

# **AWA – Arch Climbing Wall Web Application Use-Case Model**

**Version <1.0>**

AWA – Arch Climbing Wall Web Application	Version: <1.0>
Use-Case Model	Date: <19/03/2018>
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## Revision History

Date	Version	Description	Author
<19/03/2018>	<0.1>	First iteration of the document	Mădălina Şinca

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### 1. Use-Cases Identification

**Use case:** user books a place at a climbing event

**Level:** user-goal level

**Primary actor:** primary end user

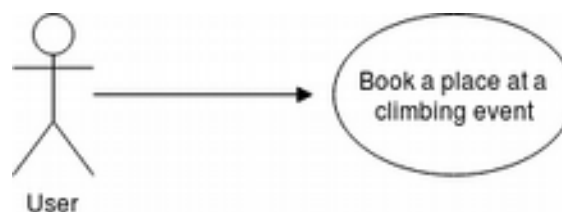
**Main success scenario:**

- The user queries through the available events options;
- The user selects the event he/she desires to attend;
- The user presses the “Book A Place” button at the bottom of the page, below the event description;
- Pop-up window displaying “Are you sure you want to book a place at Event X?” - No, Yes;
- The user presses Yes;
- Pop-up displaying “You have just booked yourself a place for Event X. You must have received an e-mail confirmation and Event X should now appear under the <<my events>> section in your profile”;
- The user will receive an e-mail confirmation and the event they just booked will appear under the “my events” section in their profile;

**Extensions:** If there are no more places available at said event, then the user has the option of pressing “Let Me Know If a Place Becomes Available” button.

If the user presses the No button then the application cancels the enrollment and return to Event X main page.

### 2. UML Use-Case Diagrams



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