

AWA – Arch Climbing Wall Web Application Use-Case Model

Version <1.0>

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Use-Case Model	Date: <19/03/2018>
<document identifier>	

Revision History

Date	Version	Description	Author
<19/03/2018>	<0.1>	First iteration of the document	Mădălina Şinca

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<document identifier>	

Table of Contents

1. Use-Cases Identification	4
2. UML Use-Case Diagrams	4

1. Use-Cases Identification

Use case: enrollment of a user in a climbing course

Level: user-goal level

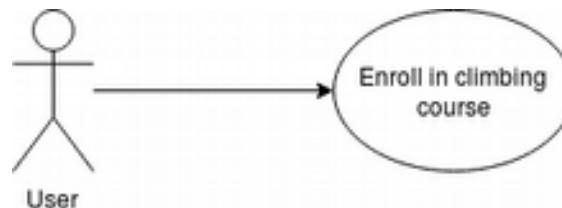
Primary actor: primary end user

Main success scenario:

- The user queries through the available course options;
- The user selects the course he/she desires to enroll in (or wants to enroll their children in);
- The user presses the “enroll me” button at the bottom of the page, below the course description;
- Pop-up window displaying “Are you sure you want to enroll to Course X?” - No, Yes;
- The user presses Yes;
- Pop-up displaying “You have just enrolled to Course X. You must have received an e-mail confirmation and Course X should now appear under the <<my courses>> section in your profile”;
- The user will receive an e-mail confirmation and the course they just enrolled in will appear under the “my courses” section in their profile;

Extensions: If the user presses the No button then the application cancels the enrollment and return to Course X main page.

2. UML Use-Case Diagrams



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