

# Angle Interactor

Interactor Name:

**:start-where**

Object to Press Over



or

Start Anywhere in Window



or

Other

Type restriction:

**:obj-to-change**

Result of :start-where



<Formula>



**:feedback-obj**

Interim Feedback

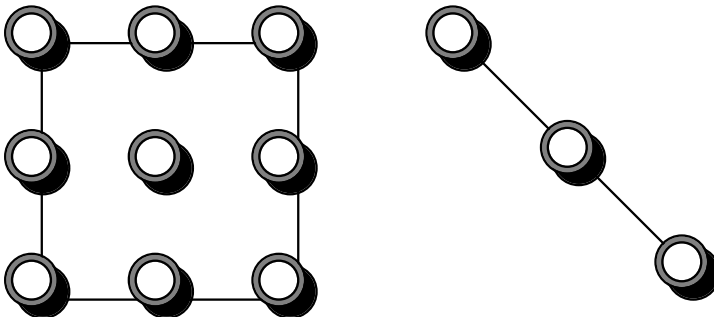


None



Final Function:

**:center-of-rotation**



X  Y



<Formula>

CREATE INSTANCE

MODIFY

DESTROY

SAVE

PRINT KR NAME

CANCEL

Start-Event

Stop-Event

Abort-Event