perform multiplication of two matrix.

```
/*PROGRAM-9 MATRIX MULTIPLICATION
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include<stdio.h>
int a[10][10],b[10][10],m,n,p;
void insert(int e[10][10],int m,int n){ //function to insert values in the matrix
       int i,j;
       for(i=0;i<m;i++){
    for(j=0;j<n;j++){
       printf("Enter the value of [%d] [%d] : ",i,j);
                 scanf("%d",&e[i][j]);
  }
                              TI
}
void print(int p[10][10],int m,int n){ //funtion to display the matrix
       int i,j;
       for(i=0;i<m;i++){
    for(j=0;j< n;j++){}
       printf("%d\t",p[i][j]);
       printf("\n");
  }
}
void multi(){ //function to multipy two matrices
       int prod[10][10],i,j,k;
  for(i=0;i<m;i++){ //declaring intial value of elements of product to be zero
    for(j=0;j<p;j++){
       prod[i][j]=0;
  }
  for(i = 0; i < m; i++) {
```

```
for(j = 0; j < p; j++) {
      for(k = 0; k < n; k++) {
         prod[i][j] += a[i][k] * b[k][j];
      }
    }
  print(prod,m,p);
int main(){
  printf("Enter the dimensions of first Matrix: ");
  scanf("%d%d",&m,&n);
  printf("Enter the First matrix :\n");
  insert(a,m,n);
  printf("Enter the number of columns for the Second Matrix: ");
  scanf("%d", &p);
  printf("Enter the Second matrix : \n");
  insert(b,n,p);
  printf("The first matrix is : \n");
  print(a,m,n);
  printf("The Second matrix is : \n");
  print(b,n,p);
  printf("The product of matrices is : \n");
  multi();
       return 0;
}
```

```
Enter the value of [0] [1]
Enter the value of [0] [2]
Enter the value of [1] [0]
Enter the value of [1]
                       [1]
Enter the value of [1] [2]
Enter the number of columns for the Second Matrix: 3
Enter the Second matrix :
Enter the value of [0] [0]
Enter the value of [0] [1]
Enter the value of [0] [2]
Enter the value of [1]
                       [0]
Enter the value of [1]
                       [1]
                           : 10
Enter the value of [1]
                       [2]
Enter the value of [2]
                       [0]: 14
Enter the value of [2] [1] : 16
Enter the value of [2] [2] : 18
The first matrix is :
        2
        5
4
The Second matrix is :
        4
8
        10
                12
14
        16
                18
The product of matrices is :
        72
                84
60
132
        162
                192
```

Program No: 10 Date: 29/07/2025

Program Title: Write a program to find the transpose of a matrix.

```
/*PROGRAM-10 MATRIX TRANSPOSE
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include<stdio.h>
int a[10][10],t[10][10];
void print(int e[10][10],int m,int n){ //function to print the matrix.
       int i,j;
       for(i=0;i<m;i++){
    for(j=0;j<n;j++){
       printf("%d\t",e[i][j]);
       printf("\n");
  }
void transpose(int m,int n){ //function to find transpose of matrix
       int i,j;
       for(i = 0; i < m; i++) {
    for(j = 0; j < n; j++) {
       t[j][i] = a[i][j];
    }
  printf("The Transpose of the matrix is: \n");
  print(t,n,m);
}
int main(){
       printf("Enter the dimensions of the Matrix :");
       scanf("%d%d",&m,&n);
       int i,j;
       for(i=0;i<m;i++){
    for(j=0;j<n;j++){
       printf("Enter the value of [%d] [%d] : ",i,j);
                 scanf("%d",&a[i][j]);
```

```
printf("The matrix is : \n");
print(a,m,n);
transpose(m,n);
return 0;
}
```

```
Enter the dimensions of the Matrix :2 4
Enter the value of [0] [0] : 1
Enter the value of [0] [1]
Enter the value of [0] [2]
Enter the value of [0] [3]
Enter the value of [1] [0]
Enter the value of [1] [1]
Enter the value of [1] [2]
Enter the value of [1] [3]
The matrix is:
                3
                        4
        2
5
        6
                        8
The Transpose of the matrix is :
        5
2
        6
3
        7
4
        8
```

```
Program No: 11
                                                   Date: 29/07/2025
Program Title: Write a program to find the Determinant of a matrix (2x2 and 3x3).
/* PROGRAM-11 DETERMINANT OF A MATRIX
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include <stdio.h>
int main() {
  int size,a[3][3],i,j;
  float det;
  printf("Enter the size of the square matrix (2 or 3)
  scanf("%d",&size);
  if (size!=2 && size!=3) {
    printf("Only 2x2 and 3x3 matrices are supported.\n");
    return 1;
  }
                              TI
  printf("Enter the elements of the matrix:\n");
  for (i=0;i<size;i++) {
    for (j =0;j<size;j++) {
      printf("a[%d][%d]: ",i,j);
      scanf("%d",&a[i][j]);
    }
  }
  printf("The matrix is:\n");
  for (i=0;i<size;i++) {
    for (j=0;j<size;j++) {
      printf("%d\t",a[i][j]);
    }
    printf("\n");
  }
  if (size==2) {
    det=a[0][0]*a[1][1] - a[0][1]*a[1][0]; // For 2x2: |A| = ad - bc
  } else if (size==3) {
    det = a[0][0]*(a[1][1]*a[2][2] - a[1][2]*a[2][1]) //expansion of formula
```

```
- a[0][1]*(a[1][0]*a[2][2] - a[1][2]*a[2][0])
     + a[0][2]*(a[1][0]*a[2][1] - a[1][1]*a[2][0]);
 }
 printf("Determinant of the matrix = %.2f\n", det);
 return 0;
}
Output Screenshot/Text
Enter the size of the square matrix (2 or 3): 3
Enter the elements of the matrix:
 a[0][0]: 2
 a[0][1]: -3
 a[0][2]: 1
 a[1][0]: 2
 a[1][1]: 0
 a[1][2]: -1
 a[2][0]: 1
 a[2][1]: 4
 a[2][2]: 5
 The matrix is:
 2
          -3
2
          0
                    -1
          4
                    5
Determinant of the matrix = 49.00
Enter the size of the square matrix (2 or 3): 2
Enter the elements of the matrix:
```

```
Enter the size of the square matrix (2 or 3): 2
Enter the elements of the matrix:
a[0][0]: 1
a[0][1]: 2
a[1][0]: 3
a[1][1]: 4
The matrix is:
1 2
3 4
Determinant of the matrix = -2.00
```

Program No: 12 Date: 23/07/2025

Program Title: Implement stack operations using arrays.

```
/*PROGRAM-12 STACK OPERATIONS USING ARRAY
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 23/07/2025
*/
#include <stdio.h>
int push(int stack[5], int top, int e){ //function to push elements onto stack
  if (top + 1 == 5){
    printf("Error: Stack is Full\n");
  } else {
    stack[++top] = e;
    printf("Pushed\n");
  return top;
}
int pop(int stack[5], int top){ //function to pop the top element from stack
  if (top == -1){
    printf("Error: Stack is Empty\n");
    printf("Popped element: %d\n", stack[top--]);
  return top;
}
void peek(int stack[5], int top){ //function to peek the top element in stack
  if (top ==-1){
       printf("Stack is Empty\n");
       }else{
               printf("Top element: %d \n",stack[top]);
}
int menu() { //function for menu interface
  int ch;
  printf("\nPush - 1\nPop - 2\nPeek - 3\nExit - 4\nEnter your choice: ");
  scanf("%d", &ch);
  return ch;
```

```
void processStack() { //working of menu
  int stack[5], top = -1;
  int ch, value;
 for (ch = menu(); ch != 4; ch = menu()) {
    switch (ch) {
      case 1:
        printf("Enter value to insert: ");
        scanf("%d", &value);
       top = push(stack, top, value);
        break;
      case 2:
       top = pop(stack, top);
        break;
      case 3:
        peek(stack, top);
        break;
      default:
        printf("Error: Wrong Choice.\n");
  }
int main() {
  processStack();
  return 0;
Output Screenshot/Text
Push - 1
Pop - 2
Peek - 3
Exit - 4
Enter your choice: 1
Enter value to insert: 10
Pushed
```

Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 1 Enter value to insert: 20 Pushed Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 1 Enter value to insert: 3 Pushed Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 3 Top element: 3 Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 2 Popped element: 3 Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 3 Top element: 20 Push - 1 Pop - 2 Peek - 3 Exit - 4 Enter your choice: 4



Program No: 13 Date: 29/07/2025

Program Title: Read a String and Just print it in the reverse order.

```
/* PROGRAM-13 STRING REVERSAL
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include<stdio.h>
void str_rev(char a[20]){ //program to reverse a string
       int i=0;
       while (a[i] != '\0') {
    i++;
  }
       for (;i>=0;i--){
              printf("%c",a[i]);
       }
}
int main(){
       char a[20];
       printf("Enter a String: ");
       gets(a);
       str_rev(a);
       return 0;
}
```

Output Screenshot/Text

Enter a String: Hello World dlroW olleH

```
Date: 29/07/2025
Program No: 14
Program Title: Read a String and Reverse the string in the same array itself.
/* PROGRAM-14 STRING REVERSAL IN THE SAME ARRRAY
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include <stdio.h>
#include <string.h>
void reverse(char str[20]) { //function to reverse the string
  int i = 0, j;
  char temp;
 j = strlen(str) - 1;
  while (i < j) { //swaping end characters
    temp = str[i];
    str[i] = str[j];
    str[j] = temp;
    i++;
    j--;
  }
}
int main() {
  char str[20];
  printf("Enter a string: ");
  fgets(str, sizeof(str), stdin);
       printf("String is %s",str);
  reverse(str);
  printf("Reversed string : %s\n", str);
  return 0;
Output Screenshot/Text
Enter a string: HELLO world!
String is HELLO world!
Reversed string :
 !dlrow OLLEH
```

Program No: 15 Date: 29/07/2025

Program Title: Read n Strings and display them in the ascending order.

```
/* PROGRAM-15 SORTING N STRINGS
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include <stdio.h>
#include <string.h>
int main() {
  int n, i, j;
  char str[20][100], temp[100];
  printf("Enter the number of strings: ");
  scanf("%d", &n);
  getchar(); // to consume the newline after scanf
  for (i = 0; i < n; i++) {
    printf("Enter string %d: ", i + 1);
    fgets(str[i], sizeof(str[i]), stdin);
    str[i][strcspn(str[i], "\n")] = '\0'; // remove newline
  }
  for (i = 0; i < n - 1; i++) \{ // Sort strings using bubble sort
    for (j = i + 1; j < n; j++)
       if (strcmp(str[i], str[j]) > 0) {
         strcpy(temp, str[i]);
         strcpy(str[i], str[j]);
         strcpy(str[j], temp);
       }
    }
  }
  printf("\nStrings in ascending order:\n");
  for (i = 0; i < n; i++) {
    printf("%s\n", str[i]);
  }
  return 0;
```

# Output Screenshot/Text Enter the number of strings: 6 Enter string 1: Albin Enter string 2: Shyam Enter string 3: Febin Enter string 4: Anandhu Enter string 5: Tom Enter string 6: Sharvin Strings in ascending order: Albin Anandhu Febin Sharvin

Shyam Tom

```
Program No: 16 Date: 29/07/2025
```

Program Title: Reverse a string using Stack.

```
/* PROGRAM-16 STRING REVERSAL USING STACK
@ALBIN MAMMEN MATHEW
Roll No: 08
Date: 29/07/2025
*/
#include <stdio.h>
char stack[100];
int top=-1;
void push(char e) //function to push elements onto stack
  if (top + 1 == 100)
    printf("Error: Stack is Full\n");
  }
  else
    stack[++top] = e;
    printf("%c",e);
}
void pop() //function to top pop element from stack
  if (top == -1)
    printf("Error: Stack is Empty\n");
  }
  else
    printf("%c", stack[top--]);
}
void peek() //function to display the top element of the stack
  int i;
  if (top ==-1){
```

```
printf("Stack is Empty\n");
       else{
               printf("%c \n",stack[top]);
       }
}
int menu()
  int ch;
  printf("\nPush - 1\nPop - 2\nPeek - 3\nReverse - 4\nExit - 5\nEnter your choice: ");
  scanf("%d", &ch);
  return ch;
}
void processArray()
  int ch;
       char value;
  for (ch = menu(); ch != 5; ch = menu())
    switch (ch)
    {
                              T
      case 1:
         printf("Enter value to insert: ");
         scanf(" %c",&value);
         push(value);
         break;
      case 2:
         pop();
         break;
      case 3:
         peek();
         break;
      case 4:
       while (top!=-1){
                              //function to pop all elements to print reverse
               pop();
                              }
                              break;
                      default:
         printf("Error: Wrong Choice.\n");
    }
```

```
int main()
{
  processArray();
  return 0;
}

Output Screenshot/Text

Push = 1
Pon = 2
```

```
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: H
Н
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: e
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: l
```

```
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: l
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: o
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 1
Enter value to insert: !
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 4
!olleH
Push - 1
Pop - 2
Peek - 3
Reverse - 4
Exit - 5
Enter your choice: 5
```



