

## Move/Grow Interactor

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Interactor Name: MYMOVEINTER

#### :start-where

Object to Press Over ☐

or

One of This Aggregate ☒ BOX-SELECTION-HANDLES

or

☒ Other

Type restriction:

Line ☐ Box ☒ <Formula> ☐

Grow ☐ Move ☒ <Formula> ☐

#### Grow Parameters

Change Width ☐

Change Height ☐

Change Width and Height ☒

<Formula> ☐

#### Growing Line

Min-Length

#### Growing Non-Line

Min-Width

Min-Height

#### Move Parameters

Change Left ☐

Change Top ☐

Change Left and Top ☒

<Formula> ☐

#### :obj-to-change

Result of :start-where ☐

Change this object ☒

<Formula> ☐

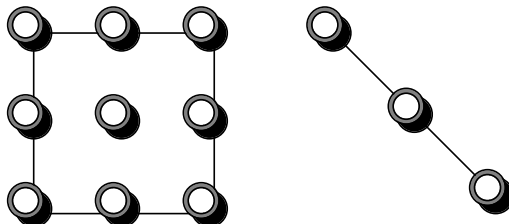
Final Function:

#### :feedback-obj

Interim Feedback ☒ DASHED-LINE-RECT Change Original ☐

<Formula> ☐

#### :attach-point



☒ Nearest Point

☐ <Formula>

Start-Event

Stop-Event

Abort-Event

CREATE INSTANCE

MODIFY

DESTROY

SAVE

C32

CANCEL

