```
0
      StorageLive(_1)
      _1 = const 17i32
      FakeRead(ForLet, _1)
      StorageLive(_2)
      StorageLive(_3)
      StorageLive(_4)
      _4 = _1
      _3 = Eq(move _4, const 3i32)
      StorageDead(_4)
      FakeRead(ForMatchedPlace, _3)
      switchInt(_3)
                otherwise
                           false
          falseEdges
         real
                imaginary
                          3
2 = const 92i32
                        2 =
                             1
goto
                       goto
                 5
FakeRead(ForLet,
StorageDead(_3)
StorageLive(_5)
StorageLive(_6)
_{6} = _{2}
5 = const do_something(move _6)
             unwind
                      return
                         6
                 StorageDead(_6)
                 StorageDead(_5)
        1
                  _{0} = ()
      resume
                 StorageDead(_2)
                 StorageDead(_1)
                 return
```