```
                          0

_1 = const 13u32
_4 = &_1
_3 = &(*_4)
_2 = OwnDrop::<'_>{ data: move _3 }
_5 = const 12u32
_8 = &_5
_7 = &(*_8)
_6 = DefaultDrop::<'_>{ data: move _7 }
_9 = &mut _1
_10 = &mut _5
(*_10) = const 17u32
_0 = ()

drop(_2)
```

unwind   return

```
        1
resume
```

```
               2
StorageDead(_2)
StorageDead(_1)

return
```